

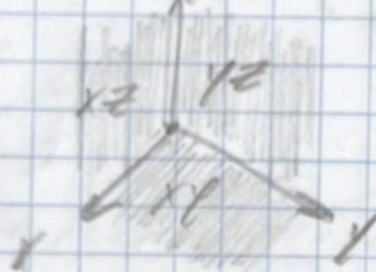
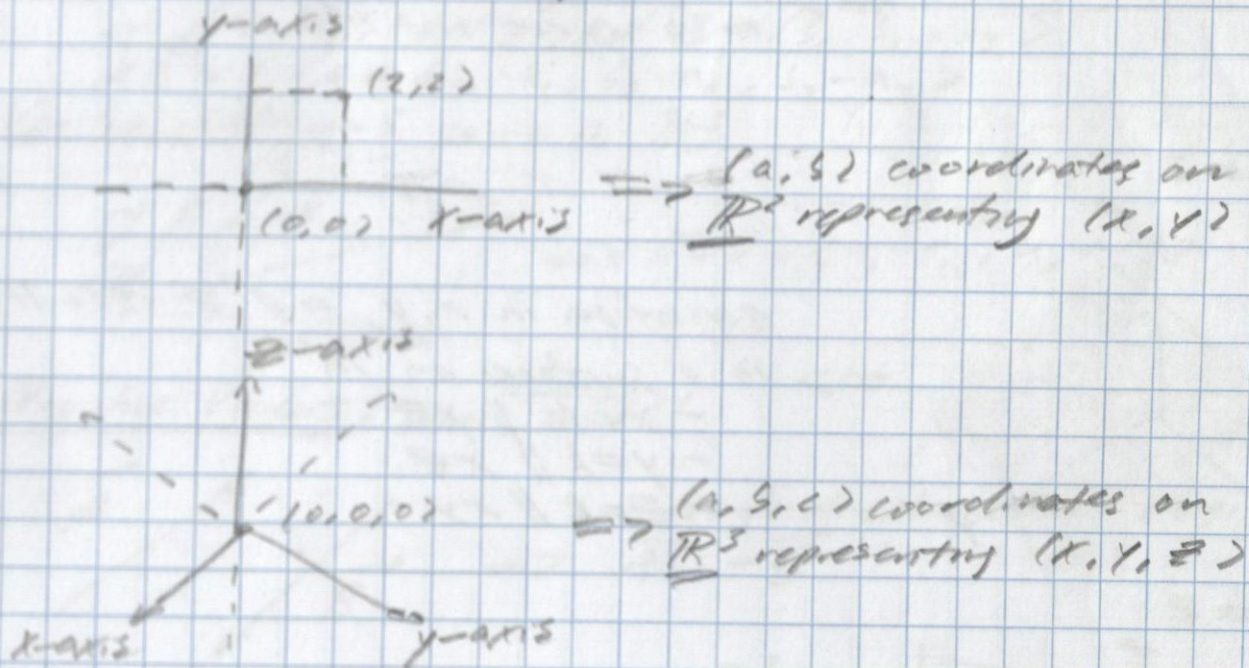


# Calculus III

## Pre-Lecture Notes

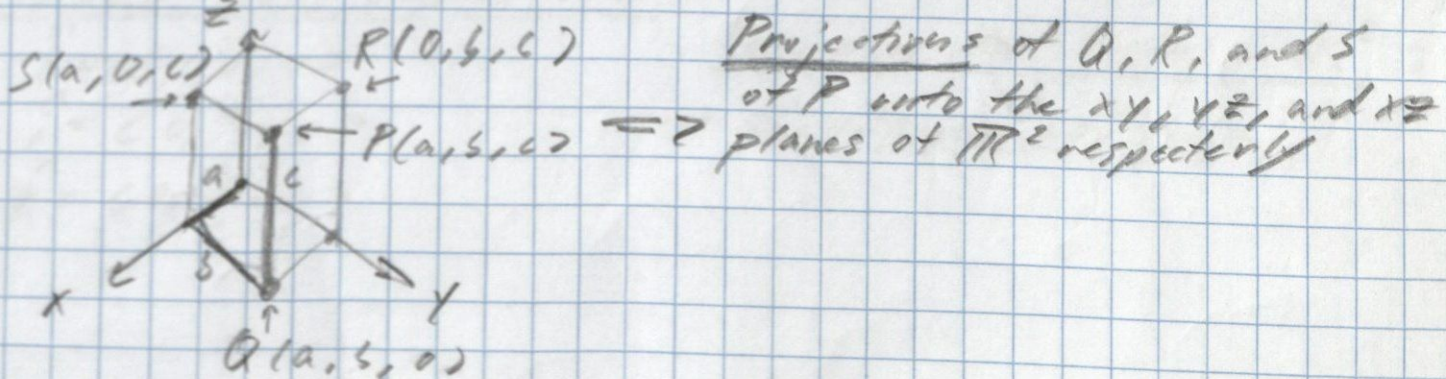
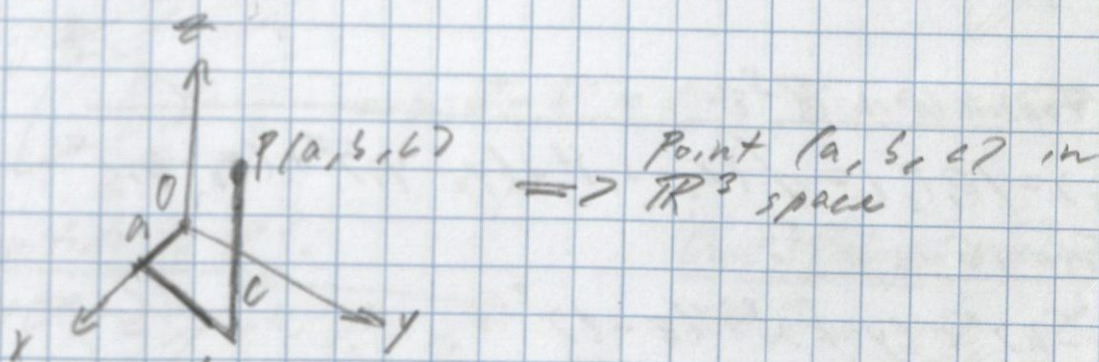
8.22.23

### Introduction to 3D Space and Vectors =

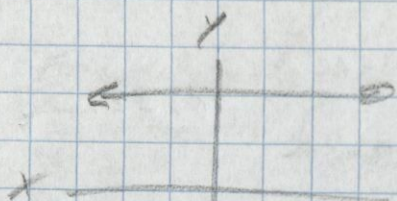


Three coordinate planes dividing  $\mathbb{R}^3$  space into 8 octants.

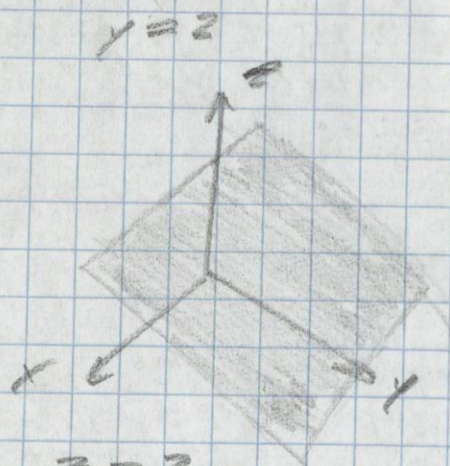
$\Rightarrow$  Shown is the foreground octant determined by the positive axes.







$\Rightarrow$  equation in  $x$  and  $y$  results  
in a curve on  $\mathbb{R}^2$



equation in  $x, y,$  and  $z$  results  
 $\Rightarrow$  in a surface on  $\mathbb{R}^3$

- $x=k \parallel yz$
- $y=k \parallel xz$
- $z=k \parallel xy$



$\Rightarrow y=x^2$  on  $\mathbb{R}^3$

Distance Formula in  $\mathbb{R}^3$ :

$$* d(P_1, P_2) = |P_1 P_2| = \sqrt{(x_2 - x_1)^2 + (y_2 - y_1)^2 + (z_2 - z_1)^2}$$

Sphere Formula in  $\mathbb{R}^3$ :

$$* r^2 = (x-h)^2 + (y-k)^2 + (z-l)^2$$

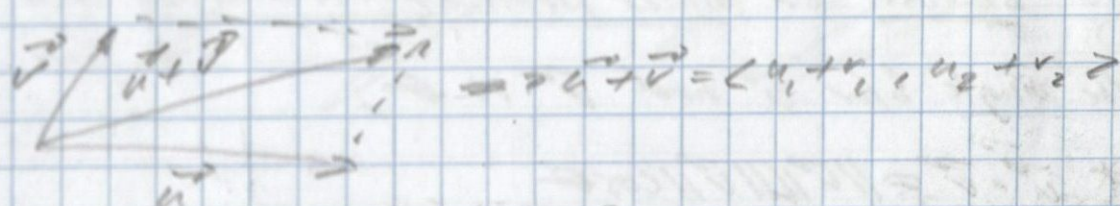


Vector: object with direction and magnitude

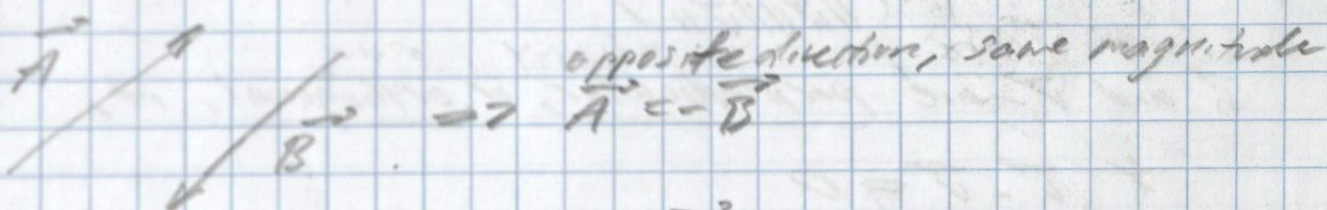
if  $A = (a_1, a_2, a_3)$  and  $B = (b_1, b_2, b_3)$

$$AB = B - A = (b_1 - a_1, b_2 - a_2, b_3 - a_3)$$

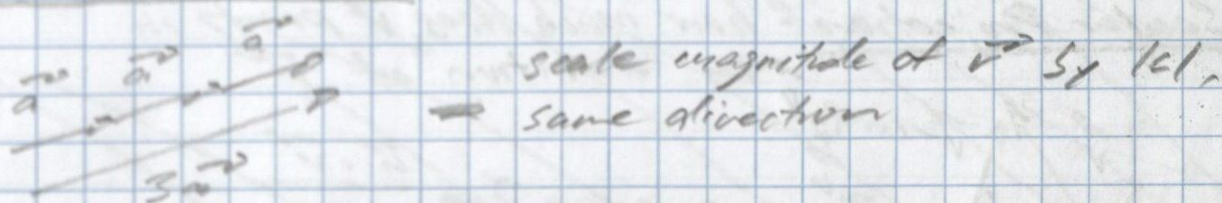
Vector Addition: same in  $\mathbb{R}^3$



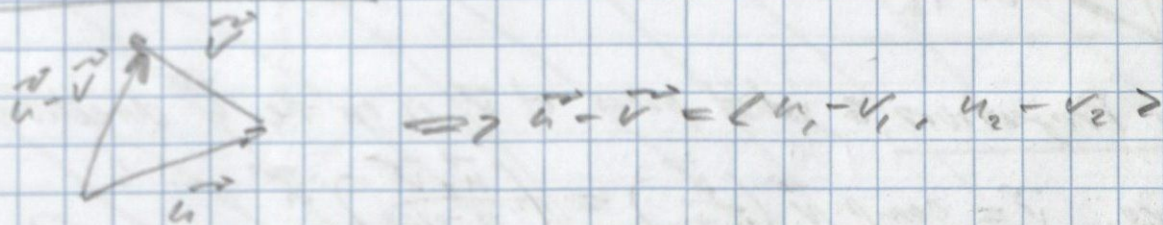
Negative Vectors: same in  $\mathbb{R}^3$



Scalar Multiplication: same in  $\mathbb{R}^3$



Vector Subtraction: same in  $\mathbb{R}^3$



magnitude in  $\mathbb{R}^3$ :

$$* \|\vec{v}\| = \sqrt{v_1^2 + v_2^2 + v_3^2}$$

Unit Vectors: vector of magnitude 1

$$* \hat{v} = \frac{1}{\|\vec{v}\|} \vec{v}$$

Standard Basis Vectors in  $\mathbb{R}^3$ :

$$\hat{i} = (1, 0, 0)$$

$$\hat{j} = (0, 1, 0)$$

$$\hat{k} = (0, 0, 1)$$

Recovering Unit Vectors in  $\mathbb{R}^2$ :

$$* \vec{v} = \|\vec{v}\| \cos \theta \hat{i} + \|\vec{v}\| \sin \theta \hat{j}$$



# The Dot and Cross Product

## Dot Product:

for  $\vec{u} = \langle u_1, u_2, u_3 \rangle$  and  $\vec{v} = \langle v_1, v_2, v_3 \rangle$ ,

\*  $\vec{u} \cdot \vec{v} = u_1 v_1 + u_2 v_2 + u_3 v_3$ , also called a scalar or inner product

if the angle b/w  $\vec{u}$  and  $\vec{v}$  is  $\theta$ ,

$$* \vec{u} \cdot \vec{v} = \|\vec{u}\| \|\vec{v}\| \cos \theta$$

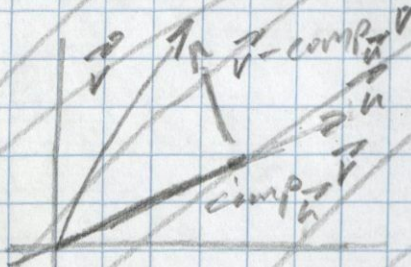
$$* \Rightarrow \theta = \cos^{-1} \left( \frac{\vec{u} \cdot \vec{v}}{\|\vec{u}\| \|\vec{v}\|} \right)$$

$\vec{u}$  and  $\vec{v}$  are perpendicular, or orthogonal, if,

$$* \vec{u} \cdot \vec{v} = 0$$

## Projections

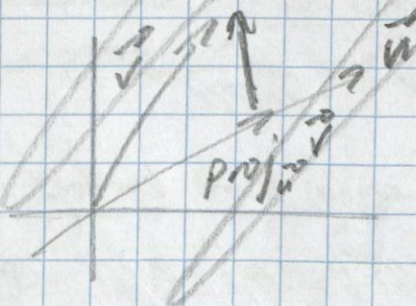
Scalar Projections: how much does  $\vec{v}$  point in the direction of  $\vec{u}$



$$\Rightarrow \text{comp}_{\vec{u}} \vec{v} = \frac{\vec{u} \cdot \vec{v}}{\|\vec{u}\|}$$

Vector Projections: what piece of  $\vec{v}$  is in the  $\vec{u}$  direction?

$$\text{proj}_{\vec{u}} \vec{v} = \text{comp}_{\vec{u}} \vec{v} \left( \frac{\vec{u}}{\|\vec{u}\|} \right) = \left( \frac{\vec{u} \cdot \vec{v}}{\|\vec{u}\|^2} \right) \vec{u}$$





Cross Product:

Given  $\vec{v} = \langle v_1, v_2, v_3 \rangle$ ,  $\vec{w} = \langle w_1, w_2, w_3 \rangle$ , and  $\vec{u} = \langle u_1, u_2, u_3 \rangle$

$$\vec{u} \cdot \vec{v} \perp \vec{w} = \begin{cases} \vec{u} \cdot \vec{w} = 0 \\ \vec{v} \cdot \vec{w} = 0 \end{cases} \text{ is the cross product or vector product}$$

It uses determinants:

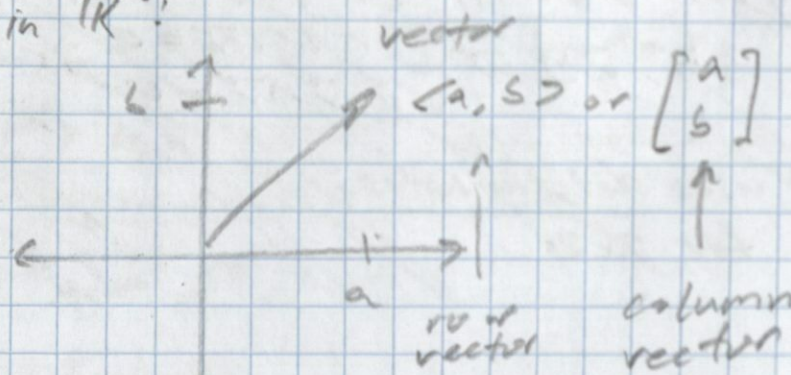
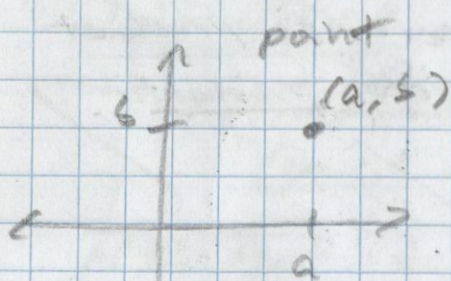
for  $2 \times 2$



# Lecture Notes

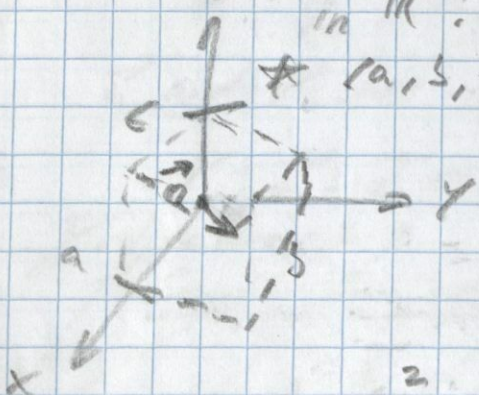
8.23.23

Points & Vectors in  $\mathbb{R}^2$ :



same object, different interpretation

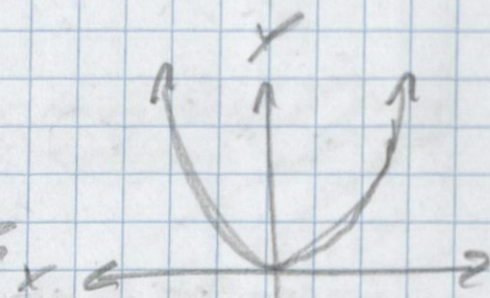
in  $\mathbb{R}^3$ :



\*  $(a, b, c) = \begin{bmatrix} a \\ b \\ c \end{bmatrix}$

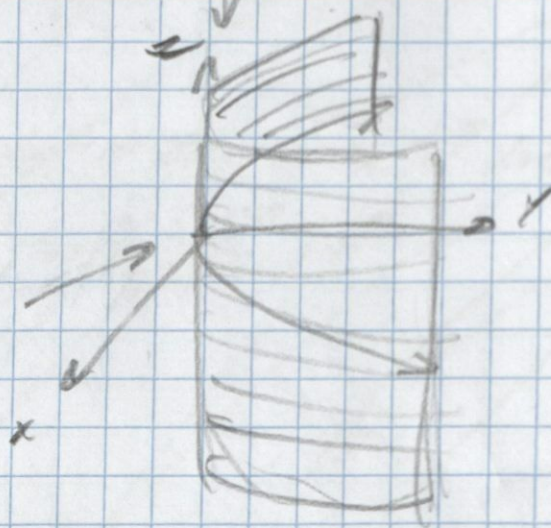
ex:  $y = x^2$

in  $\mathbb{R}^2$

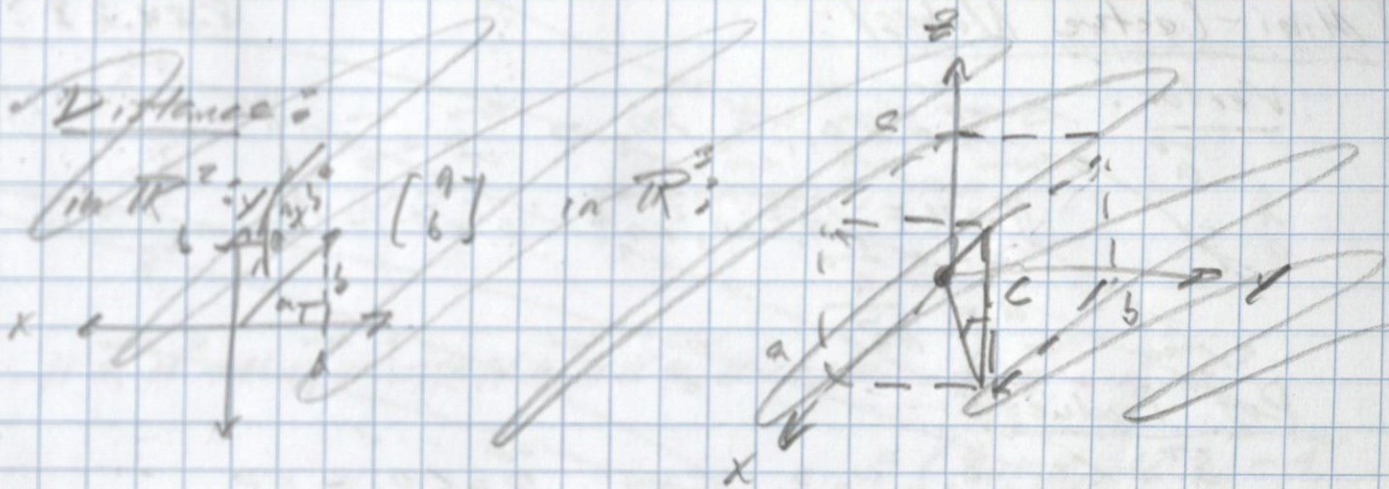


in  $\mathbb{R}^3$ :

\*  $\mathbb{R}^3$  can be anything







\* Sphere:

radius  $r$  = distance from  $\begin{bmatrix} x \\ y \\ z \end{bmatrix}$  to  $\begin{bmatrix} h \\ k \\ l \end{bmatrix}$

ex. Show  $x^2 + y^2 + z^2 = 4x - 2y$  is a sphere

to complete the square

$$(x^2 - 4x) + (y^2 + 2y) + z^2 = 0$$

$$(x^2 - 4x + 4 - 4) + (y^2 + 2y + 1 - 1) + z^2 = 0$$

$$(x - 2)^2 + (y + 1)^2 + z^2 = 5$$

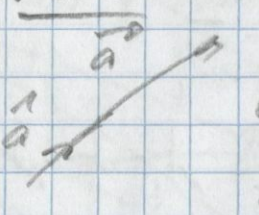
center:  $\begin{bmatrix} 2 \\ -1 \\ 0 \end{bmatrix}$  radius:  $\sqrt{5}$



# Mini-Lecture Notes

8.24.23

Vector:

$$\vec{a} = \langle a_1, a_2, a_3 \rangle$$
$$\|\vec{a}\| = \sqrt{a_1^2 + a_2^2 + a_3^2}$$
$$\hat{a} = \frac{\vec{a}}{\|\vec{a}\|}$$


Dot Product:

$$\vec{a} = \langle a_1, a_2, a_3 \rangle$$

$$\vec{b} = \langle b_1, b_2, b_3 \rangle$$

$$\vec{0} = \langle 0, 0, 0 \rangle$$

$$\vec{a} \cdot \vec{b} = a_1 b_1 + a_2 b_2 + a_3 b_3$$

Remark:

1.  $\vec{a} \cdot \vec{b} = \vec{b} \cdot \vec{a}$

2.  $\vec{a} \cdot \vec{0} = 0$

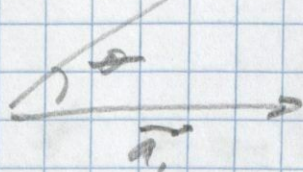
3.  $\vec{a} \cdot \vec{a} = a_1^2 + a_2^2 + a_3^2$

$$\vec{a} \cdot \vec{a} = \|\vec{a}\|^2$$

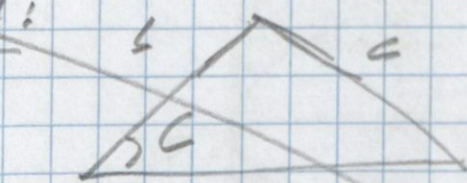
Ex.  $\vec{a} = \langle -1, 1, 2 \rangle$     $\vec{b} = \langle 0, 1, 1 \rangle$

$$\vec{a} \cdot \vec{b} = 0 + 1 + 2 = 3$$

Proof:  $\vec{a}_1$



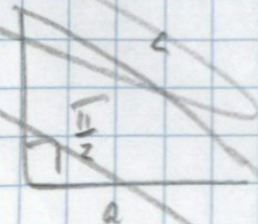
Proof:



$$a^2 + b^2 - 2ab \cos C = c^2$$

$$C = \frac{\pi}{2} \quad \cos C = 0$$

$$a^2 + b^2 = c^2$$

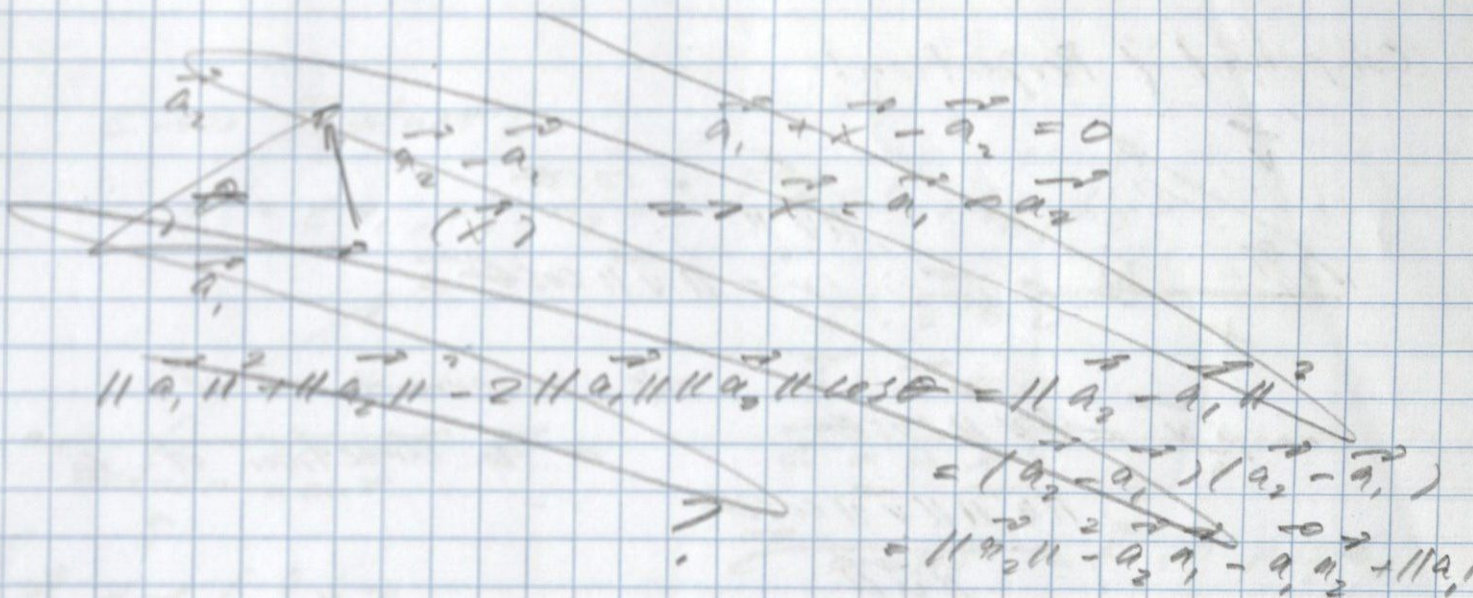


$$\vec{a}_1 \cdot \vec{a}_2 = \|\vec{a}_1\| \|\vec{a}_2\| \cos \theta$$

$$\cos \theta = \frac{\vec{a}_1 \cdot \vec{a}_2}{\|\vec{a}_1\| \|\vec{a}_2\|}$$

$$\theta = \cos^{-1} \left( \frac{\vec{a}_1 \cdot \vec{a}_2}{\|\vec{a}_1\| \|\vec{a}_2\|} \right)$$





$$a_1 + x - a_2 = 0$$

$$\Rightarrow x = a_2 - a_1$$

$$\|a_1\|^2 + \|a_2\|^2 - 2\|a_1\|\|a_2\|\cos\theta = \|a_2 - a_1\|^2$$

$$= (a_2 - a_1) \cdot (a_2 - a_1)$$

$$= \|a_2\|^2 - a_2 \cdot a_1 - a_1 \cdot a_2 + \|a_1\|^2$$

Ex.  $\vec{a} = \langle -1, 1, 2 \rangle$   $\vec{b} = \langle 0, 1, 1 \rangle$

$$\theta = \cos^{-1} \left( \frac{\vec{a}_1 \cdot \vec{a}_2}{\|a_1\| \|a_2\|} \right)$$

$$= \cos^{-1} \left( \frac{3}{\sqrt{6} \sqrt{2}} \right)$$

$$= \cos^{-1} \left( \frac{3}{2\sqrt{3}} \right)$$

$$= \cos^{-1} \left( \frac{\sqrt{3}}{2} \right)$$

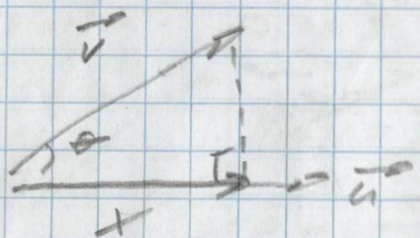
$$= \frac{\pi}{6}$$

$$\frac{\sqrt{6} \cdot \sqrt{2}}{\sqrt{3} \cdot \sqrt{2} \cdot \sqrt{2}}$$

$$= \frac{2\sqrt{3}}{2\sqrt{3}}$$



# Component & Projection:



$$\frac{x}{\|v\|} = \cos \theta$$

$$x = \|v\| \cos \theta$$

$$\text{comp}_{\vec{u}} \vec{v} = \|v\| \cos \theta$$

$$= \frac{\|\vec{u}\| \|v\| \cos \theta}{\|\vec{u}\|}$$

\* component of  $\vec{v}$  in the direction of  $\vec{u}$

$$* = \frac{\vec{u} \cdot \vec{v}}{\|\vec{u}\|}$$

$$\text{proj}_{\vec{u}} \vec{v} = \|v\| \cos \theta \frac{\vec{u}}{\|\vec{u}\|}$$

$$= \frac{\vec{u} \cdot \vec{v}}{\|\vec{u}\|^2} \vec{u}$$

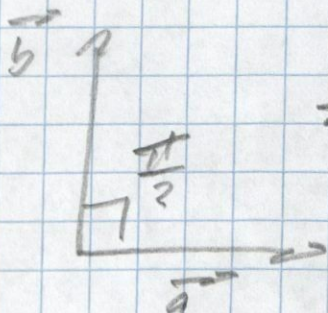
$$\|\vec{u}\| = r$$

$$\vec{a} = r \cdot \frac{\vec{a}}{\|\vec{a}\|}$$

\*  $\vec{u}$  (changes it from a scalar to a vector)

$$* \|\text{proj}_{\vec{u}} \vec{v}\| = \text{comp}_{\vec{u}} \vec{v}$$

$$\vec{a} + \vec{b}$$



$$\vec{a} \cdot \vec{b} = \|\vec{a}\| \|\vec{b}\| \cos \theta$$

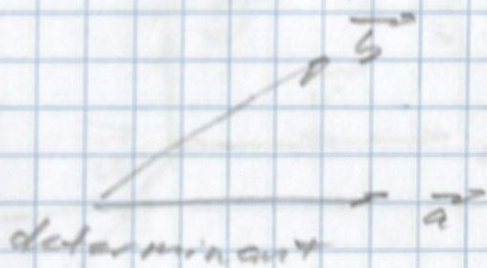
$$* \vec{a} \cdot \vec{b} = 0 \iff \vec{a} \perp \vec{b}$$

$$\cos \frac{\pi}{2} = 0$$



Cross Product:

$$\vec{a} = \langle a_1, a_2, a_3 \rangle \quad \vec{b} = \langle b_1, b_2, b_3 \rangle$$



$$\vec{a} \cdot \vec{c} = 0$$

$$\vec{b} \cdot \vec{c} = 0$$

$$\vec{c} = \vec{a} \times \vec{b}$$

$\vec{c}$  comes out of page

$$\star \det \begin{bmatrix} a & b \\ c & d \end{bmatrix} = ad - bc$$

~~$$\det \begin{bmatrix} a_1 & a_2 & a_3 \\ b_1 & b_2 & b_3 \\ c_1 & c_2 & c_3 \end{bmatrix} = a_1 \det \begin{bmatrix} b_2 & b_3 \\ c_2 & c_3 \end{bmatrix} - a_2 \det \begin{bmatrix} b_1 & b_3 \\ c_1 & c_3 \end{bmatrix} + a_3 \det \begin{bmatrix} b_1 & b_2 \\ c_1 & c_2 \end{bmatrix}$$
$$= a_1 (b_2 c_3 - b_3 c_2) - a_2 (b_1 c_3 - b_3 c_1) + a_3 (b_1 c_2 - b_2 c_1)$$~~

~~$$\vec{i} = \langle a_2 b_3 - a_3 b_2 \rangle$$~~

~~$$\vec{j} = \langle a_1 b_3 - a_3 b_1 \rangle$$~~

~~$$\vec{k} = \langle a_1 b_2 - a_2 b_1 \rangle$$~~



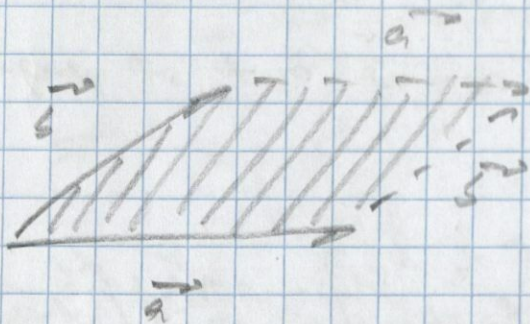
$$\vec{a} \cdot \vec{b} = \vec{b} \cdot \vec{a}$$

$$1. \vec{a} \times \vec{b} = -\vec{b} \times \vec{a}$$

Prop.

$$1. \|\vec{a} \times \vec{b}\| = \|\vec{a}\| \|\vec{b}\| \sin \theta$$

$$2. \vec{a} \times \vec{b} = \vec{0} \iff \vec{a} \parallel \vec{b}$$



$$A = \|\vec{a} \times \vec{b}\|$$

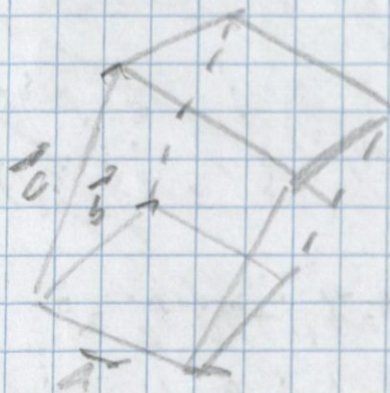
Box Product:

$$\vec{u}, \vec{v}, \vec{w}$$

$$= \vec{u} \cdot (\vec{v} \times \vec{w})$$

$$\vec{u} \cdot (\vec{v} \times \vec{w}) = \vec{v} \cdot (\vec{w} \times \vec{u})$$

$$= \vec{w} \cdot (\vec{u} \times \vec{v})$$

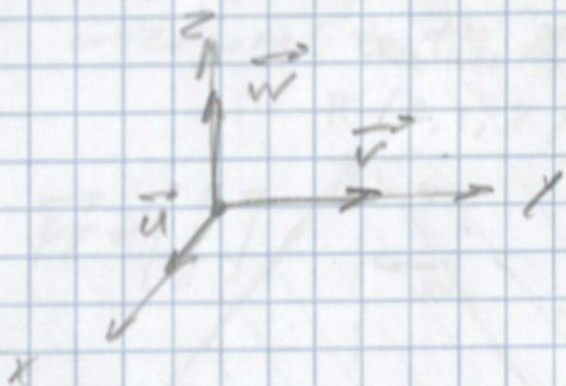




# Independent Notes

8.24.23

Cross Product:



$$\vec{u} = \langle u_1, u_2, u_3 \rangle$$

$$\vec{v} = \langle v_1, v_2, v_3 \rangle$$

$$\vec{u} \cdot \vec{w} = 0$$

$$\vec{v} \cdot \vec{w} = 0$$

$$\vec{w} = \vec{u} \times \vec{v}$$

Determinants:

$$\det \begin{bmatrix} a & b \\ c & d \end{bmatrix} = \begin{vmatrix} a & b \\ c & d \end{vmatrix} = ad - bc$$

$$\begin{vmatrix} a_1 & a_2 & a_3 \\ b_1 & b_2 & b_3 \\ c_1 & c_2 & c_3 \end{vmatrix} = a_1 \begin{vmatrix} b_2 & b_3 \\ c_2 & c_3 \end{vmatrix} - a_2 \begin{vmatrix} b_1 & b_3 \\ c_1 & c_3 \end{vmatrix} + a_3 \begin{vmatrix} b_1 & b_2 \\ c_1 & c_2 \end{vmatrix}$$

Cross Product Formula:

$$\vec{a} \times \vec{b} = \begin{vmatrix} \hat{i} & \hat{j} & \hat{k} \\ a_1 & a_2 & a_3 \\ b_1 & b_2 & b_3 \end{vmatrix}$$

$$\vec{a} \times \vec{b} = \hat{i} \begin{vmatrix} a_2 & a_3 \\ b_2 & b_3 \end{vmatrix} - \hat{j} \begin{vmatrix} a_1 & a_3 \\ b_1 & b_3 \end{vmatrix} + \hat{k} \begin{vmatrix} a_1 & a_2 \\ b_1 & b_2 \end{vmatrix}$$

$$= \hat{i}(a_2 b_3 - a_3 b_2) - \hat{j}(a_1 b_3 - a_3 b_1) + \hat{k}(a_1 b_2 - a_2 b_1)$$

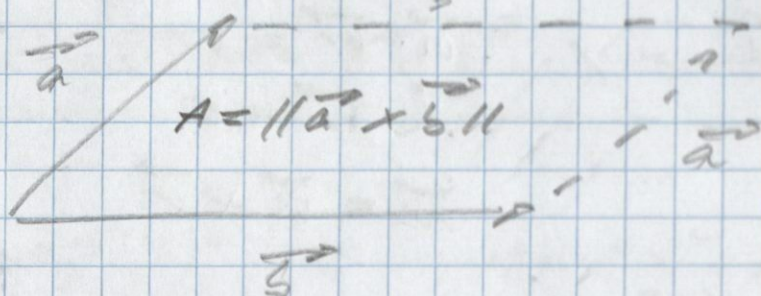
$$= \langle a_2 b_3 - a_3 b_2, a_3 b_1 - a_1 b_3, a_1 b_2 - a_2 b_1 \rangle$$



## Properties of Cross Product:

$$1. \vec{a} \times \vec{b} = \vec{0} \Leftrightarrow \vec{a} \parallel \vec{b}$$

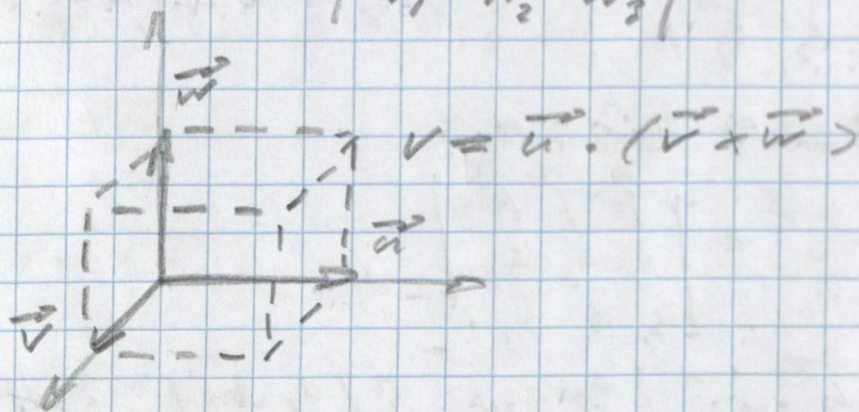
$$2. \|\vec{a} \times \vec{b}\| = \|\vec{a}\| \|\vec{b}\| \sin \theta$$



$$3. \vec{a} \times \vec{b} = -\vec{b} \times \vec{a}$$

## Box Product:

$$\vec{u} \cdot (\vec{v} \times \vec{w}) = \begin{vmatrix} u_1 & u_2 & u_3 \\ v_1 & v_2 & v_3 \\ w_1 & w_2 & w_3 \end{vmatrix}$$

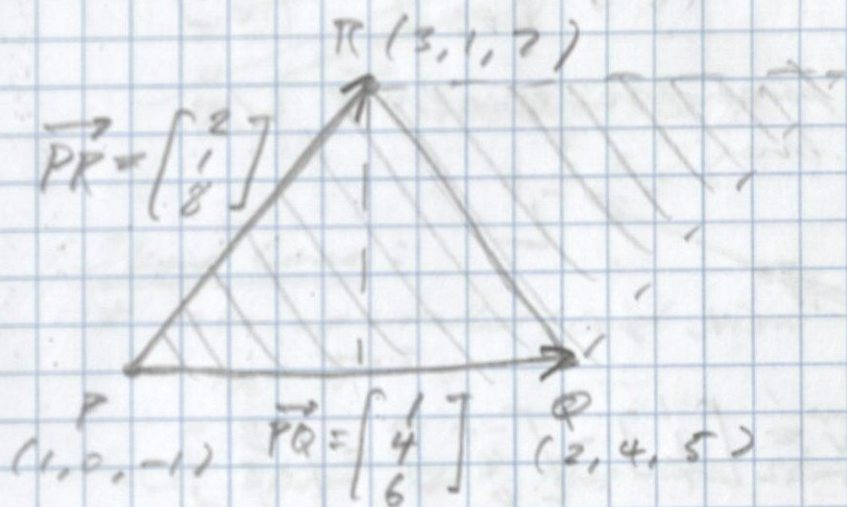




# Lecture Notes

8.25.23

Find the area of triangle PQR and a vector orthogonal to the plane PQR.



vector orthogonal to  $\Delta PQR$

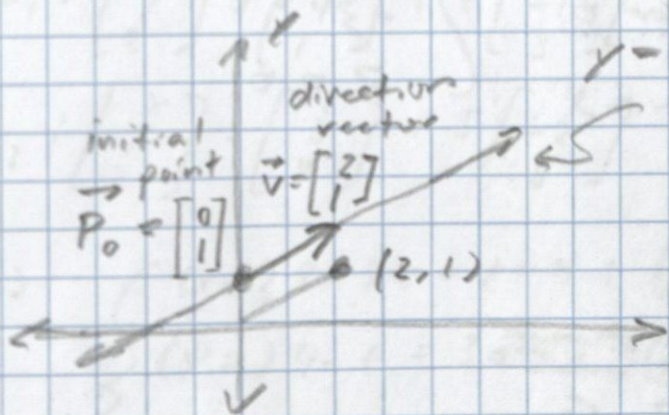
$$\begin{bmatrix} 6-32 \\ 8-12 \\ 8-1 \end{bmatrix} = \begin{bmatrix} -26 \\ -4 \\ 7 \end{bmatrix}$$

$$\begin{aligned} \text{Area of } \Delta &= \frac{1}{2} \cdot (\text{Area of } \square) = \frac{1}{2} \left\| \begin{bmatrix} 2 \\ 1 \\ 8 \end{bmatrix} \times \begin{bmatrix} 1 \\ 4 \\ 6 \end{bmatrix} \right\| \\ &= \frac{1}{2} \sqrt{(-26)^2 + (-4)^2 + 7^2} = \frac{1}{2} \sqrt{741} \end{aligned}$$

Lines in  $\mathbb{R}^2$ :

$$y - y_0 = m(x - x_0)$$

$$y = mx + b$$



vector equation:

$$* \begin{bmatrix} x \\ y \end{bmatrix} = \begin{bmatrix} 0 \\ 1 \end{bmatrix} + t \begin{bmatrix} 2 \\ 1 \end{bmatrix}$$

parameter form:

$$* \begin{cases} x = 0 + 2t \\ y = 1 + t \end{cases}$$

$$\vec{v} = \begin{bmatrix} 1 \\ m \end{bmatrix} = \begin{bmatrix} 1 \\ m \end{bmatrix}$$



## Lines in $\mathbb{R}^3$ :

$$\vec{v} = \langle a, b, c \rangle$$

vector form:

$$\vec{P}_0 = \langle x_0, y_0, z_0 \rangle \quad * \quad \begin{bmatrix} x \\ y \\ z \end{bmatrix} = \begin{bmatrix} x_0 \\ y_0 \\ z_0 \end{bmatrix} + t \begin{bmatrix} a \\ b \\ c \end{bmatrix}$$

ex. find vector and parametric equations for given points on line

$P_0 = (-2, 4, 0)$

$$\vec{v} = \begin{bmatrix} 1 \\ 1 \\ 1 \end{bmatrix} - \begin{bmatrix} -2 \\ 4 \\ 0 \end{bmatrix} = \begin{bmatrix} 3 \\ -3 \\ 1 \end{bmatrix}$$

vector form:

$$\begin{bmatrix} x \\ y \\ z \end{bmatrix} = \begin{bmatrix} -2 \\ 4 \\ 0 \end{bmatrix} + t \begin{bmatrix} 3 \\ -3 \\ 1 \end{bmatrix}$$

parametric form:

$$\begin{cases} x = -2 + 3t \\ y = 4 - 3t \\ z = t \end{cases} \quad \begin{matrix} \text{solve} \\ \text{for } t \end{matrix} \quad \begin{cases} \frac{x+2}{3} = t \\ \frac{y-4}{-3} = t \\ z = t \end{cases}$$

symmetric form: ( $t =$ )

$$\frac{x+2}{3} = \frac{y-4}{-3} = z$$

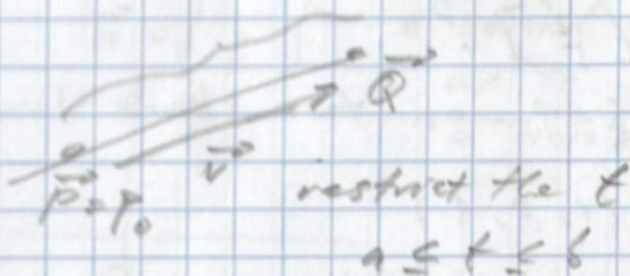
$$* \quad \frac{x-x_0}{a} = \frac{y-y_0}{b} = \frac{z-z_0}{c}$$

ex.  $\begin{cases} x = -2 \\ y = 4 - 3t \\ z = t \end{cases}$

$$\Rightarrow x = -2; \frac{y-4}{-3} = z$$



## Line Segments:



## Skew Lines:

\* non-parallel and non-intersecting lines  
in  $\mathbb{R}^3$

ex. show that lines are skew.

$$L_1: x = 3 + 2t, y = 4 - t, z = 1 + 3t$$

$$L_2: x = 1 + 4s, y = 3 - 2s, z = 4 + 5s$$

Check: (1) non-parallel and (2) non-intersecting  
direction vectors are  
scalar multiples of each  
other ( $L_1 \times L_2 = 0$ )

(1)

$$L_1: \begin{bmatrix} x \\ y \\ z \end{bmatrix} = \begin{bmatrix} 3 \\ 4 \\ 1 \end{bmatrix} + t \begin{bmatrix} 2 \\ -1 \\ 3 \end{bmatrix}$$
$$L_2: \begin{bmatrix} x \\ y \\ z \end{bmatrix} = \begin{bmatrix} 1 \\ 3 \\ 4 \end{bmatrix} + s \begin{bmatrix} 4 \\ -2 \\ 5 \end{bmatrix}$$

direction vectors  
(not scalar multiples  
 $\therefore$  not parallel)

(2)

$$\begin{cases} (x=) 3 + 2t = 1 + 4s & \textcircled{1} \\ (y=) 4 - t = 3 - 2s & \textcircled{2} \\ (z=) 1 + 3t = 4 + 5s & \textcircled{3} \end{cases}$$

show no solutions  
for  $s, t$

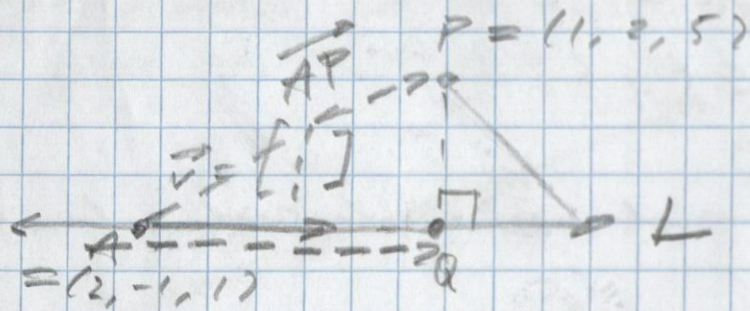
$$\textcircled{1}: 2t = -2 + 4s \Rightarrow t = -1 + 2s$$

$$\textcircled{2}, \textcircled{3}: \begin{cases} 4 - (-1 + 2s) = 3 - 2s & 5 \neq 3 \text{ no solution} \\ 1 + 3(-1 + 2s) = 4 + 5s \end{cases}$$



ex. Let  $L$  be the line through  $\begin{bmatrix} 2 \\ -1 \\ 1 \end{bmatrix}$  in the direction  $\begin{bmatrix} 1 \\ 1 \\ 1 \end{bmatrix}$ . What is the point on  $L$  closest to  $\begin{bmatrix} 2 \\ 1 \\ 5 \end{bmatrix}$ ?

ex. Find the distance between two skew lines



Method 1: minimize (squared) distance

vector form:  $\begin{bmatrix} x \\ y \\ z \end{bmatrix} = \begin{bmatrix} 2 \\ -1 \\ 1 \end{bmatrix} + t \begin{bmatrix} 1 \\ 1 \\ 1 \end{bmatrix} = \begin{bmatrix} 2+t \\ -1+t \\ 1+t \end{bmatrix}$

distance squared b/w  $\begin{bmatrix} 2+t \\ -1+t \\ 1+t \end{bmatrix}$  and  $\begin{bmatrix} 2 \\ 1 \\ 5 \end{bmatrix}$  is  $\left\| \begin{bmatrix} 2 \\ 1 \\ 5 \end{bmatrix} - \begin{bmatrix} 2+t \\ -1+t \\ 1+t \end{bmatrix} \right\|^2$   
 $= \left\| \begin{bmatrix} -t \\ 2-t \\ 4-t \end{bmatrix} \right\|^2 = (-t)^2 + (2-t)^2 + (4-t)^2$  quadratic in  $t$

Method 2: find  $Q$  such that  $\vec{QP} \cdot \vec{v} = 0$

$\vec{Q} = \begin{bmatrix} 2+t \\ -1+t \\ 1+t \end{bmatrix}$

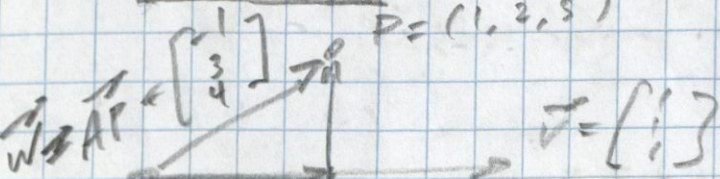
$\begin{bmatrix} -1+t \\ 3-t \\ 4-t \end{bmatrix} \cdot \begin{bmatrix} 1 \\ 1 \\ 1 \end{bmatrix}$

$(-1+t)(1) + (3-t)(1) + (4-t)(1) = 0$   
 $-3t + 6 = 0 \Rightarrow t = 2$

$\vec{Q} = \begin{bmatrix} 4 \\ 1 \\ 3 \end{bmatrix}$

Method 3:

$P = (1, 2, 5)$



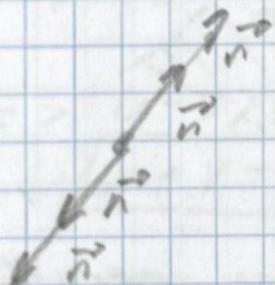
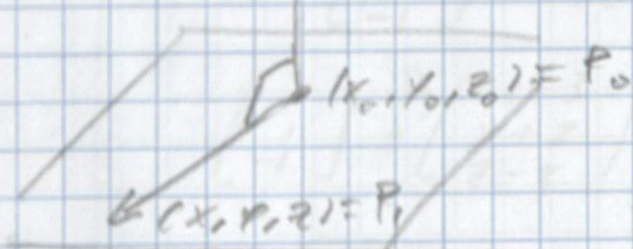
$A = (2, -1, 1)$   
 $\vec{AQ} = \text{proj}_{\vec{v}} \vec{AP} = \frac{\vec{AP} \cdot \vec{v}}{\vec{v} \cdot \vec{v}} \vec{v} = \frac{\begin{bmatrix} -1 \\ 3 \\ 4 \end{bmatrix} \cdot \begin{bmatrix} 1 \\ 1 \\ 1 \end{bmatrix}}{\begin{bmatrix} 1 \\ 1 \\ 1 \end{bmatrix} \cdot \begin{bmatrix} 1 \\ 1 \\ 1 \end{bmatrix}} \begin{bmatrix} 1 \\ 1 \\ 1 \end{bmatrix}$

$Q = A + \vec{AQ} = \begin{bmatrix} 2 \\ -1 \\ 1 \end{bmatrix} + \begin{bmatrix} 2 \\ 2 \\ 2 \end{bmatrix} = \begin{bmatrix} 4 \\ 1 \\ 3 \end{bmatrix} = -\frac{1+3+4}{3} \begin{bmatrix} 1 \\ 1 \\ 1 \end{bmatrix} = \begin{bmatrix} 2 \\ 2 \\ 2 \end{bmatrix}$



$$\vec{n} = \begin{bmatrix} a \\ b \\ c \end{bmatrix}$$

\* normal vectors only unique up to multiplication by a non zero scalar



$$* \vec{n} \cdot \vec{P_0 P_1} = 0$$

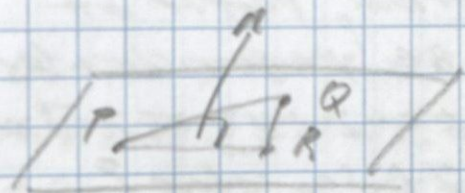
$$\begin{bmatrix} a \\ b \\ c \end{bmatrix} \cdot \begin{bmatrix} x-x_0 \\ y-y_0 \\ z-z_0 \end{bmatrix} = 0$$

\* scalar equation of the plane \*

$$\Rightarrow a(x-x_0) + b(y-y_0) + c(z-z_0) = 0$$

$$\Rightarrow ax + by + cz + d = 0$$

ex. Find an equation for the plane passing through  $P=(0, 1, 1)$ ,  $Q=(1, 0, 1)$ , and  $R=(1, 1, 0)$



Find  $\vec{n}$  and point  $P_0$

Take  $P_0 = P = (0, 1, 1)$

$$\text{Take } \vec{n} = \vec{PQ} \times \vec{PR} = \begin{bmatrix} -1 \\ 1 \\ 0 \end{bmatrix} \times \begin{bmatrix} 1 \\ 0 \\ -1 \end{bmatrix} = \begin{bmatrix} 1-0 \\ 0-(-1) \\ 0-(-1) \end{bmatrix} = \begin{bmatrix} 1 \\ 1 \\ 1 \end{bmatrix}$$

$$\begin{bmatrix} 1 \\ 1 \\ 1 \end{bmatrix} - \begin{bmatrix} 1 \\ 0 \\ 0 \end{bmatrix} = \begin{bmatrix} 0 \\ 1 \\ 1 \end{bmatrix} \quad \begin{bmatrix} 1 \\ 1 \\ 1 \end{bmatrix} - \begin{bmatrix} 0 \\ 1 \\ 1 \end{bmatrix} = \begin{bmatrix} 1 \\ 0 \\ 0 \end{bmatrix}$$

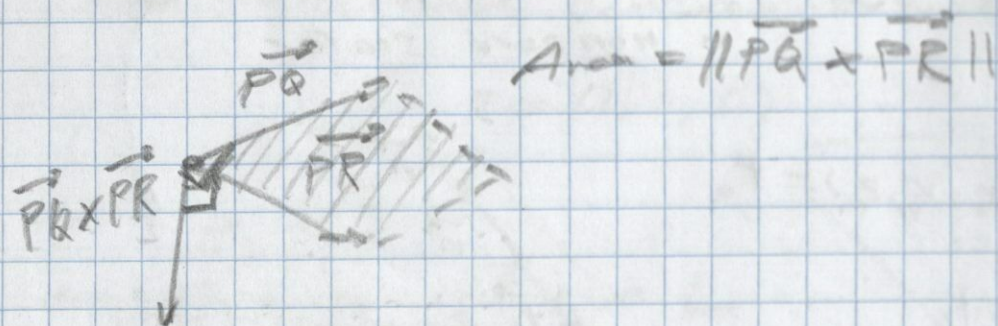
Formula:  $\vec{n} \cdot \vec{P_0}$  to  $(x, y, z) = 0$

$$\begin{bmatrix} 1 \\ 1 \\ 1 \end{bmatrix} \cdot \begin{bmatrix} x-0 \\ y-1 \\ z-1 \end{bmatrix} = 0$$

$$x + (y-1) + (z-1) = 0 \Rightarrow x + y + z = 2$$

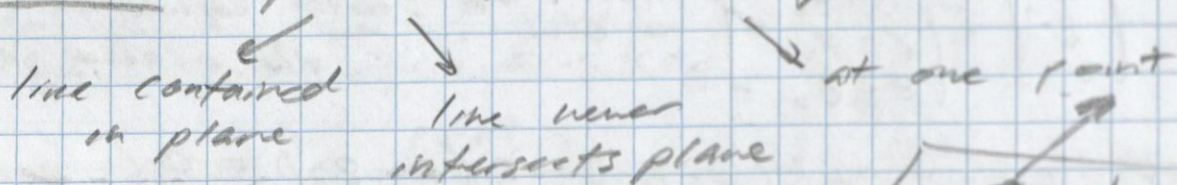


Check: plug in  $P = (0, 1, 1)$ :  $0 + 1 + 1 = 2 \checkmark$   
 $Q = (1, 0, 1)$ :  $1 + 0 + 1 = 2 \checkmark$   
 $R = (1, 1, 0)$ :  $1 + 1 + 0 = 2 \checkmark$

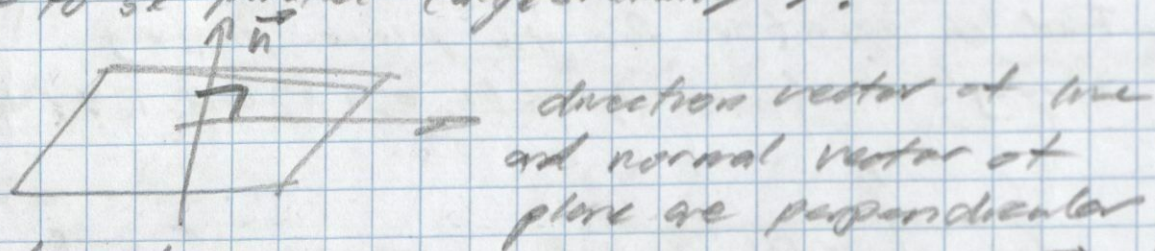


2 Lines: intersecting, parallel, skew

Line and Plane: parallel, intersecting



What does it mean for a line and a plane to be parallel (algebraically)?



Ex. Does the line  $L: x = 3 + 3t, y = t, z = -2 + 4t \Rightarrow \vec{v} = \begin{bmatrix} 3 \\ 1 \\ 4 \end{bmatrix}$  intersect the plane  $x + y + z = 2$ ? If so, where?

1. Check whether parallel!  $\vec{v} \cdot \vec{n} = 3 + 1 + 4 = 8 \neq 0$   $\vec{n} = \begin{bmatrix} 1 \\ 1 \\ 1 \end{bmatrix}$  normal vector

2. To find intersection, substitute  $\therefore$  not parallel  $\therefore$  intersect at unique point  
 parametrization of  $L$  into  $x + y + z = 2$

$$(3 + 3t) + (t) + (-2 + 4t) = 2$$

$$1 + 8t = 2$$

$$t = \frac{1}{8} \Rightarrow \begin{bmatrix} x \\ y \\ z \end{bmatrix} = \begin{bmatrix} 3 + 3(\frac{1}{8}) \\ \frac{1}{8} \\ -2 + 4(\frac{1}{8}) \end{bmatrix}$$

$$= \begin{bmatrix} 29/8 \\ 1/8 \\ -3/8 \end{bmatrix}$$

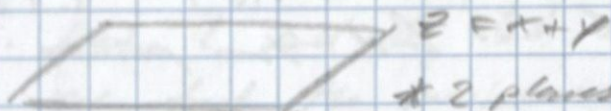
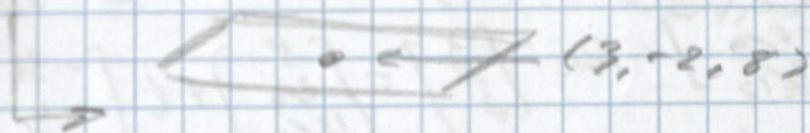


ex. Find the equation of the plane through the point  $(3, -2, 8)$  and parallel to the plane  $z = x + y$

$$\vec{n} = \begin{bmatrix} 1 \\ 1 \\ -1 \end{bmatrix} \quad P_0 = (3, -2, 8)$$

$$\begin{bmatrix} 1 \\ 1 \\ -1 \end{bmatrix} \cdot \begin{bmatrix} x-3 \\ y+2 \\ z-8 \end{bmatrix} = 0 \Rightarrow (x-3) + (y+2) - (z-8) = 0$$

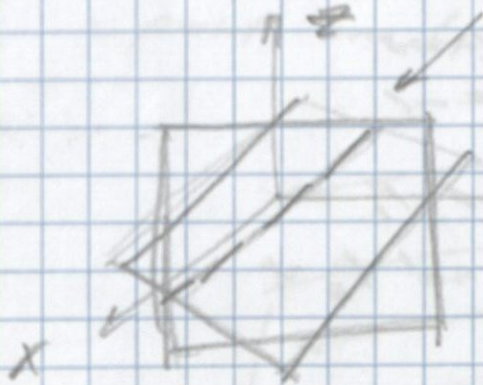
$$\boxed{x + y - z = -7}$$



\* 2 planes intersect in a line

\* angle btw planes =

angle btw normal vectors



$$\vec{n}_1 = \begin{bmatrix} 2 \\ -3 \\ 4 \end{bmatrix}$$

$$\vec{n}_2 = \begin{bmatrix} 1 \\ 6 \\ 4 \end{bmatrix} \therefore \text{not parallel}$$

ex. Do the planes  $2x - 3y + 4z = 5$  and  $x + 6y + 4z = 3$  intersect? If so, what is their angle of intersection? Also, what is the equation for the line of intersection?

(1)  $\theta =$  angle of intersection = angle btw  $\vec{n}_1$  and  $\vec{n}_2$

$$\vec{n}_1 \cdot \vec{n}_2 = \|\vec{n}_1\| \|\vec{n}_2\| \cos \theta$$

$$\begin{bmatrix} 2 \\ -3 \\ 4 \end{bmatrix} \cdot \begin{bmatrix} 1 \\ 6 \\ 4 \end{bmatrix} = \sqrt{4+9+16} \sqrt{1+36+16} \cos \theta$$

$$2 - 18 + 16 = \sqrt{29} \sqrt{53} \cos \theta \therefore \theta = 90^\circ$$



(2) Line determined by point + direction vector

$$\vec{v} = \vec{n}_1 \times \vec{n}_2 = \begin{bmatrix} 2 \\ -3 \\ 4 \end{bmatrix} \times \begin{bmatrix} 6 \\ 1 \\ 4 \end{bmatrix} = \begin{bmatrix} -12-24 \\ 4-8 \\ 12+3 \end{bmatrix} = \begin{bmatrix} -36 \\ -4 \\ 15 \end{bmatrix}$$

↓ ⊥ to  $\vec{n}_1$  and  $\vec{n}_2$

Find a point on both planes:

$$\begin{cases} \textcircled{1} & 2x - 3y + 4z = 5 \\ \textcircled{2} & x + 6y + 4z = 3 \end{cases}$$

$$\textcircled{1} - \textcircled{2} : -4y = 2 \therefore y = -\frac{1}{2}$$

Set  $x = 0$   
 \* finds one sol as there  
 are no sol and only need 1 +

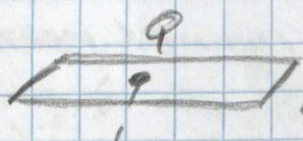
Plug into  $\textcircled{2}$ :  $3(-\frac{1}{2}) + 4z = 3 \rightarrow -\frac{3}{2} + 4z = 3 \rightarrow z = \frac{13}{8}$

$\therefore$  point =  $\begin{bmatrix} 0 \\ -2/9 \\ 13/12 \end{bmatrix}$  line:  $\begin{bmatrix} x \\ y \\ z \end{bmatrix} = \begin{bmatrix} 0 \\ -2/9 \\ 13/12 \end{bmatrix} + t \begin{bmatrix} -36 \\ -4 \\ 15 \end{bmatrix}$

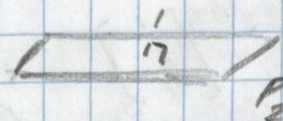
\* rather than find  $\vec{v}$ , could also find two points on line

ex. Find the distance b/w the parallel planes

$$x - 4y + 2z = 0 \text{ and } 2x - 8y + 4z = -1$$



\* distance b/w  $P_1$  and  $P_2$  =  
 distance b/w  $Q$  and  $P_2$  \*



Choose point  $Q$  on  $P_1$ :  $Q = \begin{bmatrix} 0 \\ 0 \\ 0 \end{bmatrix}$

Choose point  $R$  on  $P_2$ :  $R = \begin{bmatrix} -1/2 \\ 0 \\ 0 \end{bmatrix}$

$\vec{n} = \begin{bmatrix} 1 \\ -4 \\ 2 \end{bmatrix}$  distance  $\vec{w} = \vec{RQ} = Q - R = \begin{bmatrix} 1/2 \\ 0 \\ 0 \end{bmatrix}$

proj $_{\vec{n}}$   $\vec{w}$

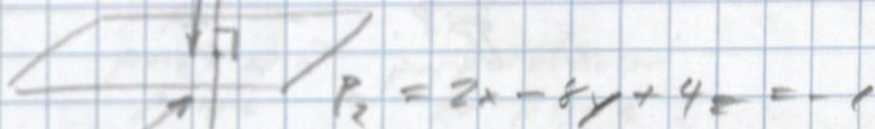
$$d = \|\text{proj}_{\vec{n}} \vec{w}\| = \left| \text{comp}_{\vec{n}} \vec{w} \right| = \frac{|\vec{n} \cdot \vec{w}|}{\|\vec{n}\|} = \frac{\left| \begin{bmatrix} 1 \\ -4 \\ 2 \end{bmatrix} \cdot \begin{bmatrix} 1/2 \\ 0 \\ 0 \end{bmatrix} \right|}{\sqrt{1+16+4}} = \frac{1/2}{\sqrt{21}}$$



or

$$Q = \begin{bmatrix} 0 \\ 0 \\ 0 \end{bmatrix}$$

Find where the intersect  $P_2$



$$P_2 = 2x - 8y + 4z = -1$$

Line through  $Q$  in the direction of  $\vec{n}$

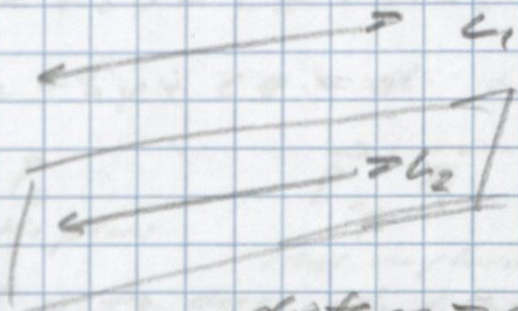
$$L = \begin{bmatrix} 0 \\ 0 \\ 0 \end{bmatrix} + t \begin{bmatrix} 1 \\ -4 \\ 2 \end{bmatrix} = \begin{bmatrix} t \\ -4t \\ 2t \end{bmatrix}$$

$$2(t) - 8(-4t) + 4(2t) = -1 \Rightarrow 42t = -1 \Rightarrow t = -1/42$$

$$d = \text{distance b/w } \begin{bmatrix} 0 \\ 0 \\ 0 \end{bmatrix} \text{ and } \begin{bmatrix} -1/42 \\ 4/42 \\ -2/42 \end{bmatrix} = \sqrt{\left(-\frac{1}{42}\right)^2 + \left(\frac{4}{42}\right)^2 + \left(-\frac{2}{42}\right)^2}$$

$$\Rightarrow \frac{1}{2\sqrt{21}}$$

ex. Let  $L_1$  and  $L_2$  be skew lines. How do we find the minimum distance b/w a point on  $L_1$  and a point on  $L_2$ ?



$P$  is parallel to  $L_1$  and is between  $L_2$

distance = distance from any point on  $L_1$  to  $P$



# Mini-lecture

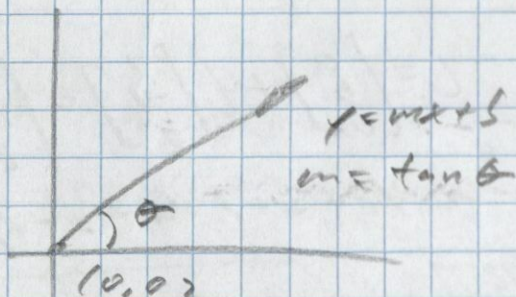
8.31.23

Line 3

in  $\mathbb{R}^3$

in  $\mathbb{R}^3$ :  $\vec{r}_0, \vec{v}_0$

↑ point on line  
↑ direction



$$\vec{r} = \vec{r}_0 + t\vec{v}_0$$

(vector form)

vector form:

$$\vec{r} = \begin{bmatrix} x \\ y \\ z \end{bmatrix}, \vec{r}_0 = \begin{bmatrix} x_0 \\ y_0 \\ z_0 \end{bmatrix}, \vec{v} = \begin{bmatrix} a \\ b \\ c \end{bmatrix}$$

$$\vec{r} = \vec{r}_0 + t\vec{v} = \begin{bmatrix} x_0 + ta \\ y_0 + tb \\ z_0 + tc \end{bmatrix}$$

standard form:

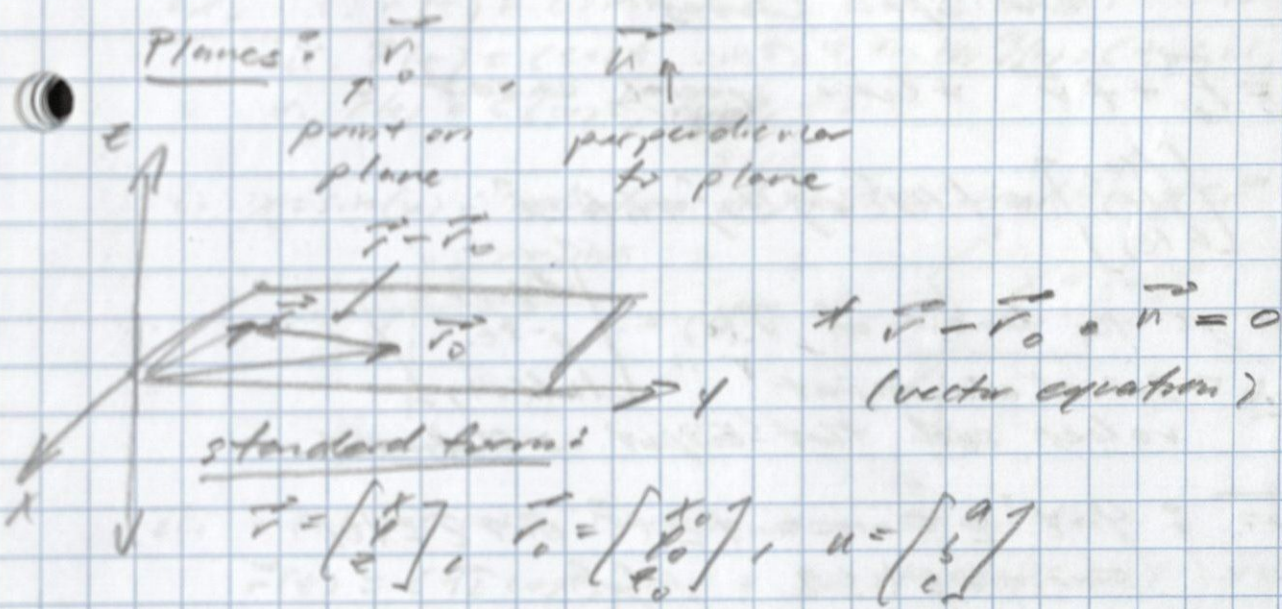
$$\begin{cases} x = x_0 + ta \\ y = y_0 + tb \\ z = z_0 + tc \end{cases}$$

symmetric form:

$$\frac{x-x_0}{a} = t, \frac{y-y_0}{b} = t, \frac{z-z_0}{c} = t$$

$$\frac{x-x_0}{a} = \frac{y-y_0}{b} = \frac{z-z_0}{c}$$





$$\begin{bmatrix} x - x_0 \\ y - y_0 \\ z - z_0 \end{bmatrix} \cdot \begin{bmatrix} a \\ b \\ c \end{bmatrix} = 0$$

$$\Rightarrow a(x - x_0) + b(y - y_0) + c(z - z_0) = 0$$

$$\Rightarrow ax + by + cz = ax_0 + by_0 + cz_0$$

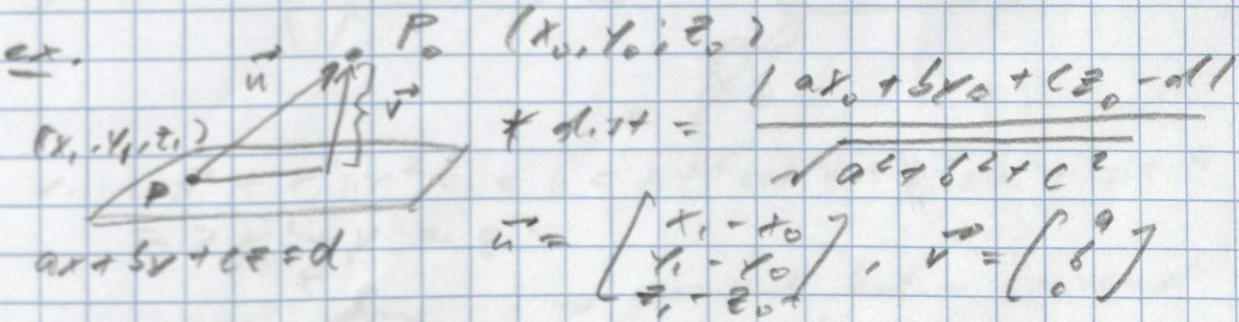
$$\Rightarrow ax + by + cz = d \quad d = \vec{r}_0 \cdot \vec{n}$$

Distance:  $P_0$  on the plane,  $\vec{P}, \vec{Q}$  lines on plane

ex. what is the eqn of the plane?

$$\vec{n} = \vec{P} \times \vec{Q}$$

$$(\vec{r} - \vec{r}_0) \cdot \vec{n} = 0$$



$$\text{* dist} = \text{comp}_{\vec{v}} \vec{u} = \frac{\vec{u} \cdot \vec{v}}{\|\vec{v}\|}$$



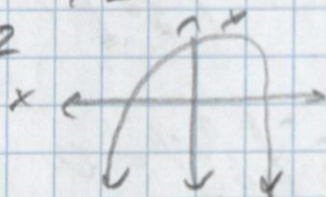
Lecture Notes / Vector Valued Functions 9.1.23  
and Space Curves

$$\vec{r}(t) = \vec{r}_0 + t\vec{v} \quad \# \text{ curve special case}$$

$$* \vec{r}(t) = \begin{bmatrix} f(t) \\ g(t) \\ h(t) \end{bmatrix} = f(t)\hat{i} + g(t)\hat{j} + h(t)\hat{k}$$

ex. what is the domain of  $\vec{v}(t) = \begin{bmatrix} \sqrt{4-t^2} \\ e^{-3t} \\ \ln(t+1) \end{bmatrix}$   
domain = set of all input values such that output is defined

$$\sqrt{4-t^2} : 4-t^2 \geq 0 \Leftrightarrow 4 \geq t^2 \Leftrightarrow 2 \geq |t| \Rightarrow -2 \leq t \leq 2$$



$e^{-3t}$ : defined for all  $t$  in  $(-\infty, \infty)$

$\ln(t+1)$ :  $t+1 > 0 \Leftrightarrow t > -1$

domain:  $-1 < t \leq 2 \Rightarrow t \in (-1, 2]$

Continuity

$$* \lim_{t \rightarrow a} \vec{r}(t) = (\lim_{t \rightarrow a} f(t), \lim_{t \rightarrow a} g(t), \lim_{t \rightarrow a} h(t))$$

$$* \lim_{t \rightarrow a} \vec{r}(t) = \vec{r}(a) \Rightarrow \text{continuous}$$



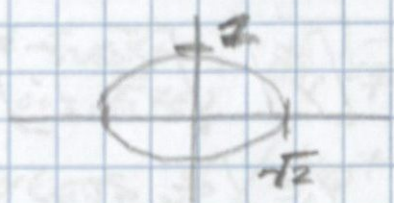
- $\vec{r}(t) = (x, y, z)$   
 i.  $\vec{r}(t) = (\sin t, t) \rightarrow$   
 ii.  $\vec{r}(t) = (-\sqrt{2} \cos t, \sin t) \rightarrow$  in  $\mathbb{R}^2$   
 iii.  $\vec{r}(t) = (\cos t, \sin t, t) \rightarrow$   
 iv.  $\vec{r}(t) = (t, \sin t, 2 \cos t) \rightarrow$  in  $\mathbb{R}^3$   
 v.  $\vec{r}(t) = (\cos t, t \sin t, t) \rightarrow$

i.  $x = \sin(y)$ : reflection of  $y = \sin x$  in line  $y = x$



ii.  $\vec{r}(t) = (\cos t, \sin t) \rightarrow$  unit circle

$\vec{r}(t) = (\sqrt{2} \cos t, \sin t) \rightarrow$  stretched unit circle

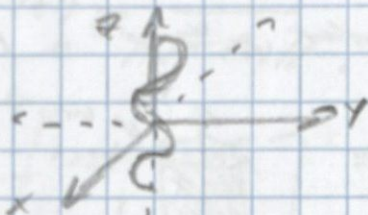


$$\cos^2 t + \sin^2 t = 1$$

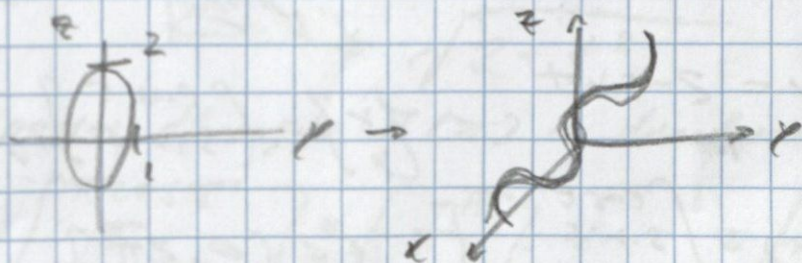
$$\text{or } \Rightarrow \left(\frac{x}{\sqrt{2}}\right)^2 + y^2 = 1 \therefore \text{ellipse}$$

iii. projection onto  $xy$ -plane is unit circle

$z$ -axis makes a circular helix on  $z$ -axis

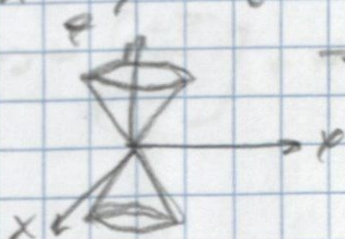


iv. elliptic helix centered in  $x$ -axis

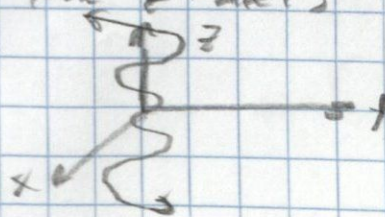


$$v. \cos^2 t + \sin^2 t = 1 \Rightarrow t^2 \cos^2 t + t^2 \sin^2 t = t^2$$

$$\Rightarrow x^2 + y^2 = z^2$$



$\rightarrow$  conical helix centered on the  $z$ -axis

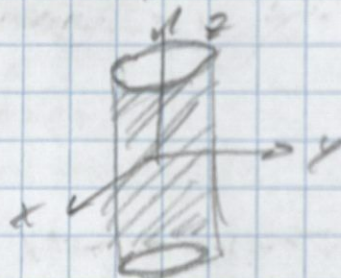
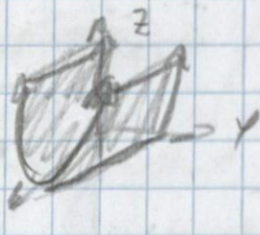




## Intersection of Surfaces 3

- \* 2 planes intersect to a line
- 2 surfaces intersect to a curve

ex. find a vector valued function representing the intersection of  $z = x^2$  and  $x^2 + y^2 = 4$



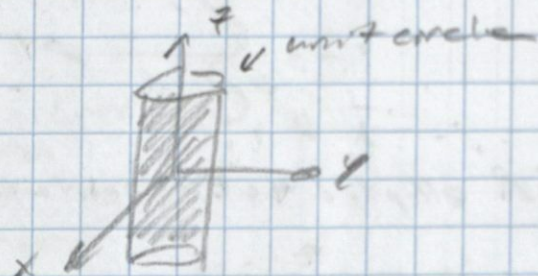
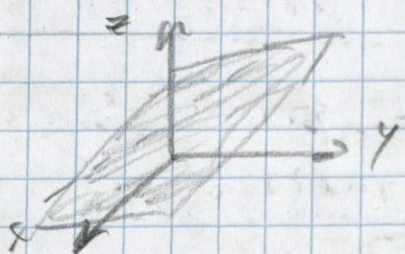
$$z = x^2 = (2 \cos t)^2 = 4 \cos^2 t$$

circle of  $r = 2$

$$\therefore \begin{bmatrix} x \\ y \\ z \end{bmatrix} = \vec{r}(t) = \begin{bmatrix} 2 \cos t \\ 2 \sin t \\ 4 \cos^2 t \end{bmatrix}, \quad t \in [0, 2\pi)$$

$$\begin{bmatrix} x \\ y \end{bmatrix} = \begin{bmatrix} 2 \cos t \\ 2 \sin t \end{bmatrix}, \quad t \in [0, 2\pi)$$

ex. determine the parametric equations and the vector equation for the intersection of the plane  $y + z = 2$  and the cylinder  $x^2 + y^2 = 1$



$$z = 2 - y = 2 - \sin t$$

$$\begin{bmatrix} x \\ y \end{bmatrix} = \begin{bmatrix} \cos t \\ \sin t \end{bmatrix}, \quad t \in [0, 2\pi]$$

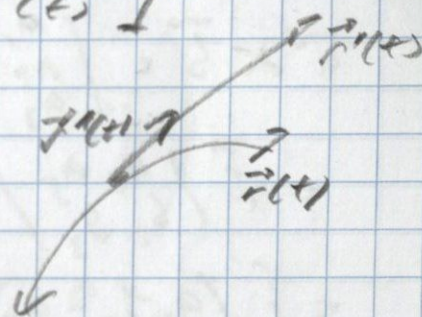
$$\therefore \begin{bmatrix} x \\ y \\ z \end{bmatrix} = \vec{r}(t) = \begin{bmatrix} \cos t \\ \sin t \\ 2 - \sin t \end{bmatrix}, \quad t \in [0, 2\pi]$$



## Derivatives and Integrals 5.3

$$* \frac{d\vec{r}}{dt} = \vec{v}(t) = \lim_{h \rightarrow 0} \frac{\vec{r}(t+h) - \vec{r}(t)}{h} = \begin{bmatrix} \vec{r}'(t) \\ \vec{v}(t) \end{bmatrix}$$

$$* \text{Unit tangent vector: } \vec{T}(t) = \frac{\vec{v}(t)}{\|\vec{v}(t)\|}$$



$$\text{ex. Let } \vec{r}(t) = \begin{bmatrix} t \cos t \\ t \\ t \sin t \end{bmatrix}$$

↳ conical helix centered on y-axis

Find i.  $\vec{r}'(t)$

ii.  $\vec{T}(t)$

iii. equation for the tangent to  $\vec{r}(t)$  at  $t = \pi$

$$\text{i. } \vec{r}'(t) = \frac{d}{dt} \begin{bmatrix} t \cos t \\ t \\ t \sin t \end{bmatrix} = \begin{bmatrix} 1 \cos t + t(-\sin t) \\ 1 \\ 1 \sin t + t(\cos t) \end{bmatrix} = \begin{bmatrix} \cos t - t \sin t \\ 1 \\ \sin t + t \cos t \end{bmatrix}$$

$$\text{ii. } \vec{T}(t) = \frac{\vec{r}'(t)}{\|\vec{r}'(t)\|} \quad \|\vec{r}'(t)\| = \sqrt{(\cos t - t \sin t)^2 + 1^2 + (\sin t + t \cos t)^2}$$

$$\therefore \vec{T}(t) = \frac{1}{\sqrt{2+t^2}} \begin{bmatrix} \cos t - t \sin t \\ 1 \\ \sin t + t \cos t \end{bmatrix} = \frac{1}{\sqrt{(\cos^2 t - 2t \cos t \sin t + t^2 \sin^2 t) + 1 + (\sin^2 t + 2t \sin t \cos t + t^2 \cos^2 t)}} \\ = \frac{1}{\sqrt{2+t^2}}$$

iii. line passes through  $\vec{r}(\pi)$  in direction  $\vec{T}(\pi)$

$$= \begin{bmatrix} \pi \cos \pi \\ \pi \\ \pi \sin \pi \end{bmatrix} = \begin{bmatrix} -\pi \\ \pi \\ 0 \end{bmatrix} \quad \text{point} \quad = \begin{bmatrix} -1 \\ 1 \\ -\pi \end{bmatrix} \quad \text{direction vector}$$

$$\vec{L}(t) = \begin{bmatrix} -\pi \\ \pi \\ 0 \end{bmatrix} + t \begin{bmatrix} -1 \\ 1 \\ \pi \end{bmatrix}$$



# Independent Notes / Cross Product Shortcut

9.1.23

$$\vec{a} = \begin{bmatrix} a_1 \\ a_2 \\ a_3 \end{bmatrix}, \vec{b} = \begin{bmatrix} b_1 \\ b_2 \\ b_3 \end{bmatrix}$$

$$\vec{a} \times \vec{b} = \begin{bmatrix} a_1 \\ a_2 \\ a_3 \end{bmatrix} \times \begin{bmatrix} b_1 \\ b_2 \\ b_3 \end{bmatrix} = \begin{vmatrix} \hat{i} & \hat{j} & \hat{k} \\ a_1 & a_2 & a_3 \\ b_1 & b_2 & b_3 \end{vmatrix}$$

$$= \hat{i} \begin{vmatrix} a_2 & a_3 \\ b_2 & b_3 \end{vmatrix} - \hat{j} \begin{vmatrix} a_1 & a_3 \\ b_1 & b_3 \end{vmatrix} + \hat{k} \begin{vmatrix} a_1 & a_2 \\ b_1 & b_2 \end{vmatrix}$$

$$= \hat{i} (a_2 b_3 - a_3 b_2) - \hat{j} (a_1 b_3 - a_3 b_1) + \hat{k} (a_1 b_2 - a_2 b_1)$$

$$= \begin{bmatrix} a_2 b_3 - a_3 b_2 \\ a_3 b_1 - a_1 b_3 \\ a_1 b_2 - a_2 b_1 \end{bmatrix} \Rightarrow \begin{bmatrix} a_1 \\ a_2 \\ a_3 \end{bmatrix} \times \begin{bmatrix} b_1 \\ b_2 \\ b_3 \end{bmatrix}$$

1.  $\begin{bmatrix} a_1 \\ a_2 \\ a_3 \end{bmatrix} \times \begin{bmatrix} b_1 \\ b_2 \\ b_3 \end{bmatrix}$

2.  $\begin{bmatrix} a_1 \\ a_2 \\ a_3 \end{bmatrix} \times \begin{bmatrix} b_1 \\ b_2 \\ b_3 \end{bmatrix}$

3.  $\begin{bmatrix} a_1 \\ a_2 \\ a_3 \end{bmatrix} \times \begin{bmatrix} b_1 \\ b_2 \\ b_3 \end{bmatrix}$



## Lecture Notes

9.4.23

ex. Find the tangent vector and the unit tangent vector of the space curve

$$\vec{r}(t) = \begin{bmatrix} \cos t \\ 3t \\ 2 \sin 2t \end{bmatrix} \text{ for } t=0$$

tangent vector:  $\vec{r}'(t)$

$$\vec{r}'(t) = \begin{bmatrix} -\sin t \\ 3 \\ 4 \cos 2t \end{bmatrix}, \quad \vec{r}'(0) = \begin{bmatrix} 0 \\ 3 \\ 4 \end{bmatrix}$$

$$\text{unit tangent vector: } \hat{T} = \frac{1}{\|\vec{r}'(0)\|} \begin{bmatrix} 0 \\ 3 \\ 4 \end{bmatrix} = \frac{1}{5} \begin{bmatrix} 0 \\ 3 \\ 4 \end{bmatrix}$$

properties of Derivatives:

1.  $\frac{d}{dt} (\vec{u}(t) + \vec{v}(t)) = \vec{u}'(t) + \vec{v}'(t)$
2.  $\frac{d}{dt} (c\vec{u}(t)) = c\vec{u}'(t)$
3.  $\frac{d}{dt} (f(t)\vec{u}(t)) = f'(t)\vec{u}(t) + f(t)\vec{u}'(t)$
4.  $\frac{d}{dt} (\vec{u}(t) \cdot \vec{v}(t)) = \vec{u}'(t) \cdot \vec{v}(t) + \vec{u}(t) \cdot \vec{v}'(t)$

$$\frac{d}{dt} \|\vec{r}(t)\| =$$

In particular, if  $\|\vec{r}(t)\|$  is constant, then  $\frac{d}{dt} \|\vec{r}(t)\| = 0$ ,  
so  $\vec{r}(t)$  and  $\vec{r}'(t)$  are perpendicular. (Interpretation: if you're traveling on a sphere, then the direction is perpendicular to position.)



## Integration:

$$* \int_a^b \vec{r}(t) dt = \lim_{n \rightarrow \infty} \sum_{i=1}^n \vec{r}(t_i) \Delta t_i$$

$$= \left( \int_a^b f(t) dt, \int_a^b g(t) dt, \int_a^b h(t) dt \right) \rightarrow$$

$$* \int \vec{r}(t) dt = \left( \int f(t) dt \right) \hat{i} + \left( \int g(t) dt \right) \hat{j} + \left( \int h(t) dt \right) \hat{k}$$

ex. Find  $\int \vec{r}(t) dt$  and  $\int_0^2 \vec{r}(t) dt$  where

$$\vec{r}(t) = t \hat{i} - t^2 \hat{k} = \begin{bmatrix} t \\ 0 \\ -t^2 \end{bmatrix}$$

$$\int \vec{r}(t) dt = \int \begin{bmatrix} t \\ 0 \\ -t^2 \end{bmatrix} dt = \begin{bmatrix} \frac{1}{2} t^2 \\ 0 \\ -\frac{1}{3} t^3 \end{bmatrix} + \vec{C}$$

$$\int_0^2 \vec{r}(t) dt = \begin{bmatrix} \frac{1}{2} \cdot 2^2 \\ 0 \\ -\frac{1}{3} \cdot 2^3 \end{bmatrix} - \begin{bmatrix} \frac{1}{2} \cdot 0^2 \\ 0 \\ -\frac{1}{3} \cdot 0^3 \end{bmatrix} = \begin{bmatrix} \frac{1}{2} \cdot 2^2 \\ 0 \\ -\frac{1}{3} \cdot 2^3 \end{bmatrix} \Bigg|_{t=0}^{t=2}$$

↑  
Fundamental  
theorem of calculus

$$= \begin{bmatrix} 2 \\ 0 \\ -\frac{8}{3} \end{bmatrix} - \begin{bmatrix} 0 \\ 0 \\ 0 \end{bmatrix} = \begin{bmatrix} 2 \\ 0 \\ -\frac{8}{3} \end{bmatrix}$$

\*  $\vec{C} = \begin{bmatrix} C_1 \\ C_2 \\ C_3 \end{bmatrix} = \text{vector of constants}$



Applications:



angle between tangent  
lines = angle between  
tangent vectors

$$\text{ex) } \vec{r}_1(t) = \begin{bmatrix} \cos t \\ -\sin t \\ t \end{bmatrix}, \quad \vec{r}_2(s) = \begin{bmatrix} -s \\ s^2 - 1 \\ 1/s \end{bmatrix}, \quad s=1$$

What is the angle of intersection at  $P = (-1, 0, \pi)$ ?

Want angle  $\theta$  b/w  $\vec{r}_1'(\pi)$  and  $\vec{r}_2'(1)$ .

$$\vec{r}_1'(t) = \begin{bmatrix} -\sin t \\ -\cos t \\ 1 \end{bmatrix}, \quad \vec{r}_2'(s) = \begin{bmatrix} -1 \\ 2s \\ -1/s^2 \end{bmatrix}$$

$$\vec{r}_1'(\pi) = \begin{bmatrix} -1 \\ 1 \\ 1 \end{bmatrix}, \quad \vec{r}_2'(1) = \begin{bmatrix} -1 \\ 2 \\ -1 \end{bmatrix}$$

$$\vec{r}_1'(\pi) \cdot \vec{r}_2'(1) = \|\vec{r}_1'(\pi)\| \|\vec{r}_2'(1)\| \cos \theta$$

$$\begin{bmatrix} -1 \\ 1 \\ 1 \end{bmatrix} \cdot \begin{bmatrix} -1 \\ 2 \\ -1 \end{bmatrix} = \sqrt{0^2 + 1^2 + 1^2} \sqrt{(-1)^2 + 2^2 + 1^2} \cos \theta$$

$$3 = \sqrt{2} \sqrt{6} \cos \theta$$

$$\cos \theta = \frac{3}{\sqrt{12}} = \frac{3}{2\sqrt{3}} = \frac{\sqrt{3}}{2}$$

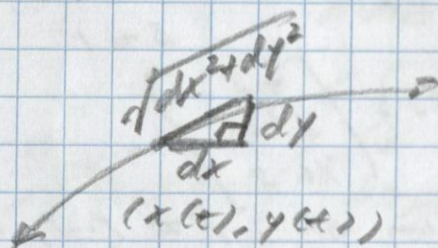
$$\theta = 30^\circ = \frac{\pi}{6}$$



## Arc Length:

$$L = \int_a^b \sqrt{f'(t)^2 + g'(t)^2} dt = \int_a^b \sqrt{\left(\frac{dx}{dt}\right)^2 + \left(\frac{dy}{dt}\right)^2} dt$$

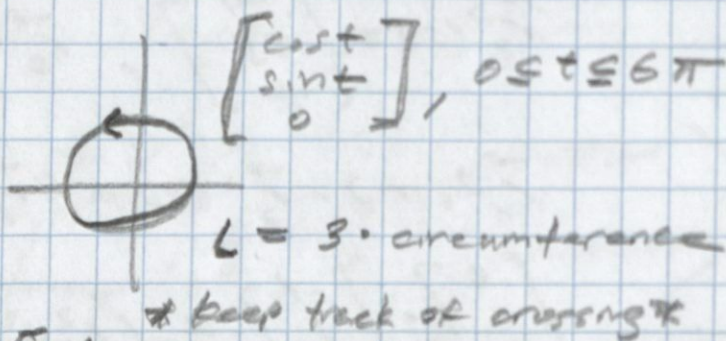
in  $\mathbb{R}^2$ :


$$= \int_a^b \sqrt{dx^2 + dy^2}$$

In  $\mathbb{R}^3$ :

$$L = \int_a^b \sqrt{f'(t)^2 + g'(t)^2 + h'(t)^2} dt = \int \sqrt{dx^2 + dy^2 + dz^2}$$

$$L = \int_a^b \|\vec{r}'(t)\| dt$$



ex:

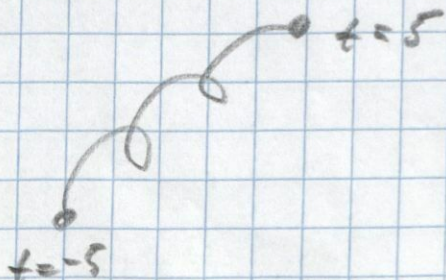
find the arc length of

$$\vec{r}(t) = \begin{bmatrix} t \\ 3 \cos t \\ 3 \sin t \end{bmatrix} \quad \vec{r}'(t) = \begin{bmatrix} 1 \\ -3 \sin t \\ 3 \cos t \end{bmatrix}$$

where  $-5 \leq t \leq 5$

$$\begin{aligned} \|\vec{r}'(t)\| &= \sqrt{1^2 + (-3 \sin t)^2 + (3 \cos t)^2} \\ &= \sqrt{1 + 9 \sin^2 t + 9 \cos^2 t} = \sqrt{10} \end{aligned}$$

$$\int_{-5}^5 \|\vec{r}'(t)\| dt = \int_{-5}^5 \sqrt{10} dt = \sqrt{10} t \Big|_{-5}^5 = 10\sqrt{10}$$





Arc Length Re-parametrization (unit speed parametrization)

$$\vec{r}^* = \vec{r}(t(s)), \quad 0 \leq s \leq L$$

$\uparrow$                        $\uparrow$   
 $t=a$                        $t=b$

$$s(t) = \int_a^t \|\vec{r}'(u)\| du$$



# Lecture Notes

9.6.23

ex. A particle has position  $\vec{r}(t) = \begin{bmatrix} t - \frac{3}{2}t^2 \\ t \\ 2t \end{bmatrix}$ . Find an integral to evaluate the dist as of arcs from  $(0, 0, 0)$  to  $(\frac{1}{2}, 1, 2)$ .

$\uparrow$   $\uparrow$   
 $t=0$   $t=1$

want arc length from  $t=0$  to  $t=1$

$$\int_0^1 \|\vec{r}'(t)\| dt$$

$$= \int_0^1 \sqrt{5+4t^4} dt$$

$$\vec{r}'(t) = \begin{bmatrix} 1-3t \\ 1 \\ 2 \end{bmatrix}$$

$$\|\vec{r}'(t)\| = \sqrt{(1-3t)^2 + 1^2 + 2^2}$$

$$= \sqrt{(1-6t^2+9t^4) + 1 + 4} = \sqrt{5+4t^4}$$

## Arc Length Reparametrization?

$$\vec{r}(t) = \vec{r}(t(s)), \quad 0 \leq s \leq L$$

$\uparrow$   $\uparrow$   
 $t=a$   $t=b$

$L$  = arc length of  $\vec{r}$  from  $t=a$  to  $t=b$

ex. Reparametrize  $\vec{r}(t) = \begin{bmatrix} t \\ 3\cos t \\ 3\sin t \end{bmatrix}$ ,  $-\frac{\pi}{2} \leq t \leq \frac{\pi}{2}$  w.r.t. arc length

Arc Length Parameter  $s = \int_{-\frac{\pi}{2}}^t \|\vec{r}'(u)\| du = \int_{-\frac{\pi}{2}}^t \sqrt{10} du = \sqrt{10} u \Big|_{u=-\frac{\pi}{2}}^t$

recall  $\vec{r}'(t) = \begin{bmatrix} 1 \\ -3\sin t \\ 3\cos t \end{bmatrix}$   
 $\|\vec{r}'(t)\| = \sqrt{10}$

$= \sqrt{10} t - \sqrt{10}(-\frac{\pi}{2})$   
 $= \sqrt{10}(t + \frac{\pi}{2})$

Solve for  $t$  in terms of  $s$ :

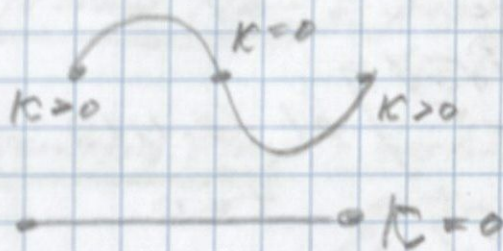
$$s = \sqrt{10}(t + \frac{\pi}{2}) \Rightarrow \frac{s}{\sqrt{10}} = t + \frac{\pi}{2} \Rightarrow \frac{s}{\sqrt{10}} - \frac{\pi}{2} = t$$

Arc Length (or unit speed) parametrization:

$$\vec{r}(s) = \begin{bmatrix} \frac{s}{\sqrt{10}} - \frac{\pi}{2} \\ 3\cos(\frac{s}{\sqrt{10}} - \frac{\pi}{2}) \\ 3\sin(\frac{s}{\sqrt{10}} - \frac{\pi}{2}) \end{bmatrix}, \quad 0 \leq s \leq \sqrt{10} \cdot \pi$$



Curvature is the measure of how curvy something is.



intuitively,  
 $K$  = how fast direction  
 is changing when we  
 travel in unit speed

$$* K = \left\| \frac{d\vec{T}}{ds} \right\| \quad \vec{T} = \text{unit tangent vector}$$

magnitude of the rate of the unit tangent vector in  
 respect to arc length

$$* K = \frac{\|\vec{T}'(t)\|}{\|\vec{r}'(t)\|} = \frac{\|\vec{r}''(t) \times \vec{r}'(t)\|}{\|\vec{r}'(t)\|^3}$$

proof: see 13.3, theorem 10

ex. Find the curvature of a circle of radius  $a$

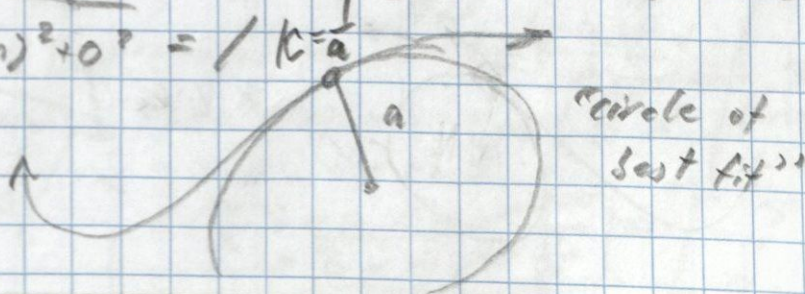
$$\vec{r}(t) = \begin{bmatrix} x \\ y \\ z \end{bmatrix} = \begin{bmatrix} a \cos t \\ a \sin t \\ 0 \end{bmatrix}, \quad 0 \leq t \leq 2\pi$$

$$\vec{r}'(t) = \begin{bmatrix} -a \sin t \\ a \cos t \\ 0 \end{bmatrix}, \quad \|\vec{r}'(t)\| = \sqrt{(-a \sin t)^2 + (a \cos t)^2 + 0^2} = \sqrt{a^2} = a$$

$$\vec{T}(t) = \frac{\vec{r}'(t)}{\|\vec{r}'(t)\|} = \frac{1}{a} \begin{bmatrix} -a \sin t \\ a \cos t \\ 0 \end{bmatrix} = \begin{bmatrix} -\sin t \\ \cos t \\ 0 \end{bmatrix}, \quad \vec{T}'(t) = \begin{bmatrix} -\cos t \\ -\sin t \\ 0 \end{bmatrix}$$

$$\|\vec{T}'(t)\| = \sqrt{(-\cos t)^2 + (-\sin t)^2 + 0^2} = 1 \quad K = \frac{1}{a}$$

$$K = \frac{\|\vec{T}'(t)\|}{\|\vec{r}'(t)\|} = \frac{1}{a}$$





more effort than needed, so:

$$* K = \frac{\|\vec{r}'(t) \times \vec{r}''(t)\|}{\|\vec{r}'(t)\|^3}$$

ex. Find the curvature of  $\vec{r}(t) = \begin{bmatrix} \sqrt{2}t \\ e^t \\ e^{-t} \end{bmatrix}$  at  $(0, 1, 1)$   
 $t=0$

$$\vec{r}'(t) = \begin{bmatrix} \sqrt{2} \\ e^t \\ -e^{-t} \end{bmatrix}, \quad \vec{r}'(0) = \begin{bmatrix} \sqrt{2} \\ 1 \\ -1 \end{bmatrix}$$

$$\vec{r}''(t) = \begin{bmatrix} 0 \\ e^t \\ e^{-t} \end{bmatrix}, \quad \vec{r}''(0) = \begin{bmatrix} 0 \\ 1 \\ 1 \end{bmatrix}$$

$$\vec{r}'(0) \times \vec{r}''(0) = \begin{bmatrix} \sqrt{2} \\ 1 \\ -1 \end{bmatrix} \times \begin{bmatrix} 0 \\ 1 \\ 1 \end{bmatrix} = \begin{bmatrix} 2 \\ -\sqrt{2} \\ \sqrt{2} \end{bmatrix}$$

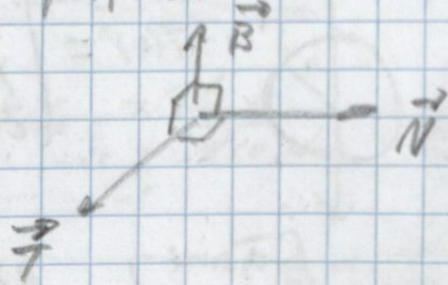
$$K = \frac{\left\| \begin{bmatrix} 2 \\ -\sqrt{2} \\ \sqrt{2} \end{bmatrix} \right\|}{\left\| \begin{bmatrix} \sqrt{2} \\ 1 \\ -1 \end{bmatrix} \right\|^3} = \frac{\sqrt{2^2 + (-\sqrt{2})^2 + (\sqrt{2})^2}}{\sqrt{(\sqrt{2})^2 + 1^2 + (-1)^2}^3} = \frac{\sqrt{8}}{\sqrt{4}^3} = \frac{\sqrt{8}}{8} = \frac{1}{\sqrt{8}}$$

Frenet-Serret Frame ("T-N-B Frame")

3 unit-length perpendicular vectors

Unit Normal Vector:  $\vec{N}(t) = \frac{\vec{T}'(t)}{\|\vec{T}'(t)\|}$

$\vec{T} \cdot \vec{N} = 0$  since  $\|\vec{T}\|$  is constant



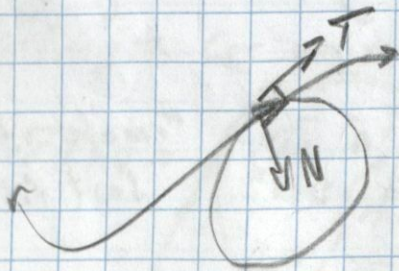
Binormal Vector:

$$* \vec{B}(t) = \vec{T}(t) \times \vec{N}(t)$$

$$\vec{B}(t) = \frac{\vec{r}'(t) \times \vec{r}''(t)}{\|\vec{r}'(t) \times \vec{r}''(t)\|}$$

$$\vec{N}(t) = \vec{B}(t) \times \vec{T}(t)$$

$$\vec{T}(t) = \vec{N}(t) \times \vec{B}(t)$$



\* like  $\hat{i}, \hat{j}, \hat{k}$  but rotatable \*



## T-N-B Planes:

Normal Plane: perpendicular to  $\vec{r}'(t)$  and orthogonal to  $\vec{T}$

Osculatory Plane: best captures the motion of a curve, orthogonal to  $\vec{B}$   
(limit of 3 points on the curve, as the points collide)

Rectifying Plane: orthogonal to  $\vec{N}$ , won't be used much

ex. Find  $\vec{T}(t)$ ,  $\vec{N}(t)$ , and  $\vec{B}(t)$  for  $\vec{r}(t) = \begin{pmatrix} t \\ 3\cos t \\ 3\sin t \end{pmatrix}$ .  
Find equations for normal and osculatory planes at  $(\frac{\pi}{2}, 0, 3) \rightarrow (\perp T \text{ or } \perp \vec{r}') \rightarrow (\perp B)$

Recall:  $\vec{r}'(t) = \begin{pmatrix} 1 \\ -3\sin t \\ 3\cos t \end{pmatrix}$ ,  $\|\vec{r}'(t)\| = \sqrt{10}$ ,

$$\vec{T}(t) = \frac{1}{\sqrt{10}} \begin{pmatrix} 1 \\ -3\sin t \\ 3\cos t \end{pmatrix}$$

$$\vec{r}'(t) = \begin{pmatrix} 1 \\ -3\sin t \\ 3\cos t \end{pmatrix}, \|\vec{r}'(t)\| = \frac{1}{\sqrt{10}} \sqrt{1^2 + (-3\sin t)^2 + (3\cos t)^2}$$

$$\vec{N}(t) = \frac{\vec{r}'(t)}{\|\vec{r}'(t)\|} = \frac{1}{\sqrt{10}} \begin{pmatrix} 1 \\ -3\sin t \\ 3\cos t \end{pmatrix} = \frac{3}{\sqrt{10}} \begin{pmatrix} 0 \\ -\cos t \\ -\sin t \end{pmatrix}$$

$$\vec{B}(t) = \vec{T} \times \vec{N} = \frac{1}{\sqrt{10}} \begin{pmatrix} 1 \\ -3\sin t \\ 3\cos t \end{pmatrix} \times \begin{pmatrix} 0 \\ -\cos t \\ -\sin t \end{pmatrix} = \frac{1}{\sqrt{10}} \begin{pmatrix} 3\sin^2 t + 3\cos^2 t \\ \sin t \\ \cos t \end{pmatrix}$$

Normal:  $\perp \vec{T} = \frac{1}{\sqrt{10}} \begin{pmatrix} 1 \\ -3\sin t \\ 3\cos t \end{pmatrix} \propto \begin{pmatrix} 1 \\ -3 \\ 0 \end{pmatrix} = \frac{1}{\sqrt{10}} \begin{pmatrix} 1 \\ 3 \\ -\cos t \end{pmatrix}$

$$\rightarrow x - 3y = d$$

to find  $d$ , plug in

$$\left(\frac{\pi}{2}, 0, 3\right)$$

$$\frac{\pi}{2} - 3(0) = d \rightarrow x - 3y = \frac{\pi}{2}$$

$a$  is proportional to

osculatory plane:  $\perp \vec{B} \propto \begin{pmatrix} 3 \\ \sin t \\ -\cos t \end{pmatrix}$

$$\rightarrow 3x + y = d$$

$$3\left(\frac{\pi}{2}\right) + 0 = d \rightarrow 3x + y = \frac{3\pi}{2}$$



Tutorial Notes

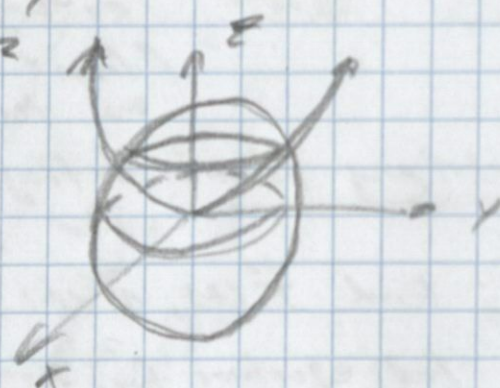
9.7.23

ex. parametrize the curve that intersects  $x^2 + y^2 + z^2 = 1$  and  $x^2 + y^2 = z$ , then find so that the curve is not being traced more than once. find the length of the curve.

$$\begin{aligned} x^2 + y^2 &= 1 - z^2 \longrightarrow 1 \\ x^2 + y^2 &= z \longrightarrow z \end{aligned}$$

$$\begin{aligned} 1 - z^2 &= z \\ z^2 + z - 1 &= 0 \end{aligned}$$

$$\Rightarrow z = \frac{-1 \pm \sqrt{5}}{2}, \frac{-1 \mp \sqrt{5}}{2} = a$$



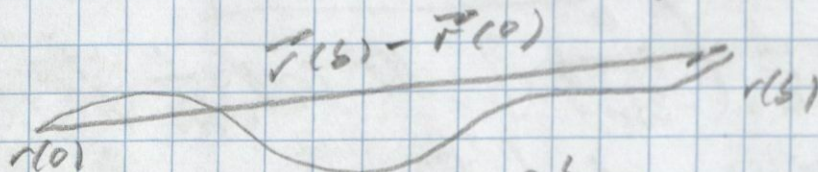
$$x^2 + y^2 = a$$

$$(\sqrt{a} \cos \theta, \sqrt{a} \sin \theta, a) = r(\theta); \theta \in [0, 2\pi]$$

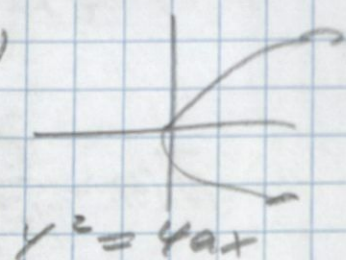
$$r'(\theta) = (-\sqrt{a} \sin \theta, \sqrt{a} \cos \theta, 0)$$

$$\|r'(\theta)\| = \sqrt{a \sin^2 \theta + a \cos^2 \theta} = \sqrt{a}$$

$$L = \int_0^{2\pi} \|r'(\theta)\| d\theta = \int_0^{2\pi} \sqrt{a} d\theta = \sqrt{a} \int_0^{2\pi} d\theta = \sqrt{a} \theta \Big|_0^{2\pi} = 2\pi\sqrt{a}$$

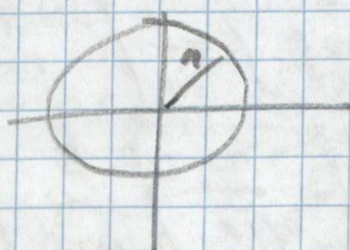


$$\int_0^b \|r'(t)\| dt$$



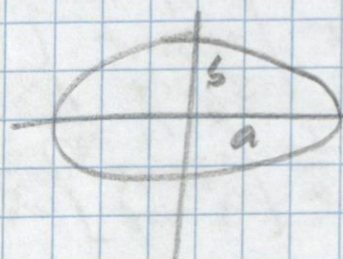
$$y = t, x = 4at$$

Parametrization?



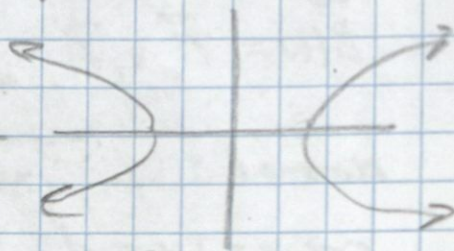
$$x^2 + y^2 = a^2$$

$$(a \cos \theta, a \sin \theta)$$



$$\frac{x^2}{a^2} + \frac{y^2}{b^2} = 1$$

$$(a \cos \theta, b \sin \theta)$$



$$\frac{x^2}{a^2} - \frac{y^2}{b^2} = 1$$

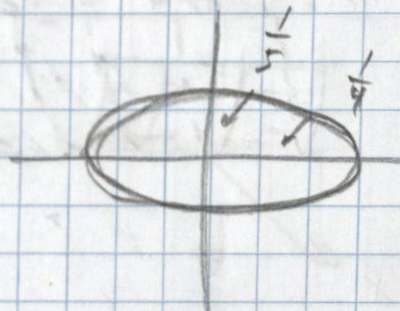
$$(a \cosh t, b \tanh t)$$



ex 3  $16x^2 + 25y^2 = 1, \quad \varphi = 0^\circ$

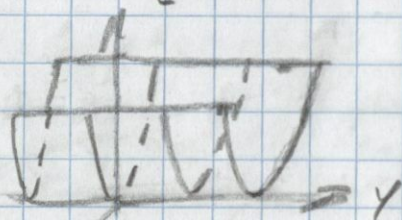
$$\frac{x^2}{\frac{1}{16}} + \frac{y^2}{\frac{1}{25}} = 1$$

$$x = \frac{1}{4} \cos \varphi \quad \varphi = 0^\circ \rightarrow \cos 0^\circ$$
$$y = \frac{1}{5} \sin \varphi$$

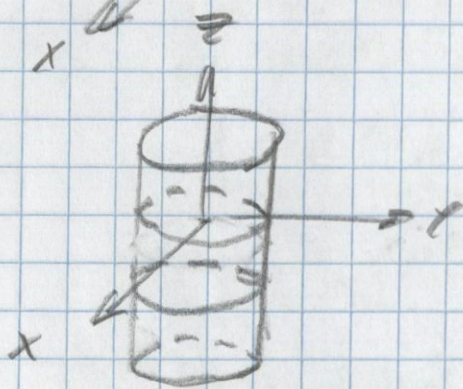




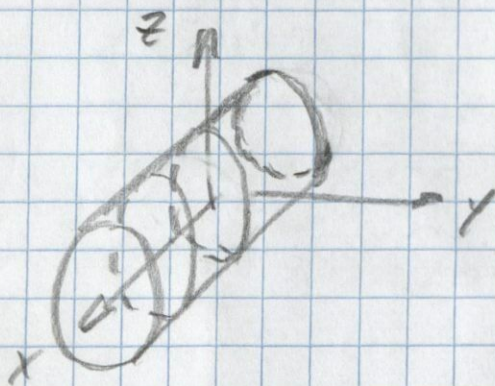
[Independent Notes] Cylinders and Quartic Surfaces 9.7.23



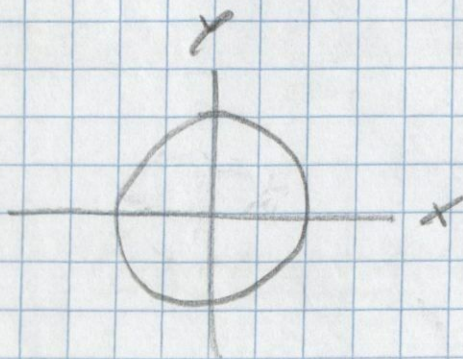
Surface  $z = x^2$   
- parabolic cylinder



Surface  $x^2 + y^2 = 1$   
- circular cylinder

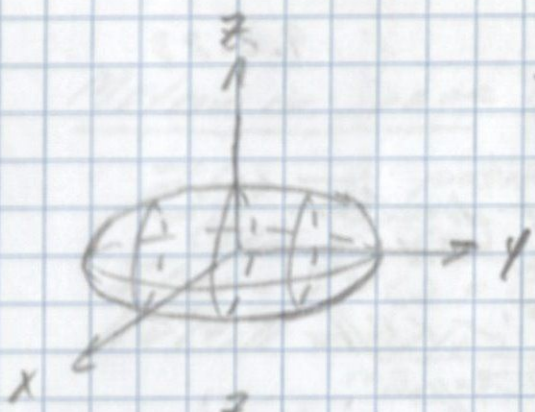


Surface  $y^2 + x^2 = 1$   
- circular cylinder



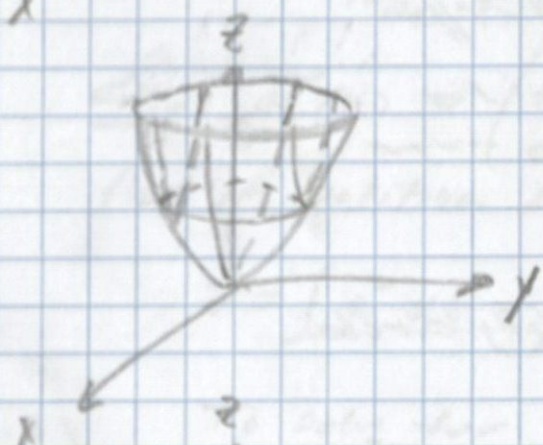
Equation  $y^2 + x^2 = 1$   
- only a circle in  $\mathbb{R}^2$





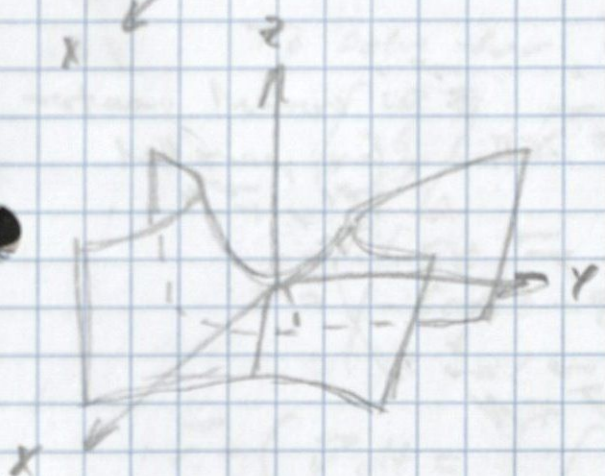
$$\frac{x^2}{a^2} + \frac{y^2}{b^2} + \frac{z^2}{c^2} = 1$$

- ellipsoid  
- if  $a=b=c$  then sphere



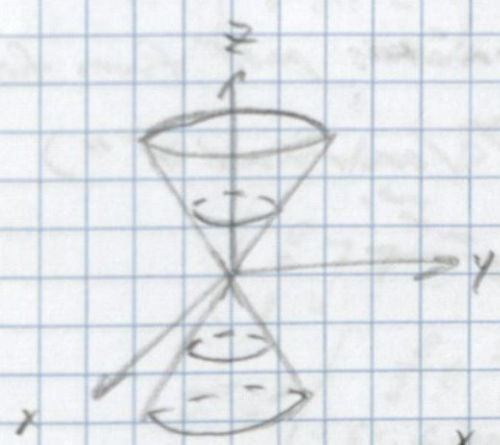
$$\frac{z}{c} = \frac{x^2}{a^2} + \frac{y^2}{b^2}$$

- elliptic paraboloid



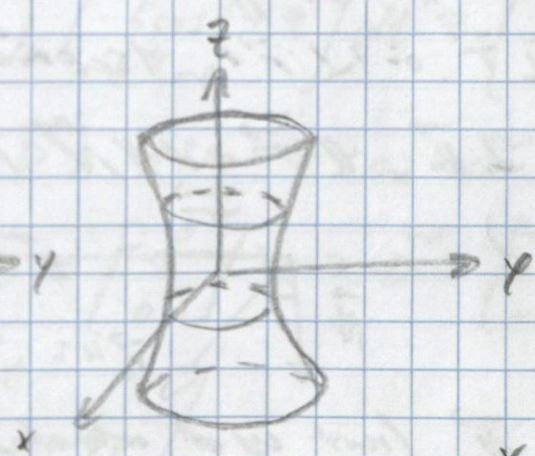
$$\frac{z}{c} = \frac{x^2}{a^2} - \frac{y^2}{b^2}$$

- hyperbolic paraboloid



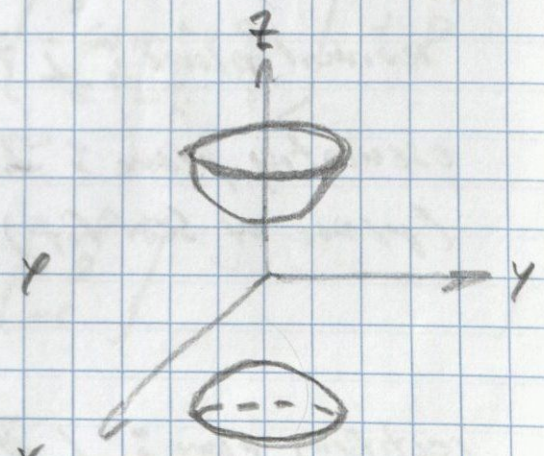
$$\frac{z^2}{c^2} = \frac{x^2}{a^2} + \frac{y^2}{b^2}$$

- cone



$$\frac{x^2}{a^2} + \frac{y^2}{b^2} - \frac{z^2}{c^2} = 1$$

- hyperboloid of one sheet



$$-\frac{x^2}{a^2} - \frac{y^2}{b^2} + \frac{z^2}{c^2} = 1$$

- hyperboloid of two sheets

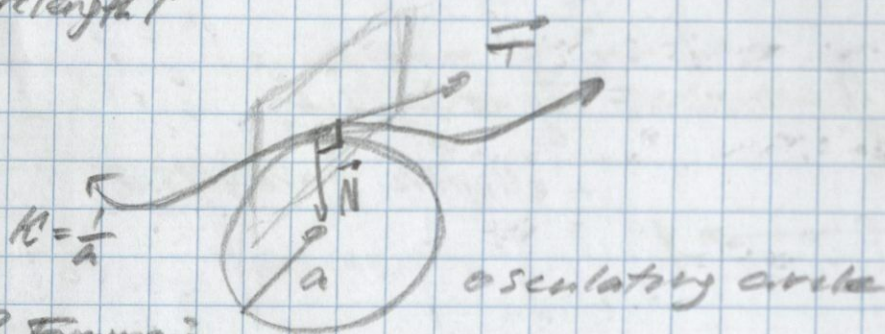


Curvature :

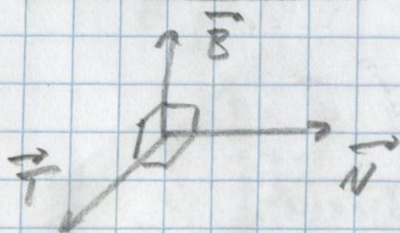
$K$  = magnitude of the ROC of direction when traveling at unit speed

$$= \frac{\|d\vec{T}/ds\|}{\|\vec{T}\|} = \frac{\|\vec{T}'\|}{\|\vec{T}\|^3}$$

arc length  $\uparrow$



T-N-B Frame :



$$\vec{T} = \frac{\vec{r}'}{\|\vec{r}'\|}$$

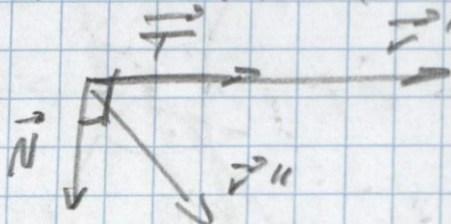
$\vec{B}$  is normal vector for plane parallel to  $\vec{r}'$ ,  $\vec{r}''$

$$\vec{N} = \frac{\vec{T}'}{\|\vec{T}'\|} = \vec{B} \times \vec{T}$$

$$\vec{B} = \frac{\vec{r}' \times \vec{r}''}{\|\vec{r}' \times \vec{r}''\|} = \vec{T} \times \vec{N}$$

normal plane :  $\perp \vec{T}$  or  $\perp \vec{r}'$  (separates past from future)

osculating plane :  $\perp \vec{B}$ ,  $\parallel \vec{T}$  and  $\parallel \vec{N}$  (or  $\vec{r}'$  and  $\vec{r}''$ )  
(plane of best fit)



rectifying plane :  $\perp \vec{N}$  (not used much)



## Motion in Space

$\vec{r}(t) \rightarrow$  position

$\vec{v}(t) = \vec{r}'(t) \rightarrow$  velocity

$\vec{a}(t) = \vec{v}'(t) = \vec{r}''(t) \rightarrow$  acceleration

$\|\vec{v}(t)\| = v(t) \rightarrow$  speed  
"m/s"

ex.  $\vec{a}(t) = \begin{bmatrix} 4t \\ 6\sin t \\ e^t \end{bmatrix}$ ,  $\vec{v}(0) = \begin{bmatrix} 0 \\ 3 \\ 0 \end{bmatrix}$ ,  $\vec{r}(0) = \vec{0}$ ,

find its position function?

$$\vec{v} = \int \vec{a} dt = \int \begin{bmatrix} 4t \\ 6\sin t \\ e^t \end{bmatrix} dt = \begin{bmatrix} 2t^2 \\ -6\cos t \\ e^t \end{bmatrix} + \vec{C}$$

To solve for  $\vec{C}$ , use  $\vec{v}(0) = \langle 0, 3, 0 \rangle =$

$$\begin{bmatrix} 0 \\ -6 \\ 1 \end{bmatrix} + \vec{C} = \begin{bmatrix} 0 \\ 3 \\ 0 \end{bmatrix} \Rightarrow \vec{C} = \begin{bmatrix} 0 \\ 9 \\ -1 \end{bmatrix}$$

$$\vec{v} = \begin{bmatrix} 2t^2 \\ -6\cos t + 9 \\ e^t - 1 \end{bmatrix}$$

$$\vec{r} = \int \vec{v} dt = \int \begin{bmatrix} 2t^2 \\ -6\cos t + 9 \\ e^t - 1 \end{bmatrix} dt = \begin{bmatrix} \frac{2}{3}t^3 \\ -6\sin t + 9t \\ e^t - t \end{bmatrix} + \vec{D}$$

To solve for  $\vec{D}$ , use  $\vec{r}(0) = \vec{0}$

$$\begin{bmatrix} 0 \\ 0 \\ 1 \end{bmatrix} + \vec{D} = \begin{bmatrix} 0 \\ 0 \\ 0 \end{bmatrix} \Rightarrow \vec{D} = \begin{bmatrix} 0 \\ 0 \\ -1 \end{bmatrix}$$

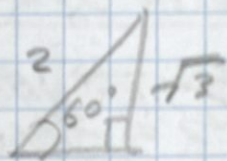
$$\vec{r} = \begin{bmatrix} \frac{2}{3}t^3 \\ -6\sin t + 9t \\ e^t - t - 1 \end{bmatrix}$$



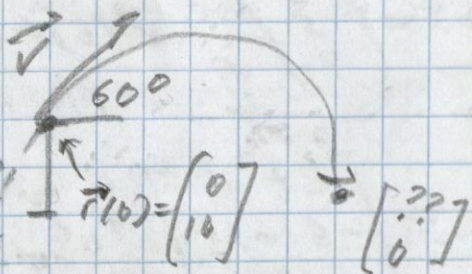
## Newton's Second Law:

$$\vec{F}(t) = m \vec{a}(t)$$

$$\|\vec{v}\| = 200$$



ex: proj is fired at 200 m/s at  $\theta = 60^\circ$ . It is fired 10m above ground, what is horizontal distance covered?



$$200 \begin{matrix} \nearrow 60^\circ \\ \text{---} \\ \searrow 60^\circ \end{matrix} \begin{matrix} \uparrow 100\sqrt{3} \\ \rightarrow 100 \end{matrix} \Rightarrow \vec{v} = \begin{bmatrix} 100 \\ 100\sqrt{3} \end{bmatrix}$$

$$\vec{a}(t) = \begin{bmatrix} 0 \\ -g \end{bmatrix}, g \approx 9.8$$

$$\vec{v} = \int \vec{a} dt = \int \begin{bmatrix} 0 \\ -g \end{bmatrix} dt = \begin{bmatrix} 0 \\ -gt \end{bmatrix} + \vec{C}$$

$$\vec{v}(0) = \begin{bmatrix} 100 \\ 100\sqrt{3} \end{bmatrix} = \begin{bmatrix} 0 \\ 0 \end{bmatrix} + \vec{C} = \begin{bmatrix} 100 \\ 100\sqrt{3} \end{bmatrix}$$

$$\Rightarrow \vec{C} = \begin{bmatrix} 100 \\ 100\sqrt{3} \end{bmatrix} \leadsto \vec{v} = \begin{bmatrix} 100 \\ -gt + 100\sqrt{3} \end{bmatrix}$$

$$\vec{r} = \int \vec{v} dt = \int \begin{bmatrix} 100 \\ -gt + 100\sqrt{3} \end{bmatrix} dt = \begin{bmatrix} 100t \\ -\frac{gt^2}{2} + 100\sqrt{3}t \end{bmatrix} + \vec{D}$$

$$\vec{r}(0) = \begin{bmatrix} 0 \\ 10 \end{bmatrix} = \begin{bmatrix} 0 \\ 0 \end{bmatrix} + \vec{D} = \begin{bmatrix} 0 \\ 10 \end{bmatrix}$$

$$\Rightarrow \vec{D} = \begin{bmatrix} 0 \\ 10 \end{bmatrix} \leadsto \vec{r} = \begin{bmatrix} 100t \\ -\frac{gt^2}{2} + 100\sqrt{3}t + 10 \end{bmatrix}$$

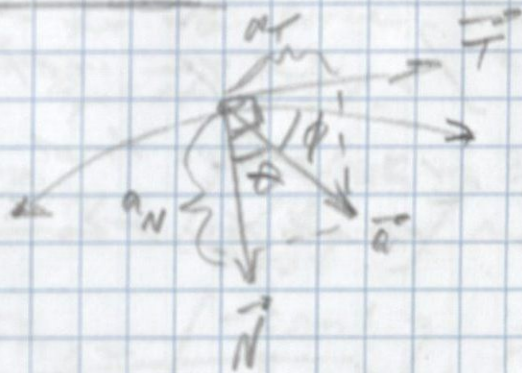
horizontal distance:  $100t \approx 3540$

↑ find when = 0

$$t \approx 35.4$$



accelerations



$$\vec{a} = a_T \vec{T} + a_N \vec{N}$$

$$* a_T = \text{comp}_{\vec{T}} \vec{a} = \frac{\vec{a} \cdot \vec{T}}{\|\vec{T}\|} = \frac{\vec{r}' \cdot \vec{r}''}{\|\vec{r}'\|^2}$$

$$= \frac{d}{dt} \|\vec{v}\| = \frac{d}{dt} v \leftarrow \text{speed}$$

project onto tangent line

oscillatory plane is parallel to  $\vec{v}$  and  $\vec{a}$

$$* a_N = \text{comp}_{\vec{N}} \vec{a} = \frac{\vec{a} \cdot \vec{N}}{\|\vec{N}\|} = \frac{\|\vec{a}\| \|\vec{N}\| \cos \theta}{\|\vec{N}\|} = \|\vec{a}\| \sin \phi$$

$$* \|\vec{a}\| = \sqrt{a_T^2 + a_N^2} \leftarrow \text{pythagorean}$$

$$* a_T = \frac{\vec{r}' \cdot \vec{r}''}{\|\vec{r}'\|^2}$$

$$= \frac{\|\vec{r}'(t) \times \vec{r}''(t)\|}{\|\vec{r}'(t)\|^2}$$

$$* a_N = \sqrt{\|\vec{a}\|^2 - a_T^2}$$

always  $\geq 0$

ex. Find  $a_N$  and  $a_T$  moving across

$$\vec{r}(t) = \begin{bmatrix} \cos t \\ \sin t \\ 1 \end{bmatrix}$$

$$\vec{r}'(t) = \begin{bmatrix} -\sin t \\ \cos t \\ 0 \end{bmatrix}, \quad \vec{r}''(t) = \begin{bmatrix} -\cos t \\ -\sin t \\ 0 \end{bmatrix}$$

$$a_T = \frac{\vec{r}' \cdot \vec{r}''}{\|\vec{r}'\|^2} = \frac{\begin{bmatrix} -\sin t \\ \cos t \\ 1 \end{bmatrix} \cdot \begin{bmatrix} -\cos t \\ -\sin t \\ 0 \end{bmatrix}}{\sqrt{(1-\sin t)^2 + (\cos t)^2 + 1^2}} = \frac{\sin t \cos t - \sin t \cos t + 0}{\sqrt{2}} = 0$$

our particle is traveling at constant speed

$$a_N = \sqrt{\|\vec{a}\|^2 - a_T^2} = \|\vec{a}\| = \left\| \begin{bmatrix} -\cos t \\ -\sin t \\ 0 \end{bmatrix} \right\| \quad \left( \frac{d}{dt} v = 0 \right)$$

$$a_N = 1$$





Lecture Notes

9.11.23

ex. for the curve  $\vec{r}(t) = \left[ \frac{2}{3}t^3, t^2, 1 \right]$ , find the vectors  $\vec{T}$  and  $\vec{B}$  at the point  $\left(1, \frac{2}{3}, 1\right)$ . Also find equations of the normal and osculating planes at the same point.

$$\vec{r}'(t) = \begin{bmatrix} 2t \\ 2t^2 \\ 1 \end{bmatrix}, \quad \|\vec{r}'(t)\| = \sqrt{(2t)^2 + (2t^2)^2 + 1} = \sqrt{4t^2 + 4t^4 + 1}$$

$$\vec{r}'(1) = \begin{bmatrix} 2 \\ 2 \\ 1 \end{bmatrix}, \quad \|\vec{r}'(1)\| = \sqrt{4+4+1} = 3$$

$$\vec{T}(1) = \frac{\vec{r}'(1)}{\|\vec{r}'(1)\|} = \frac{1}{3} \begin{bmatrix} 2 \\ 2 \\ 1 \end{bmatrix}$$

Next, find  $\vec{B} \propto \vec{r}' \times \vec{r}''$ .  $\vec{r}''(t) = \begin{bmatrix} 2 \\ 4t \\ 0 \end{bmatrix}$

$$\vec{B}(1) \propto \begin{bmatrix} 2 \\ 2 \\ 1 \end{bmatrix} \times \begin{bmatrix} 2 \\ 4 \\ 0 \end{bmatrix} = \begin{bmatrix} -4 \\ 2 \\ 4 \end{bmatrix}, \quad \vec{r}''(1) = \begin{bmatrix} 2 \\ 4 \\ 0 \end{bmatrix}$$

$$\vec{B}(1) = \frac{\begin{bmatrix} -4 \\ 2 \\ 4 \end{bmatrix}}{\sqrt{(-4)^2 + 2^2 + 4^2}} = \frac{1}{3} \begin{bmatrix} -2 \\ 1 \\ 2 \end{bmatrix}$$

$$\vec{N} = \vec{B} \times \vec{T} = \frac{1}{3} \begin{bmatrix} -2 \\ 1 \\ 2 \end{bmatrix} \times \frac{1}{3} \begin{bmatrix} 2 \\ 2 \\ 1 \end{bmatrix} = \frac{1}{9} \begin{bmatrix} -3 \\ 6 \\ -6 \end{bmatrix} = \frac{1}{3} \begin{bmatrix} -1 \\ 2 \\ -2 \end{bmatrix}$$

or  $\vec{N} = \frac{\vec{T}}{\|\vec{T}\|} \times \vec{r}'$ .  $\vec{T}(1) = \frac{\begin{bmatrix} 2t \\ 2t^2 \\ 1 \end{bmatrix}}{\sqrt{4t^2 + 4t^4 + 1}} = \begin{bmatrix} 2t / \sqrt{4t^2 + 4t^4 + 1} \\ 2t^2 / \sqrt{4t^2 + 4t^4 + 1} \\ 1 / \sqrt{4t^2 + 4t^4 + 1} \end{bmatrix}$

normal plane:  $\perp \vec{T}$  (or  $\perp \vec{r}'$ ), through  $\left(1, \frac{2}{3}, 1\right)$   
(normal to motion)

osculating plane:  $\perp \vec{B}$  (or  $\perp \vec{r}' \times \vec{r}''$ )



ex. for the curve  $\vec{r}(t) = \begin{bmatrix} 3\cos t \\ t^2+1 \\ 3\sin t \end{bmatrix}$ , find  $a_T$  at  $t=1$ .

$$\vec{r}'(t) = \begin{bmatrix} -3\sin t \\ 2t \\ 3\cos t \end{bmatrix}, \quad \vec{r}''(t) = \begin{bmatrix} -3\cos t \\ 2 \\ -3\sin t \end{bmatrix}$$

$$\vec{r}'(1) = \begin{bmatrix} -3\sin 1 \\ 2 \\ 3\cos 1 \end{bmatrix}, \quad \vec{r}''(1) = \begin{bmatrix} -3\cos 1 \\ 2 \\ -3\sin 1 \end{bmatrix}$$

$$a_T = \frac{\vec{r}'(1) \cdot \vec{r}''(1)}{\|\vec{r}'(1)\|^2} = \frac{\begin{bmatrix} -3\sin 1 \\ 2 \\ 3\cos 1 \end{bmatrix} \cdot \begin{bmatrix} -3\cos 1 \\ 2 \\ -3\sin 1 \end{bmatrix}}{\sqrt{(-3\sin 1)^2 + 2^2 + (3\cos 1)^2}}$$

$$= \frac{4}{\sqrt{9+4}} = \frac{4}{\sqrt{13}}$$

### Functions of Several Variables

$$* \{f(x, y) \mid (x, y) \in D\}$$

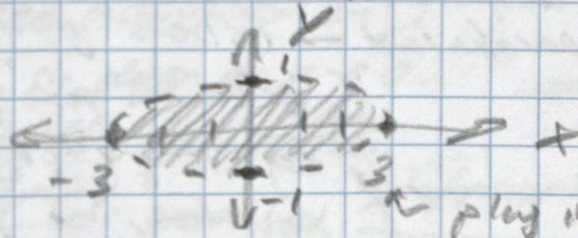
\*  $z = f(x, y) \rightarrow$  surface in  $\mathbb{R}^3$

$\uparrow$  independent vars  
 $\downarrow$  dependent var

range:  $(-\infty, \ln(9)]$

ex. Find the domain of  $f(x, y) = \ln(9 - x^2 - 9y^2)$  and sketch it

$$\text{domain: } 9 - x^2 - 9y^2 > 0 \Leftrightarrow x^2 + 9y^2 < 9$$



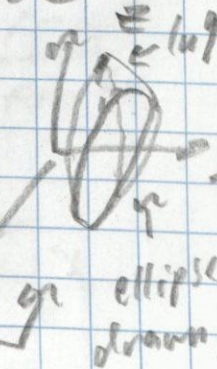
slice parallel to xy  
for fixed  $z$ , get  
an ellipse

domain is the strict interior of ellipse

$$x^2 + 9y^2 = 9$$

Sketch surface:  $z = \ln(9 - x^2 - 9y^2)$

$$\Leftrightarrow e^z = 9 - x^2 - 9y^2 \Leftrightarrow x^2 + 9y^2 = 9 - e^z$$





# Lecture Notes

9.13.23

ex. For the curve  $\vec{r}(t) = \begin{bmatrix} t^2 \\ \frac{2}{3}t^3 \\ t \end{bmatrix}$ , find  $\vec{a}_T$  and  $\vec{a}_N$  at  $t=1$ .

$$\vec{v}(t) = \begin{bmatrix} 2t \\ 2t^2 \\ 1 \end{bmatrix}, \quad \vec{v}(1) = \begin{bmatrix} 2 \\ 2 \\ 1 \end{bmatrix}$$

$$a_T = \frac{\vec{v} \cdot \vec{v}'}{\|\vec{v}\|^2} = \frac{\begin{bmatrix} 2 \\ 2 \\ 1 \end{bmatrix} \cdot \begin{bmatrix} 2 \\ 4 \\ 0 \end{bmatrix}}{\sqrt{2^2+2^2+1^2}} = \frac{4+8+0}{\sqrt{9}} = 4$$

(= comp $\vec{v}'$ )

$$a_N = \sqrt{\|\vec{a}\|^2 - a_T^2} = \sqrt{20 - 4^2} = 2$$

$$(\|\vec{a}\|^2 = \|\vec{v}'\|^2 = 2^2 + 4^2 + 0^2 = 20)$$

$$(\text{or } a_N = \text{comp}_{\vec{n}} \vec{a} = \frac{\|\vec{v}' \times \vec{v}''\|}{\|\vec{v}'\|^2})$$

ex. sketch the graph of  $h(x, y) = 4x^2 + y^2$

domain:  $\mathbb{R}^2$   
(whole plane)

range:  $[0, \infty)$   
(all non-negative reals)

sketch:  $z = 4x^2 + y^2$

$$y = \sqrt{z - 4x^2}$$

If we plug in a value for  $z$  (20)



elliptical paraboloid  $\rightarrow$  (slices parallel to  $z$ -axis are parabolas)

eg. if we plug in a  $z$ -value, we get a parabola in  $xz$ -plane



Contour Map: plot of the level sets  $\{x^2 + y^2 = c\}$  for various choices of  $c$ , in  $xy$ -plane



level sets for  $c > 0$  are empty

temperature/topology graphs use this

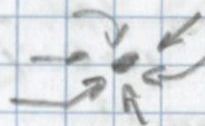
### Functions of Three or More Variables:

\* use level sets  $\rightarrow f(x, y, z) = c$

\* ex, we can think of  $f(x, y, z) = c$  as a surface defined implicitly. eg.  $x^2 + y^2 + z^2 = 1$  sphere

### Limits and Continuity:

\*  $\lim_{(x,y) \rightarrow (a,b)} f(x,y) = L$



(values of  $f$  are squeezed towards  $L$ )

\* it's easier to show limits don't exist \*  
(b/c there are so many paths to  $L$ )

ex does  $\lim_{(x,y) \rightarrow (0,0)} \frac{x^2 - y^2}{x^2 + y^2}$  exist?

1. Let's hope the limit does not exist.
2. Let's try approaching  $(0,0)$  along straight lines  $y = mx$  (for arbitrary  $m$ )

3. As  $x \rightarrow 0$ , so does  $mx \rightarrow 0$ .

So if lim exist, it equals

$$\lim_{x \rightarrow 0} \frac{x^2 - (mx)^2}{x^2 + (mx)^2} = \lim_{x \rightarrow 0} \frac{x^2(1 - m^2)}{x^2(1 + m^2)} = \lim_{x \rightarrow 0} \frac{1 - m^2}{1 + m^2} = \frac{1 - m^2}{1 + m^2}$$

or use L'Hospital's rule

This lim depends on  $m$ , so limit does not exist.

If lim did not depend on  $m$ , limit would still not exist, due to non-linear paths to  $L$ .



\* To show a limit does exist, use squeeze theorem:

\* if  $g(x,y) \leq f(x,y) \leq u(x,y)$ , and

$$\lim_{(x,y) \rightarrow (a,b)} g(x,y) = \lim_{(x,y) \rightarrow (a,b)} u(x,y), \text{ then } \lim_{(x,y) \rightarrow (a,b)} f(x,y) = \text{same limit}$$

ex 0 does  $\lim_{(x,y) \rightarrow (0,0)} \frac{xy}{x^2+y^2}$  exist?

Let's try approaching along the line  $y=mx$ .  
If the limit exists, then it equals

$$\lim_{x \rightarrow 0} \frac{x(mx)}{x^2+(mx)^2} = \lim_{x \rightarrow 0} \frac{mx^2}{x^2(1+m^2)} = \frac{m}{1+m^2}$$

This depends on  $m$ , so the limit does not exist

ex 0 does  $\lim_{(x,y) \rightarrow (0,0)} \frac{xy^2}{x^2+y^4}$  exist?

Let's try  $y=mx$

$$\lim_{x \rightarrow 0} \frac{x(mx)^2}{x^2+(mx)^4} = \lim_{x \rightarrow 0} \frac{xm^2}{1+m^4x^2} = \frac{0 \cdot m^2}{1+m^4 \cdot 0} = 0$$

cancel  $x^2$

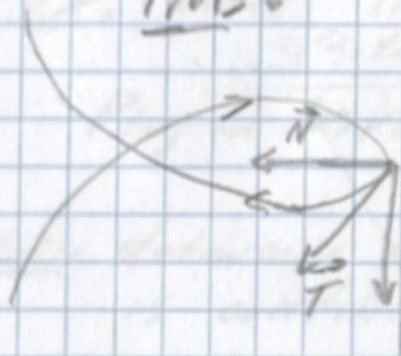
(using geometry it is clear  $\lim$  DNE), so:

If we let  $u=y^2$ , then  $u \rightarrow 0^+$  when  $y \rightarrow 0$ , so

$$\lim_{(x,y) \rightarrow (0,0)} \frac{xy^2}{x^2+y^4} = \lim_{(x,u) \rightarrow (0,0^+)} \frac{xu}{x^2+u^2} \text{ which doesn't exist by ex 0,}$$



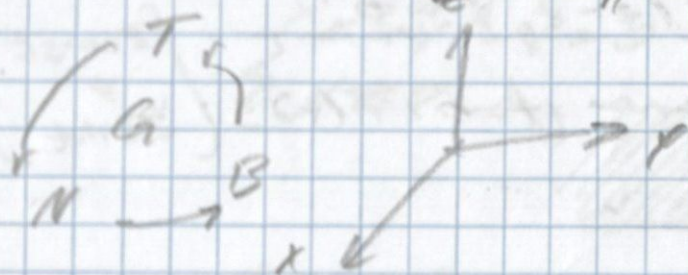
TNB =



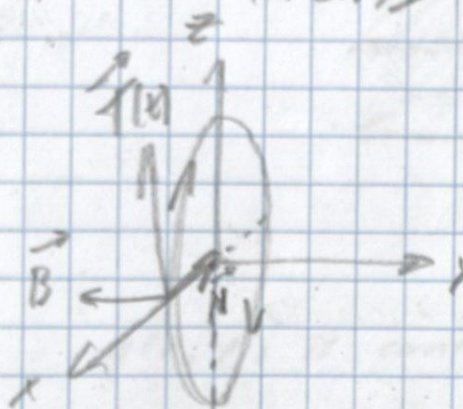
$$\vec{T} = \frac{\vec{r}'(t)}{\|\vec{r}'(t)\|}$$

$$\vec{N} = \frac{\vec{T}'(t)}{\|\vec{T}'(t)\|}$$

$$\vec{B} = \frac{\vec{r}'(t) \times \vec{r}''(t)}{\|\vec{r}'(t) \times \vec{r}''(t)\|}$$



ex. Find  $\vec{T}$ ,  $\vec{N}$ , and  $\vec{B}$  for  $\vec{r}(t) = \begin{bmatrix} 2\cos t \\ 0 \\ 2\sin t \end{bmatrix}$  at  $t=0$ .  
(pretty usual)



$$\vec{r}(0) = \begin{bmatrix} 2 \\ 0 \\ 0 \end{bmatrix}$$

$$\vec{r}'(t) = \begin{bmatrix} -2\sin t \\ 0 \\ 2\cos t \end{bmatrix}, \quad \vec{r}'(0) = \begin{bmatrix} 0 \\ 0 \\ 2 \end{bmatrix}$$

$$\vec{T}(0) = \begin{bmatrix} 0 \\ 1 \\ 1 \end{bmatrix}$$

$$\vec{r}''(t) = \begin{bmatrix} -2\cos t \\ 0 \\ -2\sin t \end{bmatrix}, \quad \vec{r}''(0) = \begin{bmatrix} -2 \\ 0 \\ 0 \end{bmatrix}$$

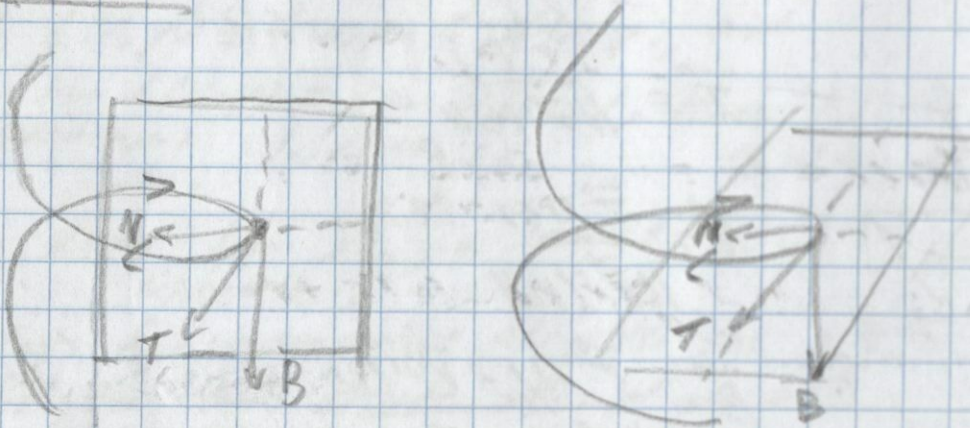
$$\vec{B}(0) = \begin{bmatrix} 0 \\ -1 \\ 0 \end{bmatrix}$$

$$\vec{r}'(0) \times \vec{r}''(0) = \begin{bmatrix} 0 \\ -4 \\ 0 \end{bmatrix}$$

$$\vec{N}(0) = \vec{B}(0) \times \vec{T}(0) = \begin{bmatrix} -1 \\ 0 \\ 0 \end{bmatrix}$$



TNB Planes:



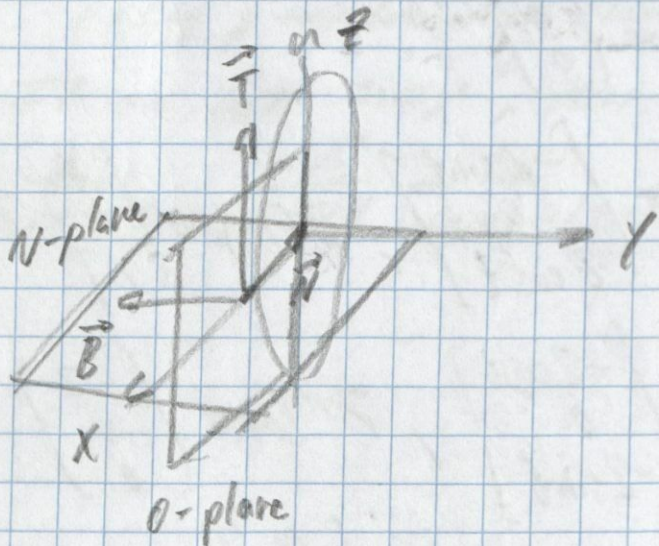
$$a(x-x_0) + b(y-y_0) + c(z-z_0) = 0$$

ex. Find N and O Planes for  $\vec{r}(t) = \begin{bmatrix} e \cos t \\ 0 \\ 2 \sin t \end{bmatrix}$  at  $t=0$ .

$$\vec{r}(0) = \begin{bmatrix} e \\ 0 \\ 0 \end{bmatrix}$$

N Plane:  $z = 0 \rightarrow xy\text{-plane}$

O Plane:  $y = 0 \rightarrow xz\text{-plane}$





Lecture Notes

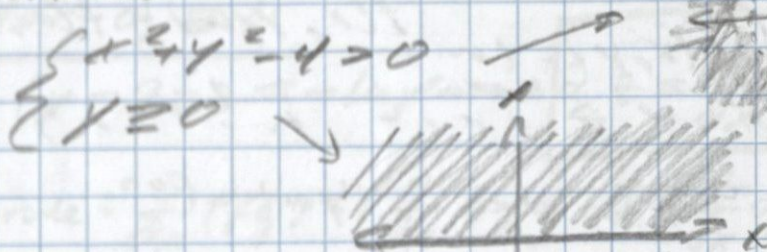
9.15.23

ex. does  $\lim_{(x,y) \rightarrow (0,0)} \frac{4-xy}{x^2+3y^2+1}$  exist?

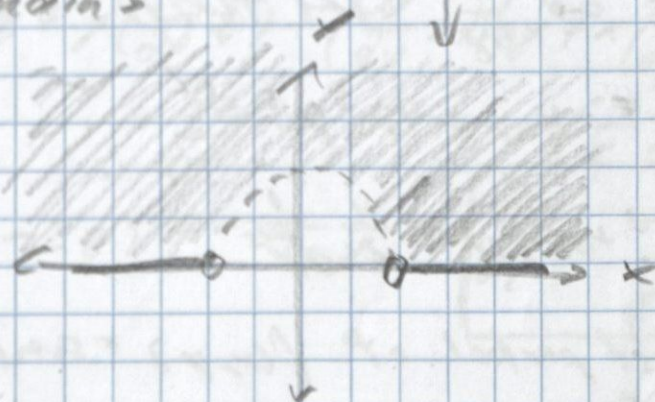
Plug in  $(x,y) = (0,0) : \frac{4-0}{0+0+1} = 4$

ex. determine whether  $g(x,y) = \ln(x^2+y^2-4) - \sqrt{y}$  is continuous?

domain:



domain:



$g(x,y)$  is continuous precisely on its domain



## Partial Derivatives:

with respect to  $x$ :

$$* \frac{\partial f}{\partial x} = \frac{\partial f}{\partial x} = f_x(x, y) = \lim_{h \rightarrow 0} \frac{f(x+h, y) - f(x, y)}{h}$$

\* derivative respect to  $x$  when  $y$  is constant

with respect to  $y$ :

$$* \frac{\partial f}{\partial y} = \frac{\partial f}{\partial y} = f_y(x, y) = \lim_{h \rightarrow 0} \frac{f(x, y+h) - f(x, y)}{h}$$

$\partial$  = "del", "dy", "dee", "partial"

ex. find  $\frac{\partial f}{\partial x}$  and  $\frac{\partial f}{\partial y}$  where  $f(x, y) = x^3 + 2x^2y + x^4y^2 + \sqrt{y}$

$$\frac{\partial f}{\partial x} = 3x^2 + 4xy + 4x^3y^2$$

$$\frac{\partial f}{\partial y} = 2x^2 + 2x^4y + \frac{1}{2\sqrt{y}}$$

ex. find the first partial of  $f(x, y) = \sin(x \cos y)$

$$\frac{\partial f}{\partial x} = \frac{\partial f}{\partial x} = f_x = \cos(x \cos y) \cos y$$

$$(\text{=} \cos(x \cos y) \frac{\partial}{\partial x} x \cos y \text{ by chain rule})$$

$$\frac{\partial f}{\partial y} = \frac{\partial f}{\partial y} = f_y = \cos(x \cos y) (-x \sin y)$$

$$(\text{=} \cos(x \cos y) \frac{\partial}{\partial y} (x \cos y))$$



ex. find  $\frac{\partial z}{\partial x}$  and  $\frac{\partial z}{\partial y}$  where  $z$  is implicitly

$$\text{defined by } yz + x \ln y = z^2$$

$$(z = z(x, y))$$

Take partials of both sides: \* product rule \*

$$\frac{\partial}{\partial x}: (\frac{\partial}{\partial x} y)z + y(\frac{\partial}{\partial x} z) + (\frac{\partial}{\partial x} x) \ln y + x(\frac{\partial}{\partial x} \ln y) = \frac{\partial}{\partial x} (z^2)$$

$$\Rightarrow 0 + y(\frac{\partial}{\partial x} z) + (1) \ln y + x(0) = 2z(\frac{\partial}{\partial x} z)$$

Solve for  $\frac{\partial}{\partial x} z$ :

$$\frac{\partial}{\partial x} z (y - 2z) = -\ln y \Rightarrow \boxed{\frac{\partial z}{\partial x} = \frac{\partial z}{\partial x} = \frac{-\ln y}{y - 2z}}$$

\* product rule:  $\frac{\partial}{\partial x} (fg) = (\frac{\partial}{\partial x} f)g + f(\frac{\partial}{\partial x} g)$  \*

$$\frac{\partial}{\partial y}: (\frac{\partial}{\partial y} y)z + y(\frac{\partial}{\partial y} z) + (\frac{\partial}{\partial y} x) \ln y + x(\frac{\partial}{\partial y} \ln y) = \frac{\partial}{\partial y} (z^2)$$

$$1 \cdot z + y \cdot \frac{\partial z}{\partial y} + 0 + x(\frac{1}{y}) = 2z \frac{\partial z}{\partial y}$$

$$\frac{\partial z}{\partial y} (y - 2z) = -z - \frac{x}{y} \Rightarrow \boxed{\frac{\partial z}{\partial y} = \frac{-z - \frac{x}{y}}{y - 2z}}$$



## Higher Order Derivatives

$$(f_x)_x = f_{xx} = \frac{\partial}{\partial x} \left( \frac{\partial f}{\partial x} \right) = \frac{\partial^2 f}{\partial x^2}$$

$$(f_x)_y = f_{xy} = \frac{\partial}{\partial y} \left( \frac{\partial f}{\partial x} \right) = \frac{\partial^2 f}{\partial y \partial x} \quad \begin{matrix} \text{first } x, \\ \text{then } y \end{matrix}$$

$\xrightarrow{\text{read}}$        $\xleftarrow{\text{read}}$        $\xleftarrow{\text{read}}$

$$(f_y)_x,$$

\* second partials \*

$$(f_y)_y$$

ex: find all second partials of  $f(x,y) = x^4 y^3 - y^4$

$$f_x = \frac{\partial f}{\partial x} = 4x^3 y^3, \quad f_y = \frac{\partial f}{\partial y} = 3x^4 y^2 - 4y^3$$

$$f_{xx} = \frac{\partial}{\partial x} f_x = 12x^2 y^3$$

$$f_{xy} = \frac{\partial}{\partial y} f_x = 12x^3 y^2$$

$$f_{yx} = \frac{\partial}{\partial x} f_y = 12x^3 y^2$$

$$f_{yy} = \frac{\partial}{\partial y} f_y = 6x^4 y - 12y^2$$

\* Clairaut's Theorem's

$$f_{xy} = f_{yx}$$

(if both are continuous)

Keep going...

$$f_{xxxx} = \frac{\partial^4}{\partial x \partial y \partial x \partial x} f \dots$$



### Chain Rule 3

interpretation uses  
directional derivatives

$$\frac{dz}{dt}(\vec{a}) = \nabla f(\vec{G}(\vec{a})) \cdot \frac{d\vec{G}}{dt}(\vec{a})$$

$$* \frac{dz}{dt} = \frac{dz}{dx_1} \frac{dx_1}{dt} + \dots + \frac{dz}{dx_n} \frac{dx_n}{dt}$$

$$* \frac{dz}{dt} = \frac{\partial z}{\partial x} \frac{dx}{dt} + \frac{\partial z}{\partial y} \frac{dy}{dt}$$

Sum over all input  
variables at  $z$

ex: let  $z = f(x, y) = x^2 + y^2 + xy$  and suppose  
 $x = \sin t, y = e^t$ . Find  $\frac{dz}{dt}$ .

$$\rightarrow \frac{dz}{dt} = (2x + y) \cos t + (2y + x) e^t$$

$$= (2 \sin t + e^t) \cos t + (2e^t + \sin t) e^t$$

or:

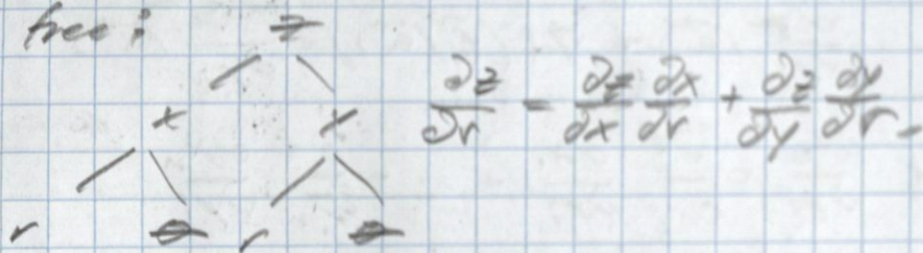
$$\text{write } z = (\sin t)^2 + (e^t)^2 + (\sin t) e^t.$$

$$\text{find } \frac{dz}{dt}.$$



ex3 let  $z = f(x, y) = x^2 - 2xy + y^2$ ,  $x = r \cos \theta$ ,  
 $y = r \sin \theta$ . find  $\frac{\partial z}{\partial r}$  and  $\frac{\partial z}{\partial \theta}$

dependency tree:



$$\frac{\partial z}{\partial r} = \frac{\partial z}{\partial x} \frac{\partial x}{\partial r} + \frac{\partial z}{\partial y} \frac{\partial y}{\partial r}$$



Lecture Notes / Dependency Trees, Gradients 9.18.23  
and Directional Derivatives

Dependency Trees:

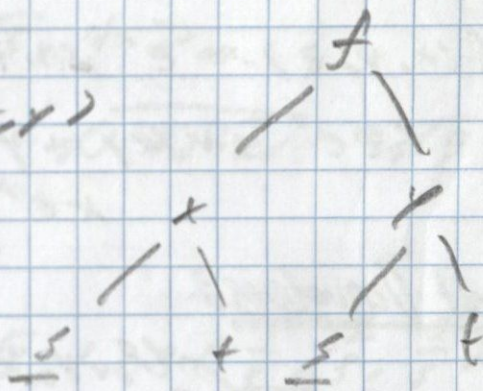
$$f(x(s,t), y(s,t))$$

$$\mathbb{R}^2 \xrightarrow{s,t} \mathbb{R}^2 \xrightarrow{f} \mathbb{R}$$

$x(s,t) \quad y(s,t) \quad z = f(x,y)$

$$\frac{\partial f}{\partial s} = \frac{\partial f}{\partial x} \frac{\partial x}{\partial s} + \frac{\partial f}{\partial y} \frac{\partial y}{\partial s}$$

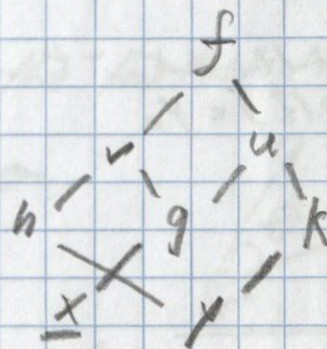
dependency tree:



ex.  $F(x,y) = f(g(x), k(y), g(x)+h(y))$ . Find  $\frac{\partial F}{\partial x}$  &  $\frac{\partial F}{\partial y}$

$$\mathbb{R}^2 \xrightarrow{x,y} \mathbb{R}^3 \xrightarrow{f} \mathbb{R}^2 \xrightarrow{f} \mathbb{R}$$

$g(x) \quad k(y) \quad h(y) \quad u = gk \quad v = g+h \quad u(g,k)$



$$\frac{\partial F}{\partial x} = \frac{\partial f}{\partial u} \frac{\partial u}{\partial g} \frac{dg}{dx} + \frac{\partial f}{\partial v} \frac{\partial v}{\partial g} \frac{dg}{dx}$$

$$\frac{\partial F}{\partial y} = \frac{\partial f}{\partial u} \frac{\partial u}{\partial k} \frac{dk}{dy} + \frac{\partial f}{\partial v} \frac{\partial v}{\partial h} \frac{dh}{dy}$$

$$\frac{\partial F}{\partial x} = \frac{\partial f}{\partial u} k(y) \frac{dg}{dx} + \frac{\partial f}{\partial v} (1) \frac{dg}{dx}$$

$$\frac{\partial F}{\partial y} = \frac{\partial f}{\partial u} g(x) \frac{dk}{dy} + \frac{\partial f}{\partial v} (1) \frac{dh}{dy}$$



## Gradient:

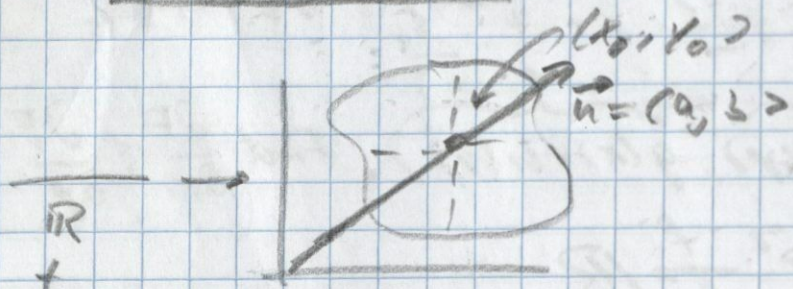
$$* f(x, y) \longrightarrow \left\langle \frac{\partial f}{\partial x}, \frac{\partial f}{\partial y} \right\rangle = \vec{\nabla} f$$

$$* f(x, y, z) \longrightarrow \left\langle \frac{\partial f}{\partial x}, \frac{\partial f}{\partial y}, \frac{\partial f}{\partial z} \right\rangle = \vec{\nabla} f$$

ex:  $f(x, y, z) = e^{xz} \sin(xy)$

$$\vec{\nabla} f = (ze^{xz} \sin(xy) + ye^{xz} \cos(xy), xe^{xz} \cos(xy), xe^{xz} \sin(xy))$$

## Directional Derivatives:



$$t \longmapsto x(t) = x_0 + at$$
$$y(t) = y_0 + bt$$

$$\longrightarrow f(x_0 + at, y_0 + bt)$$
$$\frac{df}{dt} = \frac{\partial f}{\partial x} (x_0, y_0)$$

$$f \longmapsto x(t) = x_0 + at$$
$$y(t) = y_0 + bt$$

$$\xrightarrow{t} \mathbb{R} \quad \frac{df}{dt} = \frac{\partial f}{\partial x} \frac{dx}{dt} + \frac{\partial f}{\partial y} \frac{dy}{dt}$$
$$= \frac{\partial f}{\partial x} a + \frac{\partial f}{\partial y} b$$

## Directional Derivative:

$$* D_{\vec{u}} f = \vec{\nabla} f \cdot \vec{u}$$

$\vec{u}$  = unit vector!

$$= \left\langle \frac{\partial f}{\partial x}, \frac{\partial f}{\partial y} \right\rangle \cdot \underbrace{(a, b)}_{\vec{u}}$$



ex. 5 from last example

Compute directional derivative of  $f$  in direction of  $\vec{v} = \begin{bmatrix} 1 \\ 2 \\ 2 \end{bmatrix}$  at  $(x, y, z) = (2, \frac{\pi}{12}, 0)$ .

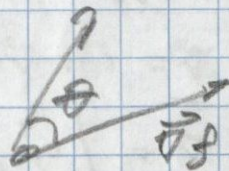
$$1) \nabla f(2, \frac{\pi}{12}, 0) = \left\langle \frac{\pi}{12} \cdot 1 \cdot \cos \frac{\pi}{6}, 2 \cdot 1 \cdot \cos \frac{\pi}{6}, 2 \cdot 1 \cdot \sin \frac{\pi}{6} \right\rangle \\ = \left\langle \frac{\pi\sqrt{3}}{24}, \sqrt{3}, 1 \right\rangle.$$

$$2) \vec{v} = \langle 1, 2, 2 \rangle \Rightarrow \|\vec{v}\| = \sqrt{1^2 + 2^2 + 2^2} = \sqrt{9} = 3 \\ \hat{v} = \frac{\vec{v}}{\|\vec{v}\|} = \left\langle \frac{1}{3}, \frac{2}{3}, \frac{2}{3} \right\rangle.$$

$$D_{\hat{v}} f(2, \frac{\pi}{12}, 0) = \underbrace{\left\langle \frac{\pi\sqrt{3}}{24}, \sqrt{3}, 1 \right\rangle}_{\nabla f} \cdot \underbrace{\left\langle \frac{1}{3}, \frac{2}{3}, \frac{2}{3} \right\rangle}_{\hat{v}} \\ = \frac{\pi\sqrt{3}}{72} + \frac{2\sqrt{3}}{3} + \frac{2}{3}$$

Q. In what direction is  $f$  changing the fastest?  $\vec{u}$

$$* D_{\vec{u}} f = \nabla f \cdot \vec{u} = \|\nabla f\| \|\vec{u}\| \cos \theta \\ = \|\nabla f\| \cos \theta$$



max'd at  $\theta = 0^\circ$  i.e. max'd in direction of  $\nabla f$ !

\*  $\|\nabla f\|$  is the maximum rate of change!

ex. Compute maximum rate of change at  $(2, \frac{\pi}{12}, 0)$ .  
(from prev ex.)

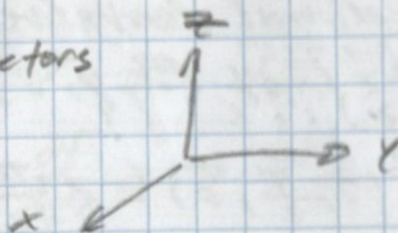
$$\|\nabla f(2, \frac{\pi}{12}, 0)\| = \left\| \left\langle \frac{\pi\sqrt{3}}{24}, \sqrt{3}, 1 \right\rangle \right\| \\ = \sqrt{\left(\frac{\pi\sqrt{3}}{24}\right)^2 + (\sqrt{3})^2 + 1^2} \\ = \sqrt{\frac{3\pi^2}{24^2} + 3 + 1}$$



Standard 02: 3D Space and Vectors

$$\|\vec{v}\| = \sqrt{v_1^2 + v_2^2 + v_3^2}$$

$$\hat{v} = \frac{\vec{v}}{\|\vec{v}\|}$$



$$d = \sqrt{(x_2 - x_1)^2 + (y_2 - y_1)^2 + (z_2 - z_1)^2}$$

$$\vec{u} \cdot \vec{v} = u_1 v_1 + u_2 v_2 + u_3 v_3$$

$$\vec{u} \cdot \vec{v} = \|\vec{u}\| \|\vec{v}\| \cos \theta$$

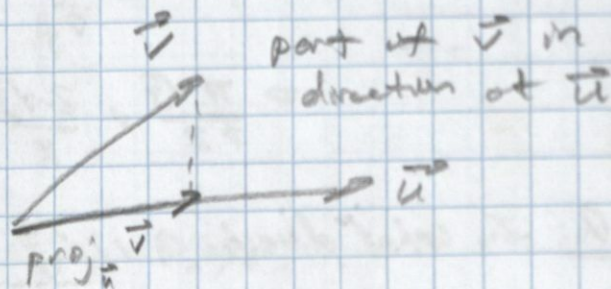
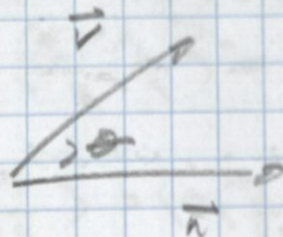
$$\vec{u} \cdot \vec{v} = 0 \iff \vec{u} \perp \vec{v}$$

$$r^2 = (x-h)^2 + (y-k)^2 + (z-l)^2$$

$$\text{comp}_{\vec{u}} \vec{v} = \frac{\vec{u} \cdot \vec{v}}{\|\vec{u}\|}$$

$$\text{proj}_{\vec{u}} \vec{v} = \left( \frac{\vec{u} \cdot \vec{v}}{\|\vec{u}\|^2} \right) \vec{u}$$

$$\|\text{proj}_{\vec{u}} \vec{v}\| = \text{comp}_{\vec{u}} \vec{v}$$

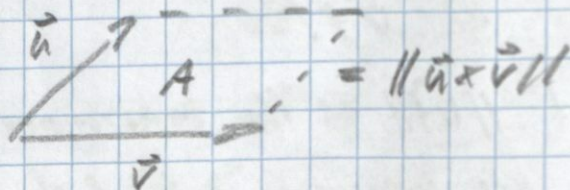


$$\vec{w} = \vec{u} \times \vec{v}$$

$$\vec{w} = \begin{bmatrix} u_1 \\ u_2 \\ u_3 \end{bmatrix} \times \begin{bmatrix} v_1 \\ v_2 \\ v_3 \end{bmatrix} = \begin{vmatrix} \hat{i} & \hat{j} & \hat{k} \\ u_1 & u_2 & u_3 \\ v_1 & v_2 & v_3 \end{vmatrix} = \begin{bmatrix} u_2 v_3 - u_3 v_2 \\ u_3 v_1 - u_1 v_3 \\ u_1 v_2 - u_2 v_1 \end{bmatrix}$$

$$\|\vec{u} \times \vec{v}\| = \|\vec{u}\| \|\vec{v}\| \sin \theta$$

$$\vec{u} \times \vec{v} = 0 \iff \vec{u} \parallel \vec{v}$$





### Standard 02: Lines

$$\begin{bmatrix} x \\ y \\ z \end{bmatrix} = \begin{bmatrix} x_0 \\ y_0 \\ z_0 \end{bmatrix} + t \begin{bmatrix} a \\ b \\ c \end{bmatrix}$$

$$\begin{cases} x = x_0 + ta \\ y = y_0 + tb \\ z = z_0 + tc \end{cases}$$

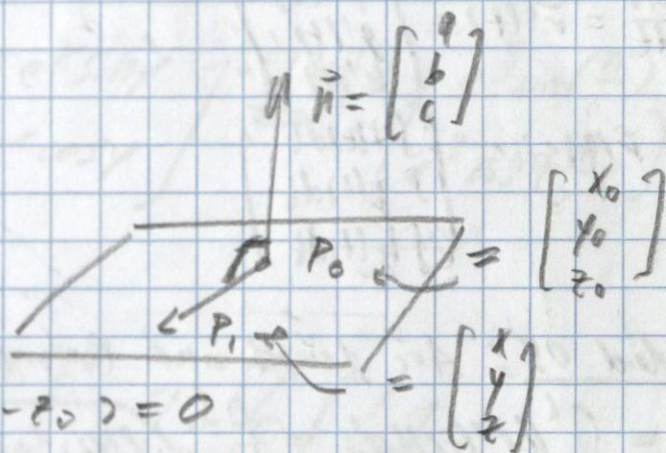
$$\frac{x-x_0}{a} = \frac{y-y_0}{b} = \frac{z-z_0}{c}$$

skew: non-parallel & non-intersecting

### Standard 03: Planes

$$\vec{n} \cdot \vec{P_0 P_1} = 0$$

$$\begin{bmatrix} a \\ b \\ c \end{bmatrix} \cdot \begin{bmatrix} x-x_0 \\ y-y_0 \\ z-z_0 \end{bmatrix} = 0$$



$$a(x-x_0) + b(y-y_0) + c(z-z_0) = 0$$

2 lines: intersect, parallel, or skew

line and plane: parallel (line contained in plane, line never intersects plane), intersecting

$$ax + by + cz = d$$



## Standard 04: Vector Valued Functions

$$\vec{r}(t) = \begin{bmatrix} f(t) \\ g(t) \\ h(t) \end{bmatrix}$$

$$x^2 + y^2 = r^2 \iff \begin{bmatrix} r \cos t \\ r \sin t \end{bmatrix}$$

$$\lim_{t \rightarrow a} \vec{r}(t) = \begin{bmatrix} \lim_{t \rightarrow a} f(t) \\ \lim_{t \rightarrow a} g(t) \\ \lim_{t \rightarrow a} h(t) \end{bmatrix}$$

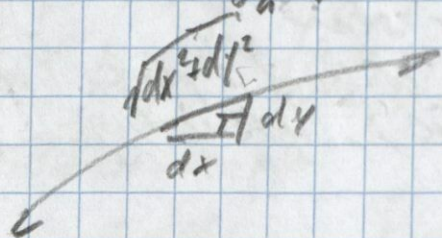
2 planes intersect at line  
2 surfaces intersect at curve

$$\frac{d\vec{r}}{dt} = \vec{r}'(t) = \begin{bmatrix} f'(t) \\ g'(t) \\ h'(t) \end{bmatrix}$$

$$\int \vec{r}(t) dt = \begin{bmatrix} \int f(t) dt \\ \int g(t) dt \\ \int h(t) dt \end{bmatrix}$$

## Standard 05: Arc Length and Curvature?

$$L = \int_a^L \|\vec{r}'(t)\| dt = \int_a^L \sqrt{f'(t)^2 + g'(t)^2 + h'(t)^2} dt$$



$$\vec{r}(t) = \vec{r}(f(s)), \quad \begin{matrix} 0 \leq s \leq L \\ (t=a) \quad (t=b) \end{matrix}$$

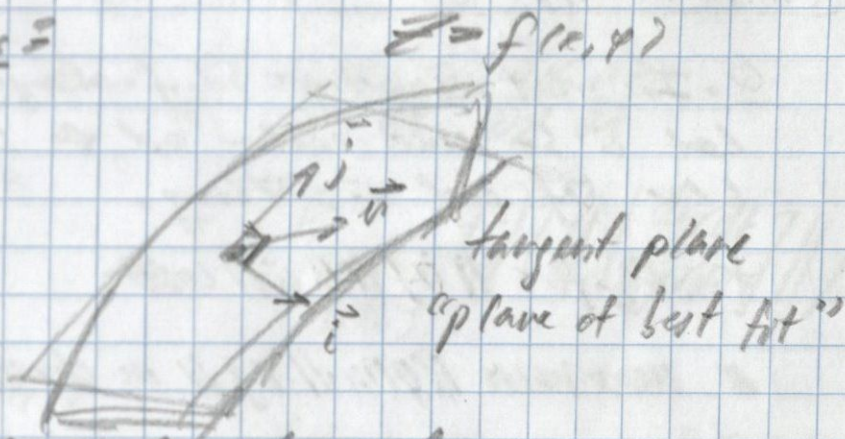
$$s = \int_a^t \|\vec{r}'(u)\| du$$

$$\vec{a}(t) = \vec{v}'(t) = \vec{r}''(t)$$



Directional Derivatives

$$* D_{\vec{u}} f = \nabla f \cdot \vec{u}$$



ex. find the directional derivative of  $f(x, y) = e^x \sin y$  at  $(3, \frac{\pi}{6})$  in the direction of  $\vec{v} = \langle 1, -2 \rangle$

$$\nabla f = \begin{bmatrix} f_x \\ f_y \end{bmatrix} = \begin{bmatrix} e^x \sin y \\ e^x \cos y \end{bmatrix} \Big|_{(3, \frac{\pi}{6})} = \begin{bmatrix} e^3 \sin(\frac{\pi}{6}) \\ e^3 \cos(\frac{\pi}{6}) \end{bmatrix} = \begin{bmatrix} \frac{e^3}{2} \\ \frac{\sqrt{3}e^3}{2} \end{bmatrix}$$

$$\vec{u} = \frac{\vec{v}}{\|\vec{v}\|} = \frac{\begin{bmatrix} 1 \\ -2 \end{bmatrix}}{\sqrt{5}}$$

$$D_{\vec{u}} f = \nabla f \cdot \vec{u} = \begin{bmatrix} \frac{e^3}{2} \\ \frac{\sqrt{3}e^3}{2} \end{bmatrix} \cdot \frac{1}{\sqrt{5}} \begin{bmatrix} 1 \\ -2 \end{bmatrix}$$

$$= \frac{e^3}{2\sqrt{5}} \begin{bmatrix} 1 \\ \sqrt{3} \end{bmatrix} \cdot \begin{bmatrix} 1 \\ -2 \end{bmatrix} = \frac{e^3}{2\sqrt{5}} (1 - 2\sqrt{3})$$



## Gradient Applications:

Q. In what direction is  $f$  changing the fastest?

Let  $\vec{u}$  be unit vector and  $\theta$  be the angle  
between  $\nabla f$  and  $\vec{u}$ . Then,

$$* D_{\vec{u}} f = \|\nabla f\| \|\vec{u}\| \cos \theta$$

happens when  $\theta = 0$

\* maximum ROC:  $\|\nabla f\|$  in direction of  $\nabla f$

\* minimum ROC:  $-\|\nabla f\|$  in direction  $-\nabla f$

\* gradient descent/ascent algorithms \*

ex. Find the maximum ROC of

$f(x, y, z) = \frac{x+y}{z}$  at  $(1, 1, -1)$  and the  
direction where it occurs

$$\nabla f = \begin{bmatrix} f_x \\ f_y \\ f_z \end{bmatrix} = \begin{bmatrix} \frac{1}{z} \\ \frac{1}{z} \\ -\frac{(x+y)}{z^2} \end{bmatrix} \stackrel{\text{at } (1, 1, -1)}{=} \begin{bmatrix} -1 \\ -1 \\ -2 \end{bmatrix} = \text{direction of max rate of change}$$

max rate:

$$= \|\nabla f\| = \sqrt{(-1)^2 + (-1)^2 + (-2)^2} = \sqrt{6}$$

$$\vec{u} = \frac{1}{\|\nabla f\|} \nabla f = \frac{1}{\sqrt{6}} \begin{bmatrix} -1 \\ -1 \\ -2 \end{bmatrix}$$

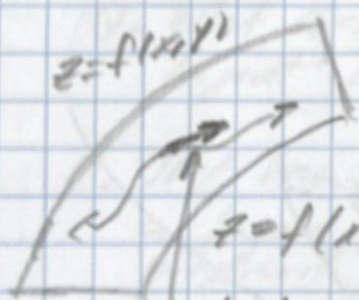
better as a unit vector

\* Gradient vector field: plot  $\nabla f(x, y)$  at every point  $(x, y)$  \*



### Recall Chain Rule:

$$z = f(x(t), y(t)), \text{ then } \frac{dz}{dt} = \frac{\partial z}{\partial x} \frac{dx}{dt} + \frac{\partial z}{\partial y} \frac{dy}{dt}$$



$$= \begin{pmatrix} \nabla \\ \begin{bmatrix} dx/dt \\ dy/dt \end{bmatrix} \end{pmatrix} f \left( \left\| \begin{bmatrix} dx/dt \\ dy/dt \end{bmatrix} \right\| \right)$$

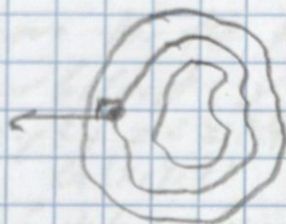
direction in  $(x, y)$  space is  $\begin{bmatrix} dx/dt \\ dy/dt \end{bmatrix}$ , speed is  $\left\| \begin{bmatrix} dx/dt \\ dy/dt \end{bmatrix} \right\|$

### Geometric Use of Gradient:

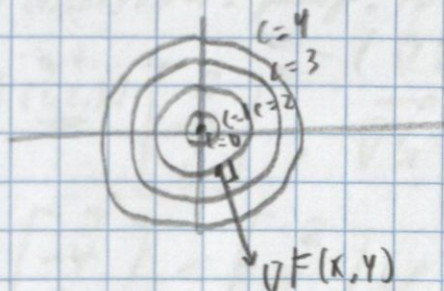
\*  $\nabla F$  is perpendicular to the level set  $F = C$

In particular:

- $\nabla F(x, y)$  is perpendicular to the level curve  $F(x, y) = C$  at  $(x, y)$
- $\nabla F(x, y, z)$  is a normal vector to the tangent plane of  $F(x, y, z) = C$  at  $(x, y, z)$



ex.  $F(x, y) = x^2 + y^2$ , level curves:  $x^2 + y^2 = C$





ex. Find the tangent plane and normal line to the surface  $y = x^2 - z^2$  at  $(4, 7, 3)$

Write  $y = x^2 - z^2$  in the form  $F(x, y, z) = c$

$$\underbrace{x^2 - z^2 - y}_{F(x, y, z)} = 0$$

normal  
to tangent  
plane

$$\nabla F = \begin{bmatrix} F_x \\ F_y \\ F_z \end{bmatrix} = \begin{bmatrix} 2x \\ -1 \\ -2z \end{bmatrix} \stackrel{\text{at } (4, 7, 3)}{=} \begin{bmatrix} 8 \\ -1 \\ -6 \end{bmatrix}$$

$$\rightarrow 8x - y - 6z = d$$

passes through  $(4, 7, 3)$

$$8(4) - 7 - 6(3) = d = 7$$

$$\text{tangent plane: } 8x - y - 6z = 7$$

normal line: perpendicular to tangent plane (and passes through point)

$$l(t) = \begin{bmatrix} 4 \\ 7 \\ 3 \end{bmatrix} + t \begin{bmatrix} 8 \\ -1 \\ -6 \end{bmatrix}$$







## Tutorial Notes

9.21.23

### Partial Derivatives 3

ex.  $f(x, y) = \frac{1}{x^2 + y^2}$

$$x = t^2 + 5$$

$$y = 2t - 5$$

$$\begin{array}{ccc} \frac{df}{dx} & f & \frac{df}{dy} \\ \frac{dx}{dt} & x & y \\ t & 5 & t - 5 \end{array}$$

$$\frac{df}{dt} (5, 1, t=1)$$

$$\frac{df}{dt} = \frac{df}{dx} \frac{dx}{dt} + \frac{df}{dy} \frac{dy}{dt}$$

$$= -\frac{2x}{(x^2 + y^2)^2} (2t) + \frac{-2y}{(x^2 + y^2)^2} (2)$$

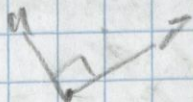
### Directional Derivatives

$$D_{\vec{u}} f = \vec{\nabla} f \cdot \frac{\vec{u}}{\|\vec{u}\|}$$

$$\vec{\nabla} f = \left( \frac{\partial f}{\partial x}, \frac{\partial f}{\partial y}, \frac{\partial f}{\partial z} \right)$$

$$D_{\vec{u}} f = \|\vec{\nabla} f\| \cos \theta$$

$$\frac{\vec{\nabla} f}{\|\vec{\nabla} f\|} \quad \frac{\vec{u}}{\|\vec{u}\|}$$



$D_{\vec{u}} f$  is max

$D_{\vec{u}} f$  is min

ex.  $\vec{e}_1 = \langle 1, 0, 0 \rangle$

$$D_{\vec{e}_1} f = \left( \frac{\partial f}{\partial x}, \frac{\partial f}{\partial y}, \frac{\partial f}{\partial z} \right) \cdot \langle 1, 0, 0 \rangle$$

$$= \frac{\partial f}{\partial x}$$



ex. Show that the paraboloid  $z^2 + y^2 - z = 5$   
 and the sphere  $(x-3)^2 + (y-4)^2 + (z-\frac{1}{2})^2 = \frac{33}{4}$   
 are tangent to each other at  $(1, 2, 1)$ .  
 Find a plane tangent to both surfaces

$$f(x, y, z) = z^2 + y^2 - z = 5$$

$$g(x, y, z) = (x-3)^2 + (y-4)^2 + (z-\frac{1}{2})^2 = \frac{33}{4}$$

$$\vec{\nabla} f = \langle 4y, 2z, -1 \rangle$$

$$\vec{\nabla} g = \langle 2x-6, 2y-8, 2z-1 \rangle$$

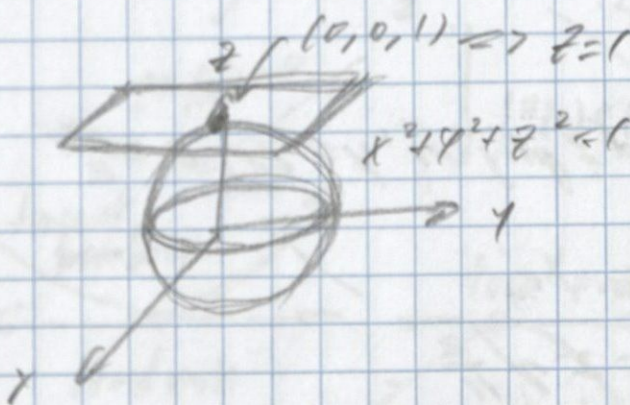
$$\vec{\nabla} f(1, 2, 1) = \langle 4, 4, -1 \rangle$$

$$\vec{\nabla} g(1, 2, 1) = \langle -4, -4, 1 \rangle$$

$$a(x-x_0) + b(y-y_0) + c(z-z_0) = d$$

$$\Rightarrow 4(x-1) + 4(y-2) + (-1)(z-1) = 0$$

$$\Rightarrow 4x + 4y - z = 11$$



$$z(0, 0, 1) \Rightarrow z=1$$

$$a(x-x_0) + b(y-y_0) + c(z-z_0) = d$$

$$-4(x-1) - 4(y-2) + 1(z-1) = 0$$

$$\Rightarrow -4x - 4y + z = -11$$

$$\Rightarrow 4x + 4y - z = 11$$

$$f(x, y, z) = x^2 + y^2 + z^2 - 1$$

$$\nabla f = \langle 2x, 2y, 2z \rangle$$

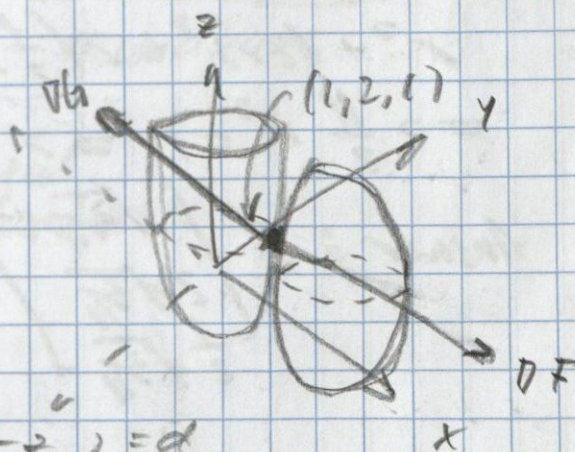
$$\nabla f(0, 0, 1) = \langle 0, 0, 2 \rangle$$

$$a(x-x_0) + b(y-y_0) + c(z-z_0) = d$$

$$\Rightarrow 2(z-1) = 0$$

$$\Rightarrow z-1 = 0$$

$$\Rightarrow z = 1$$





Lecture Notes

$F(x, y, z) \rightarrow 9.22.23$

ex. At what point(s) on the ellipsoid  $x^2 + y^2 + 2z^2 = 1$  is the tangent plane parallel to the plane  $x + 2y + z = 1$

$\nabla F = \begin{bmatrix} 2x \\ 2y \\ 4z \end{bmatrix}$  = normal vector to tangent plane at  $(x, y, z)$

$\Rightarrow$  veds to be parallel to  $\begin{bmatrix} 1 \\ 2 \\ 1 \end{bmatrix}$

Solve  $\begin{bmatrix} 2x \\ 2y \\ 4z \end{bmatrix} = \lambda \begin{bmatrix} 1 \\ 2 \\ 1 \end{bmatrix} = \begin{cases} 2x = \lambda \\ 2y = 2\lambda \\ 4z = \lambda \end{cases}$

$\Rightarrow \lambda = 2x = y = 4z$

symmetric equations for a line

intersect line with ellipsoid; plug in  $y = 2x, z = \frac{x}{2}$  into ellipsoid:

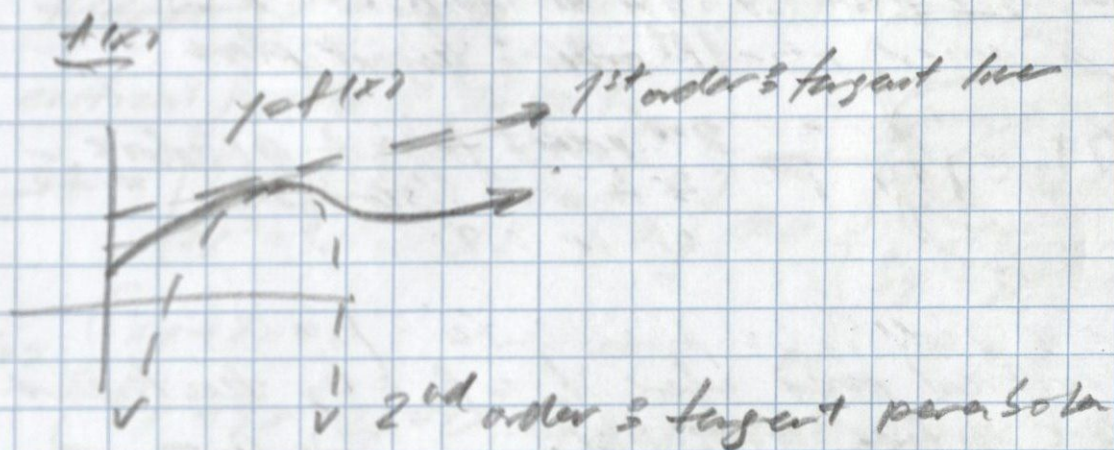
$x^2 + (2x)^2 + 2\left(\frac{x}{2}\right)^2 = 1$

$\Rightarrow \frac{11}{2}x^2 = 1 \Rightarrow x = \pm \sqrt{\frac{2}{11}}$

Answer:  $\pm \begin{bmatrix} \sqrt{\frac{2}{11}} \\ 2\sqrt{\frac{2}{11}} \\ \frac{1}{2}\sqrt{\frac{2}{11}} \end{bmatrix}$

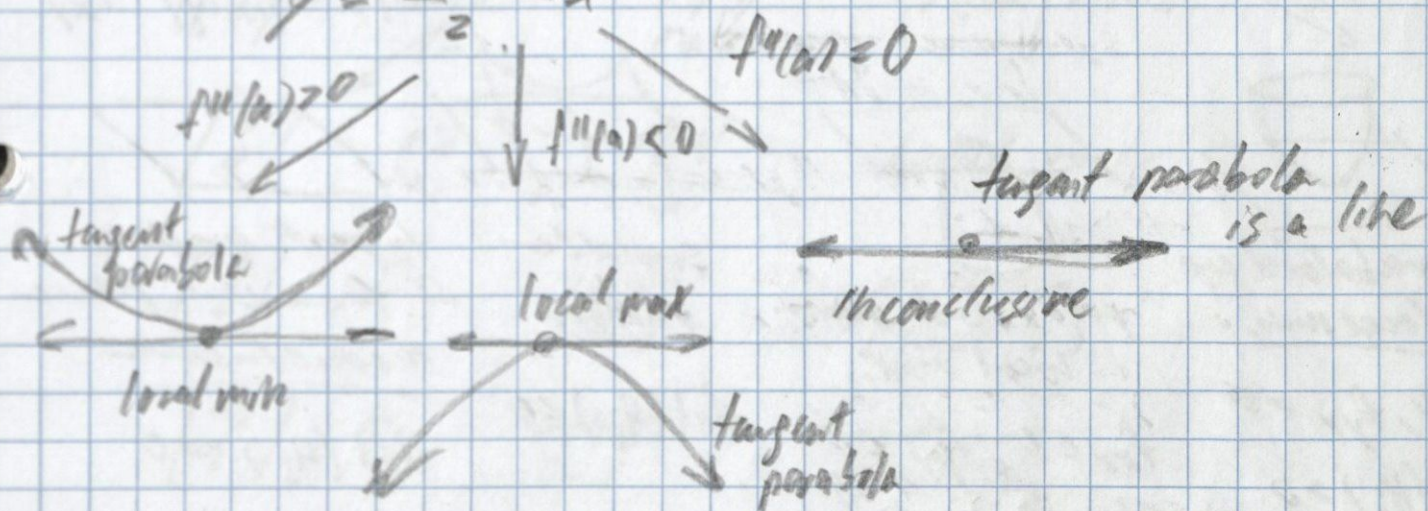


2nd derivative test:  $\mathbb{R}^2$  review



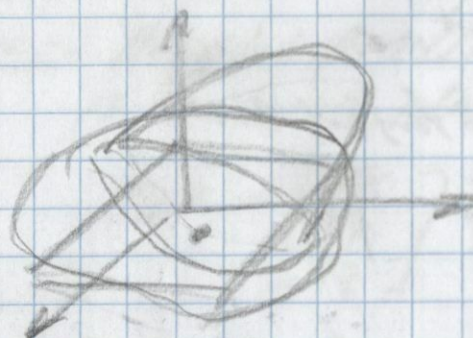
At a critical point, where  $f'(a) = 0$ , the tangent line is horizontal, and the tangent parabola looks like:

$$y = \frac{f''(a)}{2} x^2$$





$$f(x, y) = \mathbb{R}^2$$



1st order: tangent plane

2nd order: tangent quadric surface

At a critical point where  $f_x = f_y = 0$ , the tangent quadric surface looks like:

\* Hessians

$$* \mathcal{Q} = \frac{f_{xx}}{2} x^2 + f_{xy} xy + \frac{f_{yy}}{2} y^2 = * H_f = \begin{bmatrix} f_{xx} & f_{xy} \\ f_{yx} & f_{yy} \end{bmatrix}$$

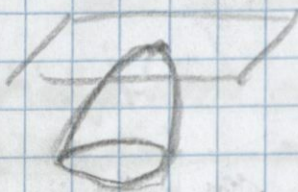
$$* \det(H_f) = f_{xx} f_{yy} - f_{xy}^2$$



paraboloid up  
local min.

$$> 0, f_{yy} > 0$$

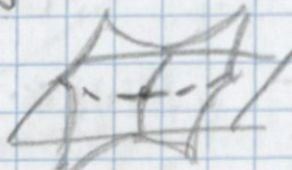
$$\det(H_f) > 0$$



paraboloid down  
local max.

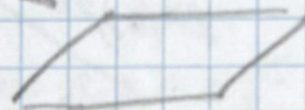
$$f_{xx} < 0, f_{yy} < 0$$

$$\det(H_f) > 0$$



saddle  
neither

$$\det(H_f) < 0$$



tangent quadric  
surface is a plane  
inconclusive

$$\det(H_f) = 0$$

discriminant  $\Delta = -\det(H)$  ← why this is relevant ↑  
( $b^2 - 4ac$ )



Ex: Find and classify the critical points of  
 $f(x, y) = y^3 + 3x^2y - 6x^2 - 6y^2 + 2$

critical points  $\nabla f = \vec{0}$

$$\vec{\nabla} f = \begin{bmatrix} 6xy - 12x \\ 3y^2 + 3x^2 - 12y \end{bmatrix} = \begin{bmatrix} 0 \\ 0 \end{bmatrix} \Leftrightarrow \begin{cases} 6xy - 12x = 0 \\ 3y^2 + 3x^2 - 12y = 0 \end{cases}$$

$$\Leftrightarrow \begin{cases} xy - 2x = 0 \rightarrow y = 2 \text{ or } x = 0 \\ 3y^2 + 3x^2 - 12y = 0 \rightarrow y + x^2 - 4 = 0 \text{ or } y^2 - 4y = 0 \\ x = \pm 2 \text{ or } y = 4, 0 \end{cases}$$

crit. point  $f_{xx}$   $\det(H(f))$  2<sup>nd</sup> derivative test

$\begin{bmatrix} 0 \\ 0 \end{bmatrix}$	-12 (-)	144 (+)	local max
--	------------	------------	-----------

$\begin{bmatrix} 0 \\ 4 \end{bmatrix}$	12 (+)	144 (+)	local min
--	-----------	------------	-----------

$\begin{bmatrix} 2 \\ 2 \end{bmatrix}$	0	-144 (-)	neither (saddle)
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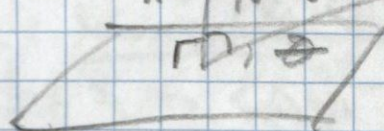
$\begin{bmatrix} -2 \\ 2 \end{bmatrix}$	0	-144 (-)	neither (saddle)
---	---	-------------	---------------------

$$H(f) = \begin{bmatrix} f_{xx} & f_{xy} \\ f_{yx} & f_{yy} \end{bmatrix} = \begin{bmatrix} 6y - 12 & 6x \\ 6x & 6 \end{bmatrix}$$

$$\det(H(f)) = f_{xx}f_{yy} - f_{xy}f_{yx} = (6y - 12)^2 - (6x)^2$$

Q: How do we find the angle between a vector and a plane?  $\vec{n} \perp 90^\circ - \theta \rightarrow \vec{v}$

(Winkel zum Normalenvektor)  
 A.



$$\vec{n} \cdot \vec{v} = \|\vec{n}\| \|\vec{v}\| \cos(90^\circ - \theta)$$

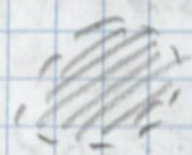


Lecture Notes

9.25.23

\* Closed sets are sets which contain all of their boundary points

eg.  $x^2 + y^2 < 1$   
not closed  $\Rightarrow$

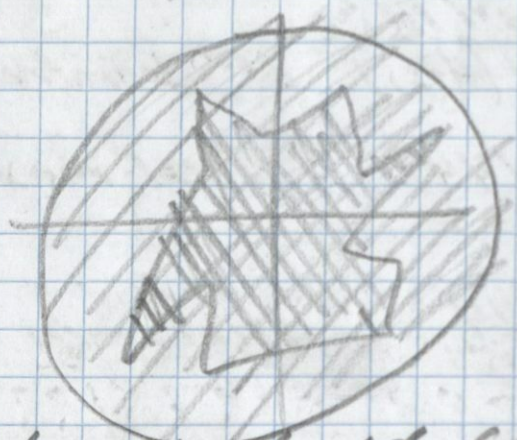


eg.  $x^2 + y^2 \leq 1$   
closed  $\Rightarrow$



\* A set is bounded in  $\mathbb{R}^2$  if it can fit in a disk

eg.

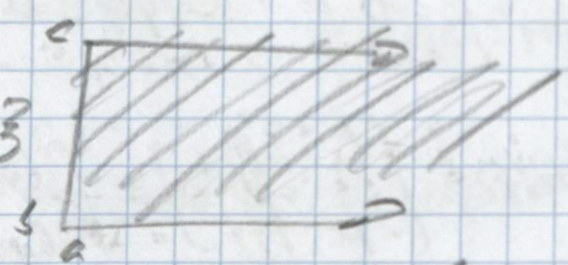


closed and bounded

a set of points bounded by polygon  $P$  is bounded by the disc defined by the all points  $x^2 + y^2 \leq 9$

\* Unbounded Example:

$$\{(x, y) \mid x \geq a, b \leq y \leq c\}$$



closed, but not bounded

\* Finding extrema on closed and bounded sets:

\* To find the absolute max and min values of a continuous function  $f = f(x, y)$  on a closed and bounded set  $D$ :

1. Find the values of  $f$  at critical points  $f$  in  $D$
2. find the extreme values of  $f$  on boundary (parametrize)
3. the largest value from 1, and 2, is abs max (border corner) and lowest is abs min.

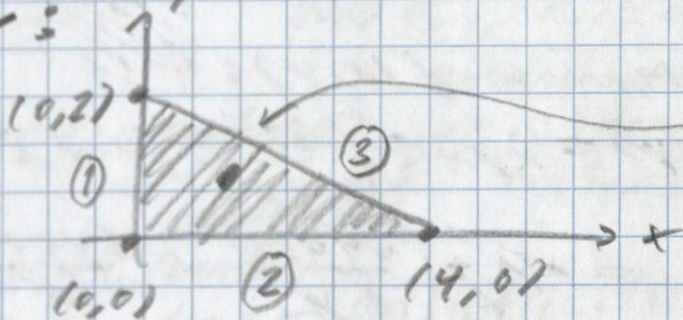


ex 1. find the abs max and min of  $f(x,y) = x+y-xy$   
 on the closed and bounded set  $D$  which is  
 the closed triangle w/ vertices  $(0,0)$ ,  $(0,2)$ ,  $(4,0)$ .

1. critical points:  $\nabla f = \begin{bmatrix} 0 \\ 0 \end{bmatrix}$  (2nd derivative test is optional)

$$\nabla f = \begin{bmatrix} f_x \\ f_y \end{bmatrix} = \begin{bmatrix} 1-y \\ 1-x \end{bmatrix} \rightarrow \begin{bmatrix} 1-y \\ 1-x \end{bmatrix} = \begin{bmatrix} 0 \\ 0 \end{bmatrix} \Rightarrow \begin{bmatrix} x \\ y \end{bmatrix} = \begin{bmatrix} 1 \\ 1 \end{bmatrix}$$

2. Boundary:



①  $\begin{bmatrix} x \\ y \end{bmatrix} = \begin{bmatrix} 0 \\ t \end{bmatrix}$ ,  $0 \leq t \leq 2$ .  $g_1(t) = f(0,t) = t$

critical points:  $g_1'(t) = 0 \rightarrow 1 = 0$   
 never happens, so no critical points!  
 endpoints:  $t = 0, 2 \rightarrow \begin{bmatrix} x \\ y \end{bmatrix} = \begin{bmatrix} 0 \\ 0 \end{bmatrix}, \begin{bmatrix} 0 \\ 2 \end{bmatrix}$

②  $\begin{bmatrix} x \\ y \end{bmatrix} = \begin{bmatrix} t \\ 0 \end{bmatrix}$ ,  $0 \leq t \leq 4$ .  $g_2(t) = f(t,0) = t$

critical points:  $g_2'(t) = 0 \rightarrow 1 = 0 \rightarrow$  no critical points!  
 endpoints:  $t = 0, 4 \rightarrow \begin{bmatrix} x \\ y \end{bmatrix} = \begin{bmatrix} 0 \\ 0 \end{bmatrix}, \begin{bmatrix} 4 \\ 0 \end{bmatrix}$

③  $\begin{bmatrix} x \\ y \end{bmatrix} = \begin{bmatrix} 2t \\ 2-t \end{bmatrix} = \begin{bmatrix} 0 \\ 2 \end{bmatrix} + t \begin{bmatrix} 2 \\ -1 \end{bmatrix}$ ,  $0 \leq t \leq 2$

point direction vector

$$g_3(t) = f(2t, 2-t) = 2t + (2-t) - (2t)(2-t) = 2t^2 - 3t + 2$$

$$g_3'(t) = 4t - 3$$

critical points:  $g_3'(t) = 0 \rightarrow 4t - 3 = 0 \rightarrow t = \frac{3}{4}$

$$\rightarrow \begin{bmatrix} x \\ y \end{bmatrix} = \begin{bmatrix} 3/2 \\ 5/4 \end{bmatrix}$$

Endpoints:

$$\begin{bmatrix} 0 \\ 0 \end{bmatrix}, \begin{bmatrix} 4 \\ 0 \end{bmatrix}$$

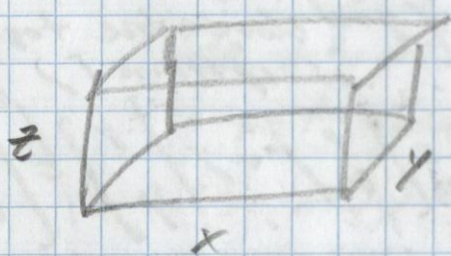
$$\begin{bmatrix} 3/2 \\ 5/4 \end{bmatrix}$$

3. Plug in Points:

point	value of $f$	
$\begin{bmatrix} 1 \\ 1 \end{bmatrix}$	1	
$\begin{bmatrix} 0 \\ 0 \end{bmatrix}$	0	min
$\begin{bmatrix} 0 \\ 2 \end{bmatrix}$	2	
$\begin{bmatrix} 4 \\ 0 \end{bmatrix}$	4	max



ex. A cardboard box without a lid is to have a volume of  $32,000 \text{ cm}^3$ . Find the dimensions of the box which uses the least amount of cardboard.



$$\begin{aligned} \text{Volume} &= 32,000 = xyz \\ (\text{in cm}^3) & \Rightarrow z = \frac{32000}{xy} \\ \text{area of cardboard} &= xy + 2xz + 2yz = f(x,y) \\ (\text{in cm}^2) & \end{aligned}$$

Want to minimize  $f(x,y)$ :

$$\begin{aligned} f(x,y) &= xy + 2\left(\frac{32000}{xy}\right)x + 2\left(\frac{32000}{xy}\right)y \\ &= xy + \frac{64000}{y} + \frac{64000}{x} \quad x, y > 0 \end{aligned}$$

neither closed or bounded

Observe  $f \rightarrow \infty$  when  $x \rightarrow 0^+$

$y \rightarrow 0^+$ ,  $x \rightarrow \infty$ , or  $y \rightarrow \infty$ .

So  $f$  has an absolute min at a critical point.

$$\nabla f = \begin{bmatrix} f_x \\ f_y \end{bmatrix} = \begin{bmatrix} y - \frac{64000}{x^2} \\ x - \frac{64000}{y^2} \end{bmatrix} = \begin{bmatrix} 0 \\ 0 \end{bmatrix} \text{ implies } y = \frac{64000}{x^2}$$

$$x \left( \frac{64000}{x^2} \right)^2 = 64000$$

$$x - \left( \frac{64000}{x^2} \right)^2 = 0$$

$$x \cdot \frac{64000^2}{x^4} = 64000 \Rightarrow x^3 = 64000$$

$$y = \frac{64000}{x^2} = \frac{64000}{40^2} = 40 \quad \left. \begin{array}{l} x = 40 \\ y = 40 \end{array} \right\} \text{symmetrical functions}$$

$$\text{Then } 32000 = 40 \cdot 40 \cdot z \Rightarrow z = 20$$

$$\text{minimum when } \begin{bmatrix} x \\ y \\ z \end{bmatrix} = \begin{bmatrix} 40 \\ 40 \\ 20 \end{bmatrix}$$

so  $40 \text{ cm} \times 40 \text{ cm} \times 20 \text{ cm}$  box



Lecture Notes

9.27.23

ex<sub>0</sub> Find the local min/max of  $f = x^4 + y^4 - 4xy + 1$

critical points &  $\nabla f = \vec{0}$

$\nabla f = \begin{bmatrix} 4x^3 - 4y \\ 4y^3 - 4x \end{bmatrix} = \begin{bmatrix} 0 \\ 0 \end{bmatrix} \Rightarrow x^3 = y$  plug in

$4(x^3)^3 - 4x = 0$

$\Rightarrow 4x(x^8 - 1) = 0 \Rightarrow x = 0, 1, -1$

$\Rightarrow |x| = 1$

2nd derivative test

critical point det(H(f)) f<sub>xx</sub> conclusion

$\begin{bmatrix} 0 \\ 0 \end{bmatrix}$  -16 (-) saddle

(neither)

$\begin{bmatrix} 1 \\ 1 \end{bmatrix}$  128 (+) 12 (+) local min

local min

$\begin{bmatrix} -1 \\ -1 \end{bmatrix}$  128 (+) 12 (+) local min

local min

$H(f) = \begin{bmatrix} f_{xx} & f_{xy} \\ f_{yx} & f_{yy} \end{bmatrix} = \begin{bmatrix} 12x^2 - 4 & 0 \\ 0 & 12y^2 - 4 \end{bmatrix}$

$\det(H(f)) = 144x^2y^2 - 16$

(continuous)

ex<sub>1</sub> Find the absolute max and min of  $f(x,y) = x^2 + y^2 + y$  on the disc  $x^2 + y^2 \leq 1$  and the point(s) where the extrema are achieved. (closed + bounded)

1. Critical Points:  $\nabla f = \vec{0}$

$\nabla f = \begin{bmatrix} 2x \\ 2y+1 \end{bmatrix} = \begin{bmatrix} 0 \\ 0 \end{bmatrix} \Rightarrow \begin{cases} 2x=0 \\ 2y+1=0 \end{cases}$

$\Rightarrow \begin{bmatrix} x \\ y \end{bmatrix} = \begin{bmatrix} 0 \\ -1/2 \end{bmatrix}$

2. Parameterize boundary:  $x^2 + y^2 = 1$

or use Lagrange multipliers  $\begin{bmatrix} x \\ y \end{bmatrix} = \begin{bmatrix} \cos t \\ \sin t \end{bmatrix}, 0 \leq t \leq 2\pi$

check  $x^2 + y^2 \leq 1$  ✓

$g(t) = f(\cos t, \sin t) = (\cos t)^2 + (\sin t)^2 + \sin t = 1 + \sin t$

3. Find critical points of  $g$ :  $g'(t) = 0$

$g'(t) = \cos t = 0 \Rightarrow t = \frac{\pi}{2}, \frac{3\pi}{2} \Rightarrow \begin{bmatrix} x \\ y \end{bmatrix} = \begin{bmatrix} \cos t \\ \sin t \end{bmatrix}$

4. Test points:

critical point value of  $f$

$\begin{bmatrix} 0 \\ -1/2 \end{bmatrix}$   $0 + (-1/2)^2 + (-1/2) = -1/4$  ← abs min

$\begin{bmatrix} 0 \\ 1 \end{bmatrix}$  2 ← abs max

$\begin{bmatrix} 0 \\ -1 \end{bmatrix}$  0



## Lagrange Multiplier 3

want to extremize  $f(x, y, z)$  subject to constraint  $g(x, y, z) = k$ , a level surface of  $g$

\*  $\nabla f(P) \parallel \nabla g(P)$ . So  $\nabla f(P) = \lambda \nabla g(P)$ .

\*  $\lambda$  is called the Lagrange Multiplier

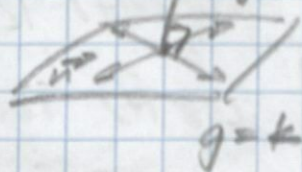
\* Why? Recall a critical point of  $f$  is where

"equivalently"  $D_x f = 0$  for all unit vectors  $\vec{u}$   
 "if and only if"  $\Leftrightarrow \nabla f = \vec{0}$  for all unit vectors  $\vec{u}$   
 $\Leftrightarrow \nabla f = \vec{0}$ .

Now, a critical point of  $f$  on the level set  $g = k$  is where  $D_x f = 0$  for all unit vectors  $\vec{u}$  parallel to  $g = k$

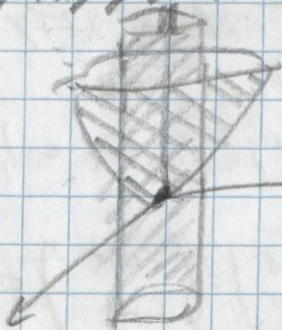
$\Leftrightarrow \nabla f \cdot \vec{u} = 0$  for all unit vectors  $\vec{u}$  perpendicular to  $\nabla g$

$\Leftrightarrow \nabla f$  and  $\nabla g$  are parallel



$$* \begin{cases} \nabla f(x, y, z) = \lambda \nabla g(x, y, z) \\ g(x, y, z) = k \end{cases} \Leftrightarrow \begin{cases} f_x = \lambda g_x \\ f_y = \lambda g_y \\ f_z = \lambda g_z \\ g = k \end{cases}$$

ex. Find the extreme values of  $f(x, y) = x^2 + 2y^2$  subject to the constraint  $x^2 + y^2 = 1$



Find minimum values of  $f$  when constrained (or unrestricted) w/ cylinder  $g$

1. Find where  $\nabla f = \lambda \nabla g$  and  $g = 1$

$$\nabla f = \lambda \nabla g \Leftrightarrow \begin{bmatrix} 2x \\ 4y \end{bmatrix} = \lambda \begin{bmatrix} 2x \\ 2y \end{bmatrix} \Leftrightarrow \begin{cases} 2x = \lambda 2x \\ 4y = \lambda 2y \\ x^2 + y^2 = 1 \end{cases}$$

$$\frac{x=0}{x^2 + y^2 = 1} \Rightarrow y = \pm 1$$

$$x = \lambda x$$

$$x \neq 0, \lambda = 1$$

$$4y = \lambda \cdot 2y$$

$$y = 0$$

$$\Rightarrow x = \pm 1$$

2. Test points:

point  $\begin{bmatrix} 0 \\ 1 \end{bmatrix}$   
 $\begin{bmatrix} 0 \\ -1 \end{bmatrix}$

value of  $f$  2, abs

point  $\begin{bmatrix} 1 \\ 0 \end{bmatrix}$   
 $\begin{bmatrix} -1 \\ 0 \end{bmatrix}$

2, maxima

value of  $f$  1, abs

1, minima

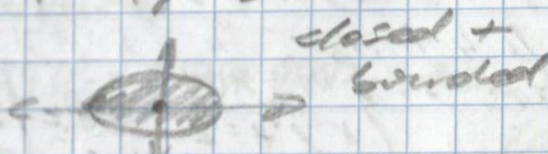


Lecture Notes

9.29.23

ex. Find the extrema values of  $f(x,y) = e^{-xy}$  on the region  $x^2 + 4y^2 \leq 1$ .

(1) Critical points:



$$\nabla f = \begin{bmatrix} -ye^{-xy} \\ -xe^{-xy} \end{bmatrix} = \begin{bmatrix} 0 \\ 0 \end{bmatrix} \Rightarrow y=0 \quad \begin{bmatrix} x \\ y \end{bmatrix} = \begin{bmatrix} 0 \\ 0 \end{bmatrix}$$

$$\Rightarrow x=0$$

(2) Boundary: Lagrange multi

$$0^2 + 4 \cdot 0^2 \leq 1 \quad \checkmark$$

$$\begin{cases} \nabla f = \lambda \nabla g \Rightarrow \begin{bmatrix} -ye^{-xy} \\ -xe^{-xy} \end{bmatrix} = \lambda \begin{bmatrix} 2x \\ 8y \end{bmatrix} \\ x^2 + 4y^2 = 1 \end{cases}$$

(2') Parametrize boundary  $x^2 + 4y^2 = 1$   
 $\cos^2 t + \sin^2 t = 1$   
 $\begin{bmatrix} x \\ y \end{bmatrix} = \begin{bmatrix} \cos t \\ \frac{1}{2} \sin t \end{bmatrix}, 0 \leq t \leq 2\pi$

①  $-ye^{-xy} = \lambda \cdot 2x \Rightarrow e^{-xy} = \frac{2 \cdot 2x}{-y}$

$h(t) = f(\cos t, \frac{1}{2} \sin t)$   
 $= e^{-\frac{1}{2} \cos t \sin t} = e^{-\frac{\sin 2t}{4}}$

②  $-xe^{-xy} = \lambda \cdot 8y \Rightarrow x \cdot \left(\frac{2x}{-y}\right) = \lambda \cdot 8y$

③  $x^2 + 4y^2 = 1$   
 $\Rightarrow 2x^2 = 8y^2$   
 $x^2 = 4y^2$

(no endpoints)

③  $\Rightarrow x^2 + x^2 = 1 \Rightarrow x = \pm \frac{1}{\sqrt{2}}$   
 $y^2 = \frac{1}{4} x^2 \Rightarrow y = \pm \frac{1}{2} (\pm x) = \pm \frac{1}{2\sqrt{2}}$

Critical points  $h'(t) = 0$ :  
 $-\frac{1}{2} \cos(2t) e^{-\frac{\sin(2t)}{4}} = 0$   
 $\Rightarrow \cos(2t) = 0$   
 $\Rightarrow t = \frac{\pi}{4}, \frac{3\pi}{4}, \frac{5\pi}{4}, \frac{7\pi}{4}$

$y=0, \lambda=0$   
 ②  $\Rightarrow x=0$  doesn't  
 $\Rightarrow \begin{bmatrix} x \\ y \end{bmatrix} = \begin{bmatrix} 0 \\ 0 \end{bmatrix}$  satisfy ①

(3) Test Points

point	value of $f = e^{-xy}$
$\begin{bmatrix} 0 \\ 0 \end{bmatrix}$	$1 = e^0$
$\begin{bmatrix} 1/\sqrt{2} \\ 1/2\sqrt{2} \end{bmatrix}$	$e^{-\frac{1}{4}}$
$\begin{bmatrix} 1/\sqrt{2} \\ -1/2\sqrt{2} \end{bmatrix}$	$e^{\frac{1}{4}}$
$\begin{bmatrix} -1/\sqrt{2} \\ 1/2\sqrt{2} \end{bmatrix}$	$e^{\frac{1}{4}}$
$\begin{bmatrix} -1/\sqrt{2} \\ -1/2\sqrt{2} \end{bmatrix}$	$e^{-\frac{1}{4}}$

absolute maxima  
 absolute minima



Ex. Find the minimum value of  $f(x, y, z) = x^2 + y^2 + z^2$  with respect to the constraint  $x^2 y z = 2$  and the point  $(2)$  where the minimum value is achieved.

" $x^2 y z = 2$  is closed & unbounded, but  $f \rightarrow \infty$  when  $x \rightarrow \pm \infty, y \rightarrow \pm \infty, \text{ or } z \rightarrow \pm \infty$ . So absolute minimum exists."

Lagrange Multiplier:  $\begin{cases} \nabla f = \lambda \nabla g \\ x^2 y z = 2 \end{cases} \quad \nabla f = \begin{bmatrix} 2x \\ 2y \\ 2z \end{bmatrix}, \quad \nabla g = \begin{bmatrix} 2xy z \\ x^2 z \\ x^2 y \end{bmatrix}$

$\Rightarrow \begin{cases} 2x = 2\lambda xy z \\ 2y = 2\lambda x^2 z \\ 2z = 2\lambda x^2 y \\ x^2 y z = 2 \end{cases} \quad \text{using } x^2 y z = 2 \Rightarrow \begin{cases} 2x = 2\lambda \left(\frac{2}{x}\right) \\ 2y = 2\lambda \left(\frac{2}{y}\right) \\ 2z = 2\lambda \left(\frac{2}{z}\right) \\ x^2 y z = 2 \end{cases} \quad \Rightarrow \begin{cases} x^2 = 2\lambda \\ y^2 = 2\lambda \\ z^2 = 2\lambda \\ x^2 y z = 2 \end{cases} \quad (\Rightarrow \lambda > 0)$

$x^2 y z = 2 \Rightarrow (2\lambda) \cdot (\pm\sqrt{2\lambda}) \cdot (\pm\sqrt{2\lambda}) = 2$   
 $\Rightarrow 2\lambda^2 = 2 \Rightarrow \lambda = \pm 1$

$\Rightarrow \begin{cases} x^2 = 2 \\ y^2 = 1 \\ z^2 = 1 \\ x^2 y z = 2 \end{cases} \quad \Rightarrow \begin{bmatrix} x \\ y \\ z \end{bmatrix} = \pm \begin{bmatrix} \sqrt{2} \\ 1 \\ 1 \end{bmatrix}, \pm \begin{bmatrix} \sqrt{2} \\ -1 \\ -1 \end{bmatrix}$

Test Points:  $f = x^2 + y^2 + z^2 = 2 + 1 + 1 = 4$ .

All are absolute minima

"By the initial statement there has to be an absolute minimum, and all the critical points have the same value, all of the critical points are absolute minima."

or,  $x^2 = \frac{2}{y z}$ , minimize  $\underbrace{\left(\frac{2}{y z}\right)^2 + y^2 + z^2}_{\nabla f = \vec{0}}$  over  $(y, z)$ .



Lagrange Multiplier of 2 constants:

\* optimize  $f(x, y, z)$  subject to  $g(x, y, z) = c$  and  $h(x, y, z) = k$ .

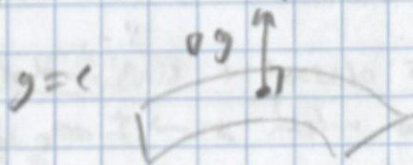
$$\nabla f(P) = \lambda \nabla g(P) + \mu \nabla h(P)$$

$$\begin{cases} \nabla f(x, y, z) = \lambda \nabla g(x, y, z) + \mu \nabla h(x, y, z) & (\lambda, \mu \text{ scalars}) \\ g(x, y, z) = c \\ h(x, y, z) = k \end{cases} \quad (\infty \text{ scalars possible})$$

\* a critical point of  $f$  on the intersection of the level sets  $g=c$  and  $h=k$  is when:

$D_{\vec{u}} f = 0$  for all unit vectors  $\vec{u}$  parallel to  $g=c$  and  $h=k$   
 $\nabla f \cdot \vec{u} = 0$  for all unit vectors  $\vec{u}$  perpendicular to  $\nabla g$  and  $\nabla h$

$\nabla f$  is in the plane spanned by  $\nabla g$  and  $\nabla h$



$$\Leftrightarrow \nabla f = \lambda \nabla g + \mu \nabla h \text{ for some scalars } \lambda, \mu.$$

ex. Find the points on the curve section  $z^2 = x^2 + y^2$  and  $z = x + y + 2$  which are closest to the origin.  $x^2 + y^2 - z^2 = 0$   $x + y - z = -2$

1. Want to minimize  $f(x, y, z) = x^2 + y^2 + z^2$

2. Lagrange Multiplier:

$$\begin{cases} \nabla f = \lambda \nabla g + \mu \nabla h \\ g = 0 \\ h = -2 \end{cases} \Leftrightarrow \begin{bmatrix} 2x \\ 2y \\ 2z \end{bmatrix} = \lambda \begin{bmatrix} 2x \\ 2y \\ -2z \end{bmatrix} + \mu \begin{bmatrix} 1 \\ 1 \\ -1 \end{bmatrix}$$

\* for LM in 3 variables with 2 constraints, one additional constraint allows us to solve for  $x, y, z$

$$\begin{aligned} \textcircled{1} \quad 2x &= 2\lambda x + \mu \\ \textcircled{2} \quad 2y &= 2\lambda y + \mu \\ \textcircled{3} \quad 2z &= -2\lambda z - \mu \\ \textcircled{4} \quad x^2 + y^2 - z^2 &= 0 \\ \textcircled{5} \quad x + y - z &= -2 \end{aligned}$$

$\textcircled{1} - \textcircled{2} \Rightarrow 2x - 2y = 2\lambda x - 2\lambda y$   
 $2(x - y) = 2\lambda(x - y)$   
 $(2 - 2\lambda)(x - y) = 0$   
 $\lambda = 1$  or  $x = y$  for  $x, y, z \neq 0$

points:  $x = y = -2 + \sqrt{2}, z = -2 + \sqrt{2}$   $24 - 16\sqrt{2}$   $\Rightarrow z = 0$   
 $x = y = -2 - \sqrt{2}, z = -2 - \sqrt{2}$   $24 + 16\sqrt{2}$   $\Rightarrow x + y = 0$   
 $x = y = -2 + \sqrt{2}, z = -2 + \sqrt{2}$   $\Rightarrow x^2 + y^2 = 0$   
 $x = y = -2 - \sqrt{2}, z = -2 - \sqrt{2}$   $\Rightarrow x + y = 0$   
 $x = y = -2 + \sqrt{2}, z = -2 + \sqrt{2}$   $\Rightarrow 0 + 0 - 0 = -2$  impossible!  
 $x = y = -2 - \sqrt{2}, z = -2 - \sqrt{2}$   $\Rightarrow 0 + 0 - 0 = -2$  impossible!  
 (no solutions)

$\textcircled{4}, \textcircled{5} \Rightarrow \begin{cases} 2x^2 - z^2 = 0 \\ 2x - z = -2 \end{cases}$  i.e. ignore  $\lambda, \mu$   
 $z = 2x + 2$   
 plus into  $\textcircled{4}$ :  $x^2 = 2x^2$   
 $(2x + 2)^2 = 2x^2$   
 $4x^2 + 8x + 4 = 2x^2$   
 $x^2 + 4x + 2 = 0$



extra exo Use Lagrange multipliers to find the point on the plane  $2x - y + 3z + 14 = 0$  closest to the origin.

ie. want to minimize

$$f(x, y, z) = (\text{distance from } (x, y, z) \text{ to origin})^2 = x^2 + y^2 + z^2$$

Lagrange Multiplier:

$$\begin{cases} \nabla f = \lambda \nabla g \\ 2x - y + 3z + 14 = 0 \end{cases} \rightarrow \begin{bmatrix} 2x \\ 2y \\ 2z \end{bmatrix} = \lambda \begin{bmatrix} 2 \\ -1 \\ 3 \end{bmatrix}$$

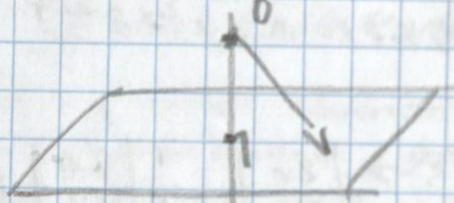
$$\Leftrightarrow \begin{cases} 2x = 2\lambda \\ 2y = -\lambda \\ 2z = 3\lambda \end{cases} \rightarrow \begin{bmatrix} x \\ y \\ z \end{bmatrix} = \begin{bmatrix} \lambda \\ -\lambda/2 \\ 3\lambda/2 \end{bmatrix}$$

$$2x - y + 3z + 14 = 0 \rightarrow 2(\lambda) - \left(-\frac{\lambda}{2}\right) + 3\left(\frac{3\lambda}{2}\right) + 14 = 0$$

\*  $g$  is closed + unbounded, but minimum exists since  $f \rightarrow \infty$  when  $x \rightarrow \pm \infty$ ,  $y \rightarrow \pm \infty$ , or  $z \rightarrow \pm \infty$ . \*

$$\Rightarrow \lambda \left(2 + \frac{1}{2} + \frac{9}{2}\right) = -14 \Rightarrow \lambda \left(\frac{14}{2}\right) = -14 \Rightarrow \lambda = -2$$

$$\therefore \text{minimized at } \begin{bmatrix} x \\ y \\ z \end{bmatrix} = \begin{bmatrix} -2 \\ -(-2)/2 \\ 3(-2)/2 \end{bmatrix} = \begin{bmatrix} -2 \\ 1 \\ -3 \end{bmatrix}$$



line parallel to  $\begin{bmatrix} 2 \\ -1 \\ 3 \end{bmatrix}$



Lecture Notes + last 2 examples

10.2.23

ex: find the absolute maximum and absolute minimum values of  $f(x, y, z) = 2x + y$  with respect to the constraints  $g(x, y, z) = 2x^2 + z^2 = 4$  and  $h(x, y, z) = 2x + y + 3z = 6$  and the point(s) where these extreme values are achieved.

Lagrange Multipliers!

$$\begin{cases} \nabla f = \lambda \nabla g + \mu \nabla h \\ g = 4 \\ h = 6 \end{cases} \Rightarrow \begin{bmatrix} 2 \\ 1 \\ 0 \end{bmatrix} = \lambda \begin{bmatrix} 4x \\ 0 \\ 2z \end{bmatrix} + \mu \begin{bmatrix} 2 \\ 1 \\ 3 \end{bmatrix}$$

$$\begin{cases} 2 = 4\lambda x + 2\mu \rightarrow 2 = 4\lambda x + 2 \rightarrow 4\lambda x = 0 \\ 1 = \mu \rightarrow \mu = 1 \\ 0 = 2\lambda z + 3\mu \rightarrow 0 = 2\lambda z + 3 \Rightarrow \lambda \neq 0 \\ 2x^2 + z^2 = 4 \\ 2x + y + 3z = 6 \end{cases} \Rightarrow \boxed{x=0}$$

← plus  $\mu$

$$\begin{cases} z^2 = 4 \rightarrow z = \pm 2 \\ y + 3z = 6 \rightarrow y = 6 - 3z \end{cases}$$

crit. point?

$$x=0, y=2, z=2$$

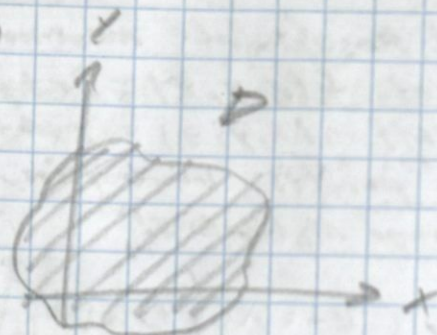
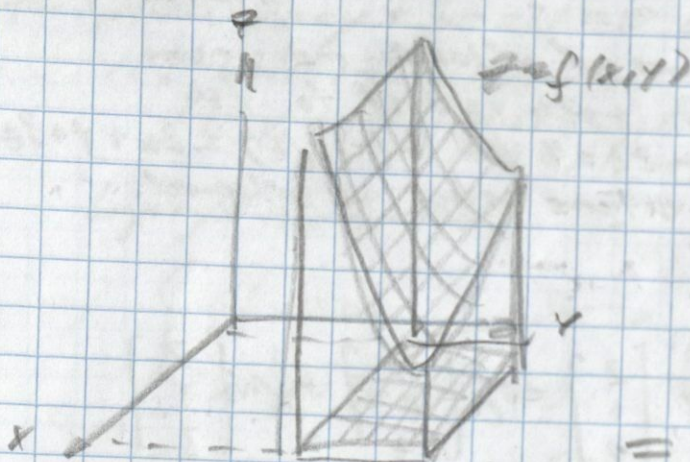
$$x=0, y=12, z=-2$$

value of  $f$ :

0 ← absolute minimum

12 ← absolute maximum





$$V = \sum_{i=1}^m \sum_{j=1}^n (f(x_i, y_j) \Delta x \Delta y)$$

$m, n \rightarrow \infty$

$$= \iint_D f(x, y) dA$$

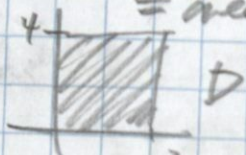
↖ w/ respect to area

= signed volume underneath  $z = f(x, y)$  and above  $D$

= area(D) \* (average value of  $f(x, y)$  on  $D$ )

Fubini's Theorem

ex:  $\iint_D y^3 e^{2x} dy dx$



$$\int_0^2 \left( \int_0^4 y^3 e^{2x} dy \right) dx = \int_0^4 \left( \int_0^2 y^3 e^{2x} dx \right) dy$$

2nd 1st      1st 2nd  
 1. 0 ≤ y ≤ 4      2. 0 ≤ x ≤ 2  
 2. 0 ≤ x ≤ 2      1. 0 ≤ x ≤ 2  
 1. 0 ≤ y ≤ 4      2. 0 ≤ y ≤ 4

$$= \int_{x=0}^{x=2} \left( \int_{y=0}^{y=4} y^3 e^{2x} dy \right) dx = \int_{y=0}^{y=4} \left( \int_{x=0}^{x=2} y^3 e^{2x} dx \right) dy$$

$$= \int_{x=0}^{x=2} \left[ \frac{1}{4} y^4 e^{2x} \right]_{y=0}^{y=4} dx$$

$$= \int_{y=0}^{y=4} \left[ \frac{1}{2} y^3 e^{2x} \right]_{x=0}^{x=2} dy$$

$$= \int_{x=0}^{x=2} \left( \frac{1}{4} 4^4 e^{2x} - \frac{1}{4} 0^4 e^{2x} \right) dx$$

$$= \int_{y=0}^{y=4} \frac{1}{2} y^3 (e^4 - 1) dy$$

$$= \int_{x=0}^{x=2} 64 e^{2x} dx$$

$$= \left[ \frac{1}{8} y^4 \right]_{y=0}^{y=4}$$

$$= \left[ 32 e^{2x} \right]_{x=0}^{x=2}$$

$$= \frac{e^4 - 1}{8} (4^4 - 0^4)$$

$$= 32(e^4 - 1)$$

$$= 32(e^4 - 1)$$



ex. compute  $\iint_R ye^{-xy} dA$  where  $R = [0, 2] \times [0, 3]$   $0 \leq y \leq 3$   
 $0 \leq x \leq 2$

$$= \int_{y=0}^{y=3} \left( \int_{x=0}^{x=2} ye^{-xy} dx \right) dy$$

↓ substitute  $u = -xy \Rightarrow \frac{du}{dx} = -y \Rightarrow \int -e^u du$

$$= \int_{y=0}^{y=3} \left[ -e^{-xy} \right]_{x=0}^{x=2} dy = \int_{y=0}^{y=3} (-e^{-2y} + 1) dy$$

$$= \left[ \frac{e^{-2y}}{2} + y \right]_{y=0}^{y=3} = \left( \frac{e^{-6}}{2} + 3 \right) - \left( \frac{e^0}{2} + 0 \right) = \frac{e^{-6}}{2} + \frac{5}{2}$$

ex. Find the volume of the solid bounded by the surface  $z = 1 + e^x \sin y$  and the planes  $x=1$ ,  $x=-1$ ,  $y=0$ ,  $y=\pi$ , and  $z=0$   
 $-1 \leq x \leq 1$ ,  $0 \leq y \leq \pi$   
 always pos on  $D$

$$\therefore V = \iint_D (1 + e^x \sin y) dA$$

$$= \int_{y=0}^{y=\pi} \left( \int_{x=-1}^{x=1} (1 + e^x \sin y) dx \right) dy$$

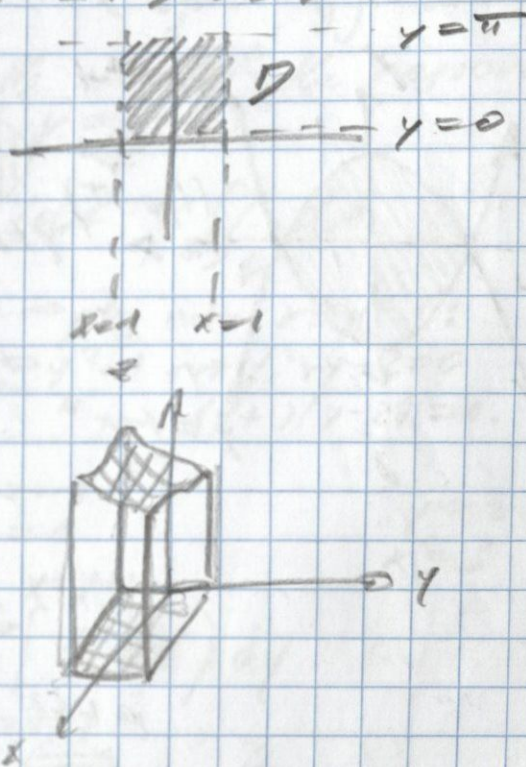
$$= \int_{y=0}^{y=\pi} \left[ x + e^x \sin y \right]_{x=-1}^{x=1} dy$$

$$= \int_{y=0}^{y=\pi} \left( 2 + \left( e - \frac{1}{e} \right) \sin y \right) dy$$

$$= \left[ 2y - \left( e - \frac{1}{e} \right) \cos y \right]_{y=0}^{y=\pi}$$

$$= (2\pi - (e - \frac{1}{e}) \cos \pi) - (2 \cdot 0 - (e - \frac{1}{e}) \cos 0)$$

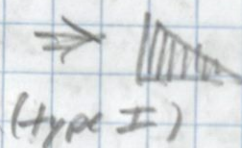
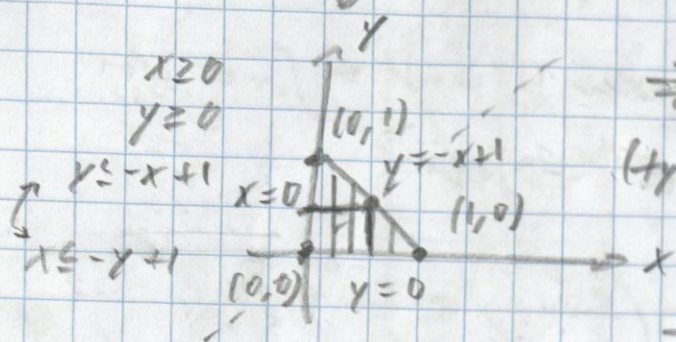
$$= 2\pi + 2 \left( e - \frac{1}{e} \right)$$





### Slices 3 (non-rectangular regions of integration)

compute  $\iint_D 5 dA$  where  $D$  is the triangular region



$$\int_{x=0}^{x=1} \left( \int_{y=0}^{y=-x+1} f(x,y) dy \right) dx$$

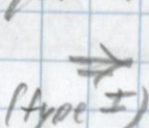
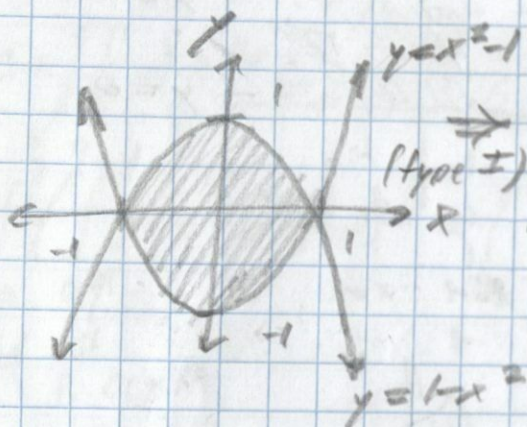
$$x=0 \quad y=0$$

can depend on  $x$



$$\int_{y=0}^{y=1} \left( \int_{x=0}^{x=-y+1} f(x,y) dx \right) dy$$

Compute  $\iint_D x dA$  where  $D$  is the region bounded by the parabolas  $y=1-x^2$  and  $y=x^2-1$

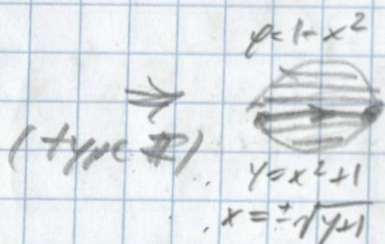


$$\int_{x=-1}^{x=1} \left( \int_{y=x^2-1}^{y=1-x^2} x dy \right) dx$$

$$= \int_{x=-1}^{x=1} [xy]_{y=x^2-1}^{y=1-x^2} dx$$

$$= \int_{x=-1}^{x=1} x(1-x^2) - x(x^2-1) dx$$

$$= \int_{x=-1}^{x=1} 2x - 2x^3 dx = \left[ x^2 - \frac{1}{2}x^4 \right]_{x=-1}^{x=1} = 0$$



$$\iint_D x dA =$$

$$\int_{y=-1}^{y=1} \left( \int_{x=-\sqrt{y+1}}^{x=\sqrt{y+1}} dx \right) dy + \int_{y=0}^{y=1} \left( \int_{x=-\sqrt{1-y}}^{x=\sqrt{1-y}} dx \right) dy$$

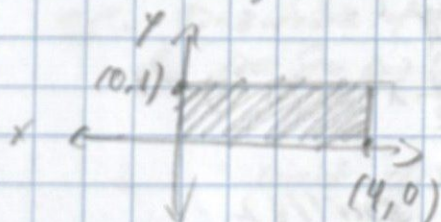


[Lecture Notes]

10.6.23

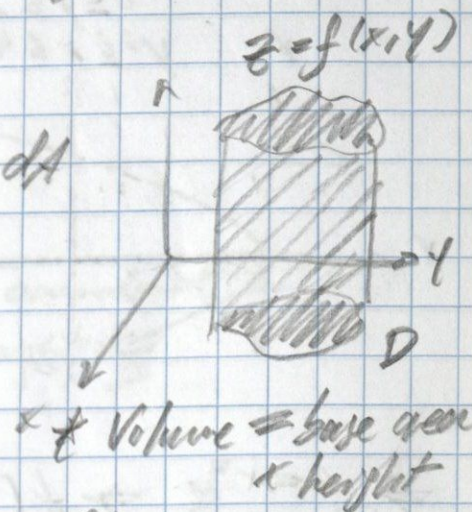
ex. Find the average of  $f = e^x + e^y$  over the rectangle  $[0, 4] \times [0, 1]$

average value of  $f$  on  $D$   $(f(x,y)) = \frac{1}{\text{area}(D)} \iint_D f(x,y) dA$



$$= \frac{1}{4} \int_0^4 \int_0^1 (e^x + e^y) dy dx$$

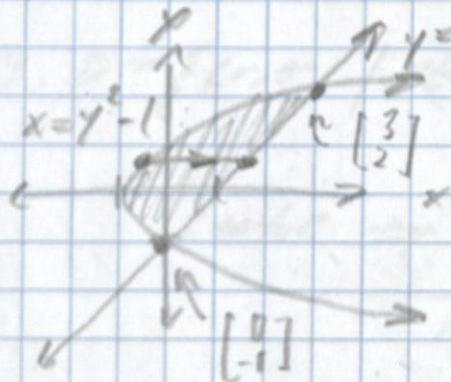
$$= \dots = \frac{1}{15} \left[ (4+e)^{\frac{5}{2}} - 5^{\frac{5}{2}} - e^{\frac{5}{2}} + 1 \right]$$



$\iint = \text{area}(D) \cdot \text{average}$

ex. set up the integral to find the area of the region bounded by  $x = y^2 - 1$  and  $y = x - 1$

\* area of  $D = A(D) = \iint_D 1 dA = \iint_D dA$



$x = y^2 - 1 \rightarrow x = y + 1 \rightarrow$  plug into  $x = y^2 - 1$ :  
 $y + 1 = y^2 - 1 \rightarrow y^2 - y - 2 = 0$   
 $(y+1)(y-2) = 0$

$y = -1$   
 $x = 0$   
 $y = 2$   $x = y + 1$   
 $x = 3$

Typical  $\rightarrow \int \left( \int 1 dx \right) dy$

$$= \int_{y=-1}^2 \left[ x \right]_{x=y^2-1}^{y+1} dy = \int_{-1}^2 [(y+1) - (y^2-1)] dy$$

$$= \int_{-1}^2 (1 - y^2 + y + 2) dy = \left[ -\frac{1}{3}y^3 + \frac{1}{2}y^2 + 2y \right]_{-1}^2$$

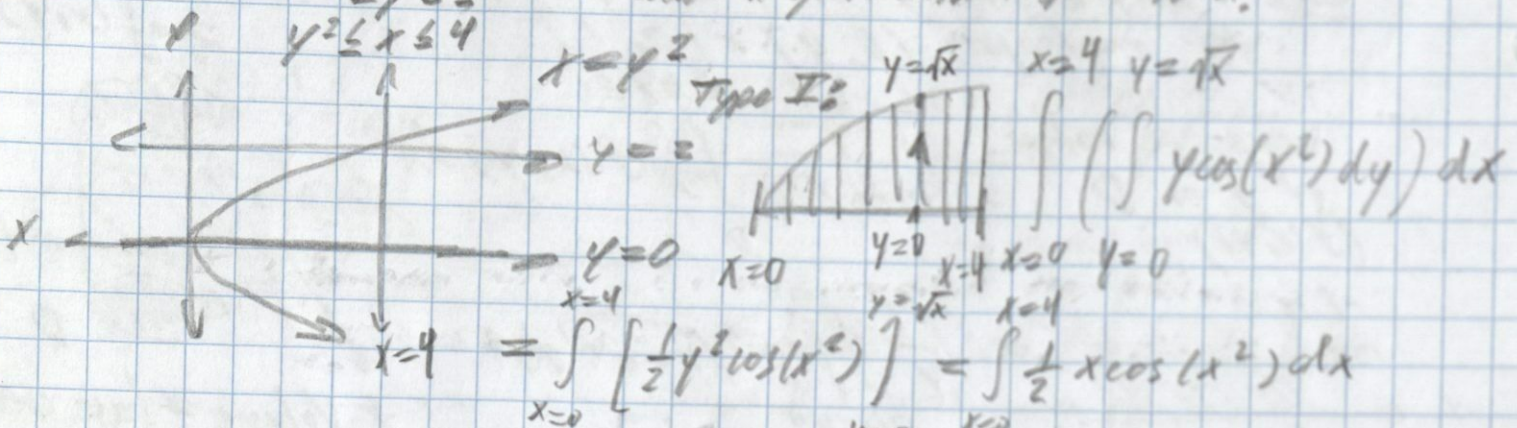
$\rightarrow \frac{9}{2}$



Exo Compute  $\int_0^2 \int_{y^2}^4 y \cos(x^2) dx dy$ .

$0 \leq y \leq 2$   
 $y^2 \leq x \leq 4$

can't integrate with respect to x!

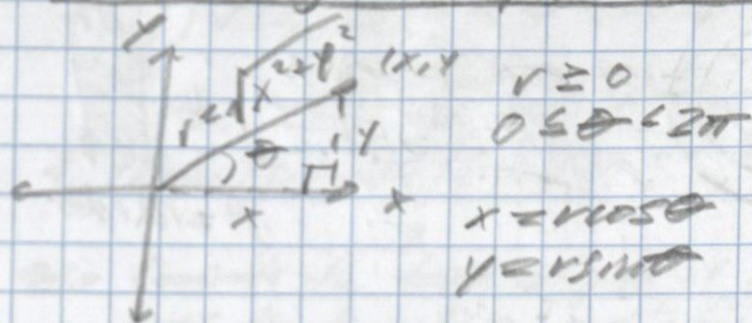


$\Rightarrow u = x^2$   
 $du = 2x dx$

$\Rightarrow \frac{1}{4} \int \cos u du \Rightarrow \left[ \frac{\sin(x^2)}{4} \right]_0^4 = \frac{\sin(16)}{4}$

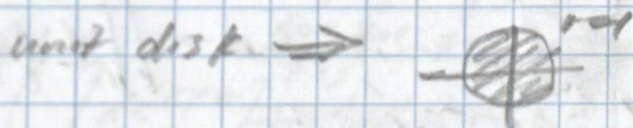


## Double Integrals in Polar Coordinates:



Ex. Describe the following regions in polar coordinates

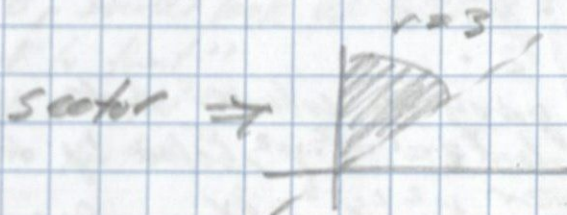
1.  $D = \{(r, \theta) \mid 1 \leq r \leq 1\} = \{(r, \theta) \mid 0 \leq r \leq 1, 0 \leq \theta \leq 2\pi\}$



2.  $D = \{(r, \theta) \mid 1 \leq r \leq 2, 0 \leq \theta \leq \pi\}$



3.  $D = \{(r, \theta) \mid r \leq 3, \frac{\pi}{4} \leq \theta \leq \frac{\pi}{2}\}$



\*  $dA = r dr d\theta \Rightarrow D = \{(r, \theta) \mid r_1 \leq r \leq r_2, \theta_1 \leq \theta \leq \theta_2\}$

$A = \frac{1}{2} r_2^2 \Delta\theta - \frac{1}{2} r_1^2 \Delta\theta = \frac{1}{2} (r_2 + r_1)(r_2 - r_1) \Delta\theta$   
 $= r^* \Delta r \Delta\theta$  where  $r^* = \frac{1}{2} (r_1 + r_2)$

Ex. compute  $\iint_D e^{x^2+y^2} dA$  where  $D$  is the unit disk

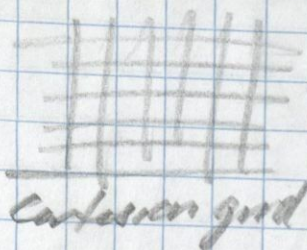
$$= \iint_{\substack{0 \leq \theta \leq 2\pi \\ 0 \leq r \leq 1}} e^{(r \cos \theta)^2 + (r \sin \theta)^2} r dr d\theta$$

$$= \iint_{\substack{0 \leq \theta \leq 2\pi \\ 0 \leq r \leq 1}} e^{r^2} r dr d\theta$$

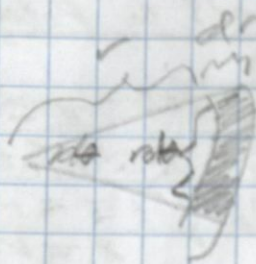
completely separable  $\Rightarrow$   $\left( \int_{r=0}^1 e^{r^2} r dr \right) \left( \int_{\theta=0}^{2\pi} 1 d\theta \right) = \left( \frac{e-1}{2} \right) (2\pi)$



# Review Notes / Polar Coordinates



$$dA = r dr d\theta$$

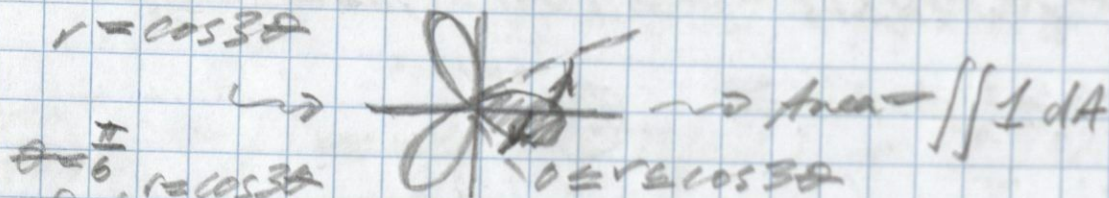


$$A = r dr d\theta$$

$$* dA = r dr d\theta$$

ex find the area enclosed by one petal of the rose

$$r = \cos 3\theta$$



$$\theta = \frac{\pi}{6} \quad r = \cos 3\theta$$

$$A = \int \left( \int r dr \right) d\theta$$

$$\theta = \frac{\pi}{6} \quad r = 0$$

$$\Rightarrow \int_{\theta = -\frac{\pi}{6}}^{\frac{\pi}{6}} \left[ \frac{r^2}{2} \right]_0^{\cos 3\theta} d\theta = \int_{-\frac{\pi}{6}}^{\frac{\pi}{6}} \frac{\cos^2 3\theta}{2} d\theta$$

$\cos(3\theta) = 0$  when  $3\theta = \dots, \frac{\pi}{2}, \frac{3\pi}{2}, \dots$   
 i.e.  $\theta = \dots, \frac{\pi}{6}, \frac{5\pi}{6}, \frac{3\pi}{2}, \dots$

length of interval =  $\frac{\pi}{3}$

$$\cos 2x = 2\cos^2 x - 1$$

$$\Rightarrow \int_{-\frac{\pi}{6}}^{\frac{\pi}{6}} \frac{1 + \cos 6\theta}{4} d\theta = \dots = \frac{\pi}{12}$$

ex Set up an integral giving the volume of the region bounded above by the paraboloid  $z = 4 - x^2 - y^2$ , below by the  $xy$ -plane and inside the cylinder  $x^2 + y^2 = 2y$  (inside  $\leq$ )

polar coordinates: paraboloid! cylinder! (inside  $\leq$ )

$$x = r \cos \theta$$

$$z = 4 - r^2$$

$$r^2 = 2r \sin \theta \Rightarrow r = 2 \sin \theta$$

$$r^2 = x^2 + y^2 \quad \text{Volume} = \iint z dA = \iint (4 - r^2) r dr d\theta$$

inside cylinder  
 $\theta = 0 \quad r = 2 \sin \theta$

inside cylinder

$$\Rightarrow \int \left( \int (4 - r^2) r dr \right) d\theta$$

$$\theta = 0 \quad r = 0$$

complete square:  $x^2 + y^2 - 2y + 1 = 0 + 1$   
 $x^2 + (y-1)^2 = 1$

plot  $x^2 + y^2 = 2y$  ( $r = 2 \sin \theta$ ) in plane



also check  $z = 4 - r^2$   
 $z \geq 0$  on this region ✓



## Triple Integrals:

$$\int \int \int_D f(x, y, z) dV = \text{Volume}(D) \cdot \left( \text{average of } f \text{ on } D \right)$$

volume (dx dy dz)

$$\text{Volume}(D) = \int \int \int 1 dV$$

ex: Compute the triple integral of  $f(x, y, z) = x^2 y e^{xyz}$  over the box  $B = [0, 1] \times [1, 2] \times [2, 3]$ .

$$\int \int \int_B x^2 y e^{xyz} dV = \int_{x=0}^1 \int_{y=1}^2 \int_{z=2}^3 x^2 y e^{xyz} dz dy dx$$

$$\Rightarrow \int_{x=0}^1 \int_{y=1}^2 [x e^{xyz}]_{z=2}^3 dy dx = \int_{x=0}^1 \int_{y=1}^2 (x e^{3xy} - x e^{2xy}) dy dx$$

$$\Rightarrow \int_{x=0}^1 \left[ \frac{1}{3} e^{3xy} - \frac{1}{2} e^{2xy} \right]_{y=1}^2 dx = \int_0^1 \left( \frac{1}{3} e^{6x} - \frac{1}{2} e^{4x} \right) - \left( \frac{1}{3} e^{3x} - \frac{1}{2} e^{2x} \right) dx$$

$$\Rightarrow \left[ \frac{e^{6x}}{18} - \frac{e^{4x}}{8} - \frac{e^{3x}}{9} + \frac{e^{2x}}{4} \right]_{x=0}^1 = \dots$$

\* For region E, bounds look as follows:

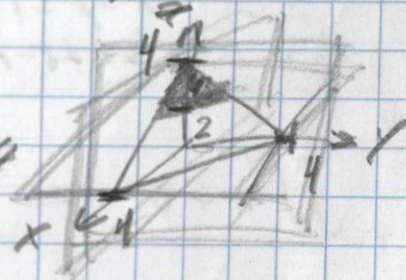
x: "back to front"  
y: "left to right"  
z: "bottom to top"

ex: Set up the integral to compute the volume of E, where E is the tetrahedron bounded by the planes  $x=0$ ,  $y=0$ ,  $z=2$ , and  $x+y+z=4$

$$\text{Volume}(E) = \int \int \int_E 1 dV$$

$$x \geq 0, y \geq 0, z \geq 2, x+y+z \leq 4$$

$$\int_{x=0}^2 \int_{y=0}^{4-x} \int_{z=2}^{4-x-y} 1 dz dy dx$$



$$\begin{aligned} z &= 4 - x - y \\ y &\leq 4 - x - 2 \end{aligned}$$

$$\begin{aligned} x &\leq 4 - y - 2 \\ \Rightarrow x &\leq 4 - 0 - 2 \end{aligned}$$

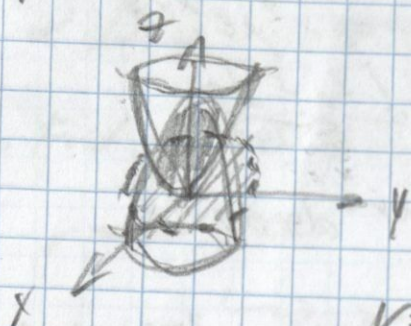


# Lecture Notes

ex. Polar coordinates problem: Find the volume bounded by the paraboloids  $z = 8 - x^2 - y^2$  and  $z = x^2 + y^2$

$$\begin{bmatrix} x \\ y \end{bmatrix} = \begin{bmatrix} r \cos \theta \\ r \sin \theta \end{bmatrix}$$

$$\begin{aligned} z &= 8 - r^2 & z &= r^2 \end{aligned}$$



$$\text{upper: } z = 8 - r^2$$

$$\text{lower: } z = r^2$$

Intersection in

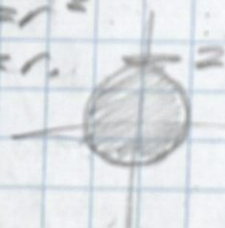
xy-plane:

$$8 - r^2 = r^2$$

$$8 = 2r^2$$

$$4 = r^2$$

$$2 = r$$



$$V = \iint_{r \leq 2} (8 - r^2) - r^2 \, dA$$

$$\theta = 0 \text{ to } 2\pi \quad r = 0$$

$$= \int_{\theta=0}^{2\pi} \int_{r=0}^2 (8 - 2r^2) r \, dr \, d\theta$$

$$\theta = 0 \quad r = 0$$

$$= \left( \int_{\theta=0}^{2\pi} 1 \, d\theta \right) \left( \int_{r=0}^2 8r - 2r^3 \, dr \right)$$

$$= 2\pi \cdot \left[ 4r^2 - \frac{r^4}{2} \right]_{r=0}^2 = 2\pi \left[ 16 - \frac{16}{2} \right] = 16\pi$$

Triple integral:  $\iiint 1 \, dV$

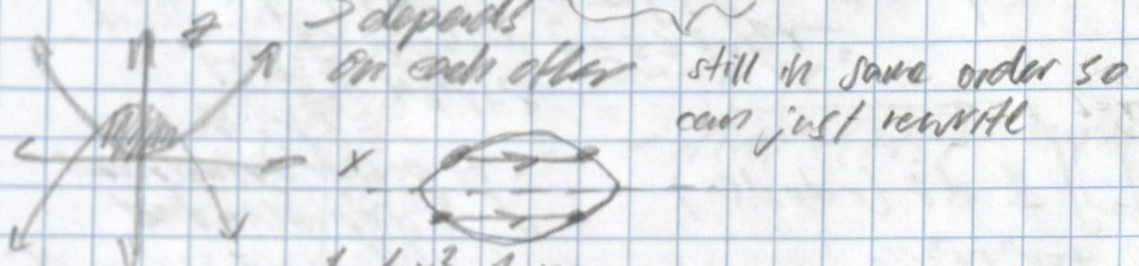
$$\begin{aligned} x^2 + y^2 &\leq 4 \\ r^2 &\leq 4 \end{aligned}$$

$$\iint r + \theta = \iint r \cdot 1 + \iint \theta \cdot 1$$



int  $\int \int \int_{0 \leq x \leq 1} xyz \, dz \, dy \, dx$  using  $dy \, dz \, dx$ .

$0 \leq x \leq 1$   
 $0 \leq y \leq 4 - 2x^2$   
 $0 \leq z \leq 2 - x^2 - y$



ex. Rewrite  $\int \int \int f(x, y, z) \, dz \, dy \, dx$  using  $dx \, dy \, dz$

$0 \leq x \leq 1$   
 $0 \leq y \leq 1 - x^2$   
 $0 \leq z \leq 1 - x$

$$= \int_{z=0}^1 \int_{y=0}^{1-x} \int_{x=0}^{\min(\sqrt{1-y}, 1-z)} f(x, y, z) \, dx \, dy \, dz$$

$z: z \geq 0, z \leq 1 - x$ , largest when  $x=0 \Rightarrow z \leq 1$   
 $y: y \geq 0, y \leq 1 - x^2$ , largest when  $x=0 \Rightarrow y \leq 1$   
 $x: 0 \leq x \leq \sqrt{1 - y}, z = 1 - x$   
 $x \geq 0, x \leq 1, x \leq \sqrt{1 - y}, x \leq 1 - z$

- \* outside integral cannot depend on any other variables
- \* inside integral cannot depend on inside variables



# Triple Integrals Using Cylindrical Coordinates:

ex: compute the volume of the solid bounded by  $z = x^2 + y^2$  and  $z = 4$ .



region:  $x^2 + y^2 \leq z \leq 4$

Volume: 
$$\iiint_{x^2+y^2 \leq z \leq 4} 1 \, dV = \iint_{x^2+y^2 \leq 4} \left( \int_{z=x^2+y^2}^{z=4} 1 \, dz \right) dA$$

$$\Rightarrow \int \int \int 1 \, dz (r \, dr \, d\theta)$$

$$\theta=0 \quad r=0 \quad z=x^2+y^2$$
  
( $\theta = r^2$ )

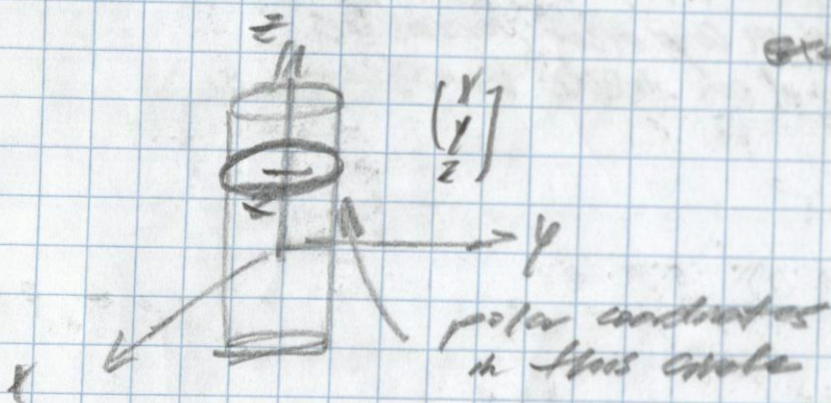
↙ polar/cylindrical coordinates

$$\Rightarrow \left( \int_{\theta=0}^{\theta=2\pi} 1 \, d\theta \right) \cdot \left( \int_{r=0}^{r=2} \int_{z=r^2}^{z=4} r \, dz \, dr \right) = 2\pi \int_0^2 r(4-r^2) \, dr$$
  

$$= 2\pi \left[ 2r^2 - \frac{r^4}{4} \right]_{r=0}^{r=2} = 2\pi(8-4) = 8\pi$$

$(r, \theta, z)$  where  $x = r \cos \theta$ ,  $y = r \sin \theta$ ,  $z = z$   
 ( $x, y$ ) in polar coordinates  
 $z$  doesn't change

$dV = r \, dr \, d\theta \, dz = dx \, dy \, dz$



ex: 
$$\begin{bmatrix} x \\ y \\ z \end{bmatrix} = \begin{bmatrix} r \cos \theta \\ r \sin \theta \\ z \end{bmatrix}$$

$$\begin{bmatrix} 4 \\ \pi/3 \\ -2 \end{bmatrix} = \begin{bmatrix} 2 \\ 2\sqrt{3} \\ -2 \end{bmatrix}$$

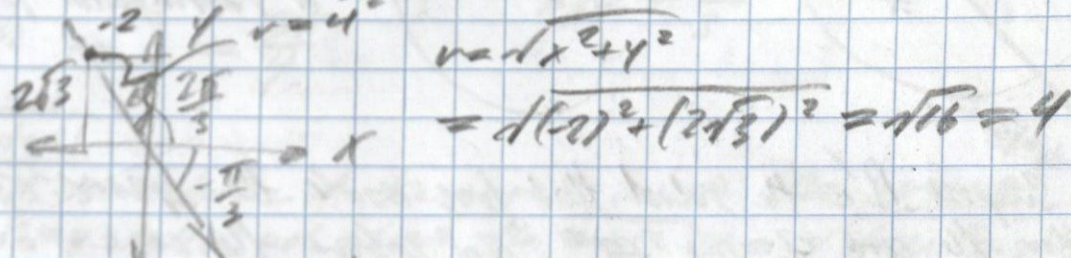


ex. Write  $\begin{bmatrix} x \\ y \\ z \end{bmatrix} = \begin{bmatrix} 2 \\ -2\sqrt{3} \\ 3 \end{bmatrix}$  in cylindrical coordinates

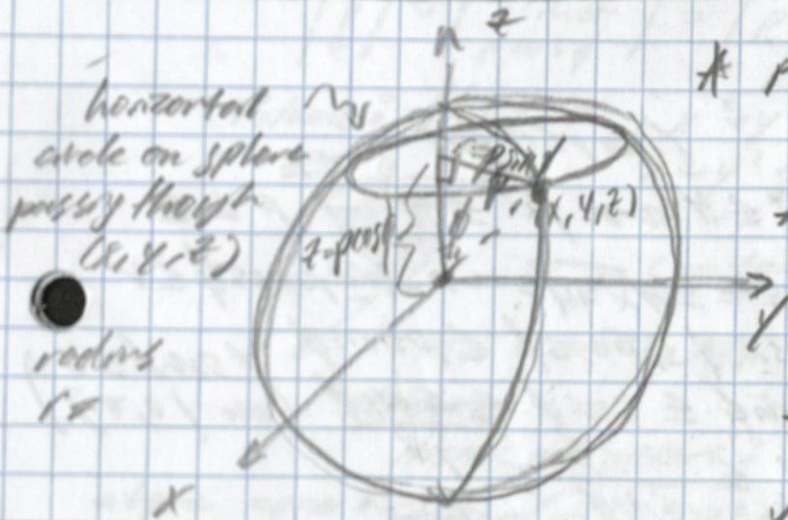
$\begin{bmatrix} x \\ y \end{bmatrix} = \begin{bmatrix} r \cos \theta \\ r \sin \theta \end{bmatrix}$  polar coordinates in  $(x, y)$

cylindrical coordinates:  $(r, \theta, z) = (4, \frac{2\pi}{3}, 3)$

~~$r = \tan \theta \Rightarrow \frac{2\sqrt{3}}{-2} = \tan \theta \Rightarrow -\sqrt{3} = \tan \theta \Rightarrow \theta = \frac{2\pi}{3}$~~



Spherical Coordinates:

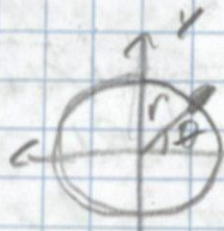


\*  $\rho =$  distance from origin  
 $= \sqrt{x^2 + y^2 + z^2}$

\*  $\phi =$  angle from positive  $z$ -axis  
 (latitude measured from north pole)

$$\begin{bmatrix} x \\ y \\ z \end{bmatrix} = \begin{bmatrix} (\rho \sin \phi) \cos \theta \\ (\rho \sin \phi) \sin \theta \\ \rho \cos \phi \end{bmatrix}$$

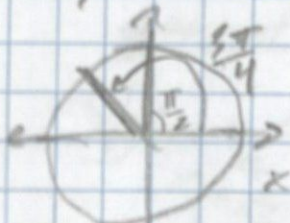
look at shadow of horizontal circle in  $xy$ -plane



$$\begin{aligned} x &= \rho \cos \theta \\ y &= \rho \sin \theta \end{aligned}$$

\*  $(\rho, \theta, \phi)$   
 $\rho \geq 0$   
 $0 \leq \theta \leq 2\pi$   
 $0 \leq \phi \leq \pi$

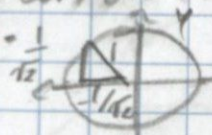
ex - write the point with spherical coordinates  $(3, \frac{\pi}{2}, \frac{3\pi}{4})$  in cartesian coordinates  $(\rho, \theta, \phi)$



$$\begin{bmatrix} x \\ y \\ z \end{bmatrix} = \begin{bmatrix} 3 \cdot \sin \frac{3\pi}{4} \cdot \cos \frac{\pi}{2} \\ 3 \cdot \sin \frac{3\pi}{4} \cdot \sin \frac{\pi}{2} \\ 3 \cdot \cos \frac{3\pi}{4} \end{bmatrix} = \begin{bmatrix} \frac{3\sqrt{2}}{2} \\ \frac{3\sqrt{2}}{2} \\ -\frac{3\sqrt{2}}{2} \end{bmatrix}$$

ex. write the point w/ cartesian coordinates  $(-1, 1, -\sqrt{2})$  in spherical coordinates.

$\rho = \sqrt{x^2 + y^2 + z^2} = 2.$

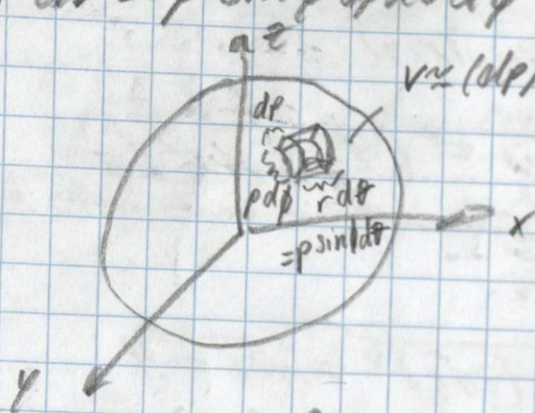


$\phi$ : use  $z = \rho \cos \phi \Rightarrow -\sqrt{2} = 2 \cos \phi \Rightarrow \cos \phi = -\frac{\sqrt{2}}{2} \Rightarrow \phi = \frac{3\pi}{4}$   
 $\theta$ : (or use  $x = \rho \sin \phi \cos \theta$  /  $y = \rho \sin \phi \sin \theta$ )  $\tan \theta = \frac{y}{x} \Rightarrow \theta = \frac{3\pi}{4}$

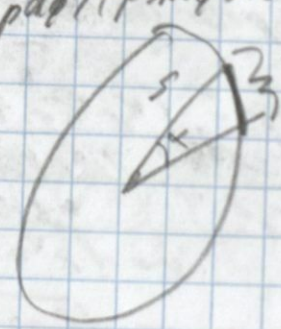


Change of Spherical Variables:

\*  $dV = \rho^2 \sin \phi \, d\rho \, d\phi \, d\theta$



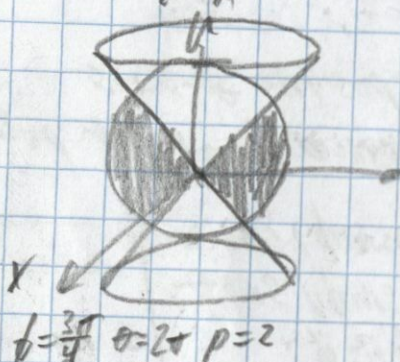
$V_{dx} (dx) (p d\phi) (p \sin \phi d\theta)$



So  $x$  &  $z$  remain surfaces of non-cartesian coordinates are deformed rectangles or rectangular prisms

ex Suppose  $R$  is the solid that lies inside the sphere  $x^2 + y^2 + z^2 = 4$ , under the cone  $z = \sqrt{x^2 + y^2}$  and above the cone  $z = -\sqrt{x^2 + y^2}$ . Write the volume (triple integral in spherical coordinates)

$$\iiint_R z^2 dV =$$

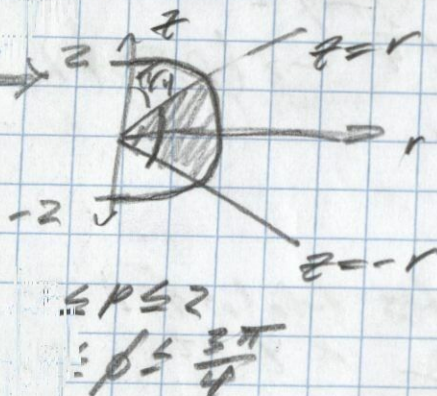


algebra:  $(\rho = r \sin \phi)$   
 $x^2 + y^2 + z^2 \leq 4 \Rightarrow \rho^2 \leq 4 \Rightarrow \rho \leq 2$   
 $z = \sqrt{x^2 + y^2} \Rightarrow \rho \cos \phi = \rho \sin \phi \Rightarrow \tan \phi = 1 \Rightarrow \phi = \frac{\pi}{4}$   
 $z = -\sqrt{x^2 + y^2} \Rightarrow \rho \cos \phi = -\rho \sin \phi \Rightarrow \tan \phi = -1 \Rightarrow \phi = \frac{3\pi}{4}$   
 (no  $\theta$  limits  $\Rightarrow \theta \in [0, 2\pi]$ )

$$\int_{\phi=\frac{\pi}{4}}^{\frac{3\pi}{4}} \int_{\theta=0}^{2\pi} \int_{\rho=0}^2 (\rho \cos \phi)^2 (\rho^2 \sin \phi) d\rho d\phi d\theta$$

$$\Rightarrow \int_{\frac{\pi}{4}}^{\frac{3\pi}{4}} \frac{1}{\tan \phi} d\phi = \int_{\frac{\pi}{4}}^{\frac{3\pi}{4}} \cos \phi d\phi = \sin \phi \Big|_{\frac{\pi}{4}}^{\frac{3\pi}{4}} = 1 - \frac{\sqrt{2}}{2}$$

note: restrictions on  $\theta$



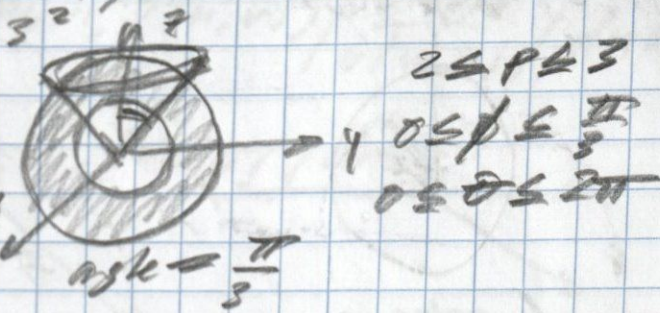
$$\Rightarrow \int_{\phi=\frac{\pi}{4}}^{\frac{3\pi}{4}} \int_{\theta=0}^{2\pi} \int_{\rho=0}^2 (\rho \cos \phi)^2 (\rho^2 \sin \phi) d\rho d\phi d\theta = \dots = \frac{32\sqrt{2}\pi}{15}$$



ex. Suppose  $E$  is the region bounded by the spheres  $x^2 + y^2 + z^2 = 4$ ,  $x^2 + y^2 + z^2 = 9$ , and above the cone  $\phi = \frac{\pi}{3}$ .

Evaluate:  $\iiint_R \frac{9}{65} z \, dV$

$\Rightarrow \int_{\phi=\frac{\pi}{3}}^{\pi} \int_{\theta=0}^{2\pi} \int_{\rho=2}^3 \left( \frac{9}{65} \rho \cos \phi \right) (\rho^2 \sin \phi) \rho \, d\rho \, d\phi \, d\theta$   
 $\int_{\phi=\frac{\pi}{3}}^{\pi} \int_{\theta=0}^{2\pi} \dots = \frac{8\pi}{4}$



Lecture Notes

10.28.23

ex. find the volume of the region inside the sphere  $x^2 + y^2 + z^2 = 4z$  and above the cone  $z = \sqrt{\frac{1}{3}(x^2 + y^2)}$

$\begin{pmatrix} x \\ y \\ z \end{pmatrix} = \begin{pmatrix} \rho \cos \phi \\ \rho \sin \phi \\ \rho \cos \phi \end{pmatrix} = \begin{pmatrix} \rho \sin \phi \cos \theta \\ \rho \sin \phi \sin \theta \\ \rho \cos \phi \end{pmatrix}; \begin{matrix} \rho \geq 0 \\ 0 \leq \theta \leq 2\pi \\ 0 \leq \phi \leq \pi \end{matrix}$

Volume:  $\iiint 1 \, dV$ ;  $x^2 + y^2 + z^2 - 4z = 0$  (sphere)



$x^2 + y^2 + z^2 - 4z + 4 = 4$   
 $x^2 + y^2 + (z-2)^2 = 2^2$

center:  $(0, 0, 2)$ , radius = 2

$\theta: 0 \leq \theta \leq 2\pi$  (rotationally symmetric about z-axis)

algebra:

inside the sphere:  $x^2 + y^2 + z^2 \leq 4z \Rightarrow \rho^2 \leq 4\rho \cos \phi$

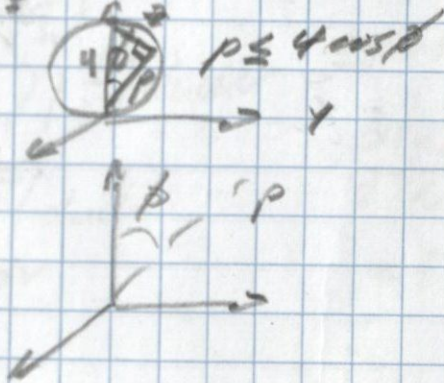
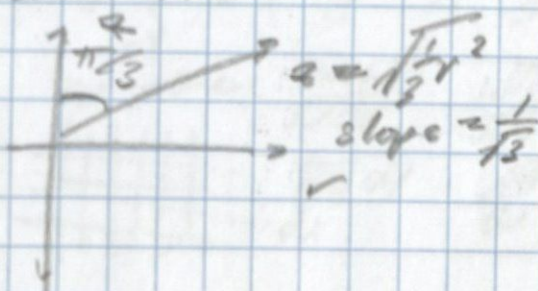
above cone:  $z = \sqrt{\frac{1}{3}(x^2 + y^2)} \Rightarrow \rho \cos \phi = \frac{1}{\sqrt{3}} \rho \sin \phi$   
 $\Rightarrow \rho \cos \phi \geq \frac{1}{\sqrt{3}} \rho \sin \phi \Rightarrow \rho \cos \phi \geq \frac{1}{\sqrt{3}} \rho$  (also  $\phi \leq \frac{\pi}{3}$ )

$\Rightarrow \rho \cos \phi \geq \frac{1}{\sqrt{3}} \rho \sin \phi \Rightarrow \sqrt{3} \geq \tan \phi \Rightarrow \phi \leq \frac{\pi}{3}$

Volume =  $\int_{\phi=0}^{\frac{\pi}{3}} \int_{\theta=0}^{2\pi} \int_{\rho=0}^{4 \cos \phi} 1 (\rho^2 \sin \phi) \, d\rho \, d\theta \, d\phi = \dots = 10\pi$

geometry: inside sphere:  $dV = \rho^2 \sin \phi \, d\rho \, d\phi \, d\theta$

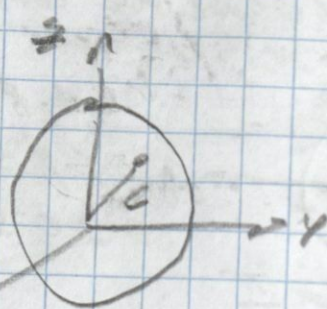
above cone:





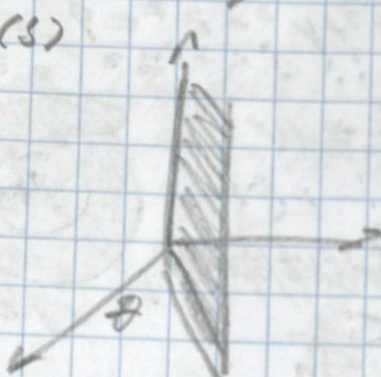
ex. Describe the surfaces whose equations in spherical coordinates are (a)  $\rho = c$ , (b)  $\theta = c$ , (c)  $\phi = c$

(a)



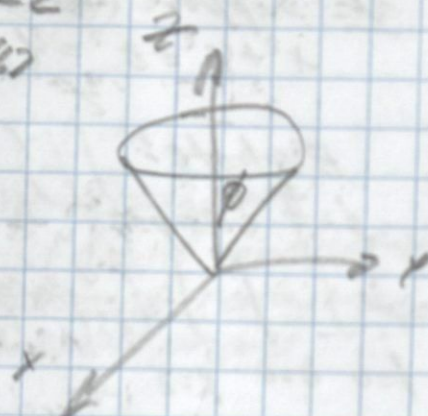
sphere of radius  $c$   
(if  $c \geq 0$ )

(b)



half-plane in direction  
of  $\theta$  in  $xy$  plane

(c)



half-cone

Mass and Center of Mass

recall:  $D \subseteq \mathbb{R}^2 = \iint_D 1 dA = \text{area}(D)$

$$\frac{\iint_D f(x,y) dA}{\iint_D 1 dA} = \text{average of } f \text{ on } D$$

\* density  $\rho(x,y)$  on  $D$ :  $\iint_D \rho(x,y) dA = \text{mass of } D$

$$\frac{\iint_D f(x,y) \rho(x,y) dA}{\iint_D \rho(x,y) dA} = \text{average of } f \text{ on } D \text{ weighted with density}$$

\* Center of mass of  $D$  is  $\frac{\text{average } x\text{-value w/ density } \rho}{\text{average } y\text{-value w/ density } \rho}$

$$(\bar{x}, \bar{y}) = \left( \frac{\iint_D x \rho dA}{\iint_D \rho dA}, \frac{\iint_D y \rho dA}{\iint_D \rho dA} \right)$$



## Change of Variables:

$$\iint_R f(x,y) dA = \iint_S f(x(u,v), y(u,v)) \left| \frac{\partial(x,y)}{\partial(u,v)} \right| du dv$$

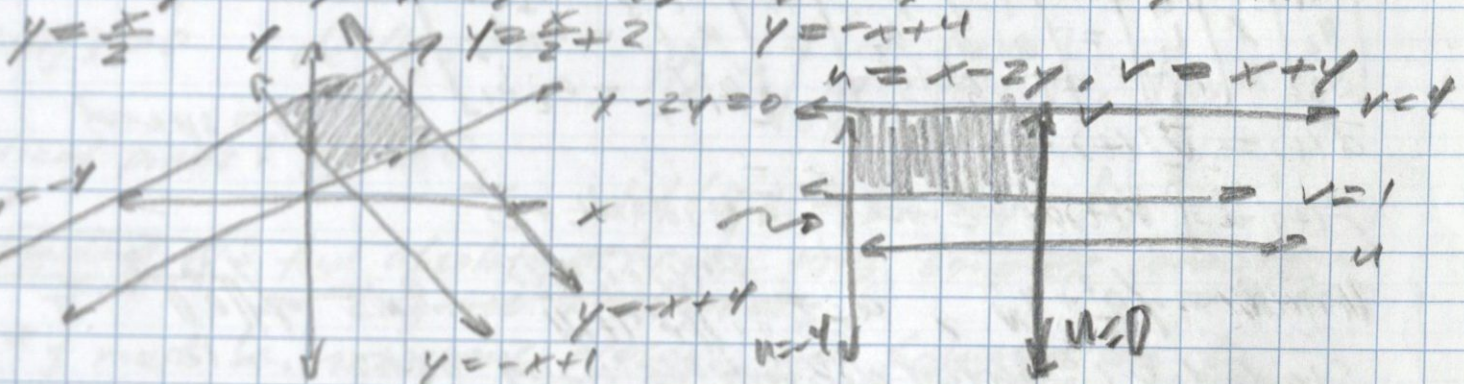
$$\iint_S f(T(u,v)) |\det DT| du dv$$

$T^{-1}(R)$

\* Jacobian Matrix:

$$\frac{\partial(x,y)}{\partial(u,v)} = \begin{vmatrix} x_u & x_v \\ y_u & y_v \end{vmatrix} = x_u y_v - x_v y_u$$

ex. Compute  $\iint_D 3xy dA$  where  $D$  is the region bounded by  $x-2y=0$ ,  $x-2y=-4$ ,  $x+y=4$ , and  $x+y=1$ .



\* every parallelogram becomes a rectangle under the right change of variables!

$$\iint_D 3xy dA = \iint_S 3\left(\frac{u+2v}{3}\right)\left(\frac{v-u}{3}\right) \left| \frac{\partial(x,y)}{\partial(u,v)} \right| du dv$$

$x$  in terms of  $u, v$        $y$  in terms of  $u, v$

$$\textcircled{1} + 2\textcircled{2} \Rightarrow 3x = u + 2v$$

$$\textcircled{2} - \textcircled{1} \Rightarrow 3y = v - u$$

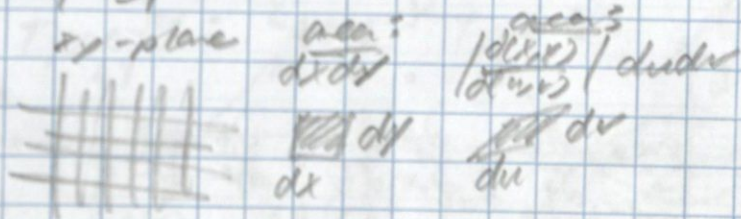
$$\therefore x = \frac{u+2v}{3}, \quad y = \frac{v-u}{3}$$

$$\frac{\partial(x,y)}{\partial(u,v)} = \begin{vmatrix} x_u & x_v \\ y_u & y_v \end{vmatrix} = \begin{vmatrix} \frac{1}{3} & \frac{2}{3} \\ -\frac{1}{3} & \frac{1}{3} \end{vmatrix} = \left(\frac{1}{3}\right)\left(\frac{1}{3}\right) - \left(\frac{2}{3}\right)\left(-\frac{1}{3}\right) = \frac{1}{9} + \frac{2}{9} = \frac{1}{3}$$

$$\rightarrow \int_{-4}^0 \int_1^4 3\left(\frac{u+2v}{3}\right)\left(\frac{v-u}{3}\right) \left|\frac{1}{3}\right| du dv$$

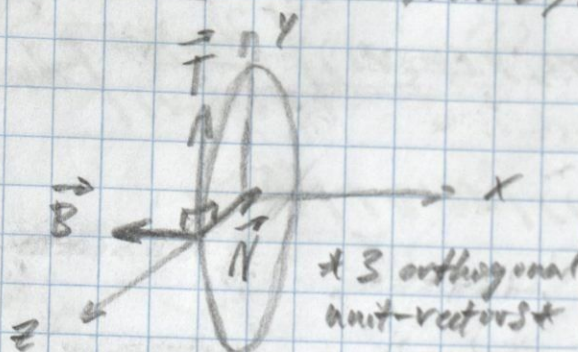
or use  $\frac{\partial(x,y)}{\partial(u,v)} = \frac{1}{\frac{\partial(u,v)}{\partial(x,y)}}$

$$\frac{\partial(u,v)}{\partial(x,y)} = \begin{vmatrix} u_x & u_y \\ v_x & v_y \end{vmatrix} = \begin{vmatrix} 1 & -2 \\ 1 & 1 \end{vmatrix} = (1)(1) - (-2)(1) = 3$$





Independent Notes/Exam 2: Standards 06-11 10.25.23  
Standard 06: TNB frame, planes, and motion in space



$$\vec{T} = \frac{\vec{r}'(t)}{\|\vec{r}'(t)\|} \quad \vec{N} = \frac{\vec{T}'(t)}{\|\vec{T}'(t)\|}$$

$$\vec{B} = \frac{\vec{r}'(t) \times \vec{r}''(t)}{\|\vec{r}'(t) \times \vec{r}''(t)\|}$$

$$\begin{cases} \vec{T} = \vec{N} \times \vec{B} \\ \vec{N} = \vec{B} \times \vec{T} \\ \vec{B} = \vec{T} \times \vec{N} \end{cases}$$

normal plane:  $\perp \vec{T} \Rightarrow \vec{n}$   
 osculating plane:  $\perp \vec{B} \Rightarrow \vec{n}$

$$ax + by + cz = d \rightarrow T, N, B = \begin{bmatrix} a \\ b \\ c \end{bmatrix}, \vec{r}(0) = \begin{bmatrix} x \\ y \\ z \end{bmatrix}$$

$$\begin{bmatrix} a_1 \\ a_2 \\ a_3 \end{bmatrix} \times \begin{bmatrix} b_1 \\ b_2 \\ b_3 \end{bmatrix} = \begin{vmatrix} \hat{i} & \hat{j} & \hat{k} \\ a_1 & a_2 & a_3 \\ b_1 & b_2 & b_3 \end{vmatrix} = \begin{bmatrix} a_2 b_3 - a_3 b_2 \\ a_3 b_1 - a_1 b_3 \\ a_1 b_2 - a_2 b_1 \end{bmatrix}$$

$$\vec{a}(t) = \vec{v}'(t) = \vec{r}''(t) \quad \|\vec{v}'(t)\| = \text{speed}$$

$$\vec{r}(t) = \int \vec{v}(t) dt + \vec{C} = \iint \vec{a}(t) dt dt + \vec{D}$$

$$\|\vec{a}\| = \sqrt{a_T^2 + a_N^2}, \quad a_T = \frac{\vec{r}'(t) \cdot \vec{r}''(t)}{\|\vec{r}'(t)\|}, \quad a_N = \sqrt{\|\vec{a}\|^2 - a_T^2}$$

Standard 07: partial derivatives using chain rule and implicit differentiation and gradient

$$\nabla f(x, y, z) = \begin{bmatrix} \frac{\partial f}{\partial x} \\ \frac{\partial f}{\partial y} \\ \frac{\partial f}{\partial z} \end{bmatrix} = \begin{bmatrix} f_x \\ f_y \\ f_z \end{bmatrix} = \lim_{h \rightarrow 0} \begin{bmatrix} \frac{f(x+h, y, z) - f(x, y, z)}{h} \\ \frac{f(x, y+h, z) - f(x, y, z)}{h} \\ \frac{f(x, y, z+h) - f(x, y, z)}{h} \end{bmatrix}$$

$$\nabla f \perp f = c$$

$$\frac{\partial}{\partial x} f g = f \frac{\partial g}{\partial x} + g \frac{\partial f}{\partial x}$$

$$\frac{\partial z}{\partial y_i} = \frac{\partial f}{\partial x_1} \frac{\partial x_1}{\partial y_i} + \dots + \frac{\partial f}{\partial x_n} \frac{\partial x_n}{\partial y_i} \rightarrow \frac{\partial z}{\partial x} = \frac{\partial z}{\partial y}$$

$$f_{xx} = \frac{\partial}{\partial x} \left( \frac{\partial f}{\partial x} \right) = \frac{\partial^2 f}{\partial x^2}$$

$$f_{xy} = \frac{\partial}{\partial y} \left( \frac{\partial f}{\partial x} \right) = \frac{\partial^2 f}{\partial x \partial y}$$

$$f_{yx} = \frac{\partial}{\partial x} \left( \frac{\partial f}{\partial y} \right) = \frac{\partial^2 f}{\partial y \partial x}$$

$$f_{yy} = \frac{\partial}{\partial y} \left( \frac{\partial f}{\partial y} \right) = \frac{\partial^2 f}{\partial y^2}$$

$$\frac{\partial z}{\partial t} = \frac{\partial z}{\partial x} \frac{\partial x}{\partial t} + \frac{\partial z}{\partial y} \frac{\partial y}{\partial t}$$

ex: when computing  $\frac{\partial z}{\partial x}$  implicitly,  $\frac{\partial x}{\partial x} = 1$  and  $\frac{\partial x}{\partial y} = 0$ .



Standard 08: Directional derivatives and extrema of  $R^2$

$$D_{\hat{u}} f = \nabla f \cdot \hat{u} = \|\nabla f\| \|\hat{u}\| \cos \theta = \|\nabla f\| \cos \theta$$

max ROC of  $f = \|\nabla f\|$  in direction  $\nabla f$

min ROC of  $f = -\|\nabla f\|$  in direction  $-\nabla f$

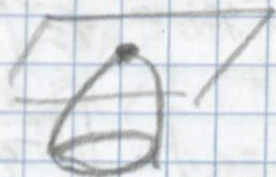
Standard 09: find local extrema



paraboloid up  
local min

$$f_{xx} > 0, f_{yy} > 0$$

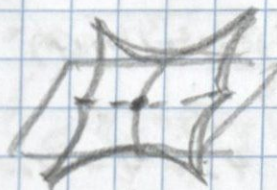
$$\det(H_f) > 0$$



paraboloid down  
local max

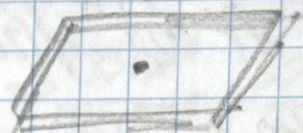
$$f_{xx} < 0, f_{yy} < 0$$

$$\det(H_f) > 0$$



saddle  
neither

$$\det(H_f) < 0$$



plane  
inconclusive

$$\det(H_f) = 0$$

$$H_f = \begin{bmatrix} f_{xx} & f_{xy} \\ f_{yx} & f_{yy} \end{bmatrix}; f_{xy} = f_{yx}$$

critical points:  $\nabla f = 0$

$$\det(H_f) = f_{xx} f_{yy} - f_{xy}^2$$

Standard 10: find absolute extrema using boundary conditions or Lagrange Multipliers

\*  $f$  must be continuous, closed, and bounded on  $D$

1. critical points  $\nabla f = 0$

2. parameterize boundary  $\Rightarrow \begin{bmatrix} x \\ y \end{bmatrix} = t \begin{bmatrix} a \\ b \end{bmatrix}, c \leq t \leq u$



a)  $g(t) = t f(a, b) = m$

b)  $g(t) = 0, g(c), g(u)$

$$\begin{cases} \nabla f = \lambda \nabla g + \mu \nabla h \\ g = c \\ h = k \end{cases}$$

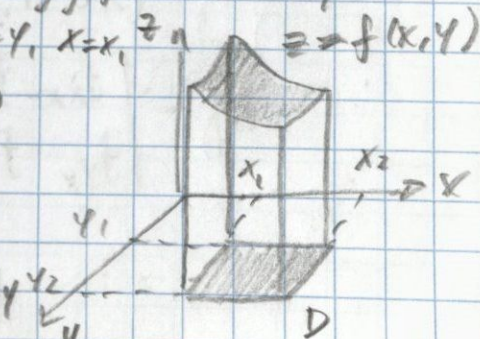
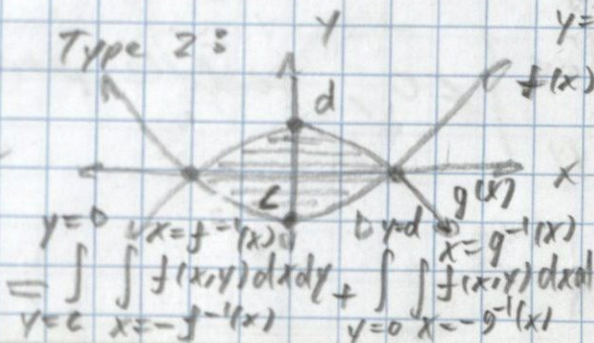
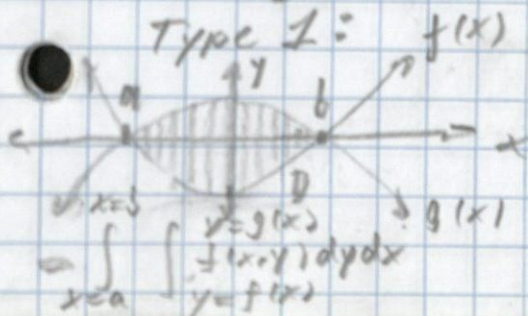
solve  $\begin{bmatrix} x \\ y \\ z \end{bmatrix} \Rightarrow$  for all

plug in points, discern extrema

Standard 11: double integrals over simple regions

$$V = \lim_{m, n \rightarrow \infty} \sum_{i=0}^m \sum_{j=0}^n f(x_i, y_j) \Delta x \Delta y = \iint_D f(x, y) dA$$

$$\Rightarrow \iint_D f(x, y) dA \text{ when } D = [x_1, x_2] \times [y_1, y_2] = \int_{y_1}^{y_2} \int_{x_1}^{x_2} f(x, y) dx dy$$





Lecture Notes / Exam 2 Review

10.25.23

1. Find  $\vec{T}$ ,  $\vec{N}$ , and  $\vec{B}$  for the curve  $\vec{r}(t) = \begin{bmatrix} 2\sin t \\ t \\ 2\cos t \end{bmatrix}$

$$\vec{r}'(t) = \begin{bmatrix} 2\cos t \\ 1 \\ -2\sin t \end{bmatrix}, \quad \vec{r}''(t) = \begin{bmatrix} -2\sin t \\ 0 \\ -2\cos t \end{bmatrix}$$

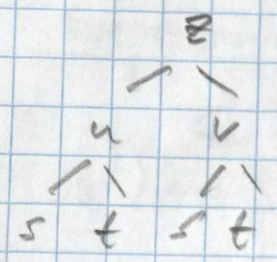
$$\vec{T} = \frac{\vec{r}'(t)}{\|\vec{r}'(t)\|} = \frac{1}{\sqrt{(2\cos t)^2 + 1^2 + (-2\sin t)^2}} \vec{r}'(t) = \frac{1}{\sqrt{5}} \begin{bmatrix} 2\cos t \\ 1 \\ -2\sin t \end{bmatrix}$$

$$\vec{r}'(t) \times \vec{r}''(t) = \begin{bmatrix} -2\cos t \\ 4\sin^2 t + 4\cos^2 t \\ -2\sin t \end{bmatrix} = \begin{bmatrix} -2\cos t \\ 4 \\ -2\sin t \end{bmatrix}$$

$$\vec{B} = \frac{\vec{r}'(t) \times \vec{r}''(t)}{\|\vec{r}'(t) \times \vec{r}''(t)\|} = \frac{1}{\sqrt{20}} \begin{bmatrix} -2\cos t \\ 4 \\ -2\sin t \end{bmatrix} \quad \begin{matrix} \downarrow \vec{T} \\ \times \\ \rightarrow \vec{B} \end{matrix}$$

$$\vec{N} = \vec{B} \times \vec{T} =$$

2. Find  $\frac{\partial z}{\partial s}$ , where  $z = \tan\left(\frac{u}{v}\right)$  and  $u = 2s + 3t$ ,  $v = 3s - 2t$



$$\begin{aligned} \frac{\partial z}{\partial s} &= \frac{\partial z}{\partial u} \frac{du}{ds} + \frac{\partial z}{\partial v} \frac{dv}{ds} \\ &= \sec^2\left(\frac{u}{v}\right) \cdot \frac{2}{v} - \frac{1}{v^2} \sec^2\left(\frac{u}{v}\right) \cdot 3u \\ &= \frac{2}{v} \sec^2\left(\frac{u}{v}\right) - \frac{3u}{v^2} \sec^2\left(\frac{u}{v}\right) \end{aligned}$$

3. Consider  $f(x, y) = \sin(2xy)$ . At the point  $(1, 0)$ , find the maximum rate of change of  $f$  and its direction

$$\nabla f = \begin{bmatrix} 2y \cos(2xy) \\ 2x \cos(2xy) \end{bmatrix} \Big|_{(1,0)} = \begin{bmatrix} 0 \\ 2 \end{bmatrix} \Rightarrow \text{direction}$$

$$\|\nabla f\| = 2 \Rightarrow \text{magnitude}$$

4. Consider  $f(x, y) = e^{xy}$   
a) find and classify all critical points of  $f$

$$\nabla f = \begin{bmatrix} ye^{xy} \\ xe^{xy} \end{bmatrix} = 0 \Rightarrow \begin{bmatrix} x \\ y \end{bmatrix} = \begin{bmatrix} 0 \\ 0 \end{bmatrix}$$

$$H_f = \begin{bmatrix} f_{xx} & f_{xy} \\ f_{yx} & f_{yy} \end{bmatrix} < 0, \text{ saddle point}$$



5) Find the maximum value of  $f$  subject to the constraint  $x^3 + y^3 = 16$ .

$$\begin{cases} \nabla f = \lambda \nabla g \\ g = 16 \end{cases} \Rightarrow \begin{bmatrix} ye^{xy} \\ xe^{xy} \end{bmatrix} = \lambda \begin{bmatrix} 3x^2 \\ 3y^2 \end{bmatrix}$$

$$\begin{cases} ye^{xy} = 3\lambda x^2 \\ xe^{xy} = 3\lambda y^2 \\ x^3 + y^3 = 16 \end{cases} \Rightarrow \begin{cases} e^{xy} = \frac{3\lambda x^2}{y} \\ e^{xy} = \frac{3\lambda y^2}{x} \end{cases} \Rightarrow \frac{3\lambda x^2}{y} = \frac{3\lambda y^2}{x}$$

$$\Rightarrow 2x^3 = 16$$

$$x^3 = 8$$

$$x = 2 \Rightarrow y = 2$$

$$\Rightarrow 3\lambda x^3 = 3\lambda y^3$$

$$x^3 = y^3$$

$$\begin{bmatrix} 0 \\ 0 \\ 0 \end{bmatrix} \Rightarrow 1 \quad \begin{bmatrix} 2 \\ 2 \end{bmatrix} \Rightarrow e^4 \Rightarrow \max$$

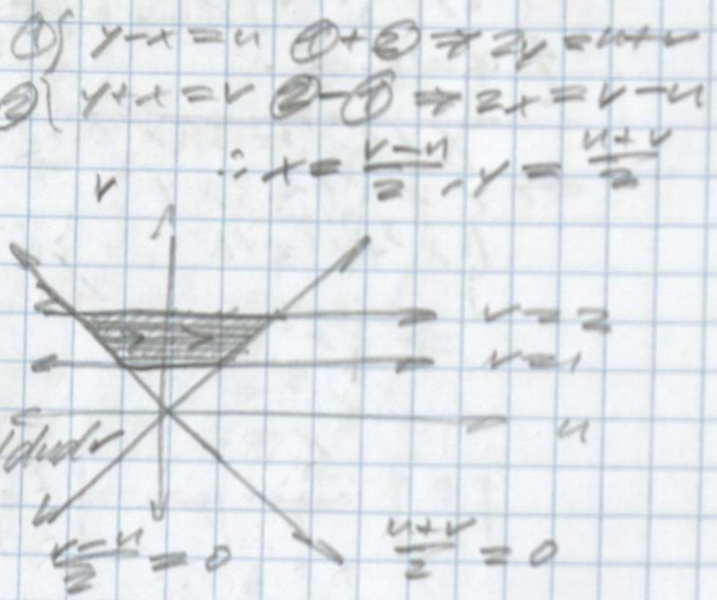
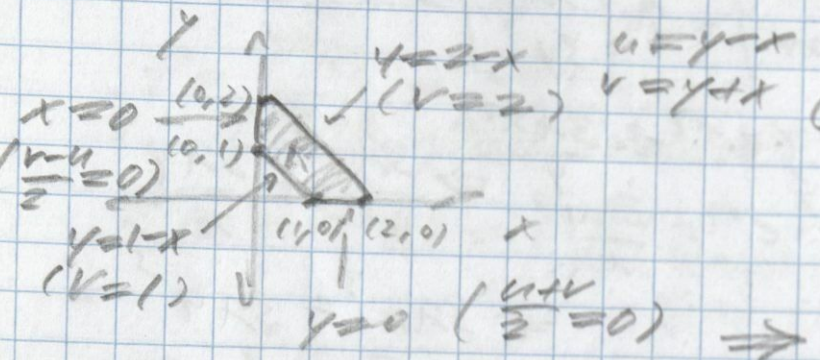


Lecture Notes

10.27.23

ex: compute  $\iint_R \cos\left(\frac{y-x}{y+x}\right) dA$  where  $R$  is the

triangular region of vertices  $(1,0)$ ,  $(2,0)$ ,  $(0,2)$ ,  $(0,1)$ .



$$\Rightarrow \iint_R \cos\left(\frac{y-x}{y+x}\right) dA = \iint_{uv} \cos\left(\frac{u}{v}\right) \left| \frac{\partial(x,y)}{\partial(u,v)} \right| du dv$$

$$= \int \int \cos\left(\frac{u}{v}\right) \left| \frac{\partial(x,y)}{\partial(u,v)} \right| du dv$$

$$\frac{\partial(x,y)}{\partial(u,v)} = \begin{vmatrix} x_u & x_v \\ y_u & y_v \end{vmatrix} = \begin{vmatrix} -1 & 1 \\ 1 & 1 \end{vmatrix} = (-1)(1) - (1)(1) = -2, \quad \left| \frac{\partial(x,y)}{\partial(u,v)} \right| = 2$$

$$= \int \int \cos\left(\frac{u}{v}\right) \cdot 2 du dv = \dots = \frac{2}{3} \sin(1)$$

3D Change of Variables:

$$\iiint_R f(x,y,z) dV = \iiint_{uvw} f(x(u,v,w), y(u,v,w), z(u,v,w)) \left| \frac{\partial(x,y,z)}{\partial(u,v,w)} \right| du dv dw$$

where  $\frac{\partial(x,y,z)}{\partial(u,v,w)} = \begin{vmatrix} x_u & x_v & x_w \\ y_u & y_v & y_w \\ z_u & z_v & z_w \end{vmatrix}$  it can be used in any n dimensions

ex: let  $x = \frac{u}{v}$  and  $y = uv$ . Compute the Jacobian.

$$\frac{\partial(x,y)}{\partial(u,v)} = \begin{vmatrix} x_u & x_v \\ y_u & y_v \end{vmatrix} = \begin{vmatrix} \frac{1}{v} & -\frac{u}{v^2} \\ v & u \end{vmatrix} = \left(\frac{1}{v}\right)(u) - \left(-\frac{u}{v^2}\right)(v) = \frac{u}{v} + \frac{u}{v} = \frac{2u}{v}$$

\*  $\begin{vmatrix} a & b & c \\ d & e & f \\ g & h & i \end{vmatrix} = a(ei - fh) - b(di - fg) + c(dh - eg)$  or  $a \begin{vmatrix} e & f \\ h & i \end{vmatrix} - b \begin{vmatrix} d & f \\ g & i \end{vmatrix} + c \begin{vmatrix} d & e \\ g & h \end{vmatrix}$



### Vector fields

a vector field in  $\mathbb{R}^2$  is a function  $\vec{F}$  which is assigned to each point  $(x, y)$  in its domain a 2D vector  $\vec{F}(x, y)$ . possible in any  $n$ th dimension

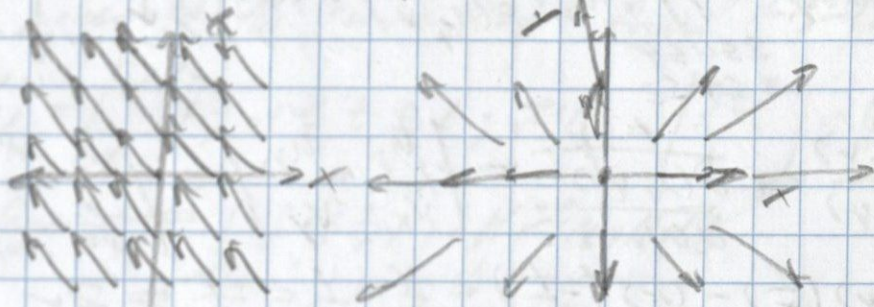
$$\vec{F}(x, y) = P(x, y)\vec{i} + Q(x, y)\vec{j}$$

$$= \langle P, Q \rangle$$

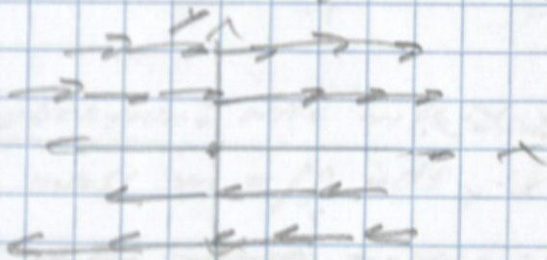
$$\vec{F}(x, y, z) = P\vec{i} + Q\vec{j} + R\vec{k}$$

ex. Sketch the vector fields

$$\vec{F}(x, y) = \langle -1, 1 \rangle, \quad \vec{F}(x, y) = \langle x, y \rangle$$



$$\vec{F}(x, y) = \langle 2y, 0 \rangle$$



constant on horizontal line

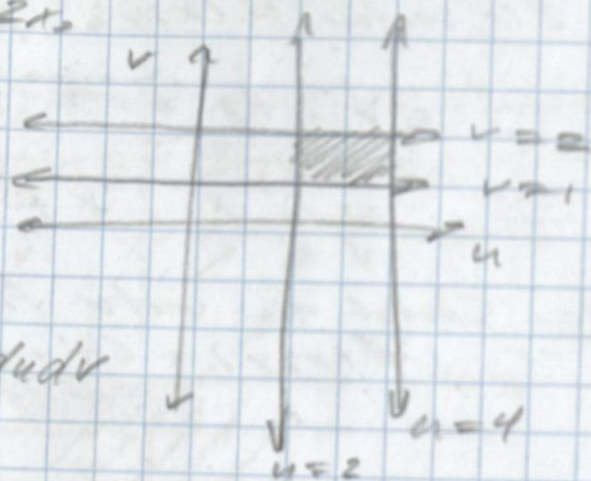


Lecture Notes

11.31.23

ex. Evaluate  $\iint_D xy \, dx \, dy$ , where  $D$  is the region in the first quadrant bounded by the curves  $xy=2$ ,  $xy=4$ ,  $y=x$ , and  $y=2x$ .

$xy=2 \Rightarrow u=2$   
 $xy=4 \Rightarrow u=4$   
 $y=x \Rightarrow \frac{y}{x}=1 \Rightarrow v=1$   
 $y=2x \Rightarrow \frac{y}{x}=2 \Rightarrow v=2$



$\Rightarrow \iint_D xy \, dx \, dy = \iint_{\substack{2 \leq u \leq 4 \\ 1 \leq v \leq 2}} u \left| \frac{\partial(x,y)}{\partial(u,v)} \right| \, du \, dv$

$\Rightarrow \frac{\partial(x,y)}{\partial(u,v)} = \frac{\partial(x,y)}{\partial(x,y)} = \begin{vmatrix} u_x & u_y \\ v_x & v_y \end{vmatrix} = \begin{vmatrix} y & x \\ -\frac{y}{x^2} & \frac{1}{x} \end{vmatrix}$   
 $= (y)(\frac{1}{x}) - (x)(-\frac{y}{x^2}) = \frac{y}{x} + \frac{y}{x} = \frac{2y}{x} = 2v$

$\Rightarrow \left| \frac{\partial(x,y)}{\partial(u,v)} \right| = \frac{1}{2v} = \frac{1}{2v}$

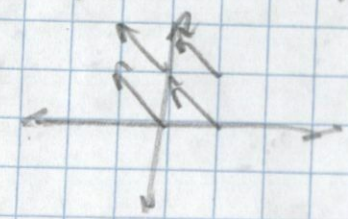
$\Rightarrow \iint_{v=1}^{v=2} \int_{u=2}^{u=4} \frac{y}{2v} \, du \, dv = \dots = 3 \ln(2)$

Gradient Vector Field: (conservative vector field)

\* vector field of form  $\nabla f$  for some function  $f(x,y)$  or  $f(x,y,z)$  potential

$\nabla f(x,y) = \begin{bmatrix} f_x \\ f_y \end{bmatrix} \approx \nabla f(x,y,z) = \begin{bmatrix} f_x \\ f_y \\ f_z \end{bmatrix}$

ex.  $\vec{F} = \begin{bmatrix} -1 \\ 1 \end{bmatrix}$  is the gradient vector field where  $f = y - x$



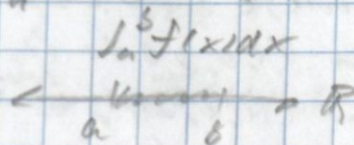
$\nabla f = \begin{bmatrix} f_x \\ f_y \end{bmatrix} = \begin{bmatrix} -1 \\ 1 \end{bmatrix}$



## Line Integral

$$\ast \int_C f(x,y) ds = \int_a^b f(\vec{r}(t)) \|\vec{r}'(t)\| dt \leftarrow \left( \begin{array}{l} \text{average of} \\ \text{f on } C \end{array} \right) \cdot \left( \begin{array}{l} \text{length} \\ \text{of} \\ C \end{array} \right)$$

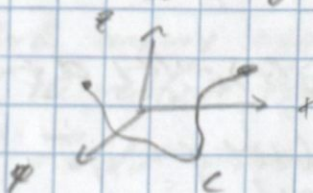
single variable  
integral



$ds =$  arc length

(ie. unit speed parametrization)

line integral



$\vec{r}(t)$  parametrization of  $C$

ex. compute the line integral of  $f(x,y) = 18xy^3$   
along the piece of the curve  $x=y^3$  from  $(-1,-1)$  to  $(1,1)$

$$C: \vec{r}(t) = \begin{bmatrix} t^3 \\ t \end{bmatrix}; -1 \leq t \leq 1; \vec{r}'(t) = \begin{bmatrix} 3t^2 \\ 1 \end{bmatrix}; \|\vec{r}'(t)\| = \sqrt{(3t^2)^2 + 1}$$

$$\begin{aligned} \text{line integral} &= \int_{-1}^1 f(t^3, t) \cdot \|\vec{r}'(t)\| dt &&= \int_{-1}^1 (18t^3) \sqrt{9t^4 + 1} dt \\ &\quad \text{odd function} && \\ &= \int_{-1}^1 (18t^3) \sqrt{9t^4 + 1} dt = \dots = 0. && \text{sub } u = 9t^4 + 1 \end{aligned}$$

application: wire with linear density  $\rho$

$$\ast \text{ mass } m = \int_C \rho ds, \quad \bar{x} = \frac{1}{m} \int_C x \rho ds, \quad \bar{y} = \frac{1}{m} \int_C y \rho ds, \quad \bar{z} = \frac{1}{m} \int_C z \rho ds$$

other types of line integrals:

$\ast$  replace  $ds$  to  $dx$  or  $dy$ :

$$\ast x: \int_C f(x,y) dx = \int_a^b f(\vec{r}(t)) x'(t) dt \quad \begin{array}{l} \text{projecting} \\ \text{onto } x\text{-axis} \end{array}$$

$$\ast y: \int_C f(x,y) dy = \int_a^b f(\vec{r}(t)) y'(t) dt \quad \begin{array}{l} \text{projecting} \\ \text{onto } y\text{-axis} \end{array}$$

case when  $C$  is parameterized by  $\vec{r}(t) = (x(t), y(t))$ ,  $a \leq t \leq b$

$$\ast \int_C P(x,y) dx + Q(x,y) dy = \int_C P dx + \int_C Q dy$$



ex compute the line integral  $\int_C y dx + x dy + z dz$  where  $C$  is the path given by:

a)  $C_1: \vec{r}(t) = \langle \cos t, \sin t, t \rangle, 0 \leq t \leq 2\pi$

b)  $C_2$ : line segment from  $(1, 0, 0)$  to  $(1, 0, 2\pi)$

c)  $C_3$ : line segment from  $(1, 0, 2\pi)$  to  $(6, 0, 0)$

$$= \int_a^b y(t)x'(t) - x(t)y'(t) + z(t)z'(t) dt$$

(a)  $\vec{r}(t) = \begin{bmatrix} \cos t \\ \sin t \\ t \end{bmatrix}, \vec{r}' = \begin{bmatrix} -\sin t \\ \cos t \\ 1 \end{bmatrix}$

$$\rightarrow \int_0^{2\pi} (\sin t)(-\sin t) - (\cos t)(\cos t) + (t)(1) dt$$

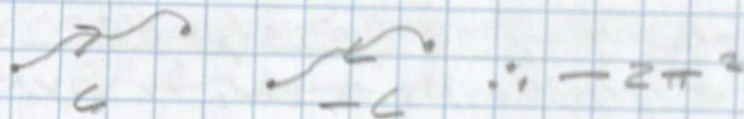
$$= \int_0^{2\pi} (-\sin^2 t - \cos^2 t + t) dt = \int_0^{2\pi} (-1 + t) dt = \left[ -t + \frac{t^2}{2} \right]_0^{2\pi} = -2\pi + \frac{4\pi^2}{2} = 2\pi^2 - 2\pi$$

(b)  $\begin{bmatrix} 1 \\ 0 \\ 2\pi \end{bmatrix} \rightarrow (1, 0, 2\pi)$   $\vec{r}(t) = \begin{bmatrix} 1 \\ 0 \\ 0 \end{bmatrix} + t \begin{bmatrix} 0 \\ 0 \\ 2\pi \end{bmatrix} = \begin{bmatrix} 1 \\ 0 \\ 2\pi t \end{bmatrix}; 0 \leq t \leq 1$   
initial point direction

$$\vec{r}'(t) = \begin{bmatrix} 0 \\ 0 \\ 2\pi \end{bmatrix}$$

$$\rightarrow \int_0^1 (0)(0) - (1)(0) + (2\pi t)(2\pi) dt = \int_0^1 4\pi^2 t dt = 2\pi^2$$

(c) same curve as (b), with opposite orientation.



line integrals & reflections:

$$* \int_{-C} f dx = - \int_C f dx$$

$$* \int_{-C} f dy = - \int_C f dy$$

$$* \int_{-C} f dz = - \int_C f dz$$

$$* \int_{-C} f ds = \int_C f ds \quad \text{; orientation doesn't matter for arc length line integral}$$



Work:

unit tangent vector

$$* W = \int_C \vec{F} \cdot \vec{T} ds = \int_a^b \vec{F}(\vec{r}(t)) \cdot \left( \frac{\vec{r}'(t)}{\|\vec{r}'(t)\|} \right) \|\vec{r}'(t)\| dt$$

$$= \int_C \vec{F}(\vec{r}(t)) \cdot \vec{r}'(t) dt = \int_C \vec{F} \cdot d\vec{r}$$

"work moving along  $\vec{F}$ "  
in vector field  $\vec{F}$ ,  $\vec{F} = \begin{bmatrix} x \\ y \\ z \end{bmatrix} \cdot d\vec{r} = \begin{bmatrix} dx \\ dy \\ dz \end{bmatrix}$

ex: compute  $\int_C \vec{F} \cdot d\vec{r}$  where  $\vec{F} = \begin{bmatrix} xy \\ 3y^2 \end{bmatrix}$  and  $C$  is parametrized by  $\vec{r}(t) = \begin{bmatrix} 11t^4 \\ t^3 \end{bmatrix}; 0 \leq t \leq 1$

$$= \int_0^1 \vec{F}(11t^4, t^3) \cdot \vec{r}'(t) dt$$

$$= \int_0^1 \begin{bmatrix} (11t^4)(t^3) \\ 3(t^3)^2 \end{bmatrix} \cdot \begin{bmatrix} 44t^3 \\ 3t^2 \end{bmatrix} dt$$

dot product

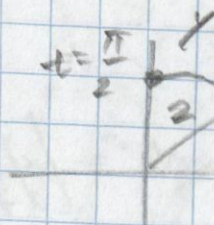
$$= \int_0^1 (11t^7)(44t^3) + (3t^6)(3t^2) dt = \dots = 44 + 1 = 45$$



Lecture Notes

11.1.23

Ex. Find  $\int_C xy ds$ , where  $C$  is the portion of the circle  $x^2 + y^2 = 4$  in the first quadrant



$$\vec{r}(t) = \begin{bmatrix} 2\cos t \\ 2\sin t \end{bmatrix}, \quad 0 \leq t \leq \frac{\pi}{2}$$

$$\vec{r}'(t) = \begin{bmatrix} -2\sin t \\ 2\cos t \end{bmatrix} \Rightarrow \|\vec{r}'(t)\| = 2$$

$$\Rightarrow \int_0^{\pi/2} x(t)y(t)\|\vec{r}'(t)\| dt = \int_0^{\pi/2} (2\cos t)(2\sin t)(2) dt$$

$$= \int_0^{\pi/2} 8\cos t \sin t dt = [4\sin^2 t]_0^{\pi/2} = 4\sin^2 \frac{\pi}{2} - 4\sin^2 0 = 4$$

$2\cos t \sin t$   
or  $\sin(2t)$   
 $2\sin t \cos t$

Sum of 3 line integrals w.r.t. to  $x, y, z$   
Sum of work integral w.r.t. to vector field

Ex. Find  $\int_C z dx + xy dy + y^2 dz$ , where  $C$  is the line segment from  $(1, 0, 0)$  to  $(2, 2, 3)$ .

$$\vec{r}(t) = \begin{bmatrix} 1 \\ 0 \\ 0 \end{bmatrix} + t \begin{bmatrix} 1 \\ 2 \\ 3 \end{bmatrix}, \quad 0 \leq t \leq 1$$

initial point  $(t=0)$  direction  $(t=1)$   $(1, 0, 0)$   $(2, 2, 3)$

$$\vec{r}(t) = \begin{bmatrix} 1+t \\ 2t \\ 3t \end{bmatrix} \Rightarrow \vec{r}'(t) = \begin{bmatrix} 1 \\ 2 \\ 3 \end{bmatrix}$$

$$\vec{F}(\vec{r}(t)) = \vec{F}'(t)$$

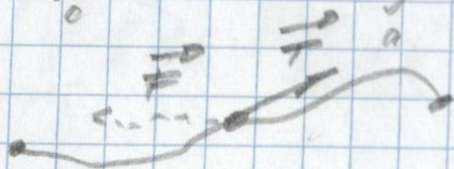
$$= \begin{bmatrix} 3t \\ (1+t)(2t) \\ (2t)^2 \end{bmatrix} \cdot \begin{bmatrix} 1 \\ 2 \\ 3 \end{bmatrix}$$

$$\Rightarrow \int_0^1 [3t(1) + (1+t)(2t)(2) + (2t)^2(3)] dt$$

$$= \int_0^1 [(3t) + (1+t)(2t)(2) + (2t)^2(3)] dt = \dots = \frac{3}{2} + \frac{10}{3} + 4$$

& can also write line integral  $\int_C \vec{F} \cdot d\vec{r}$  where  $\vec{F} = \begin{bmatrix} z \\ xy \\ y^2 \end{bmatrix}$

$$* W = \int_C \vec{F} \cdot \vec{T} ds = \int_a^b \vec{F}(\vec{r}(t)) \cdot \vec{r}'(t) dt$$





ex. Find the work done by  $\vec{F} = (e^x, x^2, x+y)$  in moving a particle from the origin to  $(1, 1, -1)$  along  $\vec{r}(t) = (t^2, t^3, -t)$

$$\vec{r} = \begin{bmatrix} t^2 \\ t^3 \\ -t \end{bmatrix}, 0 \leq t \leq 1; \vec{r}'(t) = \begin{bmatrix} 2t \\ 3t^2 \\ -1 \end{bmatrix}$$

$$\begin{aligned} \rightarrow \int_0^1 \vec{F}(\vec{r}(t)) \cdot \vec{r}'(t) dt &= \int_0^1 [(t^2)(-t) + (t^2+t^3)(-1) + (t^2+t^3)(-1)] dt \\ &= \int_0^1 [(-t^3) + (-t^2-t^3) + (-t^2-t^3-t^3)] dt \\ &= \dots = (2-4e^{-1}) - \frac{1}{2} - \frac{3}{2} \end{aligned}$$

The Fundamental Theorem of Line Integrals:

$$\int_a^b \frac{df}{dx} dx = f(b) - f(a) \quad \text{Fundamental theorem of calculus}$$

(gradient  $\Rightarrow \vec{F} = \nabla f = \begin{bmatrix} f_x \\ f_y \end{bmatrix}$ )

If  $\vec{F} = \langle P, Q \rangle$  is conservative, then  $P = f_x$  and  $Q = f_y$  for some  $f = f(x, y)$ . By Clairaut's theorem,  $P_y = Q_x$  (as long as  $\vec{F}$  is  $C^1$ ). This gives us a test for conservative vector fields. Let  $\vec{F}$  be a  $C^1$  vector field of it  $\vec{F}(x, y) = \langle P, Q \rangle$  and  $\vec{F}$  is conservative then:

$$P_y = Q_x$$

So if  $\vec{F}(x, y, z) = \langle P, Q, R \rangle$  and  $\vec{F}$  is conservative then:

$$\text{curl } \vec{F} = \vec{0} \Leftrightarrow \begin{cases} P_y = Q_x \\ P_z = R_x \\ Q_z = R_y \end{cases} \quad \text{is conservative}$$

If  $\vec{F} = \langle P, Q \rangle$  is a conservative field on an open, simply connected region  $D$ , and  $P_y = Q_x$ , we have  $\vec{F}$

connected and any two points are connected by a curve i.e. no holes



connected but not simply connected

( $C^1$  = has continuous partial derivatives)

Simply connected

If  $\vec{F} = \langle P, Q, R \rangle$  is a  $C^1$  vector field on all of  $\mathbb{R}^3$  and  $\text{curl } \vec{F} = \vec{0}$ , then  $\vec{F}$  is conservative.

(+c) is optional because only 1 function is needed

Is  $\vec{F}$  conservative? If so find a potential function  $f$ .

a)  $\vec{F}(x, y) = \begin{bmatrix} x^2 + y^2 \\ xy^2 \end{bmatrix}$  on  $\mathbb{R}^2$

b)  $\vec{F}(x, y) = \begin{bmatrix} ye^x \\ e^x + e^y \end{bmatrix}$  on  $\mathbb{R}^2$

(a)  $P_y = Q_x \Leftrightarrow 2y \stackrel{?}{=} y^2$  no!  $\therefore$  not conservative (gradient)

(b)  $P_y = Q_x \Leftrightarrow e^x \stackrel{?}{=} e^x$  yes! now find  $f$  where  $\nabla f = \vec{F}$ .

$$\begin{aligned} \therefore f &= \int_0^x [f_x] = \int_0^x [ye^x] \rightarrow f_x = ye^x \Rightarrow f = \int ye^x dx = ye^x + g(y) \\ \text{plug into } f_y &= Q \leftarrow \\ f_y &= e^x + g'(y) \Rightarrow e^x + g'(y) = e^x + e^y \Rightarrow g'(y) = e^y \Rightarrow g(y) = \int e^y dy = e^y + C \end{aligned}$$



strategy to find  $f(x, y) = (1) f = \int P dx = h(x) + g(y)$  "constant of integration"  
(2) plug into  $f_y = Q$  to solve for  $g(y)$

The Fundamental Theorem of Line Integrals:

$$\star \int_C \nabla f \cdot d\vec{r} = f(\vec{r}(b)) - f(\vec{r}(a))$$

$\star$  no theorem if our vector field is not conservative

$$\nabla f = \langle f_x, f_y, f_z \rangle$$

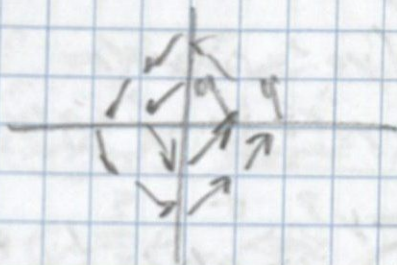
$$\int_C \nabla f \cdot d\vec{r} = \int_a^b \nabla f(\vec{r}(t)) \cdot \vec{r}'(t) dt = \int_a^b \frac{d}{dt} f(\vec{r}(t)) dt \\ = f(\vec{r}(b)) - f(\vec{r}(a))$$



Tutorial Notes

11.2.23

Line Integrals =  $f: \mathbb{R}^3 \rightarrow \mathbb{R}$   
 Vector Fields:  $F: \mathbb{R}^3 \rightarrow \mathbb{R}^3$   
 $F: \mathbb{R}^2 \rightarrow \mathbb{R}^2$   
 $F(x, y) = -y\mathbf{i} + x\mathbf{j}$



Line Integrals (w/ respect to arc length):

$$\int_C xy^4 ds \quad C = \text{right half of } x^2 + y^2 = 16 \text{ (counter-clockwise)}$$

$$= \int_{-\pi/2}^{\pi/2} 4 \cos t (4 \sin t)^4 \cdot 4 dt$$

$$\Rightarrow ds = \|r'(t)\| dt$$

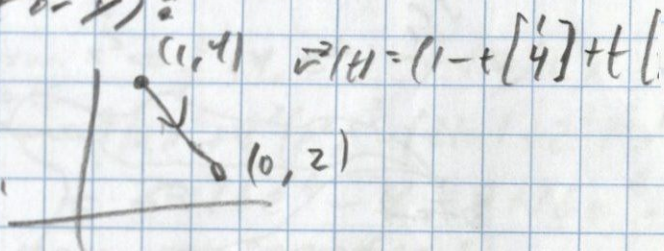
$$= \sqrt{(-4 \sin t)^2 + (4 \cos t)^2} dt$$

$$= 4 dt$$

Line Integrals (w/ respect to x or y):

$$\int_C \sin(\pi y) dy + yx^2 dx$$

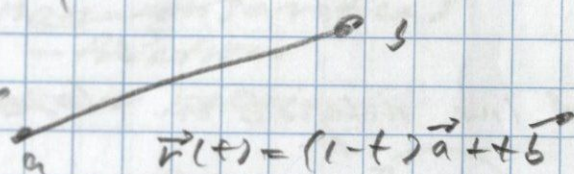
$$= \int_0^1 \sin(\pi(4-2t)) / (-2) dt + \int_0^1 (4-2t) \dots$$



Line Integrals (w/ respect to vector fields):

$$\int_C \vec{F} \cdot d\vec{r} = \int_a^b \vec{F}(\vec{r}(t)) \cdot \vec{r}'(t) dt$$

ex.





Lecture Notes

ex 0 Is this vector field  $\vec{F}(x,y) = \begin{bmatrix} ye^x + \sin y \\ e^x + x \cos y + y^3 \end{bmatrix}$  conservative on  $\mathbb{R}^2$ ? If so, find a potential function  $f(x,y)$ . (ie.  $\vec{F} = \nabla f$ ) ( $P = f_x, Q = f_y$ )

$f_{xy} = f_{yx} \Rightarrow P_y \stackrel{?}{=} Q_x \Rightarrow e^x + \cos y \stackrel{?}{=} e^x + \cos y \checkmark \therefore$  conservative

$\begin{bmatrix} f_x \\ f_y \end{bmatrix} = \begin{bmatrix} ye^x + \sin y \\ e^x + x \cos y + y^3 \end{bmatrix} \Rightarrow f = \int ye^x + \sin y dx = ye^x + x \sin y + g(y)$

$e^x + x \cos y + g'(y) = e^x + x \cos y + y^3 \Rightarrow g'(y) = y^3$

so  $f = ye^x + x \sin y + \frac{1}{4}y^4$

$\Rightarrow g(y) = \frac{1}{4}y^4 (+C)$   
(a potential function)

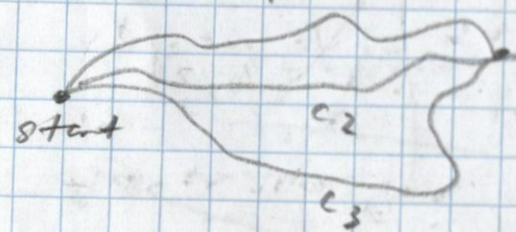
\* conservative  $\Rightarrow$  gradient  $\Rightarrow$  exists  $f(x,y)$  such that  $\vec{F} = \nabla f$ .

The Fundamental Theorem of Line Integrals

\*  $\int_C \nabla f \cdot d\vec{r} = f(\vec{r}(b)) - f(\vec{r}(a))$

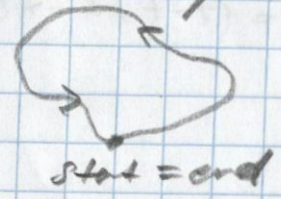
\* The integral  $\int_C \vec{F} \cdot d\vec{r}$  is independent of path

iff  $\int_{C_1} \vec{F} \cdot d\vec{r} = \int_{C_2} \vec{F} \cdot d\vec{r} \Rightarrow$  conservative



line integrals are usually end dependent on path

\* line integrals on closed paths = 0



$\oint_C = 0$



ex. Compute  $\int_C (1 \ln y + 2xy^3) dx + (3x^2y^2 + \frac{x}{y}) dy$  where

$C$  has the parametric equations:

$$x = \frac{1}{2}t^2 + 2, \quad y = e^t(1 + 2t - t^2), \quad 0 \leq t \leq 2$$

$$\int_C = \int_C \vec{F} \cdot d\vec{r}, \text{ where } \vec{F}(x, y) = \begin{bmatrix} 1 \ln y + 2xy^3 \\ 3x^2y + \frac{x}{y} \end{bmatrix}$$

Shortcut: hope  $\vec{F}$  is conservative:

$$P_y \stackrel{?}{=} Q_x \Leftrightarrow \frac{1}{y} + 6xy^2 \stackrel{?}{=} \frac{1}{y} + 6xy^2 \checkmark \therefore \text{conservative}$$

now find potential function  $f$ :

$$\begin{bmatrix} f_x \\ f_y \end{bmatrix} = \begin{bmatrix} 1 \ln y + 2xy^3 \\ 3x^2y + \frac{x}{y} \end{bmatrix} \Rightarrow f = \int 1 \ln y + 2xy^3 dx = x \ln y + x^2y^3 + g(y)$$

$$\frac{x}{y} + 3x^2y^2 + g'(y) = 3x^2y + \frac{x}{y} \Rightarrow g'(y) = 0 \Rightarrow g(y) = 0 (+C)$$

$$\therefore f = x \ln y + x^2y^3$$

$$\int_C \vec{F} \cdot d\vec{r} = \int_C df = f(\vec{r}(b)) - f(\vec{r}(a))$$

Fundamental theorem  
of line integrals

$$\begin{aligned} & \Rightarrow f(4, e^2) - f(2, 1) \\ & = 4 \ln e^2 + 4^2(e^2)^3 - (2 \ln 1 + 2^2 \cdot 1^3) \\ & = 8 + 16e^6 - 4 = 4 + 16e^6 \end{aligned}$$

e.g. conservative vector fields:

- gravitational force
- electrical force

non-conservative:

- friction
- air resistance



ex. Determine whether the vector field

$$\vec{F} = \underbrace{\langle e^x \sin yz \rangle}_P, \underbrace{\langle ze^x \cos yz \rangle}_Q, \underbrace{\langle ye^x \cos yz + 3z^2 \rangle}_R$$

is conservative. If so, find a potential function. Then find  $\int_C \vec{F} \cdot d\vec{r}$  where  $C$  is a smooth curve where given by  $\vec{r}(t)$  that starts at  $\vec{r}(0) = \langle 0, \frac{\pi}{2}, 1 \rangle$  and ends at  $\vec{r}(\pi) = \langle 1, 0, 2 \rangle$ .

$$\begin{cases} P_y \stackrel{?}{=} Q_x \checkmark ze^x \cos(yz) \\ P_z \stackrel{?}{=} R_x \checkmark ye^x \cos(yz) \\ Q_z \stackrel{?}{=} R_y \checkmark e^x \cos(yz) - yze^x \sin(yz) \end{cases}$$

now find  $f$  where  $\vec{F} = \nabla f$ .

constant of integration

$$\begin{cases} f_x = P \leadsto f = \int e^x \sin(yz) dx = e^x \sin(yz) + g(y, z) \\ f_y = Q \leadsto ze^x \cos(yz) + \frac{\partial}{\partial y} g(y, z) = ze^x \cos(yz) \end{cases}$$

$$\Rightarrow \frac{\partial}{\partial y} g(y, z) = 0 \Rightarrow g(y, z) = 0 + h(z)$$

$$\therefore f = e^x \sin(yz) + h(z)$$

constant of integration

$$\rightarrow ye^x \cos(yz) + h'(z) = ye^x \cos(yz) + 3z^2$$

$$\Rightarrow h'(z) = 3z^2 \Rightarrow h(z) = z^3 + C$$

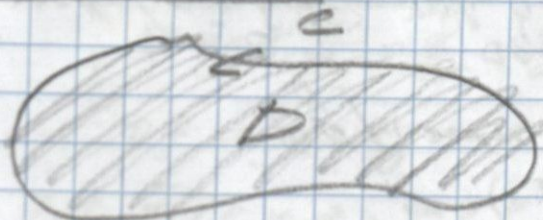
$\therefore f = e^x \sin(yz) + z^3$ . Fundamental Theorem of Line Integrals:

$$\int_C \vec{F} \cdot d\vec{r} = f(\vec{r}(\pi)) - f(\vec{r}(0)) = f(1, 0, 2) - f(0, \frac{\pi}{2}, 1)$$

$$= (e^1 \sin(0 \cdot 2) + 2^3) - (e^0 \sin(\frac{\pi}{2} \cdot 1) \cdot 1^3) = 8 - (1 + 1) = 6.$$



Green's Theorem:



"  $\oint$  on  $\partial D$  "

\* Let  $C$  be a positively oriented piecewise-smooth, simple closed curve in the plane which bounds a region  $D$ . If  $P$  and  $Q$  have continuous first partials on a region containing  $D$ . Then,

$$\int_C P dx + Q dy = \iint_D \left( \frac{\partial Q}{\partial x} - \frac{\partial P}{\partial y} \right) dA$$

Notations: for a closed curve  $C$ ,

\*  $\oint_C P dx + Q dy$  or  $\int_{\partial D} P dx + Q dy$  ( $\partial D$  is same "set" of domain, different meaning)

to imply that  $C$  has positive orientation. Recall using  $\partial D$  for boundary of  $D$  implies  $\partial D$  has positive orientation.

We can then rewrite Green's Theorem as:

$$\iint_D \left( \frac{\partial Q}{\partial x} - \frac{\partial P}{\partial y} \right) dA = \oint_{\partial D} P dx + Q dy$$

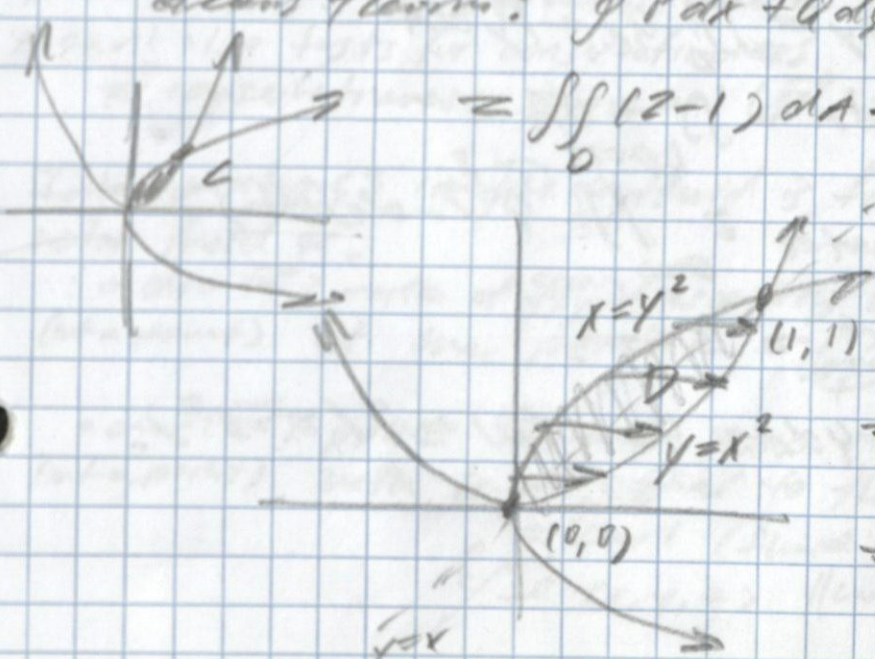
ex = compute  $\oint_C (y + e^x) dx + (2x + \cos y^2) dy$  where  $C$  is the boundary (oriented positively) of the region bounded by  $y=x^2$  and  $x=y^2$ .

Green's Theorem:  $\oint P dx + Q dy = \iint_D Q_x - P_y dA$

$$= \iint_D (2 - 1) dA = \iint_D 1 dA$$

$$= \int_{y=0}^1 \int_{x=y^2}^{\sqrt{y}} 1 dx dy$$

$$= \int_{y=0}^1 (\sqrt{y} - y^2) dy = \frac{2}{3} - \frac{1}{3} = \frac{1}{3}$$





## Area w/ Green's Theorem:

$$* \text{Area}(D) = \iint_D \frac{\partial}{\partial x} y \, dA = \oint_{\partial D} x \, dy = - \oint_{\partial D} y \, dx = \frac{1}{2} \oint_{\partial D} x \, dy - y \, dx$$

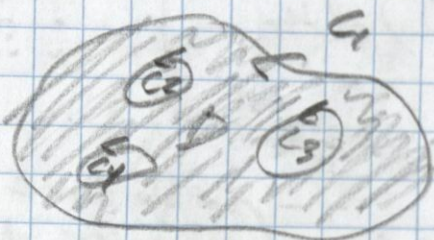
want to write  $\pm = Q_x - P_y$  for some  $[P, Q]$

(eg.  $[x^2]$ ,  $[0, y]$ ,  $[\frac{y^2}{2}]$ )

\* If  $D = D_1 \cup D_2$

$$\iint_D f \, dA = \iint_{D_1} f \, dA + \iint_{D_2} f \, dA$$

## Regions with holes:



Green's Theorem!

$$\iint_D \dots =$$

$$\oint_{C_1} - (\oint_{C_2} + \oint_{C_3} + \oint_{C_4})$$

$$D = \text{shaded } D - \left( \begin{array}{c} \text{hole } C_2 \\ \text{hole } C_4 \end{array} \right)$$

\* positive orientation  $\Rightarrow$  counterclockwise

(if D inside C)

P clockwise

(if D outside C)

ex Evaluate  $\int (3y - e^{\sin x}) \, dx + (7x + \sqrt{y^2 + 1}) \, dy$   
where C is the circle  $x^2 + y^2 = 9$  oriented in counterclockwise fashion

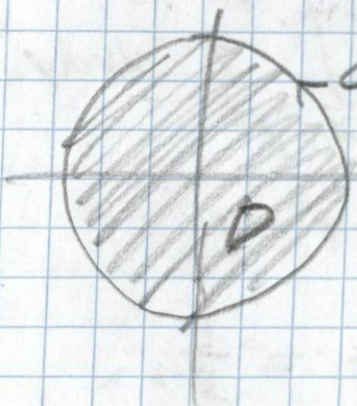
$$\text{Green's } \oint_C P \, dx + Q \, dy = \iint_D Q_x - P_y \, dA$$

$$= \iint_D (7 - 3) \, dA = \iint_D 4 \, dA$$

$$\text{polar coordinates } = \iint_{0 \leq \theta < 2\pi, 0 \leq r \leq 3} 4 \, (r \, dr \, d\theta)$$

$$= \dots = 36\pi$$

$$\text{or } \iint_D 4 \, dA = 4 \text{area}(D) = 4(\pi \cdot 3^2)$$





Curl and Divergence: or "grad" or "nabla" operator "del"  $\nabla$ :

$$\nabla = \left\langle \frac{\partial}{\partial x}, \frac{\partial}{\partial y}, \frac{\partial}{\partial z} \right\rangle$$

$$* \nabla f = \text{grad} f = \left\langle \frac{\partial f}{\partial x}, \frac{\partial f}{\partial y}, \frac{\partial f}{\partial z} \right\rangle$$

Let  $\vec{F}(x, y, z) = \langle P, Q, R \rangle$  be a vector field:

(real valued function) Divergence of  $\vec{F}$ ,  $* \text{div } \vec{F} = \nabla \cdot \vec{F} = \frac{\partial P}{\partial x} + \frac{\partial Q}{\partial y} + \frac{\partial R}{\partial z} \rightarrow \begin{bmatrix} \frac{\partial}{\partial x} \\ \frac{\partial}{\partial y} \\ \frac{\partial}{\partial z} \end{bmatrix} \cdot \begin{bmatrix} P \\ Q \\ R \end{bmatrix}$

(vector field on  $\mathbb{R}^3$ ) Curl of  $\vec{F}$ ,  $* \text{curl } \vec{F} = \begin{vmatrix} \hat{i} & \hat{j} & \hat{k} \\ \frac{\partial}{\partial x} & \frac{\partial}{\partial y} & \frac{\partial}{\partial z} \\ P & Q & R \end{vmatrix} = \nabla \times \vec{F} \rightarrow \begin{bmatrix} \frac{\partial}{\partial x} \\ \frac{\partial}{\partial y} \\ \frac{\partial}{\partial z} \end{bmatrix} \times \begin{bmatrix} P \\ Q \\ R \end{bmatrix}$

$$= \langle R_y - Q_z, P_z - R_x, Q_x - P_y \rangle$$

\* notice to find the curl of  $\vec{F}$ ,  $\vec{F}$  must be a 3D vector field

ex. Find the curl and divergence of:

$$\vec{F} = \langle x^2 y^2 z^2, x^3 y z^2, x^2 y^2 z \rangle$$

$$\text{div } \vec{F} = P_x + Q_y + R_z = y^2 z^2 + x^2 z^2 + 2x^2 y z$$

$$\text{curl } \vec{F} = \begin{bmatrix} R_y - Q_z \\ P_z - R_x \\ Q_x - P_y \end{bmatrix} = \begin{bmatrix} 3x^2 y^2 z - 2x^3 y z \\ 3x y^2 z^2 - 2x y^2 z \\ 3x^2 y z^2 - 2x y z^2 \end{bmatrix}$$

- \* divergence appears in the divergence theorem (3D Green's theorem)
- \* curl appears in Stokes's theorem (another more powerful)
- \* curl also tests for conservativeness (3D Green's theorem)
- \*  $\vec{F}$  conservativeness:  $\text{curl } (\vec{F}) = \vec{0}$

Interpretations: imagine a fluid is flowing according to the vector field  $\vec{F}$ .

•  $\text{div } \vec{F}$ : rate of fluid escaping a small sphere centered (at a point) at the point  $(x, y, z)$

$(x, y, z)$  "infinitely small sphere"

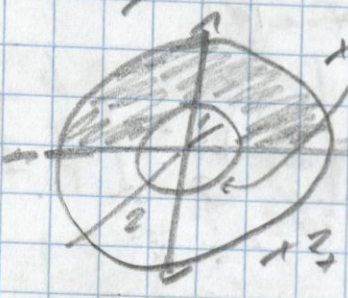
•  $\text{curl } \vec{F}$ : points along the axis of rotation of the fluid (at a point) with length equal to the rate of rotations

$(x, y, z)$   $\|\text{curl } \vec{F}\| = \text{length of curl } \vec{F}$



Ex. Evaluate  $\int_C y^2 dx + 3xy dy$  where  $C$  is the positively oriented boundary of the region in the upper-half-plane bounded between  $x^2 + y^2 = 1$ ,  $x^2 + y^2 = 4$

Green's  $\oint_C P dx + Q dy = \iint_D (Q_x - P_y) dA = \iint_D (3y - 2y) dA = \iint_D y dA$



$x^2 + y^2 = 1$   
 $x^2 + y^2 = 4$   
 $0 \leq \theta \leq \pi$   
 $1 \leq r \leq 2$   
 polar  $\theta = \pi$   $r = 2$   
 $\Rightarrow \int_0^\pi \int_1^2 r^2 \sin \theta dr d\theta$   
 $= \int_0^\pi \left[ \frac{r^3}{3} \sin \theta \right]_1^2 d\theta = \int_0^\pi \frac{7}{3} \sin \theta d\theta = \frac{14}{3}$

Ex. Compute divergence and curl of  $\vec{F} = \langle x, y, z \rangle$  and  $\vec{F} = \langle x, -z, y \rangle$

$\vec{F} = \begin{bmatrix} P \\ Q \\ R \end{bmatrix}$ ,  $\text{div } \vec{F} = \nabla \cdot \vec{F} = \begin{bmatrix} \frac{\partial}{\partial x} \\ \frac{\partial}{\partial y} \\ \frac{\partial}{\partial z} \end{bmatrix} \cdot \begin{bmatrix} P \\ Q \\ R \end{bmatrix} = P_x + Q_y + R_z$

$\text{curl } \vec{F} = \nabla \times \vec{F} = \begin{bmatrix} \frac{\partial}{\partial x} \\ \frac{\partial}{\partial y} \\ \frac{\partial}{\partial z} \end{bmatrix} \times \begin{bmatrix} P \\ Q \\ R \end{bmatrix} = \begin{bmatrix} R_y - Q_z \\ P_z - R_x \\ Q_x - P_y \end{bmatrix}$

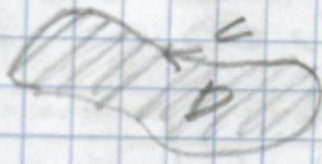
$\vec{F} = \begin{bmatrix} x \\ y \\ z \end{bmatrix}$   $\Rightarrow \text{div } \vec{F} = 1+1+1=3 \Rightarrow \text{curl } \vec{F} = \begin{bmatrix} 0 & -0 \\ 0 & -0 \\ 0 & -0 \end{bmatrix} = \begin{bmatrix} 0 \\ 0 \\ 0 \end{bmatrix}$   
 i.e.  $\vec{F}$  is conservative/irrotational

$\vec{F} = \begin{bmatrix} x \\ -z \\ y \end{bmatrix}$   $\Rightarrow \text{div } \vec{F} = 1-0+1=2 \Rightarrow \text{curl } \vec{F} = \begin{bmatrix} 1-(-1) \\ 0-0 \\ 0-0 \end{bmatrix} = \begin{bmatrix} 2 \\ 0 \\ 0 \end{bmatrix}$

- \*  $\text{curl}(\nabla f) = \vec{0}$  (since  $\nabla f$  is conservative)
- \*  $\text{div}(\text{curl } \vec{F}) = \vec{0}$

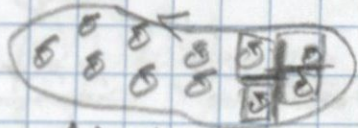


Why is Green's Theorem true? Imagine a fluid in the plane is acted upon a force field  $\vec{F}(x,y) = [P, Q]$ .



Green:  $\oint_C P dx + Q dy = \iint_D Q_x - P_y dA$

work, i.e. net circulation along  $C$



integral of circulation on  $D$

$Q_x - P_y$  = rate fluid is rotating since curl  $\begin{bmatrix} P \\ Q \\ 0 \end{bmatrix} = \begin{bmatrix} 0 \\ 0 \\ Q_x - P_y \end{bmatrix}$  counterclockwise

Parametric Surfaces

Suppose we have a surface  $S$  in  $\mathbb{R}^3$ . Since a surface is inherently 2-dimensional, it requires 2 variables to parametrize. A parametrization of  $S$  looks like:

$\vec{r}(u,v) = (x(u,v), y(u,v), z(u,v)), (u,v) \in D$

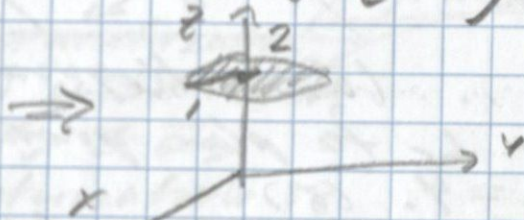
where  $D$  is the domain

ex. Identify the sketch parametrized by:

a)  $\vec{r}(u,v) = \begin{bmatrix} u \cos v \\ u \sin v \\ z \end{bmatrix}, 0 \leq u \leq 1, 0 \leq v \leq 2\pi$

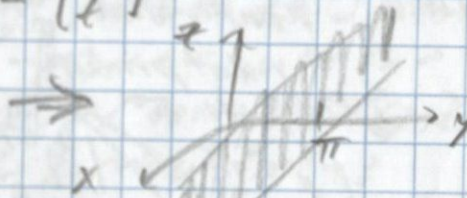
$\Rightarrow \vec{r} = \begin{bmatrix} u \cos v \\ u \sin v \\ z \end{bmatrix} = \begin{bmatrix} r \cos \theta \\ r \sin \theta \\ z \end{bmatrix}, 0 \leq r \leq 1, 0 \leq \theta \leq 2\pi$

cylindrical coordinates



b)  $\vec{r}(s,t) = \begin{bmatrix} s \\ \pi \\ t \end{bmatrix}, s,t \in \mathbb{R} \Rightarrow$  just  $y = \pi$

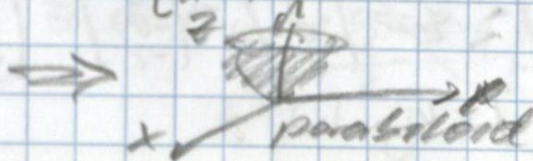
equation



$\Rightarrow$  or in cylindrical coordinates  $z = r^2, 0 \leq r \leq 1$   
 $\vec{r}(r,\theta) = (r \cos \theta, r \sin \theta, r^2)$

c)  $\vec{r}(u,v) = \begin{bmatrix} u \\ u^2 + v^2 \\ z \end{bmatrix}, u,v \in \mathbb{R} \Rightarrow x = u, y = v, z = u^2 + v^2 = x^2 + y^2$

equation



$\therefore z = x^2 + y^2$

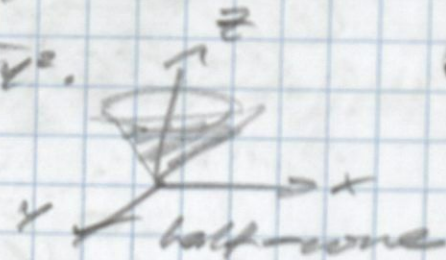


Since  $z$  is completely determined by  $x$  and  $y$ , we can let  $x$  and  $y$  be parameters, then

$$\vec{r}(x, y) = \langle x, y, f(x, y) \rangle, (x, y) \in D$$

ex. parametrize the surface  $z = 3 - \sqrt{x^2 + y^2}$ .

$$\vec{r}(x, y) = \begin{bmatrix} x \\ y \\ 3 - \sqrt{x^2 + y^2} \end{bmatrix}, (x, y) \in \mathbb{R}^2$$



or, we could use cylindrical coordinates

$$\vec{r}(r, \theta) = \begin{bmatrix} r \cos \theta \\ r \sin \theta \\ 3 - r \end{bmatrix} \begin{matrix} \leftarrow x \\ \leftarrow y \\ \leftarrow z \end{matrix} \quad (r \geq 0, 0 \leq \theta \leq 2\pi)$$

$$z = 3 - \sqrt{x^2 + y^2} = 3 - \sqrt{r^2} = 3 - r$$

### Lecture Notes

ex. Parametrize the sphere  $x^2 + y^2 + z^2 = 9$

spherical coordinates,  $\rho = 3$

$$x = r \cos \theta = (\rho \sin \phi) \cos \theta = 3 \sin \phi \cos \theta$$

$$y = r \sin \theta = (\rho \sin \phi) \sin \theta = 3 \sin \phi \sin \theta$$

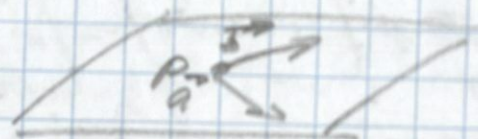
$$z = \rho \cos \phi = 3 \cos \phi$$

$$\vec{r}(\theta, \phi) = \begin{bmatrix} 3 \sin \phi \cos \theta \\ 3 \sin \phi \sin \theta \\ 3 \cos \phi \end{bmatrix}, \quad \begin{matrix} 0 \leq \theta \leq 2\pi \\ 0 \leq \phi \leq \pi \end{matrix}$$

### parametrizations of planes

$$\vec{r}(s, t) = \vec{p} + s\vec{a} + t\vec{b}$$

where  $\vec{a}$  and  $\vec{b}$  are nonzero and non-parallel



( $\vec{a}, \vec{b}$  orthogonal to  $\vec{n}$ )

ex. Find a parametrization for the plane given by the equations  $x + y - 2z = 4$ . ( $\vec{a}$ ) ( $\vec{b}$ )

$$\vec{r}(u, v) = \text{point} + u(\text{direction}_1) + v(\text{direction}_2)$$

$$= \begin{bmatrix} 4 - 4u - 4v \\ 4u \\ -2v \end{bmatrix}, u, v \in \mathbb{R} \text{ non-parallel}$$

$$\text{normal } \vec{n} = \begin{bmatrix} 1 \\ 1 \\ -2 \end{bmatrix} = \vec{a} \times \vec{b} \quad \begin{matrix} \text{dot product} \\ \text{with } \vec{n} \\ = 0 \end{matrix}$$

$$\text{point}_1 = \begin{bmatrix} 0 \\ 4 \\ 0 \end{bmatrix} \quad \text{point}_2 = \begin{bmatrix} 0 \\ 0 \\ -2 \end{bmatrix}$$

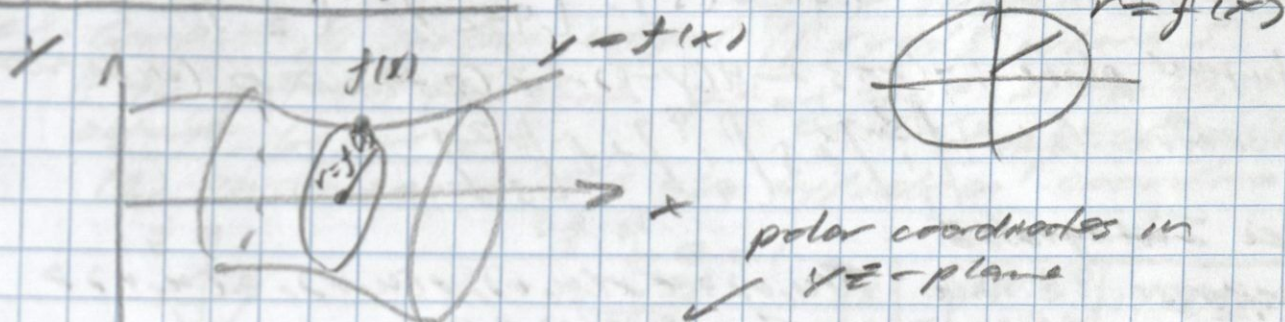
$$\vec{a} = \begin{bmatrix} 4 \\ 4 \\ 0 \end{bmatrix} - \begin{bmatrix} 0 \\ 4 \\ 0 \end{bmatrix} = \begin{bmatrix} 4 \\ 0 \\ 0 \end{bmatrix} \quad \vec{b} = \begin{bmatrix} 0 \\ 0 \\ -2 \end{bmatrix} - \begin{bmatrix} 0 \\ 4 \\ 0 \end{bmatrix} = \begin{bmatrix} 0 \\ -4 \\ -2 \end{bmatrix} \cdot \begin{bmatrix} 1 \\ 1 \\ -2 \end{bmatrix} = 0$$



or solve for  $z$  in terms of  $x, y$

$$z = \frac{x+y-4}{2} \rightarrow \vec{r}(x, y) = \left( \frac{x+y-4}{2} \right) \cdot (x, y) \text{ in } \mathbb{R}^3$$

### Surfaces of Revolution:



$$\vec{r}(x, \theta) = \langle x, f(x)\cos\theta, f(x)\sin\theta \rangle, 0 \leq \theta \leq 2\pi$$

### Tangent Planes to Surfaces:

\* if  $\vec{r}(u, v) = \langle x(u, v), y(u, v), z(u, v) \rangle$

and  $P_0 = \vec{r}(u_0, v_0)$ , then we can

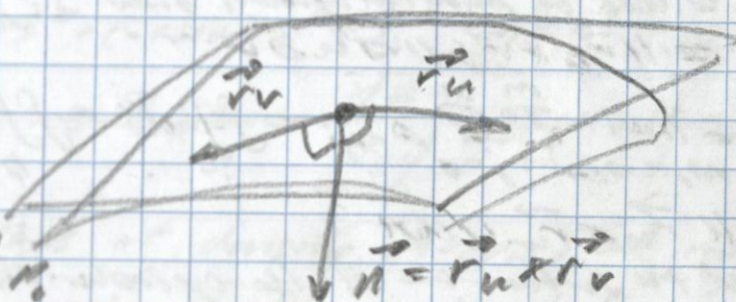
$C_u: \vec{r}(u, v_0)$  hold  $v$  constant at  $v_0$

$C_v: \vec{r}(u_0, v)$  hold  $u$  constant at  $u_0$

the two tangent vectors at  $P_0$  are:

$$\vec{r}_u = \frac{\partial \vec{r}}{\partial u}(u_0, v_0)$$

$$\vec{r}_v = \frac{\partial \vec{r}}{\partial v}(u_0, v_0)$$



\* we call a parametrization  $\vec{r}(u, v)$  of  $S$  smooth at  $P_0$  if  $\vec{r}_u \times \vec{r}_v \neq \vec{0}$ .

ex. A parametrization is

$$T_{P_0} S(s, t) = \vec{p}_0 + s\vec{r}_u + t\vec{r}_v.$$

Find the tangent plane to the surface parametrized by

$$\vec{r}(u, v) = \langle u^2 - v^2, u + v, u^2 + 3v \rangle \text{ at the point } (3, 1, 1).$$

First, find  $(u, v)$  corresponding to  $(3, 1, 1)$ .

$$\textcircled{1} \begin{cases} u^2 - v^2 = 3 \\ u + v = 1 \end{cases} \rightarrow u^2 = v^2 + 3 \quad (\text{or } \textcircled{1}: (u-v)(u+v) = 3)$$

$$\textcircled{2} \begin{cases} u + v = 1 \end{cases}$$

$$\textcircled{3} \begin{cases} u^2 + 3v = 1 \end{cases} \rightarrow v^2 + 3 + 3v = 1 \rightarrow v^2 + 3v + 2 = 0 \rightarrow (v+2)(v+1) = 0$$

$$\rightarrow \begin{array}{|l} v = -2, & v = -1 \\ u = 1 - v & u = 2 \end{array}$$

$$\textcircled{4} \begin{array}{|l} u = 1 - v & u = 3 \\ u = 2 & \end{array}$$

fails  $\textcircled{3}$



$$\vec{r} = \begin{bmatrix} u^2 - v^2 \\ u + v \\ u^2 + 3v \end{bmatrix}, \quad \vec{r}_u = \begin{bmatrix} 2u \\ 1 \\ 2u \end{bmatrix} \stackrel{(2,-1)}{=} \begin{bmatrix} 4 \\ 1 \\ 4 \end{bmatrix}, \quad \vec{r}_v = \begin{bmatrix} -2v \\ 1 \\ 3 \end{bmatrix} \stackrel{(2,-1)}{=} \begin{bmatrix} 2 \\ 1 \\ 3 \end{bmatrix}$$

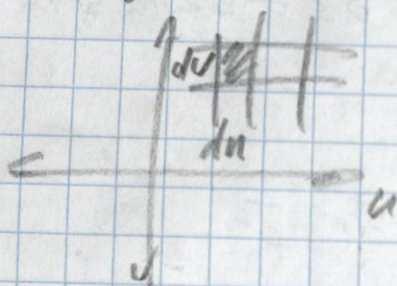
normal vector:  $(\vec{r}_u \times \vec{r}_v) = \begin{bmatrix} 4 \\ 1 \\ 4 \end{bmatrix} \times \begin{bmatrix} 2 \\ 1 \\ 3 \end{bmatrix} = \begin{bmatrix} 3-4 \\ 8-12 \\ 4-2 \end{bmatrix} = \begin{bmatrix} -1 \\ -4 \\ 2 \end{bmatrix}$

→ tangent plane:  $-(x-3) - 4(y-1) + 2(z-1) = 0$  (equation)

→ parametric form:  $\begin{bmatrix} 3 \\ 1 \\ 1 \end{bmatrix} + s \begin{bmatrix} 4 \\ 1 \\ 4 \end{bmatrix} + t \begin{bmatrix} 2 \\ 1 \\ 3 \end{bmatrix}$

### Surface Integrals:

suppose we have  $\vec{r}(u,v) = (x(u,v), y(u,v), z(u,v))$  for  $(u,v) \in D$



\*  $area = \|\vec{r}_u \times \vec{r}_v\| du dv = dS$

↑ analogous to (Jacobian)

$\Delta S_{ij} =$  area of parallelogram over  $S_{ij}$   
 $= \|\vec{r}_u \times \vec{r}_v\| du dv$

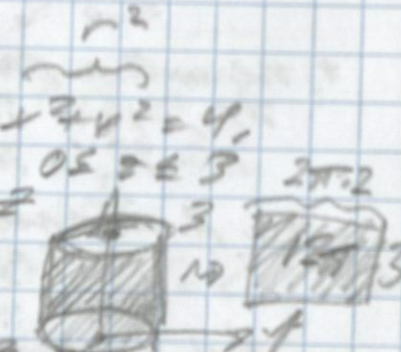
\*  $A(S) = \lim_{m,n \rightarrow \infty} \sum_{i=1}^m \sum_{j=1}^n \Delta S_{ij} = \iint_S dS = \iint_D \|\vec{r}_u \times \vec{r}_v\| du dv$

\*  $dS = \|\vec{r}_u \times \vec{r}_v\| du dv$

ex. Find the surface area of the cylinder described by  $x^2 + y^2 = 4$ ,  $0 \leq z \leq 3$

① parametrize: cylindrical coordinates:  $r^2 = 4$ ,  $0 \leq \theta \leq 2\pi$ ,  $0 \leq z \leq 3$

$$\vec{r}(\theta, z) = \begin{bmatrix} x \\ y \\ z \end{bmatrix} = \begin{bmatrix} r \cos \theta \\ r \sin \theta \\ z \end{bmatrix} = \begin{bmatrix} 2 \cos \theta \\ 2 \sin \theta \\ z \end{bmatrix}$$



Integrate:  $A(S) = \iint_S dS = \iint_D \|\vec{S}_\theta \times \vec{S}_z\| dA$

$\vec{S}_\theta = \begin{bmatrix} -2 \sin \theta \\ 2 \cos \theta \\ 0 \end{bmatrix}, \quad \vec{S}_z = \begin{bmatrix} 0 \\ 0 \\ 1 \end{bmatrix}$   
 $\vec{S}_\theta \times \vec{S}_z = \begin{bmatrix} -2 \sin \theta \\ 2 \cos \theta \\ 0 \end{bmatrix} \times \begin{bmatrix} 0 \\ 0 \\ 1 \end{bmatrix} = \begin{bmatrix} 2 \cos \theta \\ 2 \sin \theta \\ 0 \end{bmatrix}$   
 $\|\vec{S}_\theta \times \vec{S}_z\| = 2$

(perpendicular to  $\theta$ )

→  $A(S) = \iint_D 2 dA = 12\pi$



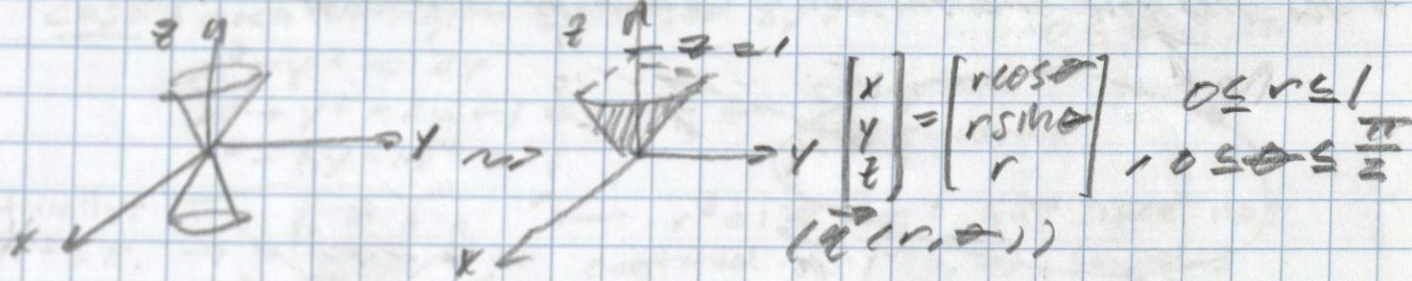
Surface Integrals

$$\int_S f dS = \int_D f(\vec{r}(u,v)) \|\vec{r}_u \times \vec{r}_v\| du dv$$

scalar surface integral

ex. Compute the surface integral  $\int_S xyz dS$  where  $S$  is the piece of the cone  $z^2 = x^2 + y^2$  in the first octant, below  $z=1$ .

(1) parameterize  $S$ : use cylindrical coordinates



(2) integrate

$$\int_S xyz dS = \int_{\theta=0}^{\pi/2} \int_{r=0}^1 (r \cos \theta)(r \sin \theta) r (\|\vec{q}_r \times \vec{q}_\theta\|) dr d\theta$$

$$\vec{q}_r = \begin{bmatrix} \cos \theta \\ \sin \theta \\ 1 \end{bmatrix}, \vec{q}_\theta = \begin{bmatrix} -r \sin \theta \\ r \cos \theta \\ 0 \end{bmatrix}, \vec{q}_r \times \vec{q}_\theta = \begin{bmatrix} -r \cos \theta \\ -r \sin \theta \\ r \end{bmatrix}$$

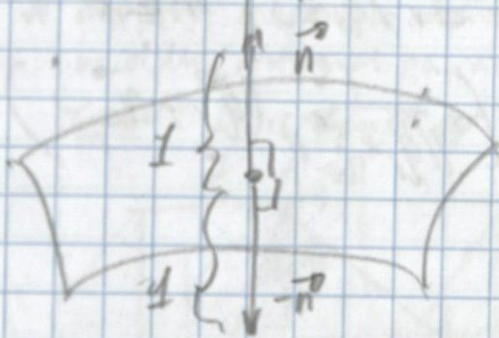
$$\|\vec{q}_r \times \vec{q}_\theta\| = \sqrt{(-r \cos \theta)^2 + (-r \sin \theta)^2 + r^2} = \sqrt{2r^2} = \sqrt{2} r$$

$$\int_0^{\pi/2} \int_0^1 \sqrt{2} r^4 \cos \theta \sin \theta dr d\theta = \frac{\sqrt{2}}{5} \int_0^{\pi/2} \cos \theta \sin \theta d\theta = \frac{\sqrt{2}}{5} \left(\frac{1}{2}\right)$$

Application: Center of mass of density  $\rho(x,y,z)$  and mass  $m$

$$\bar{x} = \frac{1}{m} \int_S x \rho dS, \bar{y} = \frac{1}{m} \int_S y \rho dS, \bar{z} = \frac{1}{m} \int_S z \rho dS$$

Orientations  $\vec{n} = \frac{\vec{r}_u \times \vec{r}_v}{\|\vec{r}_u \times \vec{r}_v\|}$



\* if a surface is orientable it has exactly two orientations

\* an orientation on a surface  $S$  is a choice of continuous unit normal vector field on  $S$ .

\* a cylinder is orientable, while a Möbius strip is not



If the 2 orientations are  $\vec{n}_1$  and  $\vec{n}_2$ , then:

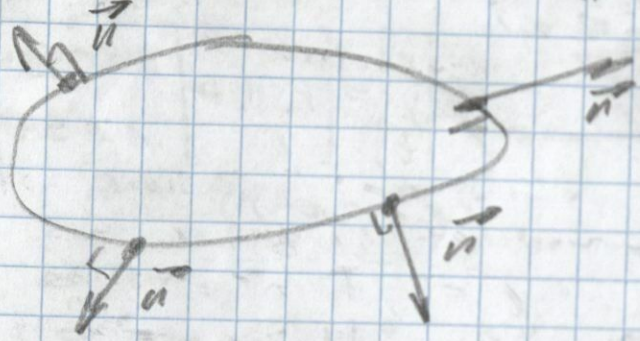
$$\vec{n}_1 = -\vec{n}_2$$

If  $S$  is parameterized by  $\vec{r}(u, v)$ , then:

$$\vec{n} = \frac{\vec{r}_u \times \vec{r}_v}{\|\vec{r}_u \times \vec{r}_v\|} \quad \text{and} \quad -\vec{n} = \frac{\vec{r}_v \times \vec{r}_u}{\|\vec{r}_v \times \vec{r}_u\|}$$

If a surface is closed, then:

\* the positive orientation is always outward



If the surface is not closed, there is no canonical orientation

( $\mathbb{R}^3$ -component  $\vec{n}$ ) (normal vector)

Ex - Find the upward pointing orientation on the surface which is the graph of  $f(x, y) = x^2 + y^2 = z$  over  $x^2 + y^2 \leq 9$ .

parameterize using cylindrical coordinates

$$z = x^2 + y^2$$



$$\begin{bmatrix} x \\ y \\ z \end{bmatrix} = \begin{bmatrix} r \cos \theta \\ r \sin \theta \\ r^2 \end{bmatrix}, \quad 0 \leq r \leq 3, \quad 0 \leq \theta \leq 2\pi$$

$(\vec{q}_r, \vec{q}_\theta)$

$$\vec{q}_r \times \vec{q}_\theta = \begin{bmatrix} \cos \theta \\ \sin \theta \\ 2r \end{bmatrix} \times \begin{bmatrix} -r \sin \theta \\ r \cos \theta \\ 0 \end{bmatrix} = \begin{bmatrix} -2r^2 \cos \theta \\ -2r^2 \sin \theta \\ r \end{bmatrix}$$

$$\|\vec{q}_r \times \vec{q}_\theta\| = \sqrt{(-2r^2 \cos \theta)^2 + (-2r^2 \sin \theta)^2 + r^2} = r\sqrt{4r^2 + 1}, \quad r \geq 0$$

$$\therefore \vec{n} = \frac{1}{r\sqrt{4r^2 + 1}} \begin{bmatrix} -2r^2 \cos \theta \\ -2r^2 \sin \theta \\ r \end{bmatrix} \quad \left( = \frac{1}{\|\vec{q}_r \times \vec{q}_\theta\|} (\vec{q}_r \times \vec{q}_\theta) \right)$$

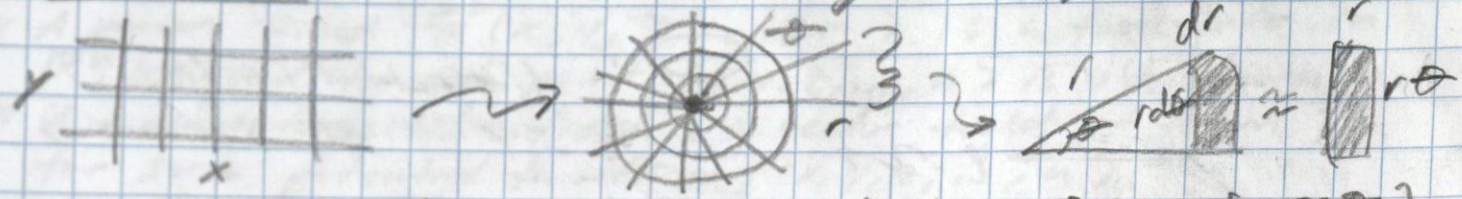
$\therefore$  for  $-\vec{n}$ , multiply answer by  $-1$ .



Independent Notes / Exam 3

11.14.23

Standard 12: Calculate double integrals using polar coordinates



Cartesian grid  $\rightarrow$  polar coordinates

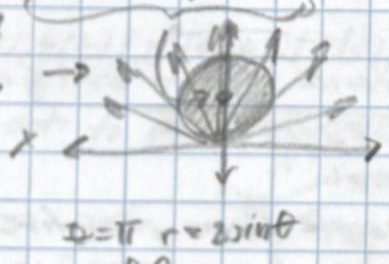
\*  $dA = dx dy \rightarrow dA = r dr d\theta$   
 \*  $r^2 = x^2 + y^2$  \*  $\tan \theta = y/x$

\*  $\begin{bmatrix} x \\ y \end{bmatrix} = \begin{bmatrix} r \cos \theta \\ r \sin \theta \end{bmatrix}$   
 $0 \leq r \leq R^2$   
 $0 \leq \theta \leq 2\pi$

Case: area of region enclosed by:

$x^2 + y^2 = 2y$   
 $x^2 + y^2 - 2y + 1 = 0 + 1 \leftarrow$  complete the square  
 $x^2 + (y-1)^2 = 1$

Geometrically!  
 $A = \pi r^2 = \pi$ .



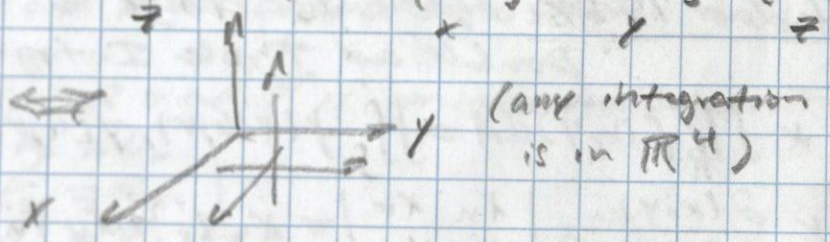
$r^2 = 1 \Rightarrow r = 1$ , but since not centered at  $(0, 0)$ , sounds:  
 $x^2 + y^2 = 2y \Rightarrow r^2 = 2r \sin \theta$   
 $\Rightarrow r = 2 \sin \theta \Rightarrow 0 \leq r \leq 2 \sin \theta$   
 and  $0 \leq \theta \leq \pi$

$A = \int_{\theta=0}^{\pi} \int_{r=0}^{2 \sin \theta} r dr d\theta = \int_0^{\pi} \frac{1}{2} r^2 \Big|_0^{2 \sin \theta} d\theta = \int_0^{\pi} 2 \sin^2 \theta d\theta$   
 $= \int_0^{\pi} 2 \left( \frac{1 - \cos(2\theta)}{2} \right) d\theta = \left[ \theta - \sin 2\theta \right]_0^{\pi} = \pi - 0 = \pi$ .

Standard 13: Calculate triple integrals over rectangular prisms and simple regions.

$V(D) = \iiint_D 1 dV; dV = dx dy dz; D = [0, 1] \times [1, 2] \times [2, 3]$

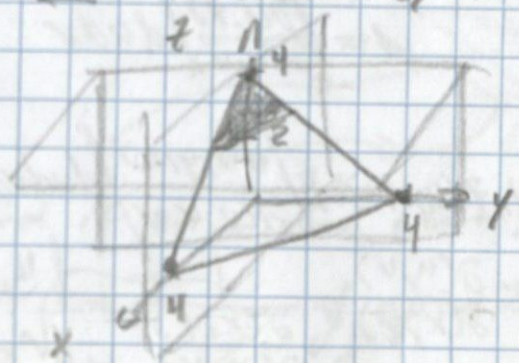
x: "back to front"  
 \* y: "left to right"  
 z: "bottom to top"



(any integration is in  $\mathbb{R}^4$ )

\* outside integral cannot depend on any other variables and middle integral cannot depend on inside variable

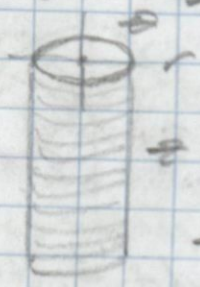
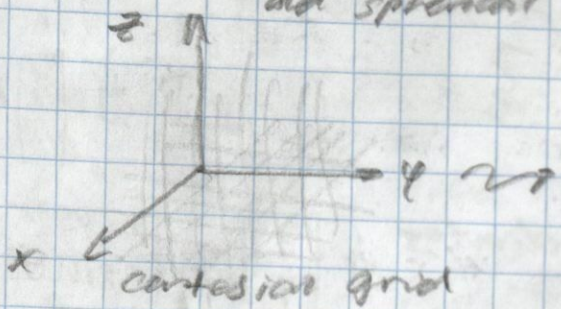
Case: D is bound by  $x=0, y=0, z=2$ , and  $x+y+z=4$



$x=2, y=2-x, z=4-x-y$   
 $V(D) = \iiint_D 1 dV = \int_{x=0}^2 \int_{y=0}^{2-x} \int_{z=2}^{4-x-y} 1 dz dy dx$ .



Student 14: Calculate Triple Integrals using cylindrical and spherical coordinates

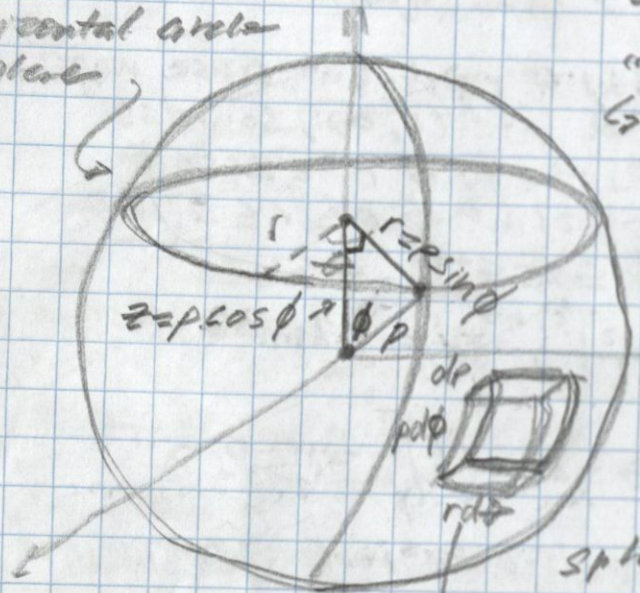


('stack' of polar coordinate systems)

$$dV = dx dy dz \Rightarrow dV = r dr d\theta dz$$

$$\begin{bmatrix} x \\ y \\ z \end{bmatrix} = \begin{bmatrix} r \cos \theta \\ r \sin \theta \\ z \end{bmatrix}; \begin{matrix} 0 \leq r \leq R^2 \\ \theta \in 0 \leq 2\pi \\ z \in \mathbb{R}^2 \end{matrix}$$

horizontal circle in sphere



"rho"

$\rho$  = distance from origin

$$= \sqrt{x^2 + y^2 + z^2}$$

"phi"

$\phi$  = angle from positive z-axis

$\theta$  = angle from positive x-axis

$$\begin{bmatrix} x \\ y \\ z \end{bmatrix} = \begin{bmatrix} (\rho \sin \phi) \cos \theta \\ (\rho \sin \phi) \sin \theta \\ \rho \cos \phi \end{bmatrix}; \begin{matrix} 0 \leq \rho \leq R^2 \\ 0 \leq \theta \leq 2\pi \\ 0 \leq \phi \leq \pi \end{matrix}$$

spherical coordinate system

$$dV = \rho^2 \sin \phi d\rho d\theta d\phi$$

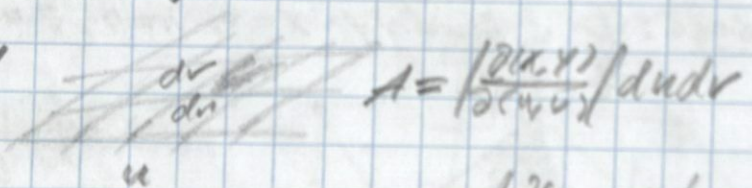
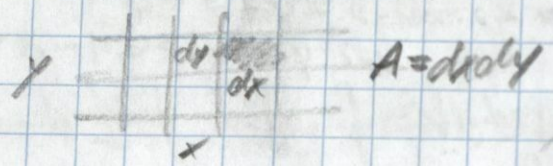
Student 15: Be able to use Change of Variables in both Double and Triple Integrals

$$\iint_R f(x, y) dA = \iint_S f(x(u, v), y(u, v)) \left| \frac{\partial(x, y)}{\partial(u, v)} \right| du dv$$

$$\frac{\partial(x, y)}{\partial(u, v)} = \begin{vmatrix} x_u & x_v \\ y_u & y_v \end{vmatrix} = x_u y_v - x_v y_u$$

Jacobian Matrix

every parallelogram becomes a rectangle under the right change of variables



$$\iiint_R f(x, y, z) dV = \iiint_S f(x(u, v, w), y(u, v, w), z(u, v, w)) \left| \frac{\partial(x, y, z)}{\partial(u, v, w)} \right| du dv dw$$

$$\frac{\partial(x, y, z)}{\partial(u, v, w)} = \begin{vmatrix} x_u & x_v & x_w \\ y_u & y_v & y_w \\ z_u & z_v & z_w \end{vmatrix}$$

$$\text{Inverse Jacobian} = \frac{\partial(u, v)}{\partial(x, y)} = \frac{1}{\frac{\partial(x, y)}{\partial(u, v)}} = \begin{vmatrix} u_x & u_y \\ v_x & v_y \end{vmatrix}$$



## Standard 16: Calculating Line Integrals in both Scalar ( $ds$ ) and Vector ( $d\vec{s}$ )

\* A vector field  $\vec{F}(x, y, z, \dots, n)$  is a function in  $\mathbb{R}^n$  assigned to each point  $(x, y, z, \dots, n)$  in its domain.

\* A conservative vector field is a vector field of form  $\nabla f$  for some potential function  $f(x, y, z, \dots, n)$ .

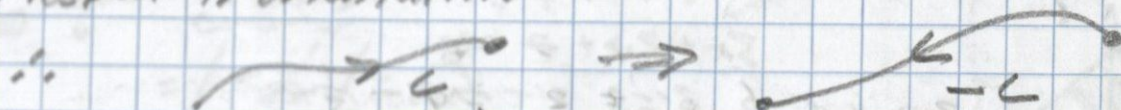
\*  $L = \int_C \frac{1}{s} ds$ , so \*  $\int_C f(x, y, \dots, n) ds = \int_a^b f(\vec{r}(t)) \|\vec{r}'(t)\| dt$   
 $ds$ : arc length (unit-speed parametrization)  
 $\vec{r}(t)$ : parametrization of  $C$

Case:  $C$  is parametrized by  $\vec{r}(t) = \begin{bmatrix} x(t) \\ y(t) \\ z(t) \end{bmatrix}$ ,  $a \leq t \leq b$

\*  $\int_C P(x, y, z) dx + Q(x, y, z) dy + R(x, y, z) dz$

$$= \int_a^b P(x(t), y(t), z(t)) x'(t) + Q(x(t), y(t), z(t)) y'(t) + R(x(t), y(t), z(t)) z'(t) dt$$

w/ respect to orientation



$$\begin{aligned} * \therefore W &= \int_C \vec{F} \cdot d\vec{s} = \int_a^b \vec{F}(\vec{r}(t)) \cdot \left( \frac{\vec{r}'(t)}{\|\vec{r}'(t)\|} \right) \|\vec{r}'(t)\| dt \\ &= \int_a^b \vec{F}(\vec{r}(t)) \cdot \vec{r}'(t) dt = \int_C \vec{F} \cdot d\vec{r} \end{aligned}$$

## Standard 17: Use the Fundamental Theorem of Line Integrals

\* if  $\vec{F} = \langle P, Q \rangle$  or  $\vec{F} = \langle P, Q, R \rangle$  is conservative, then  $P = f_x$  and  $Q = f_y$  or  $P = f_x$ ,  $Q = f_y$ , and  $R = f_z$  for some  $f = \langle f_x, f_y \rangle$  or  $f = \langle f_x, f_y, f_z \rangle$ .

if  $\vec{F} = \langle P, Q \rangle = \langle P, Q \rangle$  and  $\vec{F}$  is conservative, then

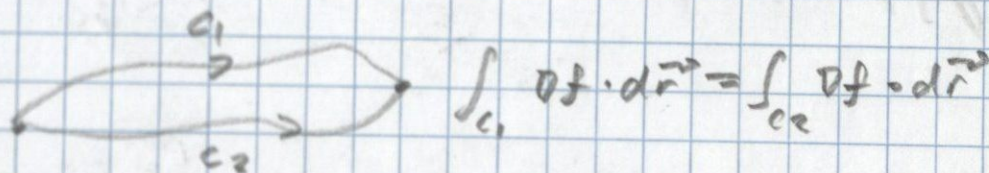
$$* P_y = Q_x$$

if  $\vec{F} = \langle P, Q, R \rangle = \langle P, Q, R \rangle$  and  $\vec{F}$  is conservative, then

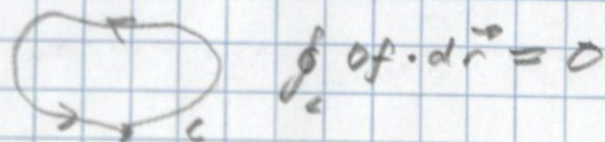
$$* \text{curl } \vec{F} = 0 \iff \begin{cases} P_y = Q_x \\ P_z = R_x \\ Q_z = R_y \end{cases}$$

\* and if conservative,  $\int_C \nabla f \cdot d\vec{r} = f(\vec{r}(b)) - f(\vec{r}(a))$ .

and is also independent of path, meaning:

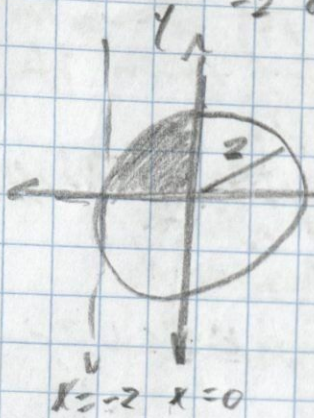


\* and if on closed path:



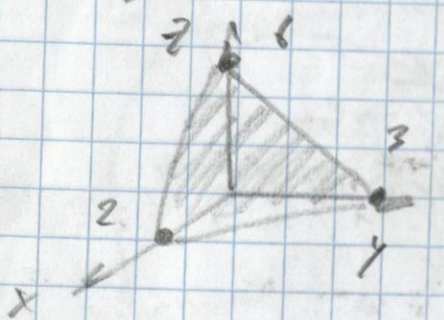


512. Rewrite  $\int_0^{\sqrt{4-x^2}} \int_{-2}^0 e^{-x^2-y^2} dy dx$  using polar coordinates



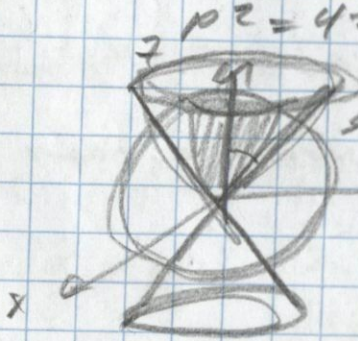
$$\begin{aligned}
 & -2 \leq x \leq 0 \\
 & 0 \leq y \leq \sqrt{4-x^2} \\
 & y = \sqrt{4-x^2} \Rightarrow x^2 + y^2 = 4 \\
 & r = 2 \\
 & \theta = \pi \\
 & \Rightarrow \int_{\theta=\frac{\pi}{2}}^{\theta=\pi} \int_{r=0}^{r=2} e^{-r^2} (r dr d\theta)
 \end{aligned}$$

513. Set up  $\iiint_E f(x,y,z) dV$  as the iterated integral in order  $z$   $dy$   $dx$   $dz$ , where  $E$  is the region in the first octant bounded by  $3x+2y+z=6$



$$\begin{aligned}
 & 3x+2y+z=6 \\
 & 6 - 3x - 2y = z \\
 & \Rightarrow \int_0^2 \int_0^{3-\frac{3}{2}x} \int_0^{6-3x-2y} f(x,y,z) dx dy dz
 \end{aligned}$$

514. Set up  $\iiint_E x dV$  as iterated integral in spherical coordinates where  $E$  is in first octant and bounded by  $x^2+y^2+z^2=4$  and above  $z^2=x^2+y^2$ .



$$\begin{aligned}
 & p^2 = 4 \Rightarrow p = 2 \\
 & x^2 + y^2 - z^2 = 0 \\
 & \text{slope } \frac{z}{r} = \frac{1}{2} \\
 & \text{so } \phi = \frac{\pi}{4} \\
 & \Rightarrow \int_0^{\frac{\pi}{4}} \int_0^{\frac{\pi}{2}} \int_0^2 p \sin \phi \cos \theta (p^2 \sin \phi dp d\phi d\theta) \\
 & \text{or } z^2 = x^2 + y^2 \Rightarrow z = \sqrt{x^2 + y^2} \Rightarrow z = r \\
 & \Rightarrow z \cos \phi = r \sin \phi \Rightarrow \tan \phi = 1 \\
 & \Rightarrow \phi = \frac{\pi}{4}
 \end{aligned}$$

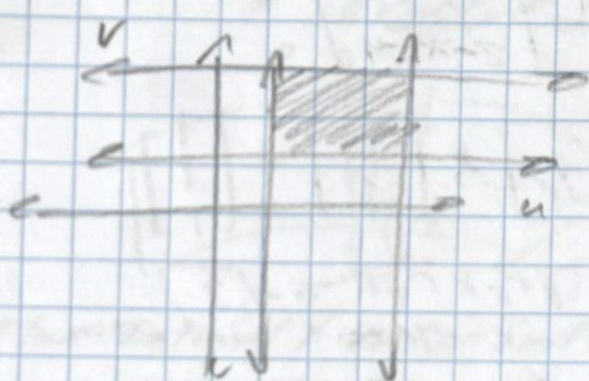
$$\begin{pmatrix} x \\ y \\ z \end{pmatrix} = \begin{pmatrix} r \cos \theta \\ r \sin \theta \\ p \cos \phi \end{pmatrix}, \quad r = p \sin \phi$$



315. Evaluate  $\iint_D xy \, dA$  where  $D$  is the region in the first quadrant bounded by the curves

$$\frac{y}{x} = 1, \quad \frac{y}{x} = 3, \quad xy = 1, \quad xy = 3$$

$$u = \frac{y}{x}, \quad v = xy$$



$$\frac{\partial(x,y)}{\partial(u,v)} = \frac{1}{\frac{\partial(u,v)}{\partial(x,y)}} \rightarrow \begin{vmatrix} u_x & u_y \\ v_x & v_y \end{vmatrix}$$

$$= \begin{vmatrix} -\frac{y}{x^2} & \frac{1}{x} \\ y & x \end{vmatrix} = -\frac{y}{x} - \frac{y}{x} = -\frac{2y}{x} = -2u$$

$$\iint_D xy \left| \frac{\partial(x,y)}{\partial(u,v)} \right| du dv = \int_1^3 \int_1^3 v \left( \frac{1}{2u} \right) du dv = \dots = 2 \ln 3.$$

$$= \left| -\frac{1}{2u} \right| = \frac{1}{2u}$$

316. Evaluate the line integral  $\int_C y \, ds$  where  $C$  is the portion of the circle  $x^2 + y^2 = 4$  in the first quadrant.

$$\begin{aligned} x^2 + y^2 &= 4 & 0 \leq r \leq 2 \\ r^2 &= 4 & 0 \leq \theta \leq \frac{\pi}{2} \\ r &= 2 \end{aligned} \quad \vec{r}(t) = \begin{bmatrix} 2 \cos t \\ 2 \sin t \end{bmatrix}, \quad 0 \leq t \leq \frac{\pi}{2}$$

$$\int_C y \, ds = \int_a^b f(\vec{r}(t)) \|\vec{r}'(t)\| dt$$

$$= \int_0^{\frac{\pi}{2}} 2 \sin t (2) dt = \int_0^{\frac{\pi}{2}} 4 \sin t dt = -4 \cos t \Big|_0^{\frac{\pi}{2}} = 4.$$

317. Evaluate the line integral  $\int_C \vec{F} \cdot d\vec{r}$ , where

$$\vec{F} = \begin{bmatrix} x^2 y^3 \\ x^3 y^2 + \cos y \end{bmatrix} \text{ and } C \text{ is parameterized by}$$

$$\vec{r}(t) = \begin{bmatrix} t+100-2t \\ t+100 \end{bmatrix} \text{ from } t=0 \text{ to } t=1.$$

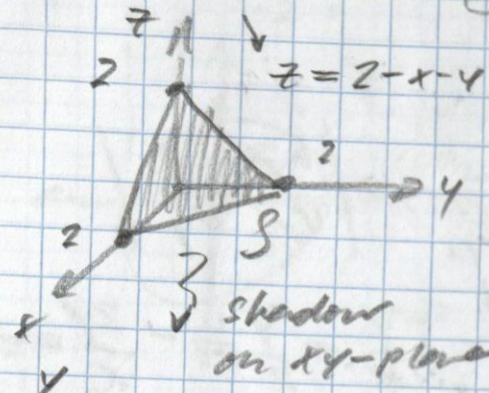
$$\text{if } \vec{F} = \nabla f, \text{ then } \int_C \vec{F} \cdot d\vec{r} = f(\text{end of } C) - f(\text{start of } C)$$



Lecture Notes

11.17.23

ex. find  $\iint_S xz \, dS$  where  $S$  is part of the plane  $x+y+z=2$  in the first octant.



$x, y, z \geq 0$

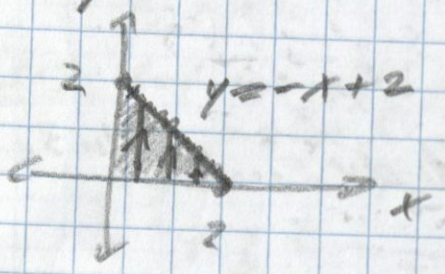
$$r(x, y) = \begin{bmatrix} x \\ y \\ z \end{bmatrix} = \begin{bmatrix} x \\ y \\ 2-x-y \end{bmatrix}$$

$$\vec{r}_x \times \vec{r}_y = \begin{bmatrix} 1 \\ 0 \\ -1 \end{bmatrix} \times \begin{bmatrix} 0 \\ 1 \\ -1 \end{bmatrix} = \begin{bmatrix} 1 \\ 1 \\ 1 \end{bmatrix}$$

$x \geq 0$      $\|\vec{r}_x \times \vec{r}_y\| = \sqrt{3}$

on  $y \geq 0$

$$z \geq 0 \Rightarrow 2-x-y \geq 0$$



$$\Rightarrow \iint_S xz \, dS = \iint_D x(2-x-y) \|\vec{r}_x \times \vec{r}_y\| \, dx \, dy$$

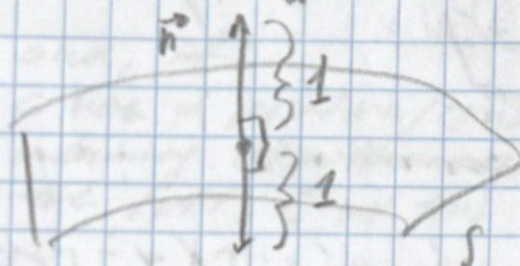
$$= \int_0^2 \int_0^{2-x} x(2-x-y) (\sqrt{3}) \, dx \, dy = \dots = \frac{2\sqrt{3}}{3}$$



## Flux Integrals

\* Flux is necessary the rate at which something flows through a surface (divergence of vector field)

$$* d\vec{S} = \vec{n} dS = \frac{\vec{r}_u \times \vec{r}_v}{\|\vec{r}_u \times \vec{r}_v\|} \|\vec{r}_u \times \vec{r}_v\| dA = (\vec{r}_u \times \vec{r}_v) dA$$



$$\vec{n} = \pm \frac{\vec{r}_u \times \vec{r}_v}{\|\vec{r}_u \times \vec{r}_v\|}$$

$\vec{n}$ : unit normal vector

\* Flux Integral / Vector Surface Integral: Scalar integral of  $\vec{F} \cdot \vec{n}$

$$* \iint_S \vec{F} \cdot d\vec{S} = \iint_S (\vec{F} \cdot \vec{n}) dS = \iint_S \vec{F}(\vec{r}(u,v)) \cdot (\vec{r}_u \times \vec{r}_v) dA$$

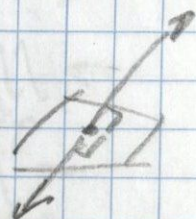
where  $S$  is parametrized by  $\vec{r}(u,v)$  and  $\vec{n} = \frac{\vec{r}_u \times \vec{r}_v}{\|\vec{r}_u \times \vec{r}_v\|}$

ex - find the flux of  $\vec{F} = (x, y, z)$  across the helicoid parametrized by  $\vec{r}(u,v) = (u \cos v, u \sin v, v)$ ,  $0 \leq u \leq 1$ ,  $0 \leq v \leq \frac{\pi}{2}$  with upward orientation

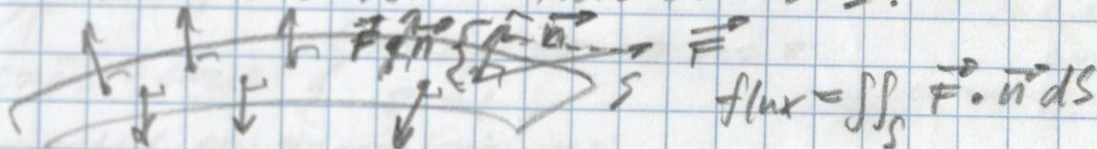
$$\text{normal vector } \vec{r}_u \times \vec{r}_v = \begin{bmatrix} \cos v \\ \sin v \\ 0 \end{bmatrix} \times \begin{bmatrix} -u \sin v \\ u \cos v \\ 1 \end{bmatrix} = \begin{bmatrix} \sin v \\ -\cos v \\ u \end{bmatrix}$$

upward orientation:  $z$ -entry  $\geq 0$

$$\text{flux} = \iint_S \vec{F} \cdot d\vec{S} = \iint_{\substack{0 \leq u \leq 1 \\ 0 \leq v \leq \frac{\pi}{2}}} \begin{bmatrix} u \cos v \\ u \sin v \\ v \end{bmatrix} \cdot \begin{bmatrix} \sin v \\ -\cos v \\ u \end{bmatrix} du dv = \int_0^{\pi/2} \int_0^1 v u du dv = \int_0^{\pi/2} \frac{v}{2} dv = \frac{\pi^2}{16}$$



\* interpretation: imagine  $\vec{F}$  is the velocity field of a fluid,  $S$  is a mesh net which does not impede flow, then the flux  $\iint_S \vec{F} \cdot d\vec{S}$  is the net rate of flow across  $S$ .



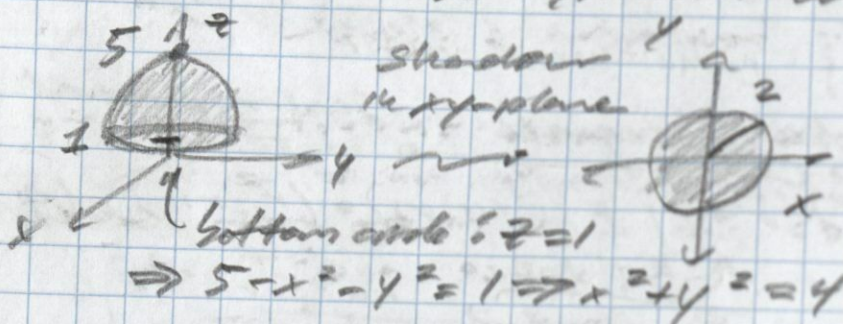


Ex: Compute  $\iint_S \vec{F} \cdot d\vec{S}$  where  $\vec{F} = \text{curl}(\vec{G})$ ,  $\vec{G} = (-2y, 4, 3xz)$ ,  
 and  $S$  is the piece of the paraboloid  
 $z = 5 - x^2 - y^2$  above the plane  $z = 1$  w/ upwards orientation.

$$\text{curl} \begin{pmatrix} P \\ Q \\ R \end{pmatrix} = \nabla \times \begin{pmatrix} P \\ Q \\ R \end{pmatrix} = \begin{bmatrix} \partial/\partial x \\ \partial/\partial y \\ \partial/\partial z \end{bmatrix} \times \begin{pmatrix} P \\ Q \\ R \end{pmatrix} = \begin{bmatrix} R_y - Q_z \\ P_z - R_x \\ Q_x - P_y \end{bmatrix}$$

$$= \begin{bmatrix} 0-0 \\ -2y-3 \\ 0-1-2z \end{bmatrix} = \begin{bmatrix} 0 \\ -2y-3 \\ 2z \end{bmatrix}$$

Parametrize  $S$ : use cylindrical coordinates



$$\vec{r}(r, \theta) = \begin{bmatrix} x \\ y \\ z \end{bmatrix} = \begin{bmatrix} r \cos \theta \\ r \sin \theta \\ 5 - r^2 \end{bmatrix}$$

$$0 \leq r \leq 2$$

$$0 \leq \theta \leq 2\pi$$

normal vectors  $\vec{r}_r \times \vec{r}_\theta$

$$= \begin{bmatrix} \cos \theta \\ \sin \theta \\ -2r \end{bmatrix} \times \begin{bmatrix} -r \sin \theta \\ r \cos \theta \\ 0 \end{bmatrix} = \begin{bmatrix} 2r^2 \cos \theta \\ 2r^2 \sin \theta \\ 0 \end{bmatrix}$$

$\vec{r}_r \geq 0 \Rightarrow$  upward

$$\Rightarrow \iint_S \vec{F} \cdot d\vec{S} = \iint_D \begin{bmatrix} 0 \\ -2(2r \sin \theta) - 3 \\ 2(5 - r^2) \end{bmatrix} \cdot \begin{bmatrix} 2r^2 \cos \theta \\ 2r^2 \sin \theta \\ 0 \end{bmatrix} dr d\theta$$

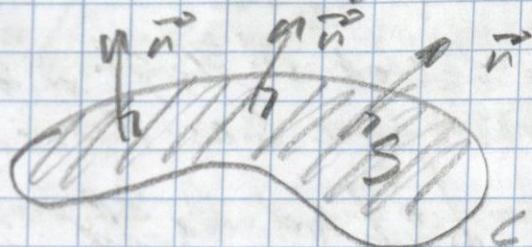
$$= \int_0^{2\pi} \int_0^2 (-2r \sin \theta - 3)(2r^2 \sin \theta) + 2(5 - r^2)r dr d\theta$$

$$= \dots = 8\pi$$



Stokes' Theorem

Let  $S$  be a surface with boundary  $C$  and orientation  $\vec{n}$ .



and, if:

$C$  has a positive/consistent orientation with  $S$ , meaning when traversing  $S$ ,  $C$  should be on the left.  $C$  w/ this orientation is denoted  $\partial S$

"Let  $S$  be an oriented, piecewise-smooth surface which is bounded by a simple, closed, piecewise-smooth curve  $C$ , and give  $C$  the orientation induced by  $S$ . Let  $\vec{F}$  be a vector field on  $\mathbb{R}^3$  which is  $C^1$  in an open region containing  $S$ ." Then:

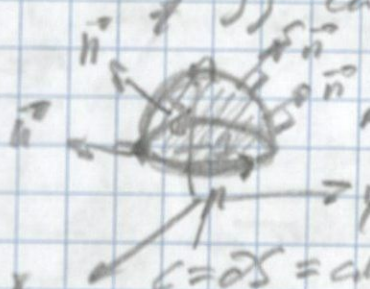
$$\int_C \vec{F} \cdot d\vec{r} = \iint_S (\text{curl } \vec{F}) \cdot d\vec{S} \quad \text{flux integral}$$

Line Integral

Exo Compute  $\iint_S \vec{F} \cdot d\vec{S}$  where  $\vec{F} = \text{curl } \vec{G}$ .  
 $\vec{G} = (1-2y^2, y, 3xz)$  and  $S$  is the piece of the paraboloid  $z = 5 - x^2 - y^2$  above the plane  $z = 1$  w/ upwards orientation

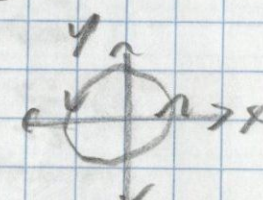
Stokes' Theorem:

$$\iint_S \text{curl } \vec{G} \cdot d\vec{S} = \int_{C=\partial S} \vec{G} \cdot d\vec{r}$$



parameterize  $C$ :  $\vec{r} = \begin{bmatrix} x \\ y \\ z \end{bmatrix} = \begin{bmatrix} 2\cos\theta \\ 2\sin\theta \\ 1 \end{bmatrix}$

$C = \partial S = \text{circle} = \begin{cases} x^2 + y^2 = 4 \Rightarrow r = 2 \\ z = 1 \end{cases}$   
 oriented counter-clockwise



$$\int_C \vec{G} \cdot d\vec{r} = \int_0^{2\pi} \vec{G} \cdot \vec{r}' dt = \int_0^{2\pi} \begin{bmatrix} 1-2(2\sin\theta)^2 \\ 2\sin\theta \\ 3(2\cos\theta) \end{bmatrix} \cdot \begin{bmatrix} -2\sin\theta \\ 2\cos\theta \\ 0 \end{bmatrix} dt$$

$$= \int_0^{2\pi} 8\sin^2\theta + 4\sin\theta\cos\theta dt = \dots = 8\pi.$$



Recall Green's Theorem: Surface  $S$  in  $xy$ -plane, then

$$\star \int_{\partial S} [P, Q] \cdot d\vec{r} = \iint_S Q_x - P_y dA$$

\* special case of Stokes' theorem? same  $S$ ,  $\vec{F} = \begin{bmatrix} P \\ Q \\ 0 \end{bmatrix}$

idea: parametrize  $S$  as  $\vec{r}(x,y) = \begin{bmatrix} x \\ y \\ 0 \end{bmatrix}$ ;

$$\vec{r}_x \times \vec{r}_y = \begin{bmatrix} 0 \\ 0 \\ 1 \end{bmatrix} \text{ and } Q_x - P_y = \text{curl } \vec{F} \cdot \begin{bmatrix} 0 \\ 0 \\ 1 \end{bmatrix}$$

ex. Compute  $\int_C \vec{F} \cdot d\vec{r}$  where  $\vec{F} = \langle xy, 2z, 3y \rangle$  and  $C$  is the curve of intersection between  $x+z=5$  and  $x^2+y^2=9$ , oriented counter-clockwise when viewed from above.

①

Stokes'

$$\vec{F} = \begin{bmatrix} xy \\ 2z \\ 3y \end{bmatrix} \quad \text{Stokes': } \int_C \vec{F} \cdot d\vec{r} = \iint_S \text{curl } \vec{F} \cdot d\vec{S}$$



$$\rightarrow \text{curl } \vec{F} = \begin{bmatrix} \partial/\partial x \\ \partial/\partial y \\ \partial/\partial z \end{bmatrix} \times \begin{bmatrix} xy \\ 2z \\ 3y \end{bmatrix} = \begin{bmatrix} 3-2 \\ 0-0 \\ 0-x \end{bmatrix} = \begin{bmatrix} 1 \\ 0 \\ -x \end{bmatrix}$$

parametrize  $S$  (cylindrical coordinates):

$$\vec{r}(r,\theta) = \begin{bmatrix} x \\ y \\ z \end{bmatrix} = \begin{bmatrix} r \cos \theta \\ r \sin \theta \\ 5 - r \cos \theta \end{bmatrix}$$

$C =$  ellipse

$S =$  inside of  $C$

oriented upward

$$z = 5 - x = 5 - r \cos \theta$$

$$0 \leq r \leq 3$$

$$0 \leq \theta \leq 2\pi$$

$$\vec{r}_r \times \vec{r}_\theta = \begin{bmatrix} \cos \theta \\ \sin \theta \\ -\cos \theta \end{bmatrix} \times \begin{bmatrix} -r \sin \theta \\ r \cos \theta \\ r \sin \theta \end{bmatrix} = \begin{bmatrix} r \sin^2 \theta + r \cos^2 \theta \\ r \sin \theta \cos \theta - r \sin \theta \cos \theta \\ r \cos^2 \theta + r \sin^2 \theta \end{bmatrix} = \begin{bmatrix} r \\ 0 \\ r \end{bmatrix}$$

$$r \geq 0$$

$\therefore$  upward

$$\iint_S \text{curl } \vec{F} \cdot d\vec{S} = \iint_{(r,\theta)\text{-domain}} \begin{bmatrix} 1 \\ 0 \\ -r \cos \theta \end{bmatrix} \cdot \begin{bmatrix} r \\ 0 \\ r \end{bmatrix} dr d\theta$$

$$\theta = 2\pi \quad r = 3$$

$$= \int_{\theta=0}^{2\pi} \int_{r=0}^3 (r - r^2 \cos \theta) dr d\theta = \dots = 9\pi$$

②

1/4

$$\text{parametrize } C: \vec{r} = \begin{bmatrix} 3 \cos \theta \\ 3 \sin \theta \\ 5 - 3 \cos \theta \end{bmatrix}, \quad 0 \leq \theta \leq 2\pi$$

$$\Rightarrow \int_C \vec{F} \cdot d\vec{r} = \int_0^{2\pi} \vec{F} \cdot \vec{r}' d\theta$$

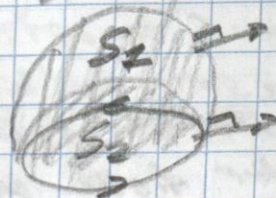
$$= \dots = \int_0^{2\pi} -27 \sin^2 \theta \cos \theta + 6(5 - 3 \cos \theta) \cos \theta + 27 \sin^2 \theta d\theta$$

$$= 9\pi$$



A trick: Suppose  $S_1$  and  $S_2$  have the same boundary  $C$ , and they have the same orientation on  $C$ , then:

$$\star \iint_{S_1} \text{curl } \vec{F} \cdot d\vec{S} = \int_C \vec{F} \cdot d\vec{r} = \iint_{S_2} \text{curl } \vec{F} \cdot d\vec{S}$$



Lecture Notes

11.27.23

ex. Use Stokes' theorem to evaluate  $\iint \text{curl } \vec{F} \cdot d\vec{S}$  where  $\vec{F} = \langle x^2 \sin z, y^2, xy \rangle$  and  $S$  is part of the paraboloid  $z = 1 - x^2 - y^2$  above the  $xy$ -plane, having upwards orientation.

Stokes:  $\iint_S \text{curl } \vec{F} \cdot d\vec{S} = \int_C \vec{F} \cdot d\vec{r}$

$C: z = 0 = 1 - x^2 - y^2, z = 0$

counter-clockwise  
w/ surface on left  
(upward orientation)

$$= \int_0^{2\pi} \int_0^1 \vec{F}(\vec{r}(t)) \cdot \vec{r}'(t) dt$$

$$= \int_0^{2\pi} \begin{bmatrix} \cos^2 t \sin t \\ \sin^2 t \\ \cos t \sin t \end{bmatrix} \cdot \begin{bmatrix} -\sin t \\ \cos t \\ 0 \end{bmatrix} dt$$

parameterize:  $\vec{r}(t) = \begin{bmatrix} \cos t \\ \sin t \\ 0 \end{bmatrix}, 0 \leq t \leq 2\pi$

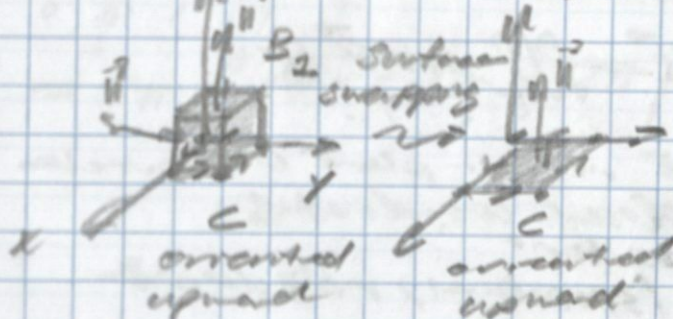
$$= \int_0^{2\pi} \sin^2 t \cos t dt$$

$$= \left[ \frac{\sin^3 t}{3} \right]_0^{2\pi} = 0$$

Surface Snapping:

ex. Let  $B_1$  be the 5-sided boundary of the cube  $0 \leq x, y, z \leq 1$ . Find  $\iint_{B_1} \text{curl } \vec{F} \cdot d\vec{S}$  where

$\vec{F} = \begin{bmatrix} xy \\ xy \\ e^{\cos(x^2y^2z^2)} + z^2 + 1 \end{bmatrix}$  excluding the bottom and oriented upward.



unit square:  $\iint_{B_2} \text{curl } \vec{F} \cdot d\vec{S} = \iint_{B_2} \text{curl } \vec{F} \cdot \begin{bmatrix} 0 \\ 0 \\ 1 \end{bmatrix} dx dy$

$\therefore \iint_{B_2} \text{curl } \vec{F} \cdot d\vec{S} = \iint_{0 \leq x \leq 1, 0 \leq y \leq 1} \begin{bmatrix} R_y - Q_z \\ P_z - R_x \\ Q_x - P_y \end{bmatrix} \cdot \begin{bmatrix} 0 \\ 0 \\ 1 \end{bmatrix} dx dy$

parameterize  $B_2: \vec{r}(x, y) = \begin{bmatrix} x \\ y \\ 0 \end{bmatrix}, 0 \leq x \leq 1, 0 \leq y \leq 1$

$$= \iint_{0 \leq x \leq 1, 0 \leq y \leq 1} Q_x - P_y dx dy$$

Normal vector:  $\vec{r}_x \times \vec{r}_y = \begin{bmatrix} 1 \\ 0 \\ 0 \end{bmatrix} \times \begin{bmatrix} 0 \\ 1 \\ 0 \end{bmatrix} = \begin{bmatrix} 0 \\ 0 \\ 1 \end{bmatrix}$  pointing up

$y^2 - x^2 = -x^2$  when  $z = 0$

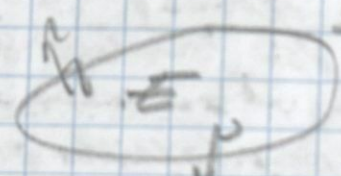
$$= \int_0^1 \int_0^1 -x^2 dx dy = \dots = -\frac{1}{2}$$



### The Divergence Theorem

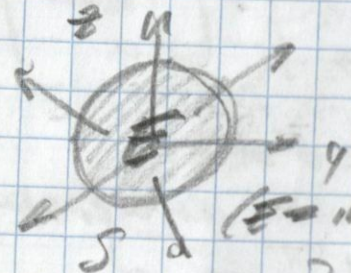
Let  $E$  be a bounded solid region in  $\mathbb{R}^3$  with boundary  $S$ , where  $S$  consists of finitely many piecewise smooth, closed, orientable surfaces, each of which oriented with normals pointing away from  $E$ . Let  $\vec{F}$  be a vector field which is  $C^1$  on an open region containing  $E$ . Then

$$\oint_S \vec{F} \cdot d\vec{S} = \iiint_E \operatorname{div} \vec{F} dV$$



If  $\vec{F}$  is velocity field of a fluid, then  $\operatorname{div} \vec{F}$  = rate of fluid exiting a small ball centered at that point.  $\oint_S \vec{F} \cdot d\vec{S}$  is rate of fluid crossing  $S$  positively oriented;  $S$  oriented outward.

ex: Compute the flux of  $\vec{F} = (z, y, x)$  across the sphere  $x^2 + y^2 + z^2 = 89^2 = 7921$ , where the sphere is oriented outward.



Divergence theorem: flux of  $\vec{F} = \oint_S \vec{F} \cdot d\vec{S} = \iiint_E \operatorname{div} \vec{F} dV$

$$\operatorname{div} \vec{F} = 0 + 1 + 0 = 1$$

$$\iiint_E 1 dV = \text{volume}(E) = \frac{4}{3} \pi \cdot 89^3$$

or use spherical coordinates w/  $0 \leq \rho \leq 89, 0 \leq \theta \leq \pi, 0 \leq \phi \leq 2\pi$ .

ex: Compute  $\oint_S \vec{F} \cdot d\vec{S}$  where  $S$  is the boundary of the solid bounded by  $z = 4 - x^2 - y^2$  and the  $xy$ -plane, oriented positively, where  $\vec{F} = (x^2, xy, z)$ .



Divergence theorem:  $\oint_S \vec{F} \cdot d\vec{S} = \iiint_E \operatorname{div} \vec{F} dV$

shadow of  $E$  in  $xy$ -plane is a circle

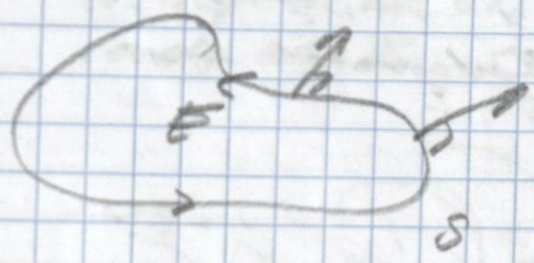
note:  $S$  contains bottom as is whole boundary of shape. Use cylindrical coordinates:  $0 \leq \theta \leq 2\pi, 0 \leq z \leq 4 - r^2, 0 \leq r \leq 2$ .

$$\operatorname{div} \vec{F} = \begin{bmatrix} \partial/\partial x \\ \partial/\partial y \\ \partial/\partial z \end{bmatrix} \cdot \begin{bmatrix} x^2 \\ xy \\ z \end{bmatrix} = 2x + x + 1 = 3x + 1$$

$$\iiint_E (3x + 1) dV = \dots = 8\pi$$



Divergence Theorem:



$$\iint_S \vec{F} \cdot d\vec{S} = \iiint_E \text{div } \vec{F} \, dV$$

non-closed surfaces:



$$\iint_{S_1} \vec{F} \cdot d\vec{S} + \iint_{S_2} \vec{F} \cdot d\vec{S} = \iint_S \vec{F} \cdot d\vec{S} = \iiint_E \text{div } \vec{F} \, dV$$

$$\Rightarrow \iint_{S_1} \vec{F} \cdot d\vec{S} = \iiint_E \text{div } \vec{F} \, dV - \iint_{S_2} \vec{F} \cdot d\vec{S}$$

$S = S_1 \cup S_2 = \partial E$   
closed surface

ex.  $\vec{F} = (x + \tan^{-1}y^3, z^3 \ln(x^2+1), 0) \hat{z}$

$S_1: x^2 + y^2 + z^2 = 2 \Rightarrow z = 2 - x^2 - y^2$

$E: z \geq 1$

$F_{nd}$ : upwards orientation of  $\iint_{S_1} \vec{F} \cdot d\vec{S}$



$z=1, x^2+y^2 \leq 1$

$$\iint_{S_1} \vec{F} \cdot d\vec{S} = \iiint_E \text{div } \vec{F} \, dV - \iint_{S_2} \vec{F} \cdot d\vec{S}$$

$$= \iiint_E \text{div } \vec{F} \, dV - \iint_{S_2} \left[ \frac{x + \tan^{-1}y^3}{\ln(x^2+1)} \right] \cdot \left[ \begin{matrix} 0 \\ 0 \\ 1 \end{matrix} \right] \cdot \left[ \begin{matrix} 0 \\ 0 \\ 1 \end{matrix} \right] \, dS$$

0 s/c must be wrong  
outwards from  $S_2$

$$= 2\pi \int_0^1 (v - v^3) \, dv = 2\pi \left[ \frac{1}{2} - \frac{1}{4} \right] = \frac{\pi}{2}$$



# Calculus III Integral Review Worksheet

4 options:

1. Fundamental Theorem of Line Integrals
2. Green's Theorem
3. Stokes' Theorem
4. Divergence Theorem

Q1: Let  $S = z = 4 - 4x^2 - 4y^2$ ,  $z \geq 0$  oriented upward  
 let  $\vec{F} = \begin{pmatrix} x-y \\ x+y \\ z+1 \end{pmatrix}$ . Compute  $\iint_S (\nabla \cdot \vec{F}) \cdot d\vec{S}$ .

$z=0$   
 $x^2 + y^2 = 1$

Use Stokes' Theorem:

$$\oint_C \vec{F} \cdot d\vec{r} = \int_0^{2\pi} \vec{F}(\vec{r}(t)) \cdot \vec{r}'(t) dt$$

$$= \int_0^{2\pi} \begin{pmatrix} \cos t - 2\sin t \\ \cos t + 2\sin t \\ 0 \end{pmatrix} \cdot \begin{pmatrix} -\sin t \\ \cos t \\ 0 \end{pmatrix} dt$$

$$\vec{r}(t) = \begin{pmatrix} \cos t \\ \sin t \\ 0 \end{pmatrix}, 0 \leq t \leq 2\pi$$

$$\Rightarrow \int_0^{2\pi} -\cos t \sin t + 2\sin^2 t + 2\cos^2 t + 4\cos t \sin t + 0 dt$$

$$= \int_0^{2\pi} 2 + 3\sin t \cos t dt = \int_0^{2\pi} 2 + \frac{3}{2} \sin 2t dt = 4\pi + 0 = 4\pi.$$

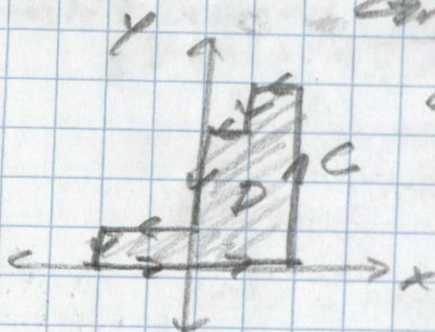
Q3: Evaluate  $\int_C (x^2y^5 - 2y) dx + (3x + x^2y^4) dy$  where  $C$  is

Green's Theorem:

$$\iint_D \left( \frac{\partial Q}{\partial x} - \frac{\partial P}{\partial y} \right) dA = \iint_D 5 dA$$

$$(3 + 5x^2y^4) - (5 + 4y^4 - 2)$$

$$= 5A(D) = 5 \cdot 9 = 45$$





Q12 = Compute  $\int_0^1 \phi f \cdot d\vec{r}$  where the contour plot of  $f$  is given and  $C$  is the curve which starts at  $A$  and ends at  $B$



Fundamental Theorem of Line Integrals?

$$\int_0^1 \phi f \cdot d\vec{r} = f(B) - f(A) = 8 - (-5) = 13.$$

Q17 = Compute  $\iint_S \text{curl } \vec{F} \cdot d\vec{S}$ , where  $\vec{F} = \begin{pmatrix} 4xy + z^2 \\ 2x^2 + 6yz \\ 2xz \end{pmatrix}$

and  $S$  is closed in first octant,  $x=4$ , and  $z=9-y^2$ , with outward orientation.

$$\iint_S \text{curl } \vec{F} \cdot d\vec{S} = 0$$

$S$  closed surface  
Stokes Theorem:

$$\iint_S \text{curl } \vec{F} \cdot d\vec{S} = \oint_{\partial S} \vec{F} \cdot d\vec{r} = 0$$

Divergence Theorem:

$$\iint_S \text{curl } \vec{F} \cdot d\vec{S} = \iiint_E \text{div curl } \vec{F} \cdot dV = 0$$

$\text{div curl } \vec{F}$  always = 0



ex. evaluate  $\int_C (x^2 + y^2) dx + 2xy dy$  where  $C$  is parametrized by  $\vec{r}(t) = ct^3, t^2, 0 \leq t \leq 2$ .

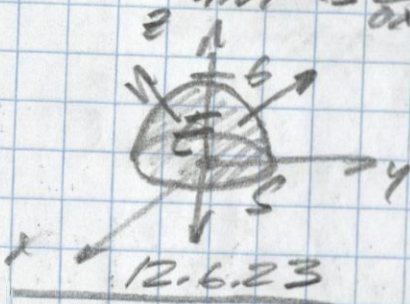
FTCF: hope  $\begin{bmatrix} P \\ Q \end{bmatrix} = \begin{bmatrix} x^2 + y^2 \\ 2xy \end{bmatrix}$  is conservative

test:  $Q_x = P_y \checkmark$   
 find potential  $\phi$ , i.e.  $\nabla \phi = \begin{bmatrix} P \\ Q \end{bmatrix} = \begin{bmatrix} x^2 + y^2 \\ 2xy \end{bmatrix}$   
 $\begin{bmatrix} x^2 + y^2 \\ 2xy \end{bmatrix} = \begin{bmatrix} f_x \\ f_y \end{bmatrix} \rightarrow f = \int x^2 + y^2 dx = \frac{x^3}{3} + xy^2 + g(y)$   
 $f_y = 2xy \rightarrow 0 + 2xy + g'(y) = 2xy \Rightarrow g'(y) = 0 \Rightarrow g = 0$   
 is  $f = \frac{x^3}{3} + xy^2$ .

FTCF  $\int_C P dx + Q dy = f(\vec{r}(b)) - f(\vec{r}(a))$   
 $= f(8, 4) - f(0, 0) = \frac{8^3}{3} + 8 \cdot 4 = 0$

ex. Find the flux of  $\vec{F} = \langle x, y^2, -2yz \rangle$  across the surface which is the boundary of  $z = \sqrt{36 - x^2 - y^2}$  and  $z = 0$ , with outward orientation.

$\text{div } \vec{F} = \frac{\partial}{\partial x} x + \frac{\partial}{\partial y} y^2 + \frac{\partial}{\partial z} (-2yz) = 1 + 2y - 2y = 1$



$x^2 + y^2 + z^2 = 36$   
 $z \geq 0$

$\Rightarrow 1 - V(E) = \frac{1}{3} (\frac{4}{3}\pi \cdot 6^3)$

divergence theorem: flux =  $\iiint_E \text{div } \vec{F} dV = \iiint_E 1 dV$

12.6.23 Use spherical coordinates

518. Consider  $\vec{F} = \begin{bmatrix} e^x \sin z \\ e^y \sin x \\ e^z \sin y \end{bmatrix}$ . Find  $\text{div } \vec{F}$  and  $\text{curl } \vec{F}$

$\text{div } \vec{F} = \nabla \cdot \vec{F} = \begin{bmatrix} \frac{\partial}{\partial x} & \frac{\partial}{\partial y} & \frac{\partial}{\partial z} \end{bmatrix} \cdot \begin{bmatrix} e^x \sin z \\ e^y \sin x \\ e^z \sin y \end{bmatrix} = e^x \sin z + e^y \sin y + e^z \cos x$

$\text{curl } \vec{F} = \nabla \times \vec{F} = \begin{bmatrix} \frac{\partial}{\partial x} & \frac{\partial}{\partial y} & \frac{\partial}{\partial z} \\ \frac{\partial}{\partial x} & \frac{\partial}{\partial y} & \frac{\partial}{\partial z} \\ \frac{\partial}{\partial x} & \frac{\partial}{\partial y} & \frac{\partial}{\partial z} \end{bmatrix} \times \begin{bmatrix} e^x \sin z \\ e^y \sin x \\ e^z \sin y \end{bmatrix} = \begin{bmatrix} e^z \cos y - 0 \\ 0 - e^z \cos x \\ e^y \cos x - 0 \end{bmatrix}$

$\therefore \vec{F}$  is not conservative / gradient since  $\text{curl } \vec{F} \neq \vec{0}$ .

519. Find  $\int_C y^3 dx - x^3 dy$  where  $C$  is parametrized by  $\vec{r}(t) = \begin{bmatrix} 2 \cos t \\ 2 \sin t \\ t \end{bmatrix}$  from  $t=0$  to  $t=2\pi$ . (clockwise)

$\int_C \vec{F} \cdot d\vec{r} = \int_0^{2\pi} \frac{\partial}{\partial x} - \frac{\partial}{\partial y} dA = \int_0^{2\pi} -3x^2 - 3y^2 dA$

$= \int_0^{2\pi} \int_0^2 -3r^2 dr dt = \int_0^{2\pi} \left[ -\frac{3}{4} r^4 \right]_0^2 dt = -24\pi$

negatively oriented



S20. Let  $S$  be the surface which is the portion of the cone  $x^2 + y^2 = z^2$  above the  $xy$ -plane and below  $z=1$ , oriented downward. Find the flux  $\iint_S \vec{F} \cdot d\vec{S}$ , where  $\vec{F} = \begin{pmatrix} z \\ y \\ x \end{pmatrix}$

$$\vec{r}(r, \theta) = \begin{pmatrix} r \cos \theta \\ r \sin \theta \\ r \end{pmatrix}, \quad 0 \leq r \leq 1, \quad 0 \leq \theta \leq 2\pi$$

$$\therefore \iint_S \vec{F} \cdot d\vec{S} = \iint_D \vec{F}(\vec{r}(r, \theta)) \cdot (\vec{S}_r \times \vec{S}_\theta) \, dS$$

$$\vec{S}_r \times \vec{S}_\theta = \begin{pmatrix} \cos \theta \\ \sin \theta \\ 1 \end{pmatrix} \times \begin{pmatrix} -r \sin \theta \\ r \cos \theta \\ 0 \end{pmatrix} = \begin{pmatrix} -r \cos \theta \\ -r \sin \theta \\ r \end{pmatrix} \Rightarrow \begin{pmatrix} r \cos \theta \\ r \sin \theta \\ -r \end{pmatrix}$$

$$\therefore \iint_D \begin{pmatrix} r \cos \theta \\ r \sin \theta \\ r \end{pmatrix} \cdot \begin{pmatrix} r \cos \theta \\ r \sin \theta \\ -r \end{pmatrix} \, dA \quad \begin{matrix} \text{oriented} \\ \text{downward} \end{matrix}$$

$$= \iint_D r^2 \cos^2 \theta + r^2 \sin^2 \theta - r^3 \, dA = 2\pi \left[ \frac{1}{3} r^3 - \frac{1}{4} r^4 \right]_0^1 = \frac{\pi}{6}$$

S21. Let  $S$  be the portion of the paraboloid  $z = 4 - x^2 - y^2$  above the  $xy$ -plane, oriented upward. Find  $\iint_S \text{curl } \vec{F} \cdot d\vec{S}$  where  $\vec{F} = \begin{pmatrix} z \sin z \\ y^2 \\ xy \end{pmatrix}$

$$\iint_S \text{curl } \vec{F} \cdot d\vec{S} = \int_C \vec{F} \cdot d\vec{r}$$

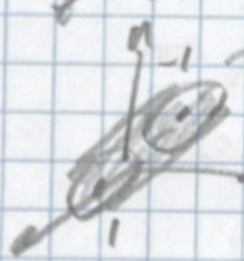


$$\vec{r}(t) = \begin{pmatrix} 2 \cos t \\ 2 \sin t \\ 0 \end{pmatrix}, \quad \vec{r}'(t) = \begin{pmatrix} -2 \sin t \\ 2 \cos t \\ 0 \end{pmatrix}, \quad 0 \leq t \leq 2\pi$$

$$\int_C \vec{F}(\vec{r}(t)) \cdot \vec{r}'(t) \, dt = \int_0^{2\pi} \begin{pmatrix} 4 \cos^2 t \sin t \\ 4 \sin^2 t \\ 4 \cos t \sin t \end{pmatrix} \cdot \begin{pmatrix} -2 \sin t \\ 2 \cos t \\ 0 \end{pmatrix} \, dt$$

$$= \int_0^{2\pi} 8 \sin^2 t \cos t \, dt = 8 \int_0^{2\pi} \frac{\sin 3t}{3} \, dt = 0$$

S22. Let  $S$  be the surface of the solid bounded by  $y^2 + z^2 = 1$ ,  $x = -1$ , and  $x = 1$ , oriented upward. Find  $\iint_S \vec{F} \cdot d\vec{S}$  where  $\vec{F} = \begin{pmatrix} 3x + y^2 \\ xz \\ z^3 \end{pmatrix}$



$$d\vec{r} = \begin{pmatrix} 2x \\ 0 \\ 0 \end{pmatrix} \cdot \begin{pmatrix} 3x + y^2 \\ xz \\ z^3 \end{pmatrix} = 3x^2 + 3z^2$$

$$\int_{-1}^1 \int_0^{2\pi} \left[ \frac{1}{4} r^4 \right]_0^1 \, dx = -6\pi \int_{-1}^1 \left[ \frac{1}{4} r^4 \right]_0^1 \, dx$$

$$= -\frac{3\pi}{2} \int_{-1}^1 dx = -\frac{3\pi}{2} [1 - (-1)] = -3\pi$$



Standard 18: Compute Curl and Divergence of Vector

Fields and be able to identify pictures of Vector Fields

From an equation

$f: \mathbb{R}^n \rightarrow \mathbb{R}$   
 $\vec{F}: \mathbb{R}^n \rightarrow \mathbb{R}^n$   $\vec{v} + \vec{F}$  "points along the axis of counterclockwise rotation with length equal to the rate of rotation"

\*  $\text{curl } \vec{F} = \begin{bmatrix} \partial/\partial x_1 \\ \partial/\partial x_2 \\ \partial/\partial x_3 \end{bmatrix} \times \begin{bmatrix} P \\ Q \\ R \end{bmatrix} = \begin{bmatrix} R_y - Q_z \\ P_z - R_x \\ Q_x - P_y \end{bmatrix}$

\*  $\text{div } \vec{F} = \begin{bmatrix} \partial/\partial x_1 \\ \partial/\partial x_2 \\ \partial/\partial x_3 \end{bmatrix} \cdot \begin{bmatrix} P \\ Q \\ R \end{bmatrix} = P_x + Q_y + R_z$

$\vec{v} \cdot \vec{F}$  "net fluid escaping an infinitesimal sphere centered at a point"

Standard 19: Use Green's Theorem

Let  $C$  be a positively oriented piecewise smooth, simple closed curve in the plane which bounds a region  $D$ . If  $P$  and  $Q$  have continuous first partials on  $D$ , then:

\*  $\oint_C P dx + Q dy = \iint_D \left( \frac{\partial Q}{\partial x} - \frac{\partial P}{\partial y} \right) dA$



Notes: special case of Stokes' Theorem, where the integral is closed,  $\vec{n} = \langle 0, 0, 1 \rangle$ ,  $d\vec{r} = \langle dx, dy, 0 \rangle$

$\vec{F} = \langle P, Q, 0 \rangle$ , making  $\text{curl } \vec{F} \cdot \vec{n} = \begin{bmatrix} 0 \\ 0 \\ Q_x - P_y \end{bmatrix}$

so,  $\int_C \vec{F} \cdot d\vec{r} = \iint_D \text{curl } \vec{F} \cdot d\vec{S}$

$\Rightarrow \oint_C P dx + Q dy = \iint_D \left( \frac{\partial Q}{\partial x} - \frac{\partial P}{\partial y} \right) dA$



Stadad 20: Calculate Surface Integrals of both Scalar (dS) and Flux (dS)

parametrizing surfaces on region D:

$$* \vec{r}(u, v) = \begin{pmatrix} x(u, v) \\ y(u, v) \\ z(u, v) \end{pmatrix}, (u, v) \in D.$$

ex. parametrize  $z = 3\sqrt{x^2 + y^2}$ :

$$\vec{r}(u, v) = \begin{pmatrix} u \\ v \\ 3\sqrt{u^2 + v^2} \end{pmatrix}, (u, v) \in \mathbb{R}^2.$$

$$\vec{r}(r, \theta) = \begin{pmatrix} r \cos \theta \\ r \sin \theta \\ 3r \end{pmatrix}, r \geq 0, 0 \leq \theta \leq 2\pi.$$

ex. parametrize  $x^2 + y^2 + z^2 = 9$ :

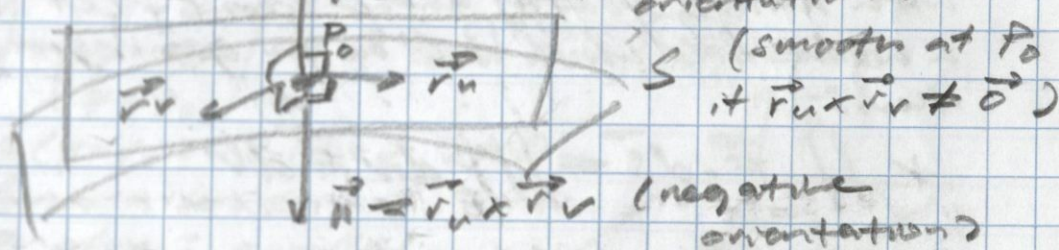
$$\vec{r}(\theta, \phi) = \begin{pmatrix} 3 \sin \phi \cos \theta \\ 3 \sin \phi \sin \theta \\ 3 \cos \phi \end{pmatrix}, 0 \leq \phi \leq \pi, 0 \leq \theta \leq 2\pi.$$

parametrizing planes and tangent planes to  $\vec{r}(u, v)$  surfaces:

$$* \vec{r}(s, t) = \vec{P}_0 + s\vec{r}_u + t\vec{r}_v$$

$$\vec{P}_0 = \vec{r}(u_0, v_0) \quad \vec{r}_u = \frac{\partial \vec{r}}{\partial u}(u_0, v_0) \quad \vec{r}_v = \frac{\partial \vec{r}}{\partial v}(u_0, v_0)$$

$$\vec{n} = \vec{r}_u \times \vec{r}_v \text{ (positive orientation)}$$



scalar surface integrals: "volume above S"

$$* \iint_S f \, dS = \iint_D f(\vec{r}(u, v)) \|\vec{r}_u \times \vec{r}_v\| \, dA$$

flux integrals: "net rate of flow through S"

$$* \iint_S \vec{F} \cdot d\vec{S} = \iint_S \vec{F} \cdot \vec{n} \, dS = \iint_D \vec{F}(\vec{r}(u, v)) \cdot (\vec{r}_u \times \vec{r}_v) \, dA$$

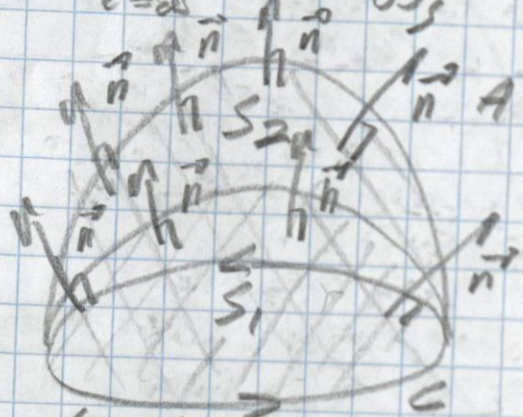
$$\Leftrightarrow \iint_D \vec{F}(\vec{r}(u, v)) \cdot \frac{\vec{r}_u \times \vec{r}_v}{\|\vec{r}_u \times \vec{r}_v\|} \|\vec{r}_u \times \vec{r}_v\| \, dA$$



Studrad 21: Use Stokes' Theorem

"Let  $S$  be an oriented, piecewise-smooth surface, which is bounded by a simple, closed, piecewise-smooth curve  $C$ , and give  $C$  the orientation induced by  $S$ . Let  $\vec{F}$  be a vector field on  $\mathbb{R}^3$ , which is  $C^1$  on an open region containing  $S$ , then:

$$\star \int_{C=\partial S} \vec{F} \cdot d\vec{r} = \iint_S \text{curl} \vec{F} \cdot d\vec{S}$$



A trick:

$$\int_{C_1} \vec{F} \cdot d\vec{r} = \iint_{S_1} \text{curl} \vec{F} \cdot d\vec{S} = \iint_{S_2} \text{curl} \vec{F} \cdot d\vec{S}$$

Swap surfaces to make problem easier...

(positive orientation)  $\Rightarrow \vec{n} = \begin{bmatrix} 0 \\ 0 \\ 1 \end{bmatrix}$   
 $\neq \vec{0}$

Studrad 22: Use Divergence Theorem

"Let  $E$  be a bounded solid region on  $\mathbb{R}^3$  with boundary  $S$ , where  $S$  consists of finitely many piecewise-smooth, closed, orientable surfaces, each of which oriented with normals pointing away from  $E$ . Let  $\vec{F}$  be a vector field which is  $C^1$  on an open region containing  $E$ , then:

$$\star \iint_{S=\partial E} \vec{F} \cdot d\vec{S} = \iiint_E \text{div} \vec{F} \, dV$$

"net rate of flow across  $E$ "  
 non-closed surfaces:



$$\iint_{S_1} \vec{F} \cdot d\vec{S} + \iint_{S_2} \vec{F} \cdot d\vec{S} = \iint_S \vec{F} \cdot d\vec{S} = \iiint_E \text{div} \vec{F} \, dV$$

$$\Rightarrow \iint_{S_1} \vec{F} \cdot d\vec{S} = \iiint_E \text{div} \vec{F} \, dV - \iint_{S_2} \vec{F} \cdot d\vec{S}$$

$S = S_1 \cup S_2 = \partial E$ , now a closed-surface



# Independent Notes: Final Exam Review

12.10.23

Standard 01: Use vector operations including dot and cross product

$$d^2 = (x_2 - x_1)^2 + (y_2 - y_1)^2 + (z_2 - z_1)^2$$

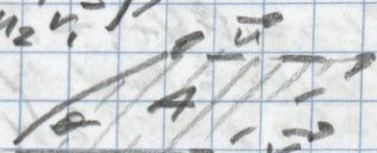
$$\vec{u} \cdot \vec{v} = u_1 v_1 + u_2 v_2 + u_3 v_3 = \|\vec{u}\| \|\vec{v}\| \cos \theta, \quad \vec{u} \cdot \vec{v} = 0 \Leftrightarrow \vec{u} \perp \vec{v}$$

$$\text{comp}_{\vec{u}} \vec{v} = \frac{\vec{u} \cdot \vec{v}}{\|\vec{u}\|}, \quad \text{proj}_{\vec{u}} \vec{v} = \frac{\vec{u} \cdot \vec{v}}{\|\vec{u}\|^2} \vec{u}, \quad \text{comp}_{\vec{u}} \vec{v} = \|\text{proj}_{\vec{u}} \vec{v}\|$$

$$\begin{bmatrix} u_1 \\ u_2 \\ u_3 \end{bmatrix} \times \begin{bmatrix} v_1 \\ v_2 \\ v_3 \end{bmatrix} = \begin{vmatrix} \hat{i} & \hat{j} & \hat{k} \\ u_1 & u_2 & u_3 \\ v_1 & v_2 & v_3 \end{vmatrix} = \begin{bmatrix} u_2 v_3 - u_3 v_2 \\ u_3 v_1 - u_1 v_3 \\ u_1 v_2 - u_2 v_1 \end{bmatrix}, \quad \vec{u} \times \vec{v} = 0 \Leftrightarrow \vec{u} \parallel \vec{v}$$

$$\|\vec{u} \times \vec{v}\| = \|\vec{u}\| \|\vec{v}\| \sin \theta$$

$$r^2 = (x-h)^2 + (y-k)^2 + (z-l)^2$$



Standard 02: Lines: Find parametrization of a line.

Basic Properties, Intersections, Distance

$$\vec{r}(t) = \begin{bmatrix} x \\ y \\ z \end{bmatrix} = \begin{bmatrix} x_0 \\ y_0 \\ z_0 \end{bmatrix} + t \begin{bmatrix} a \\ b \\ c \end{bmatrix} = \begin{cases} x = x_0 + ta \\ y = y_0 + tb \\ z = z_0 + tc \end{cases}$$

Symmetric form:

$$\frac{x-x_0}{a} = \frac{y-y_0}{b} = \frac{z-z_0}{c}$$

2 lines intersect, are parallel, or are skew

Skew lines: non-parallel and non-intersecting

Standard 03: Planes: Find an equation of a plane.

Basic Properties, Intersections, Distance

$$\vec{r}(t) = \begin{bmatrix} a \\ b \\ c \end{bmatrix} \cdot \begin{bmatrix} x-x_0 \\ y-y_0 \\ z-z_0 \end{bmatrix} = 0 \Leftrightarrow \vec{n} \cdot \vec{P_0 P_1} = 0$$

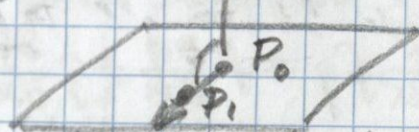
$$a(x-x_0) + b(y-y_0) + c(z-z_0) = 0$$

2 planes: form a line

2 lines and 2 planes: parallel

(line contained in plane, line never intersects plane), intersect

$$ax + by + cz = d$$



Standard 04: Understanding parametrized curves (identifying which plot corresponds to which parametrization; going between equation and parametrization; finding a curve as an intersection of 2 surfaces)

$$\vec{r}(t) = \begin{bmatrix} f(t) \\ g(t) \\ h(t) \end{bmatrix}, \quad \lim_{t \rightarrow a} \vec{r}(t) = \begin{bmatrix} \lim_{t \rightarrow a} f(t) \\ \lim_{t \rightarrow a} g(t) \\ \lim_{t \rightarrow a} h(t) \end{bmatrix}$$

2 planes intersect at a line

2 surfaces intersect at a curve

$$x^2 + y^2 = r^2 \Leftrightarrow \vec{r}(t) = \begin{bmatrix} r \cos t \\ r \sin t \end{bmatrix}, \quad 0 \leq t < 2\pi$$

$$y^2 = 4ax \Leftrightarrow \vec{r}(t) = \begin{bmatrix} 4at \\ t \end{bmatrix}$$



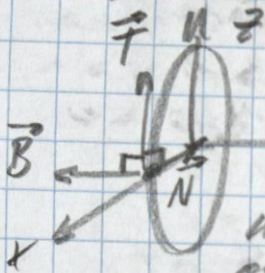
Stadad 05: Be able to calculate the derivatives and integrals of space curves and find arc length.

$$\frac{dr}{dt} = \vec{r}'(t) = \begin{bmatrix} f'(t) \\ g'(t) \\ h'(t) \end{bmatrix}, \int \vec{r}'(t) dt = \begin{bmatrix} \int f'(t) dt \\ \int g'(t) dt \\ \int h'(t) dt \end{bmatrix}$$

$$L = \int_a^b \|\vec{r}'(t)\| dt = \int_a^b \sqrt{f'(t)^2 + g'(t)^2 + h'(t)^2} dt$$

$$\vec{a}(t) = \vec{v}'(t) = \vec{r}''(t), \|\vec{v}(t)\| = \text{speed}$$

Stadad 06: Find the TNB frame, normal plane, and osculating plane, and motion in space.



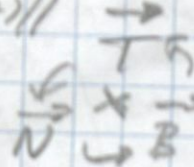
$$\vec{T} = \frac{\vec{r}'(t)}{\|\vec{r}'(t)\|}, \vec{N} = \frac{\vec{T}'(t)}{\|\vec{T}'(t)\|}$$

$$\vec{B} = \frac{\vec{r}'(t) \times \vec{r}''(t)}{\|\vec{r}'(t) \times \vec{r}''(t)\|}$$

normal plane:  $\perp \vec{T} = \vec{n}$

osculating plane:  $\perp \vec{B} = \vec{n}$

$$ax + by + cz = d$$



$$\|\vec{a}\| = \sqrt{a_T^2 + a_N^2}, a_T = \frac{\vec{r}'(t) \cdot \vec{r}''(t)}{\|\vec{r}'(t)\|}, a_N = \sqrt{\|\vec{a}\|^2 - a_T^2}$$

Stadad 07: Compute partial derivatives including chain rule and implicit differentiation and finding gradient

$$\nabla f = \begin{bmatrix} \frac{\partial f}{\partial x} \\ \frac{\partial f}{\partial y} \\ \frac{\partial f}{\partial z} \end{bmatrix} = \begin{bmatrix} f_x \\ f_y \\ f_z \end{bmatrix}, \nabla f \perp f = C \text{ (level sets)}$$

$$\frac{\partial}{\partial x} fg = f \frac{\partial g}{\partial x} + g \frac{\partial f}{\partial x}$$

$$\frac{\partial z}{\partial x} = z \frac{\partial z}{\partial x}$$

$$\frac{\partial z}{\partial x_i} = \frac{\partial f}{\partial x_1} \frac{\partial x_1}{\partial x_i} + \dots + \frac{\partial f}{\partial x_n} \frac{\partial x_n}{\partial x_i}$$

$$\frac{\partial z}{\partial x} = \frac{\partial x}{\partial x} \frac{\partial z}{\partial x} + \frac{\partial y}{\partial x} \frac{\partial z}{\partial y} + \frac{\partial z}{\partial x}$$

$$f_{xx} = \frac{\partial}{\partial x} \frac{\partial f}{\partial x} = \frac{\partial^2 f}{\partial x^2}$$

$$f_{xy} = \frac{\partial}{\partial y} \frac{\partial f}{\partial x} = \frac{\partial^2 f}{\partial x \partial y}$$

$$f_{yx} = \frac{\partial}{\partial x} \frac{\partial f}{\partial y} = \frac{\partial^2 f}{\partial y \partial x}$$

$$f_{yy} = \frac{\partial}{\partial y} \frac{\partial f}{\partial y} = \frac{\partial^2 f}{\partial y^2}$$

$$\frac{\partial z}{\partial t} = \frac{\partial z}{\partial x} \frac{dx}{dt} + \frac{\partial z}{\partial y} \frac{dy}{dt}$$

\* when computing  $\frac{\partial z}{\partial z}$  implicitly,  $\frac{\partial x}{\partial x} = 1$  and  $\frac{\partial x}{\partial y} = 0$ .

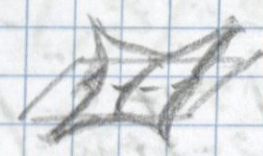
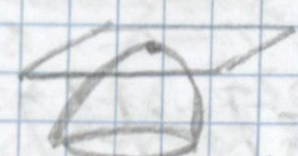
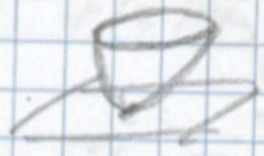


Standard 08: Find a Directional Derivative and find the direction where rate of change is maximized or minimized

$$D_{\vec{u}}f = \nabla f \cdot \vec{u} = \|\nabla f\| \|\vec{u}\| \cos \theta = \|\nabla f\| \cos \theta$$

maximum rate:  $\|\nabla f\|$  in direction of  $\nabla f$   
 minimum rate:  $-\|\nabla f\|$  in direction of  $-\nabla f$

Standard 09: Find local extrema



paraboloid up local min	paraboloid down local max	saddle neither	plane inconclusive
$\det(H_f) > 0$	$\det(H_f) < 0$	$\det(H_f) = 0$	$\det(H_f) = 0$
$f_{xx} \cdot f_{yy} > 0$	$f_{xx} \cdot f_{yy} < 0$		

$$H_f = \begin{bmatrix} f_{xx} & f_{xy} \\ f_{yx} & f_{yy} \end{bmatrix}, \det(H_f) = f_{xx}f_{yy} - f_{xy}^2$$

critical points:  $\nabla f = 0$

Standard 10: Find absolute extrema using boundary conditions or Lagrange Multipliers

Given  $f$  is continuous, closed, and bounded on  $D$

1. find critical points ( $\nabla f = 0$ )
2. parametrize boundary
  - a) test internal points ( $g'_i(t) = 0$ )
  - b) test end points (of each segment)

OR use Lagrange Multipliers

$$\begin{cases} \nabla f = \lambda \nabla g + \mu \nabla h \\ g = C \\ h = K \end{cases} \Rightarrow \text{solve } \begin{bmatrix} \lambda \\ \mu \end{bmatrix} \Rightarrow x, y, z$$

Plug in all points to  $f$  and discern extrema

Standard 11: Calculate Double Integrals over rectangular and other simple regions



1.  $\vec{a} \cdot \vec{b} = 3$ ,  $\|\vec{a}\| \|\vec{b}\| = 3$ , find angle between  $\vec{a}$  and  $\vec{b}$

$$\vec{a} \cdot \vec{b} = \|\vec{a}\| \|\vec{b}\| \cos \theta = \|\vec{a} + \vec{b}\| \|\vec{a}\| \|\vec{b}\| \sin \theta$$

$$\cos \theta = \frac{\vec{a} \cdot \vec{b}}{\|\vec{a}\| \|\vec{b}\|} = \frac{3}{3} = 1 \quad \sin \theta = \frac{\|\vec{a} + \vec{b}\|}{3} = \frac{3}{3} = 1$$

$$\theta = \cos^{-1}(1) = 0 \quad \sin \theta = \cos \theta \quad \checkmark$$

2. the lines  $\begin{bmatrix} x \\ y \\ z \end{bmatrix} = \begin{bmatrix} 7+t \\ 2-2t \\ 3t \end{bmatrix} = \begin{bmatrix} 7 \\ 2 \\ 0 \end{bmatrix} + t \begin{bmatrix} 1 \\ -2 \\ 3 \end{bmatrix}$

and  $\begin{bmatrix} x \\ y \\ z \end{bmatrix} = \begin{bmatrix} 6+2s \\ 2-4s \\ 9+6s \end{bmatrix} = \begin{bmatrix} 6 \\ 2 \\ 9 \end{bmatrix} + s \begin{bmatrix} 2 \\ -4 \\ 6 \end{bmatrix}$

are parallel. D

3. equation of plane through  $P=(2,2,1)$ ,  $Q=(3,3,1)$ ,  $R=(4,1,4)$

$$\vec{PQ} = \begin{bmatrix} 1 \\ 1 \\ 0 \end{bmatrix}, \quad \vec{PR} = \begin{bmatrix} 2 \\ -1 \\ 3 \end{bmatrix}$$

$$\vec{n} = \vec{PQ} \times \vec{PR} = \begin{bmatrix} 1 \\ 1 \\ 0 \end{bmatrix} \times \begin{bmatrix} 2 \\ -1 \\ 3 \end{bmatrix} = \begin{bmatrix} 3-0 \\ 0-3 \\ -1-2 \end{bmatrix} = \begin{bmatrix} 3 \\ -3 \\ -3 \end{bmatrix} \propto \begin{bmatrix} 1 \\ -1 \\ -1 \end{bmatrix}$$

$$\vec{PQ} \cdot \vec{n} = 0$$

$$\vec{PR} \cdot \vec{n} = 0$$

$$(x-1) - (y-1) - z = 0$$

$$(x-2) - (y+1) - (z-3) = 0$$

$$x-1-y+1-z=0$$

$$x-2-y-1-z+3=0$$

$$x-y-z=0 \quad D$$

$$x-y-z=0$$

4.  $\vec{r}(t) = \begin{bmatrix} 2t \\ 1+3t \\ 1 \end{bmatrix} = \begin{bmatrix} 0 \\ 1 \\ 1 \end{bmatrix} + t \begin{bmatrix} 2 \\ 3 \\ 0 \end{bmatrix}$

b)  $\frac{x}{2} = \frac{y-1}{3} = \frac{z}{1} \quad B$

c)  $\vec{r}(t) = \begin{bmatrix} 2 \\ 4 \\ 1 \end{bmatrix} + t \begin{bmatrix} 2 \\ 3 \\ 0 \end{bmatrix}$



$$5. \vec{r}'(t) = \begin{bmatrix} 2t \\ \sin t \\ 0 \end{bmatrix}$$

$$\vec{r}(t) = \int \vec{r}'(t) dt = \begin{bmatrix} t^2 \\ -\cos t \\ 0 \end{bmatrix} + \vec{c}$$

$$\vec{r}(2) = \begin{bmatrix} 4 \\ -\cos 2 \\ 0 \end{bmatrix} + \vec{c} = \begin{bmatrix} 5 \\ 0 \\ 17 \end{bmatrix} \Rightarrow \vec{c} = \begin{bmatrix} 1 \\ \cos 2 \\ 17 \end{bmatrix}$$

$$\vec{r}(t) = \begin{bmatrix} t^2 + 1 \\ -\cos t + \cos 2 \\ 0 + 17 \end{bmatrix} \subset$$

$$6. \vec{r}(t) = \begin{bmatrix} t \\ t^2 \\ t^3 \end{bmatrix}, \text{ Normal plane at } t=1, \vec{r}(1) = \begin{bmatrix} 1 \\ 1 \\ 1 \end{bmatrix}$$

$$\vec{T}(t) = \frac{\vec{r}'(t)}{\|\vec{r}'(t)\|} = \frac{1}{\sqrt{1+4t^2+9t^4}} \begin{bmatrix} 1 \\ 2t \\ 3t^2 \end{bmatrix} \xrightarrow{t=1} \frac{1}{\sqrt{14}} \begin{bmatrix} 1 \\ 2 \\ 3 \end{bmatrix}$$

$$\vec{n} = \pm \vec{T}:$$

$$(x-1) + 2(y-1) + 3(z-1) = 0$$

$$x-1 + 2y-2 + 3z-3 = 0$$

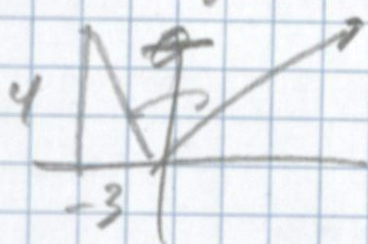
$$x + 2y + 3z = 6 \quad B$$

$$7. f(x, y, z) = x^3 y z^5, \text{ find } f_{xy} = \quad E$$

$$f_x = 3x^2 y z^5, f_{xy} = 3x^2 z^5, f_{xyy} = 0, f_{xyyz} = 0.$$

$$8. \text{ find } D_{\vec{u}} f \text{ with } f(x, y) = xy \text{ at } (2, 1) \text{ with } \vec{u} = \begin{bmatrix} -3 \\ 4 \end{bmatrix}.$$

$$Df = \begin{bmatrix} 1 \\ 1 \end{bmatrix}, \vec{u} = \frac{1}{\sqrt{4+16}} \begin{bmatrix} -3 \\ 4 \end{bmatrix} = \frac{1}{5} \begin{bmatrix} -3 \\ 4 \end{bmatrix} = \begin{bmatrix} -3/5 \\ 4/5 \end{bmatrix}$$



$$D_{\vec{u}} f = Df \cdot \vec{u} = \|Df\| \|\vec{u}\| \cos \theta$$

$$= \begin{bmatrix} 1 \\ 1 \end{bmatrix} \cdot \begin{bmatrix} -3/5 \\ 4/5 \end{bmatrix} = \frac{1}{5} \subset$$



9.  $f(x, y) = x^4 + y^4$

$\nabla f = \begin{bmatrix} f_x \\ f_y \end{bmatrix} = \begin{bmatrix} 4x^3 \\ 4y^3 \end{bmatrix} = \vec{0} \Rightarrow \begin{bmatrix} x \\ y \end{bmatrix} = \begin{bmatrix} 0 \\ 0 \end{bmatrix} \triangleright$

10. Abs max of  $f(x, y, z) = y^2 - 4z$  subject to  $x^2 + y^2 + z^2 = 9$

$\begin{cases} \nabla f = \lambda \nabla g \\ g = 9 \end{cases}, \nabla f = \begin{bmatrix} 0 \\ 2y \\ -4 \end{bmatrix}, \nabla g = \begin{bmatrix} 2x \\ 2y \\ 2z \end{bmatrix}$

$\textcircled{1} 0 = 2\lambda x \Rightarrow x = 0 \text{ or } \lambda = 0$   
 $\textcircled{2} 2y = 2\lambda y \Rightarrow y = 0, y = 1, y = -1$   
 $\textcircled{3} -4 = 2\lambda z \Rightarrow z = -2, z = 2$   
 $\textcircled{4} x^2 + y^2 + z^2 = 9 \Rightarrow z = \pm 3, z = \pm \sqrt{8}$

$\textcircled{5} 2\lambda = -\frac{4}{z} \Rightarrow \lambda = -\frac{2}{z} \Rightarrow z = 2\left(-\frac{2}{z}\right) = -\frac{4}{z}$

$\textcircled{6} \lambda = -\frac{2}{-2} = 1 \quad z = -4$   
 $\lambda = -2$

$\textcircled{7} 2y = 2\lambda y \Rightarrow y = 0$

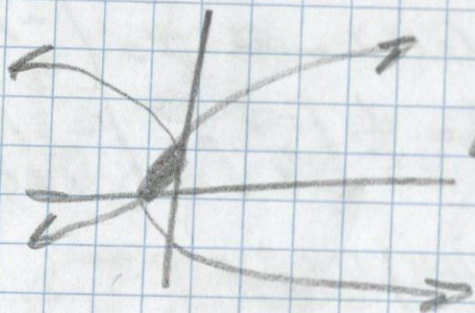
$\textcircled{8} x = 0$

$\textcircled{9} 0 + y^2 + 4 = 9$

$y^2 = 5 \Rightarrow f = 13$

No Area between  $x = y^2 - 1$  and  $x = -(y-1)^2$

$\int_0^1 dx dy$   
 $0 \quad y^2 - 1 \quad 0$





$$12. \iint_D x^2 + y^2 dA, \quad D: r=2 \text{ at } (0,0)$$

$$\begin{aligned} \int_0^{2\pi} \int_0^2 r^2 r dr d\theta &= \int_0^{2\pi} \int_0^2 r^3 dr d\theta \\ &= 2\pi \left[ \frac{1}{4} r^4 \right]_0^2 = 2\pi [4] = 8\pi. \quad C \end{aligned}$$

$$13. \int_{x=-1}^1 \int_{y=-\sqrt{1-x^2}}^{\sqrt{1-x^2}} \int_{z=0}^{1-x^2-y^2} x dz dy dx$$

to  $dy dx dz$

$$\begin{aligned} z &= 1 - x^2 - y^2 \\ y^2 &= 1 - x^2 - z \\ y &= \pm \sqrt{1 - x^2 - z} \\ x^2 &= 1 - y^2 \\ x &= \pm \sqrt{1 - y^2} = \end{aligned}$$

$$\int_0^1 \int_{-\sqrt{1-x^2-z}}^{\sqrt{1-x^2-z}} \int_{-1}^1 x dy dx dz \quad E?$$

$$14. \text{ region above cone } z = 2\sqrt{x^2 + y^2} \text{ and below } z = 6$$

$$\int_0^{2\pi} \int_0^6 \int_{2r}^6 r dz dr d\theta \quad C?$$



15. area of  $4x^2 + 9y^2 \leq 36$  using  $x = 3u \cos v$ ,  $y = 2u \sin v$   
 $4(9u^2 \cos^2 v) + 9(4u^2 \sin^2 v) \leq 36$   
 $36u^2 \leq 36 \Rightarrow u^2 \leq 1$

$$\frac{\partial(x, y)}{\partial(u, v)} = \begin{vmatrix} x_u & x_v \\ y_u & y_v \end{vmatrix} = \begin{vmatrix} 3 \cos v & -3u \sin v \\ 2 \sin v & 2u \cos v \end{vmatrix}$$

$$2u = 6u \cos^2 v + 6u \sin^2 v = 6u \quad B$$

$$\int_0^1 \int_0^{2\pi} 6u^3 du dv = 2\pi \left( \frac{3}{2} u^4 \right)_0^1 = \frac{6\pi}{2} = 3\pi.$$

16. arc length of  $x^2 + 4y^2 = 4$  from  $(2, 0)$  to  $(-\sqrt{2}, \frac{\sqrt{2}}{2})$

$$\frac{x^2}{4} + y^2 = 1$$

$$\vec{r}(t) = \begin{pmatrix} 2 \cos t \\ \sin t \end{pmatrix}, 0 \leq t \leq \frac{3\pi}{4} \quad B?$$

17.

$$\begin{pmatrix} \frac{\partial x}{\partial u} \\ \frac{\partial y}{\partial u} \\ \frac{\partial z}{\partial u} \end{pmatrix} \cdot \begin{pmatrix} x \sin^2 \theta \\ y \cos^2 \theta \\ -z \end{pmatrix} = \sin^2 \theta + \cos^2 \theta - 1 = 0. \quad B$$

18.  $\int_C \vec{F} \cdot d\vec{r} = \int_C df \cdot d\vec{r} = f(\vec{r}(b)) - f(\vec{r}(a))$

$$\vec{F}(x, y) = \frac{(-x - y)}{(x^2 + y^2)^{3/2}} \quad b(1, 0) \quad a(3, -\sqrt{7})$$

$$\vec{F} = \begin{pmatrix} -x \\ -y \end{pmatrix} \Rightarrow \int -x dx = -\frac{x^2}{2} + g(y)$$

$$\Rightarrow f_y = -y = g'(y) \Rightarrow g(y) = \int -y dy$$

$$\therefore f = -\frac{x^2}{2} - \frac{y^2}{2}$$

$$f(3, -\sqrt{7}) = -\frac{9}{2} - \frac{7}{2} = -8 \quad A?$$

$$f(1, 0) = -\frac{1}{2} - 0 = -\frac{1}{2}$$

$$f(\vec{r}(b)) - f(\vec{r}(a)) = 0 \quad \frac{15}{2}$$



$$19. \oint_C \vec{F} \cdot d\vec{r} = \iint_D \left( \frac{\partial Q}{\partial x} - \frac{\partial P}{\partial y} \right) dA$$

$$\vec{F} = \begin{pmatrix} 2y + ye^{xy} \\ 2x + e^{xy} \end{pmatrix} \begin{matrix} P \\ Q \end{matrix}$$

$$\iint_D dA = 2, \quad \iint_D (2 + e^x - 2 - e^x) dA$$

$$\Rightarrow \iint_D 5 dA = 5 \iint_D dA = 5(2) = 10. \quad \square$$

$$20. \iint_S \vec{F} \cdot d\vec{S}, \quad \vec{F} = \begin{pmatrix} x \\ 0 \\ 0 \end{pmatrix}$$

$$5 \leq z \leq x^2 - y^2, \quad -1 \leq x \leq 1 \Rightarrow -1 \leq u \leq 1$$

$$-1 \leq y \leq 1 \Rightarrow -1 \leq v \leq 1$$

$$\vec{r}(u, v) = \begin{pmatrix} u \\ v \\ u^2 - v^2 \end{pmatrix}$$

$$\vec{r}_u \times \vec{r}_v = \begin{pmatrix} 0 \\ 0 \\ 2u \end{pmatrix} \times \begin{pmatrix} 0 \\ 1 \\ -2v \end{pmatrix} = \begin{pmatrix} 0 - 2u \\ 0 + 2v \\ 1 \end{pmatrix} = \begin{pmatrix} -2u \\ 2v \\ 1 \end{pmatrix}$$

$$\iint_S \vec{F} \cdot d\vec{S} = \iint_B \vec{F}(\vec{r}(u, v)) \cdot (\vec{r}_u \times \vec{r}_v) dA \quad B$$

$$\Rightarrow \int_{-1}^1 \int_{-1}^1 \begin{pmatrix} u \\ 0 \\ 0 \end{pmatrix} \cdot \begin{pmatrix} -2u \\ 2v \\ 1 \end{pmatrix} dA = \int_{-1}^1 \int_{-1}^1 -2u^2 du dv$$



$$21. \quad C \in \mathbb{R}^3 = \begin{pmatrix} \cos t \\ \sin t \\ 0 \end{pmatrix} \Rightarrow x^2 + y^2 = 1$$

surface  $S$  with negative orientation  
(curly)

$$22. \quad \iint_S \left\langle \frac{x^3}{3}, \frac{y^3}{3}, \frac{xy}{2} \right\rangle \cdot d\vec{S}$$

$S$  is between  $z=1$  and  $z=5$ , and  $x^2 + y^2 = 1$   
with outward orientation

$$\iint_S \vec{F} \cdot d\vec{S} = \iiint_E \operatorname{div} \vec{F} \, dV$$

$$\operatorname{div} \vec{F} = \begin{pmatrix} \frac{\partial}{\partial x} \\ \frac{\partial}{\partial y} \\ \frac{\partial}{\partial z} \end{pmatrix} \cdot \begin{pmatrix} \frac{x^3}{3} \\ \frac{y^3}{3} \\ \frac{xy}{2} \end{pmatrix} = x^2 + y^2 + 0$$

$$\begin{aligned} \iiint_E r^2 r \, dr \, d\theta \, dz &= \int_1^5 \int_0^{2\pi} \int_0^1 r^3 \, dr \, d\theta \, dz \\ &= 2\pi \int_1^5 \left[ \frac{1}{4} r^4 \right]_0^1 dz = 2\pi \int_1^5 \frac{1}{4} dz \\ &= 2\pi \left[ \frac{z}{4} \right]_1^5 = 2\pi \left[ \frac{5}{4} - \frac{1}{4} \right] = 2\pi. \end{aligned}$$



